```
//lexical analyzer code 2
#include<stdio.h>
#include<ctype.h>
#include<string.h>
int main() {
  FILE *input, *output;
  int l=1, t=0, j=0, i, flag;
  char ch, str[20];
  char keyword[30][30] = {"int","main","if","else","do","while"};
  input = fopen("in.txt","r");
  output = fopen("out.txt","w");
  while(!feof(input)) {
    i=0;
    flag=0;
    ch=fgetc(input);
    if( ch=='+' || ch== '-' || ch=='*' || ch=='/' ) {
      fprintf(output,"%7d\t\t %7d\t\t Operator\t %7c\n",I,t,ch);
      t++;
    } else if( ch==';' || ch=='{' || ch=='}' || ch=='(' || ch==')' || ch=='?' || ch=='@' || ch=='!' ||
ch=='%') {
      fprintf(output,"%7d\t\t %7d\t\t Special symbol\t %7c\n",I,t,ch);
      t++;
    } else if(isdigit(ch)) {
      fprintf(output,"%7d\t\t %7d\t\t Constant \t\t %7c\n",I,t,ch);
      t++;
```

```
} else if(isalpha(ch)) {
  str[i]=ch;
  i++;
  ch=fgetc(input);
  while(isalnum(ch) && ch!=' ') {
    str[i]=ch;
    i++;
    ch=fgetc(input);
  }
  str[i]='\0';
  for(j=0;j<=30;j++) {
    if(strcmp(str,keyword[j])==0) {
       flag=1;
       break;
    }
  }
  if(flag==1) {
    fprintf(output,"%7d\t\t %7d\t\t Keyword\t %7s\n",I,t,str);
    t++;
  } else {
    fprintf(output,"%7d\t\t %7d\t\t Identifier\t %7s\n",I,t,str);
    t++;
  }
} else if(ch=='\n') {
  l++;
}
```

}

```
fclose(input);
  fclose(output);
  return 0;
}
// process scheduling algorithms rr ,fcfs,sjf code 4
#include <stdio.h>
#include <stdbool.h>
struct Process {
  int at, bt, ct, tat, wt;
};
void roundRobinScheduling(struct Process p[], int n, int q) {
  int rt[n], t = 0, i;
  for (i = 0; i < n; i++) rt[i] = p[i].bt;
  while (1) {
     bool done = true;
     for (i = 0; i < n; i++) {
       if (p[i].at \le t \&\& rt[i] > 0) {
         done = false;
         if (rt[i] > q) {
            t += q;
            rt[i] -= q;
         } else {
            t += rt[i];
            p[i].ct = t;
            rt[i] = 0;
         }
       }
```

```
}
     if (done) break;
  }
}
void fcfs(struct Process p[], int n) {
  int t = 0, i;
  for (i = 0; i < n; i++) {
     if (p[i].at > t) t = p[i].at;
     p[i].ct = t + p[i].bt;
     p[i].tat = p[i].ct - p[i].at;
     p[i].wt = p[i].tat - p[i].bt;
     t = p[i].ct;
  }
}
void sjf(struct Process p[], int n) {
         int i, j;
  for (i = 0; i < n - 1; i++)
     for (j = 0; j < n - i - 1; j++)
       if (p[j].bt > p[j + 1].bt) {
          struct Process temp = p[j];
          p[j] = p[j + 1];
          p[j + 1] = temp;
       }
  fcfs(p, n);
}
int main() {
  int n, q, i;
  printf("Enter the number of processes: ");
```

```
scanf("%d", &n);
struct Process p[n];
for (i = 0; i < n; i++) {
  printf("Enter the Arrival Time for P%d: ", i + 1);
  scanf("%d", &p[i].at);
  printf("Enter the Burst Time for P%d: ", i + 1);
  scanf("%d", &p[i].bt);
}
printf("Choose a scheduling algorithm:\n1. FCFS\n2. SJF\n3. Round Robin\n");
int choice;
printf("Enter your choice: ");
scanf("%d", &choice);
switch (choice) {
  case 1:
    printf("FCFS Scheduling\n");
    fcfs(p, n);
    break;
  case 2:
    printf("SJF Scheduling\n");
    sjf(p, n);
    break;
  case 3:
    printf("Enter the time quantum for Round Robin: ");
    scanf("%d", &q);
    printf("Round Robin Scheduling\n");
    roundRobinScheduling(p, n, q);
    break;
```

```
default:
      printf("Invalid choice\n");
     return 1;
  }
  printf("\nProcess\tAT\tBT\tCT\tTAT\tWT\n");
  int totalTAT = 0, totalWT = 0;
  for (i = 0; i < n; i++) {
    p[i].tat = p[i].ct - p[i].at;
    p[i].wt = p[i].tat - p[i].bt;
    totalTAT += p[i].tat;
    totalWT += p[i].wt;
    }
  printf("\nAverage TAT: %.2f\n", (double)totalTAT/n);
  printf("Average WT: %.2f\n", (double)totalWT/n);
  return 0;
// Process Synchronization code 5
#include<stdio.h>
int empty=10, mutex=1, full=0, x=0;
void producer() {
  mutex--;
  empty--;
```

}

```
full++;
  x++;
  printf("Item is Produced %d",x);
  mutex++;
}
void consumer() {
  mutex--;
  empty++;
  full--;
  x--;
  printf("Item is consumed %d",x);
  mutex++;
}
int main() {
  int n, i;
  do {
    printf("\n1.Producer\n2.Consumer\n3.Exit\nEnter your choice:");
    scanf("%d",&n);
    switch(n) {
      case 1:
        if((mutex==1)&&empty!=0) producer();
        else printf("Buffer is full");
        break;
      case 2:
        if((mutex==1)&&full!=0) consumer();
        else printf("Buffer is empty");
        break;
    }
    printf("\nDo you want to contrinue if yes then press 1:");
```

```
scanf("%d",&i);
  } while(i==1);
  return 0;
}
// deadlock handling algorithms code 6
#include<stdio.h>
int main() {
 int p, c, count = 0, i, j, alc[5][3], max[5][3], need[5][3], safe[5], available[3], done[5], terminate = 0;
 printf("Enter the number of process and resources");
 scanf("%d %d", &p, &c);
 printf("Enter allocation of resource of all process %dx%d matrix", p, c);
 for (i = 0; i < p; i++)
  for (j = 0; j < c; j++)
   scanf("%d", &alc[i][j]);
 printf("Enter the max resource process required %dx%d matrix", p, c);
 for (i = 0; i < p; i++)
  for (j = 0; j < c; j++)
   scanf("%d", &max[i][j]);
 printf("Enter the available resource");
 for (i = 0; i < c; i++)
  scanf("%d", &available[i]);
 printf("\nNeed resources matrix are\n");
 for (i = 0; i < p; i++) {
  for (j = 0; j < c; j++) {
   need[i][j] = max[i][j] - alc[i][j];
```

```
printf("%d\t", need[i][j]);
 }
 printf("\n");
}
for (i = 0; i < p; i++)
 done[i] = 0;
while (count < p) {
 for (i = 0; i < p; i++) {
  if (done[i] == 0) {
   for (j = 0; j < c; j++)
    if (need[i][j] > available[j])
      break;
   if (j == c) {
    safe[count] = i;
     done[i] = 1;
    for (j = 0; j < c; j++)
      available[j] += alc[i][j];
     count++;
    terminate = 0;
   } else {
    terminate++;
   }
  }
 }
 if (terminate == (p - 1)) {
  printf("Safe sequence does not exist");
  break;
 }
```

```
}
 if (terminate != (p - 1)) {
  printf("\nAvailable resource after completion\n");
  for (i = 0; i < c; i++)
   printf("%d\t", available[i]);
  printf("\nSafe sequence are\n");
  for (i = 0; i < p; i++)
   printf("p%d\t", safe[i]);
 }
 return 0;
}
// Page Replacement Algorithm code 7
//FCFS
#include<stdio.h>
int main() {
  int i, j, n, a[50], frame[10], no, k, avail, count = 0;
  printf("\n Enter the length of reference:\n");
  scanf("%d", &n);
  printf("\n Enter the page number :\n");
  for(i = 0; i < n; i++)
    scanf("%d", &a[i]);
  printf("\n Enter the number of frames :");
  scanf("%d", &no);
  for(i = 0; i < no; i++)
    frame[i] = -1;
  i = 0;
  printf("\tref string\t page frames\n");
  for(i = 0; i < n; i++) {
     printf("%d\t\t", a[i]);
```

```
avail = 0;
    for(k = 0; k < no; k++)
       if(frame[k] == a[i])
         avail = 1;
    if (avail == 0) {
       frame[j] = a[i];
       j = (j + 1) \% no;
       count++;
       for(k = 0; k < no; k++)
         printf("%d\t", frame[k]);
    }
    printf("\n");
  }
  printf("Page Fault Is %d", count);
  return 0;
}
//LRU
#include <stdio.h>
int findLRU(int time[], int n) {
  int i, minimum = time[0], pos = 0;
  for (i = 1; i < n; ++i) {
    if (time[i] < minimum) {</pre>
       minimum = time[i];
       pos = i;
    }
  }
  return pos;
}
int main() {
```

```
int no_of_frames, no_of_pages, frames[10], pages[30], counter = 0, time[10], flag1, LRUflag2, i, j,
pos, faults = 0;
  printf("Enter number of frames: ");
  scanf("%d", &no_of_frames);
  printf("Enter number of pages: ");
  scanf("%d", &no_of_pages);
  printf("Enter reference string: ");
  for (i = 0; i < no_of_pages; ++i) {
    scanf("%d", &pages[i]);
  }
  for (i = 0; i < no_of_frames; ++i) {
    frames[i] = -1;
  }
  printf("\n F1 \t F2 \tF3");
  for (i = 0; i < no_of_pages; ++i) {
    flag1 = LRUflag2 = 0;
    for (j = 0; j < no_of_frames; ++j) {
       if (frames[j] == pages[i]) {
         counter++;
         time[j] = counter;
         flag1 = LRUflag2 = 1;
         break;
      }
    }
    if (flag1 == 0) {
       for (j = 0; j < no_of_frames; ++j) {
         if (frames[j] == -1) {
           counter++;
           faults++;
           frames[j] = pages[i];
           time[j] = counter;
```

```
LRUflag2 = 1;
           break;
         }
      }
    }
    if (LRUflag2 == 0) {
      pos = findLRU(time, no_of_frames);
      counter++;
      faults++;
      frames[pos] = pages[i];
      time[pos] = counter;
    }
    printf("\n");
    for (j = 0; j < no_of_frames; ++j) {
      printf("%d\t", frames[j]);
    }
  }
  printf("\nTotal Page Faults = %d", faults);
  return 0;
}
//Disk Scheduling CODE 8
//FIFO
#include<math.h>
#include<stdio.h>
#include<stdlib.h>
int main() {
  int i, n, req[50], mov=0, cp;
  printf("Enter the current position\n");
  scanf("%d", &cp);
  printf("Enter the number of requests\n");
```

```
scanf("%d", &n);
  printf("Enter the request order\n");
  for(i=0; i<n; i++) {
    scanf("%d", &req[i]);
  }
  mov = mov + abs(cp - req[0]);
  printf("%d -> %d", cp, req[0]);
  for(i=1; i<n; i++) {
    mov = mov + abs(req[i] - req[i-1]);
    printf(" -> %d", req[i]);
  }
  printf("\nTotal head movement = %d\n", mov);
  return 0;
}
//SSTF
#include<math.h>
#include<stdio.h>
#include<stdlib.h>
int main() {
  int i, n, k, req[50], mov=0, cp, index[50], min, a[50], j=0, mini, cp1;
  printf("Enter the current position\n");
  scanf("%d", &cp);
  cp1 = cp;
  printf("Enter the number of requests\n");
  scanf("%d", &n);
  printf("Enter the request order\n");
  for(i=0; i<n; i++) {
    scanf("%d", &req[i]);
  }
  for(k=0; k<n; k++) {
```

```
for(i=0; i<n; i++) {
    index[i] = abs(cp - req[i]);
  }
  min = index[0];
  mini = 0;
  for(i=1; i<n; i++) {
    if(min > index[i]) {
      min = index[i];
      mini = i;
    }
  }
  a[j] = req[mini];
  j++;
  cp = req[mini];
  req[mini] = 999;
}
printf("Sequence is:");
printf("%d", cp1);
mov = mov + abs(cp1 - a[0]);
printf(" -> %d", a[0]);
for(i=1; i<n; i++) {
  mov = mov + abs(a[i] - a[i-1]);
  printf(" -> %d", a[i]);
}
printf("\nTotal head movement = %d\n", mov);
return 0;
```

}