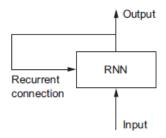
# Seq2Seq Recurrent Neural Network for POS Tagging

Vaibhav Jain May 2019

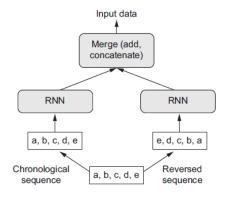
#### Introduction

A recurrent neural network processes inputs by iterating through the sequence elements and maintaining a *state* containing information relative to what it has seen so far.



#### **Bidirectional RNN**

A bidirectional RNN processes the input sequence both ways, obtaining potentially richer representations and capturing patterns that may have missed by a Simple RNN.



## Code (Accuracy 95.3 in Japanese, 95.7 in Italian)

```
def bidirectional rnn():
    state size = 104
    embedding size = 52
    # embeddings = [batch size X embedding size]
    embeddings = tf.get variable('embeddings', [self.num terms, embedding size])
    # RNN Input
    # inputs = [batch size X max length X embedding size]
    inputs = tf.nn.embedding lookup(embeddings, self.x)
    Bidirectional LSTM Layer
    It reads the input from left to right and right to left and gives
    2 outputs (output forward and output backward) which are concatenated
    together to form the final output.
    tf.contrib.rnn.stack bidirectional rnn can be used instead of
tf.nn.bidirectional dynamic rnn
    The later one is costlier but more efficient
    11 11 11
    # Create LSTM cell
    rnn_cell = tf.nn.rnn_cell.LSTMCell(state_size)
    # output fw and output bw = [batch size X max length X state size]
    (output fw, output bw), output states = tf.nn.bidirectional dynamic rnn(
        cell fw=rnn cell,
        cell bw=rnn cell,
        inputs=inputs,
        sequence length=self.lengths,
        dtype=tf.float32)
    inputs = tf.concat([output fw, output bw], axis=-1)
```

```
# Dense Layer with Linear activation Function(default)
logit_inputs = tf.reshape(inputs, [-1, 2 * state_size])
self.logits = tf.layers.dense(logit_inputs, self.num_tags)
self.logits = tf.reshape(self.logits, [-1, self.max length, self.num tags])
```

### Hyper parameters

```
batch_size = 32

state_size (for RNN cell) = 104

embedding_size = 52

learning rate = 0.0175 (decreasing by a factor of 2 on each epoch)
```

## **Insights**

- 1. Initially I implemented SimpleRNN using tf.keras.layers.SimpleRNNCell which led to an accuracy of ~90 to 92%.
- 2. Afterwards, I stacked more than one RNN (Simple/LSTM/GRU) Layer to increase the representational power of the network. There was no noticeable difference in the accuracy in comparison with a 1-Layer RNN.
- 3. To deal with vanishing gradient problem of Simple RNN, I used gradient clipping which again did not help much in our case.
- 4. Later, I moved on to Bidirectional RNN which can catch patterns that may be overlooked by a unidirectional RNN. It led to ~95 to 96% accuracy in both the languages.
- 5. To get high accuracy, the state and embedding size were kept around 100-120 and 50-60 units respectively. Increasing both of them further led to an increase in accuracy but it needed more train time. Setting TRAIN\_TIME\_MINUTES > 8 was killing the process for Italian. So the state and embedding size were not increased further.
- 6. I tried several learning rates ranging from 0.001 to 0.02. Keeping it as 0.0175 and decreasing it by a factor of 2 on each epoch led to a constant accuracy of 95% or more in both Japanese and Italian.
- 7. Using gradient clipping helped achieving a better accuracy in the secret language.