



**Graphic Era**  
**HILL UNIVERSITY**  
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# **Practical File**

## **Data Structure and Algorithm (DSA)**

**(PCS 302)**

**2021-22**

**Submitted to:**

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GEHU, D. Dun

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**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING**

**GRAPHIC ERA HILL UNIVERSITY, DEHRADUN**

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**Session: 2021-22**  
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**B.Tech. CSE**  
**STUDENT LAB REPORT SHEET**

Name of Student .....Mob.No.....

Address Permanent .....

Father's Name .....Occupation .....MoNo.....

Mother's Name .....Occupation.....MoNo.....

Section .....Branch.....Semester.....Class Roll No..... Grade   **A B C**

Local Address.....Email..... Marks   **5 3 1**

Photograph  
Passport Size

S.N o.	Practical	D.O.P.	Date of Submiss ion	Grade (Viva)	Grade (Report File)	Total Marks (out of 10)	Student's Signature	Teacher's Signature
1	Question-01							
2	Question-02							
3	Question-03							
4	Question-04							
5	Question-05							
6	Question-06							
7	Question-07							
8	Question-08							
9	Question-09							
10	Question-10							
11	Question-11							
12	Question-12							
13	Question-13							
14	Question-14							

**Q1.** Write the C program to create an array by inserting N elements in it then find second non repeating element from the array

**Solution:**

```
#include
<stdio.h>

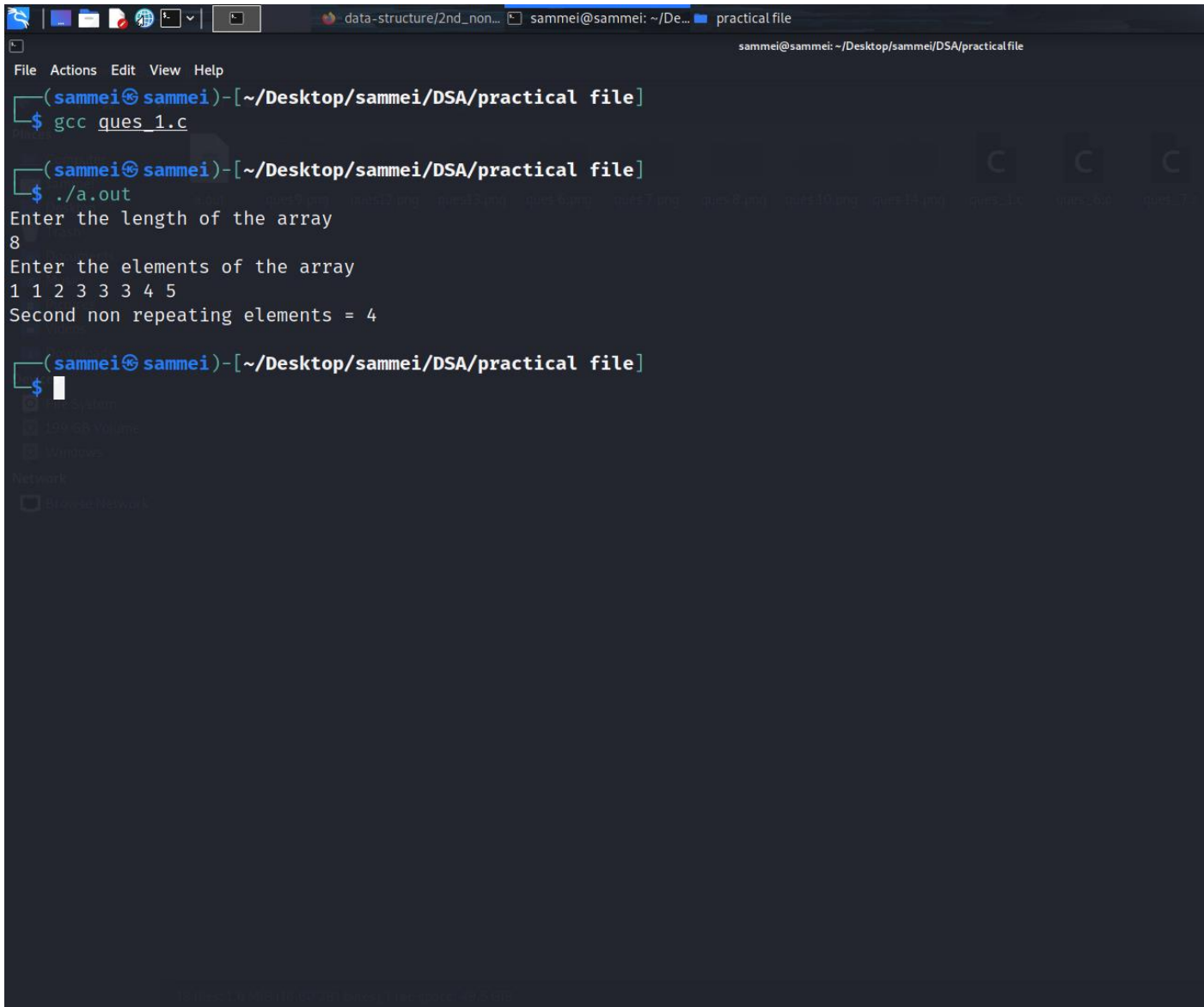
#include <stdlib.h>

void check(int *a,int n)
{
    int i,t=0,c=0;
    for(i=0;i<n;i++)
    {
        t=0;
        for(int j=0;j<n;j++)
        {
            if(a[i]==a[j])
            {
                t++;
            }
        }
        if(t==1)
        {
            c++;
        }
        if(c==2)
        {
            printf("Second non repeating elements = %d\n",a[i]);
            break;
        }
    }
}

int main()
{
    int n,i;
    printf("Enter the length of the array\n");
    scanf("%d",&n);
    int a[n];
    printf("Enter the elements of the array\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
}
```

```
}  
check(a,n);  
return 0;  
}
```

## Output:



```
sammei@sammei: ~/Desktop/sammei/DSA/practical file  
File Actions Edit View Help  
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$ gcc ques_1.c  
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$ ./a.out  
Enter the length of the array  
8  
Enter the elements of the array  
1 1 2 3 3 3 4 5  
Second non repeating elements = 4  
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$
```

**Q2.** Write the C program to create an array by inserting N elements in it then find third repeating element from the array.

**Solution:**

```
#include<stdio.h>

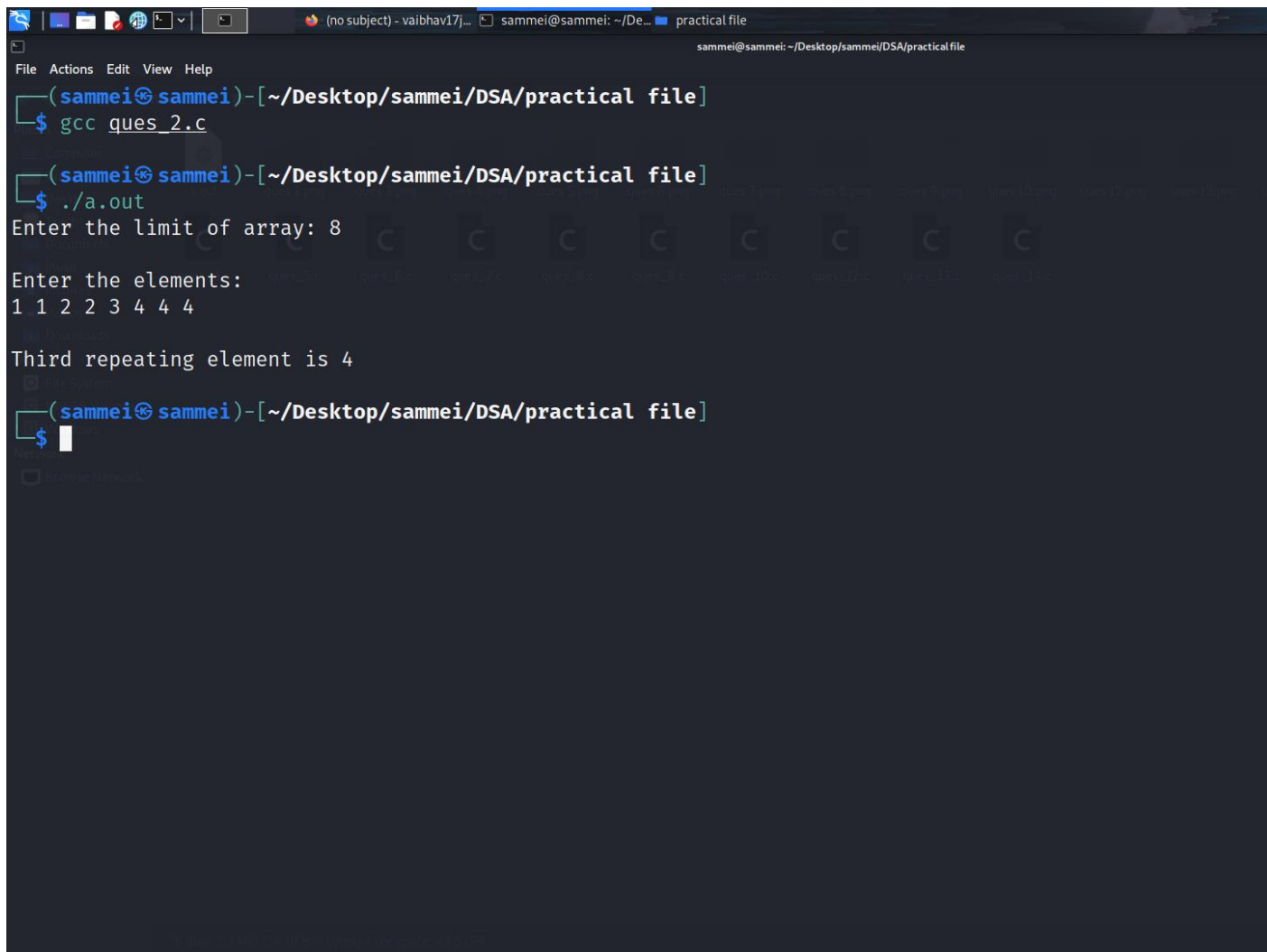
int main()
{
    int n,i,j,c,d=0;
    printf("Enter the limit of array: ");
    scanf("%d",&n);
    int a[n];
    printf("\nEnter the elements:\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    for(i=0;i<n;i++)
    {
        c=0;
        for(j=0;j<n;j++)
        {
            if(a[j]!=-1&&i!=j)
            {
                if(a[i]==a[j]&&i!=j)
                {
                    c++;
                    a[j]=-1;
                }
            }
        }
        if(c>0)
            d++;

        if(d==3)
        {
            break;
        }
    }

    if(d==3)
        printf("\nThird repeating element is %d",a[i]);
    else
        printf("\nThird repeating element not found");
}
```

```
        return 0;  
    }  
}
```

## Output:



```
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$ gcc ques_2.c  
  
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$ ./a.out  
Enter the limit of array: 8  
  
Enter the elements:  
1 1 2 2 3 4 4 4  
  
Third repeating element is 4  
  
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]  
$
```

**Q3.** Write a C program Create a Dynamic array and then Reverse the array using recursion and then finally print the array.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

void reverse(int *ptr,int i,int j)
{
    int temp;
    if(i>=j)
    {
        return;
    }
    temp=ptr[i];
    ptr[i]=ptr[j];
    ptr[j]=temp;
    reverse(ptr,i+1,j-1);
}

int main()
{
    int *ptr=NULL;
    int i,len=0;
    printf("ENTER THE SIZE OF ARRAY:");
    scanf("%d",&len);
    ptr=(int*)malloc(len*sizeof(int));
    if(ptr==NULL)
    {
        printf("\nMemory not allocated\n");
        exit(1);
    }
    else
    {
        printf("ENTER THE ELEMENTS:");

        for(i=0;i<len;++i)
        {
            scanf("%d", &ptr[i]);
        }
        printf("Array elements are \n");
        for(i=0;i<len;++i)
```



```

        {
            printf("%d ", ptr[i]);
        }
        reverse(ptr,0,len-1);
        printf("\nArray elements in reverse are \n");
        for(i=0;i<len;++i)
        {
            printf("%d ", ptr[i]);
        }
        free(ptr);
    }
    return 0;
}

```

## Output:

```

Example of dynamic arra... ~/Desktop/sammei/DSA... sammei@sammei: ~/De... practical file
sammei@sammei: ~/Desktop/sammei/DSA/practical file
File Actions Edit View Help
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ gcc ques_3.c
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out
ENTER THE SIZE OF ARRAY:10
ENTER THE ELEMENTS:1 2 3 4 5 6 7 8 9 10
Array elements are
1 2 3 4 5 6 7 8 9 10
Array elements in reverse are
10 9 8 7 6 5 4 3 2 1
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
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21
22
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98
99

```

**Q4.** Write a C Program implement STACK using array in menu driven form.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void push(node **top,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*top==NULL)
        *top=temp;
    else
    {
        temp->next=*top;
        *top=temp;
    }
}

void display(node **top)
{
    node *temp=*top;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
}

void pop(node **top)
{
    node *temp=*top;
```

```

        *top=temp->next;
        temp->next=NULL;
        printf("Poped value=%d\n",temp->info);
        free(temp);
    }

    int main()
    {
        node *top=NULL;
        int c=0,value;
        printf("1. Push\n");
        printf("2. Pop\n");
        printf("3. Display\n");
        printf("4. Exit\n");
        while(c!=4)
        {
            printf("Enter your choice\n");
            scanf("%d",&c);
            switch(c)
            {
                case 1:
                {
                    printf("Enter a value to be inserted\n");
                    scanf("%d",&value);
                    push(&top,value);
                    printf("\n");
                    break;
                }
                case 2:
                {
                    pop(&top);
                    printf("\n");
                    break;
                }
                case 3:
                {
                    display(&top);
                    printf("\n");
                    break;
                }
            }
        }
        return 0;
    }

```

## Output:

```
data-structure/stack_lin... ~/Desktop/sammei/DSA... sammei@sammei: ~/De... practical file
sammei@sammei: ~/Desktop/sammei/DSA/practical file
File Actions Edit View Help
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out
1. Push
2. Pop
3. Display
4. Exit
Enter your choice
1
Enter a value to be inserted
12

Enter your choice
1
Enter a value to be inserted
13

Enter your choice
1
Enter a value to be inserted
14

Enter your choice
1
Enter a value to be inserted
15

Enter your choice
3
  15 14 13 12
Enter your choice
2
Poped value=15

Enter your choice
3
  14 13 12
Enter your choice
4

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$
```

**Q5. Write a C Program to Convert Infix to Postfix Expression using Stack.**

**Solution:**

```
#include
<stdio.h
>

int push(char *stack,int top,int max,char c)
{
    if(stack[top]==max-1)
        printf("Stack is Full\n");
    else
    {
        top=top+1;
        stack[top]=c;
    }
    return top;
}

int pop(char *stack,int top)
{
    if(top==-1)
        printf("Stack is empty\n");
    else
    {
        printf(" %c ",stack[top]);
        top=top-1;
    }
    return top;
}

int main()
{
    int top=-1,i=0,c,max=20;
    char input[max],stack[max];
    printf("Enter a infix expression\n");
    scanf("%s",input);
    while(input[i]!='\0')
    {
        if(input[i]=='+'||input[i]=='-')
        {
            if(top==-1||stack[top]=='(')

```

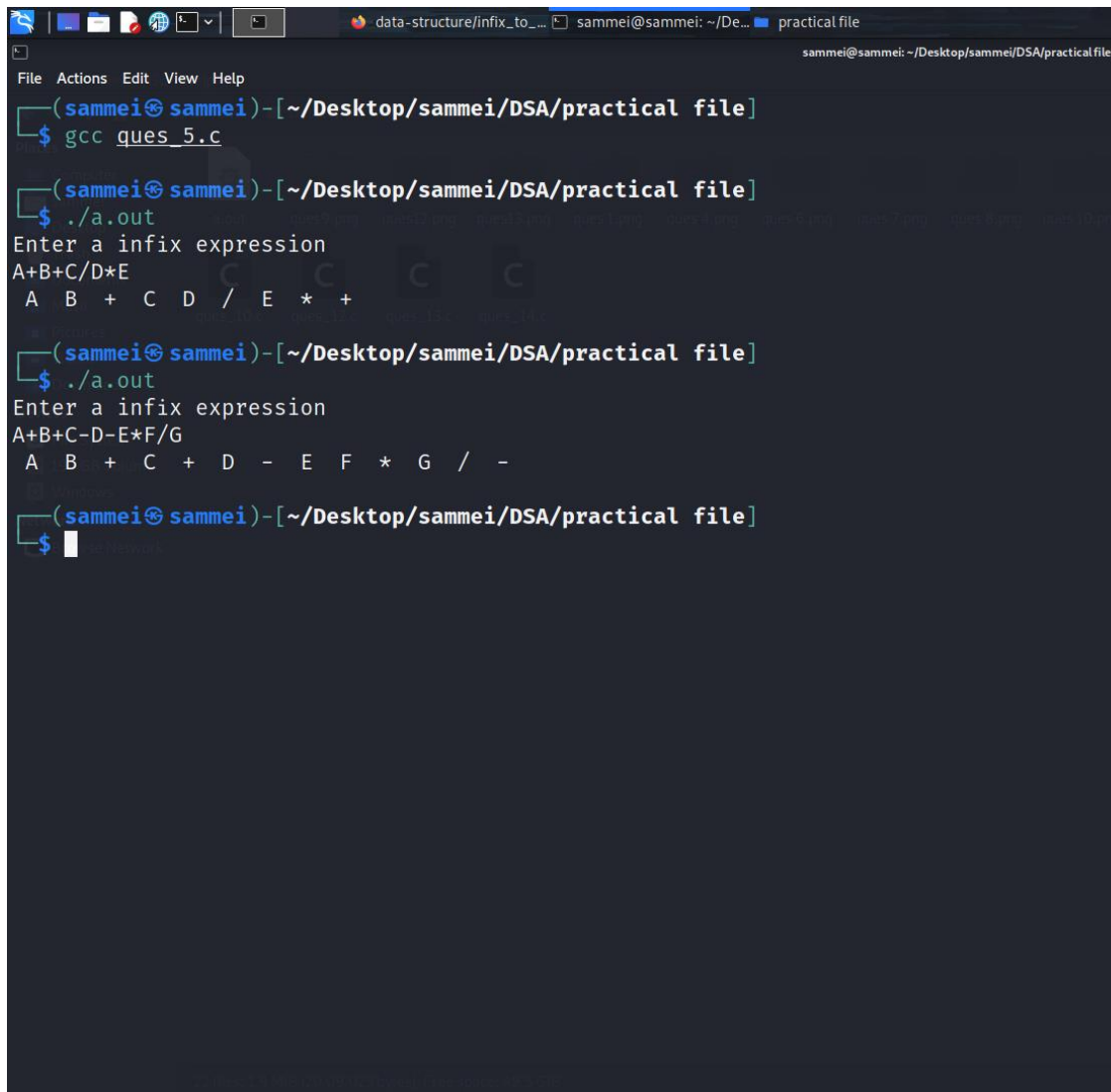
```

        {
            top=push(stack,top,max,input[i]);
        }
        else
if(stack[top]=='+'||stack[top]==''||stack[top]=='*'||stack[top]=='/'||stack[t
op]=='^')
        {
            top=pop(stack,top);
            i-=1;;
        }
    }
    else if(input[i]=='*'||input[i]=='/')
    {
        if(top==1||stack[top]=='('||stack[top]=='+'||stack[top]=='-'')
        {
            top=push(stack,top,max,input[i]);
        }
        else
if(stack[top]=='*'||stack[top]=='/'||stack[top]=='^')
        {
            top=pop(stack,top);
            i-=1;
        }
    }
    else if(input[i]=='^')
    {
        top=push(stack,max,top,input[i]);
    }
    else if(input[i]=='(')
    {
        top=push(stack,max,top,input[i]);
    }
    else if(input[i]==')')
    {
        while(top!=-1 && stack[top]!='(')
            top=pop(stack,top);
        if(top== -1 || stack[top]!='(')
            printf("Error.....( missing\n");
        else
            top=pop(stack,top);
    }
    else
        printf(" %c ",input[i]);
    i++;
}

```

```
while(top!=-1)
    top=pop(stack,top);
printf("\n");
return 0;
}
```

## Output:



The screenshot shows a terminal window with the following content:

```
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ gcc ques_5.c

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out
Enter a infix expression
A+B+C/D*E
A B + C D / E * +

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out
Enter a infix expression
A+B+C-D-E*F/G
A B + C + D - E F * G / -

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$
```

**Q6.** Write a C Program to create singly linked list by adding nodes in the right-hand side and delete alternate node from the list and then print the final list.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void insert(node **head,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*head==NULL)
        *head=temp;
    else
    {
        node *last=*head;
        while(last->next!=NULL)
            last=last->next;
        last->next=temp;
        last=temp;
    }
}

void display(node *head)
{
    node *temp=head;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
}
```



```

void deletenode(node *head)
{
    if (head == NULL)
        return;
    node *prev = head;
    node *node = head->next;

    while (prev != NULL && node != NULL)
    {
        prev->next = node->next;

        prev = prev->next;
        if (prev != NULL)
            node = prev->next;
    }
}

int main()
{
    node *head=NULL;
    int c=0,value;
    printf("1. Insert a node\n");
    printf("2. Delete alternate node\n");
    printf("3. Display\n");
    printf("4. Exit\n");
    while(c!=4)
    {
        printf("Enter your choice\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                insert(&head,value);
                printf("\n");
                break;
            }
            case 2:
            {
                deletenode(head);
                printf("\n");
                break;
            }
            case 3:

```

```

        {
            display(head);
            printf("\n");
            break;
        }
    }
    return 0;
}

```

## Output:

```

sammei@sammei: ~/Desktop/sammei/DSA/practical file
File Actions Edit View Help
$ ./a.out
1. Insert a node
2. Delete alternate node
3. Display
4. Exit
Enter your choice
1
Enter a value to be inserted
12

Enter your choice
1
Enter a value to be inserted
13

Enter your choice
1
Enter a value to be inserted
14

Enter your choice
1
Enter a value to be inserted
15

Enter your choice
1
Enter a value to be inserted
16

Enter your choice
3
12 13 14 15 16
Enter your choice
2

Enter your choice
3
12 14 16
Enter your choice
4

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$

```

**Q7. Write a C Program implement STACK using Link List in menu driven form.**

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void push(node **top,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*top==NULL)
        *top=temp;
    else
    {
        temp->next=*top;
        *top=temp;
    }
}

void display(node **top)
{
    node *temp=*top;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
}

void pop(node **top)
{
    node *temp=*top;
```

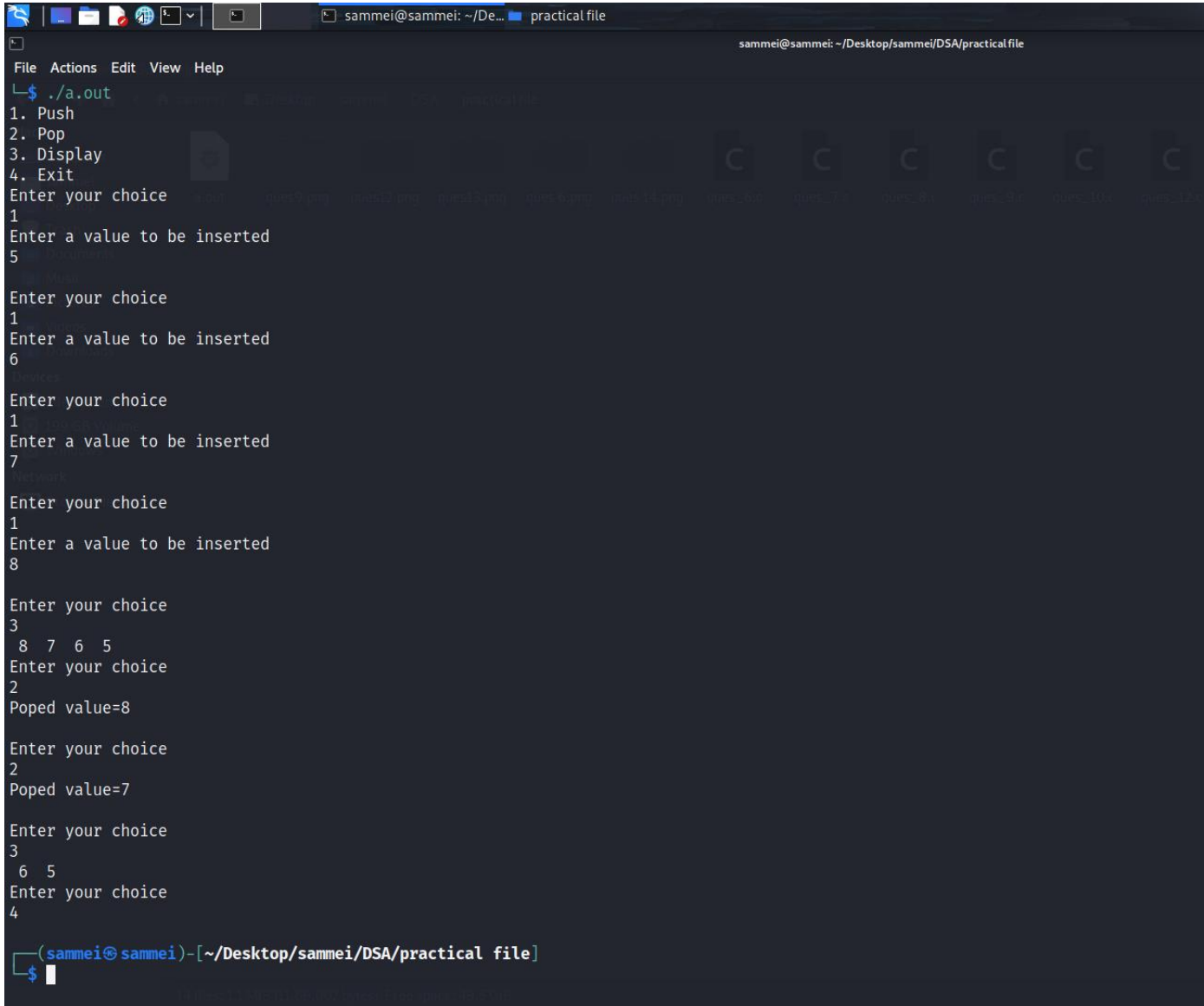
```

        *top=temp->next;
        temp->next=NULL;
        printf("Poped value=%d\n",temp->info);
        free(temp);
    }

    int main()
    {
        node *top=NULL;
        int c=0,value;
        printf("1. Push\n");
        printf("2. Pop\n");
        printf("3. Display\n");
        printf("4. Exit\n");
        while(c!=4)
        {
            printf("Enter your choice\n");
            scanf("%d",&c);
            switch(c)
            {
                case 1:
                {
                    printf("Enter a value to be inserted\n");
                    scanf("%d",&value);
                    push(&top,value);
                    printf("\n");
                    break;
                }
                case 2:
                {
                    pop(&top);
                    printf("\n");
                    break;
                }
                case 3:
                {
                    display(&top);
                    printf("\n");
                    break;
                }
            }
        }
        return 0;
    }
}

```

## Output:



```
sammei@sammei: ~/De... practical file
sammei@sammei: ~/Desktop/sammei/DSA/practical file
File Actions Edit View Help
$ ./a.out
1. Push
2. Pop
3. Display
4. Exit
Enter your choice
1
Enter a value to be inserted
5
Push
Enter your choice
1
Enter a value to be inserted
6
Push
Enter your choice
1
Enter a value to be inserted
7
Push
Enter your choice
1
Enter a value to be inserted
8
Push
Enter your choice
3
8 7 6 5
Enter your choice
2
Popped value=8
Enter your choice
2
Popped value=7
Enter your choice
3
6 5
Enter your choice
4
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$
```

**Q8.** Write a C Program implement QUEUE using Link List in menu driven form.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void push(node **front,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*front==NULL)
        *front=temp;
    else
    {
        node *last=*front;
        while(last->next!=NULL)
            last=last->next;
        last->next=temp;
        last=temp;
    }
}

void display(node **front)
{
    node *temp=*front;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
}
```

```

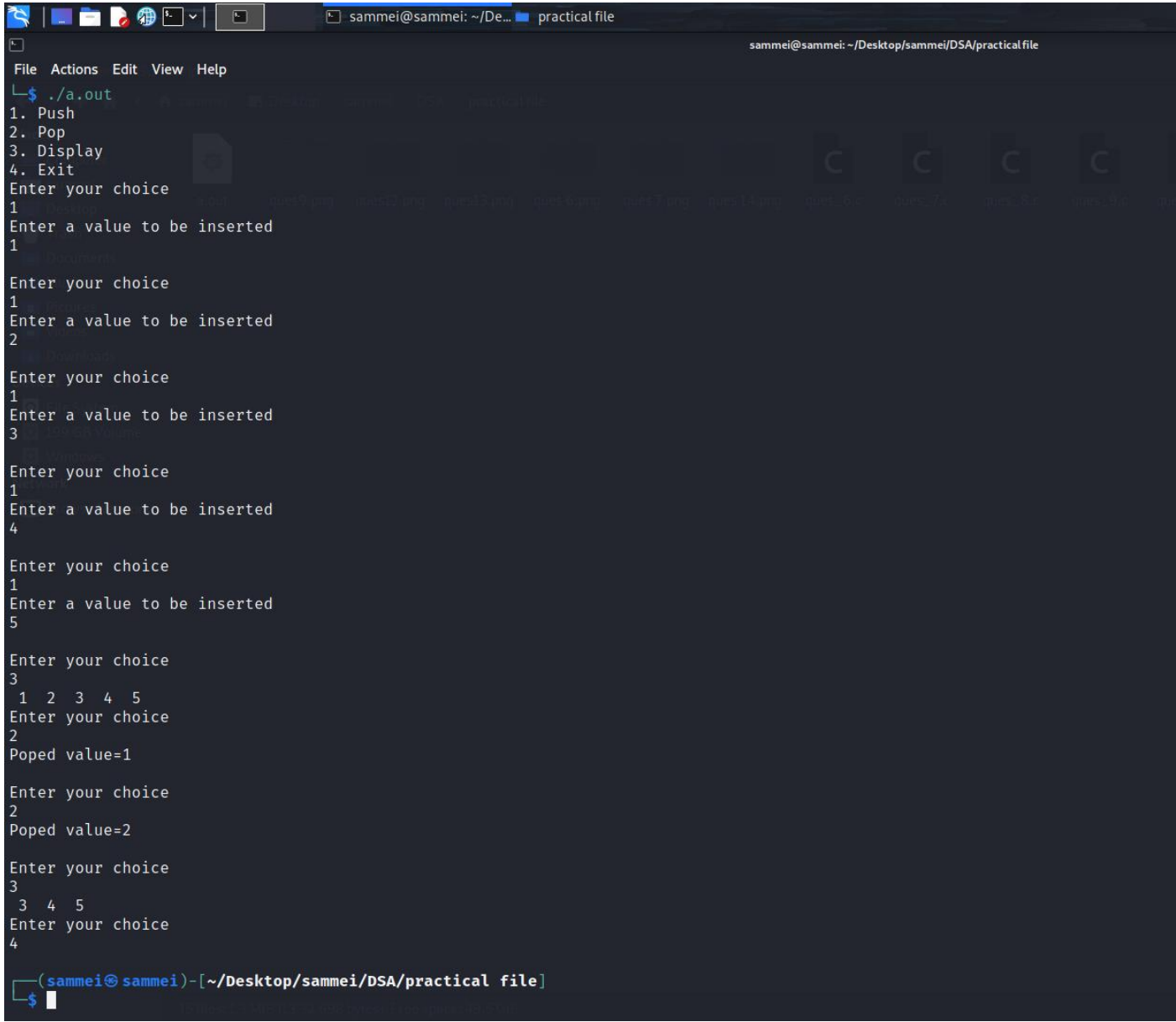
void pop(node **rear)
{
    node *temp=*rear;
    *rear=temp->next;
    temp->next=NULL;
    printf("Poped value=%d\n",temp->info);
    free(temp);
}

int main()
{
    node *head=NULL;
    int c=0,value;
    printf("1. Push\n");
    printf("2. Pop\n");
    printf("3. Display\n");
    printf("4. Exit\n");
    while(c!=4)
    {
        printf("Enter your choice\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                push(&head,value);
                printf("\n");
                break;
            }
            case 2:
            {
                pop(&head);
                printf("\n");
                break;
            }
            case 3:
            {
                display(&head);
                printf("\n");
                break;
            }
        }
    }
    return 0;
}

```

}

## Output:



```
sammei@sammei: ~/De... practical file
File Actions Edit View Help
$ ./a.out
1. Push
2. Pop
3. Display
4. Exit
Enter your choice
1
Enter a value to be inserted
1
Enter your choice
1
Enter a value to be inserted
2
Enter your choice
1
Enter a value to be inserted
3
Enter your choice
1
Enter a value to be inserted
4
Enter your choice
1
Enter a value to be inserted
5
Enter your choice
3
1 2 3 4 5
Enter your choice
2
Popped value=1
Enter your choice
2
Popped value=2
Enter your choice
3
3 4 5
Enter your choice
4
(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$
```



**Q9.** Write a C Program implement priority QUEUE using array in menu driven form.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>
#define MAX 5

int pri_que[MAX];
int front, rear;

void create()
{
    front = rear = -1;
}

void insert_by_priority(int data)
{
    if (rear >= MAX - 1)
    {
        printf("\nQueue overflow no more elements can be inserted");
        return;
    }
    if ((front == -1) && (rear == -1))
    {
        front++;
        rear++;
        pri_que[rear] = data;
        return;
    }
    else
    {
        check(data);
    }
    rear++;
}

void check(int data)
{
    int i,j;
    for (i = 0; i <= rear; i++)
    {
```

```

        if (data >= pri_que[i])
        {
            for (j = rear + 1; j > i; j--)
            {
                pri_que[j] = pri_que[j - 1];
            }
            pri_que[i] = data;
            return;
        }
    }
    pri_que[i] = data;
}

void delete_by_priority(int data)
{
    int i;
    if ((front==-1) && (rear==-1))
    {
        printf("\nQueue is empty no elements to delete");
        return;
    }
    for (i = 0; i <= rear; i++)
    {
        if (data == pri_que[i])
        {
            for (; i < rear; i++)
            {
                pri_que[i] = pri_que[i + 1];
            }
            pri_que[i] = -99;
            rear--;
            if (rear == -1)
                front = -1;
            return;
        }
    }
    printf("\n%d not found in queue to delete", data);
}

void display_pqueue()
{
    if ((front == -1) && (rear == -1))
    {
        printf("\nQueue is empty");
        return;
    }
}

```

```

    for (; front <= rear; front++)
    {
        printf(" %d ", pri_que[front]);
    }
    front = 0;
}

void main()
{
    int n, ch;
    printf("\n1 - Insert an element into queue");
    printf("\n2 - Delete an element from queue");
    printf("\n3 - Display queue elements");
    printf("\n4 - Exit");
    create();
    while (1)
    {
        printf("\nEnter your choice : ");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1:
                printf("\nEnter value to be inserted : ");
                scanf("%d",&n);
                insert_by_priority(n);
                break;
            case 2:
                printf("\nEnter value to delete : ");
                scanf("%d",&n);
                delete_by_priority(n);
                break;
            case 3:
                display_pqueue();
                break;
            case 4:
                exit(0);
            default:
                printf("\nChoice is incorrect, Enter a correct choice");
        }
    }
}

```

## Output:

```

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out

1 - Insert an element into queue
2 - Delete an element from queue
3 - Display queue elements
4 - Exit
Enter your choice : 1

Enter value to be inserted : 12

Enter your choice : 1

Enter value to be inserted : 13

Enter your choice : 1

Enter value to be inserted : 14

Enter your choice : 1

Enter value to be inserted : 15

Enter your choice : 3
15 14 13 12
Enter your choice : 2

Enter value to delete : 13

Enter your choice : 3
15 14 12
Enter your choice : 4

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$

```

**Q10.** Write a C Program implement QUEUE using array in menu driven form.

**Solution:**

```
#include
<stdio.h>

void Enqueue(int *a,int *f,int *r,int n)
{
    int val;
    printf("\nEnter the value to be added in the queue:\n");
    scanf("%d",&val);
    if(*r==n-1)
        printf("\nOverflow\n");
    else
    {
        *r=*r+1;
        a[*r]=val;
        if(*f== -1)
            *f=0;
    }
}

void Dqueue(int *a,int *f,int *r)
{
    if(*f== -1 || *f > *r)
        printf("\nUnderflow\n");
    else
    {
        printf("\nValue removed:%d\n",a[*f]);
        *f=*f+1;
        if(*f > *r)
            *f=*r-1;
    }
}

void display(int *a,int *f,int *r)
{
    if(*f== -1)
        printf("\nQueue is Empty\n");
    else
    {
        printf("\nQueue is:\n");
        for(int i=*f;i<=*r;i++)
            printf("%d ",a[i]);
    }
}
```

```

        printf("\n");
    }
}
int main()
{
    int a[20];
    int f=-1,r=-1,c=0,n=0;
    printf("\nEnter the size of the queue:\n");
    scanf("%d",&n);
    printf("1.Enqueue\n");
    printf("2.Dqueue\n");
    printf("3.Display\n");
    printf("4.Exit\n");
    while(c!=4)
    {
        printf("\nEnter your choice:\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                Enqueue(a,&f,&r,n);
                break;
            }
            case 2:
            {
                Dqueue(a,&f,&r);
                break;
            }
            case 3:
            {
                display(a,&f,&r);
                break;
            }
            default:
            {
                printf("\nInvalid choice\n");
                break;
            }
        }
    }
}

```

## Output:

```
sammei@sammei: ~/De... practical file
sammei@sammei: ~/Desktop/sammei/DSA/practical file

File Actions Edit View Help

(sammei@sammei)-[~/Desktop/sammei/DSA/practical file]
$ ./a.out

Enter the size of the queue:
6
1.Enqueue
2.Dqueue
3.Display
4.Exit

Enter your choice:
1

Enter the value to be added in the queue:
1

Enter your choice:
1

Enter the value to be added in the queue:
2

Enter your choice:
1

Enter the value to be added in the queue:
3

Enter your choice:
1

Enter the value to be added in the queue:
4

Enter your choice:
3

Queue is:
1 2 3 4

Enter your choice:
2

Value removed:1

Enter your choice:
4
```

## Q11. Write a C program to Evaluate Postfix Expression using Stack

### Solution:

```
#include<stdio.h>

int stack[20];
int top = -1;

void push(int x)
{
    stack[++top] = x;
}


int pop()
{
    return stack[top--];
}

int main()
{
    char exp[20];
    int i=0;
    int n1,n2,n3,num;
    printf("Enter the expression :: ");
    scanf("%s",exp);
    while(exp[i] != '\0')
    {
        if(isdigit(exp[i]))
        {
            num = exp[i] - 48;
            push(num);
        }
        else
        {
            n1 = pop();
            n2 = pop();
            switch(exp[i])
            {
                case '+':
                {
                    n3 = n1 + n2;
                    break;
                }
                case '-':
```



```
        {
            n3 = n2 - n1;
            break;
        }
        case '*':
        {
            n3 = n1 * n2;
            break;
        }
        case '/':
        {
            n3 = n2 / n1;
            break;
        }
    }
    push(n3);
}
i++;
}
printf("\nThe result of expression %s = %d\n\n",exp,pop());
return 0;
}
```

## Output:

 D:\programs\ques\_11\bin\Debug\ques\_11.exe

Enter the expression :: 23+45+\*

The result of expression 23+45+\* = 45

Process returned 0 (0x0) execution time : 47.161 s

Press any key to continue.





**Q 12.** Write a C program to create TWO singly linked list L1 and L2 and sort both the list and finally merge both the list such that L2 comes after L1. [ use double pointer]

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void insert(node **head,int value)
{
```

```

node *temp;
temp=(node*)malloc(sizeof(node));
temp->info=value;
temp->next=NULL;
if(*head==NULL)
    *head=temp;
else
{
    node *last=*head;
    while(last->next!=NULL)
        last=last->next;
    last->next=temp;
    last=temp;
}
}

void display(node **head)
{
    node *temp=*head;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
    printf("\n");
}

void sort(node **head)
{
    int t;
    node *temp1=*head;
    while(temp1!=NULL)
    {
        node *temp2=*head;
        while(temp2!=NULL)
        {
            if(temp1->info<temp2->info)
            {
                t=temp1->info;
                temp1->info=temp2->info;
                temp2->info=t;
            }
            temp2=temp2->next;
        }
        temp1=temp1->next;
    }
}

```

```

}
void merge(node **head1,node **head2)
{
    node *last=*head1;
    while(last->next!=NULL)
        last=last->next;
    last->next=*head2;
}
int main()
{
    node *head1=NULL;
    node *head2=NULL;
    int c=0,value;
    printf("1. Insert in list 1\n");
    printf("2. Insert in list 2\n");
    printf("3. Display list 1\n");
    printf("4. Display list 2\n");
    printf("5. Exit\n");
    while(c!=5)
    {
        printf("Enter your choice\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                insert(&head1,value);
                printf("\n");
                break;
            }
            case 2:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                insert(&head2,value);
                printf("\n");
                break;
            }
            case 3:
            {
                display(&head1);
                printf("\n");
                break;
            }
        }
    }
}

```

```
        case 4:
        {
            display(&head2);
            printf("\n");
            break;
        }
    }
}
sort(&head1);
sort(&head2);
printf("\nSorted list 1:\n");
display(&head1);
printf("\nSorted list 2:\n");
display(&head2);
printf("\nMerged list:\n");
merge(&head1,&head2);
display(&head1);

return 0;
}
```

## **Output:**



```

File Actions Edit View Help
(sammei@sammei)-[~/Desktop/sammei/DSA]
$ ./a.out
1. Insert in list 1
2. Insert in list 2
3. Display list 1
4. Display list 2
5. Exit
Enter your choice
1
Enter a value to be inserted
83
Enter your choice
1
Enter a value to be inserted
85
Enter your choice
2
Enter a value to be inserted
88
Enter your choice
1
Enter a value to be inserted
92
Enter your choice
2
Enter a value to be inserted
11
Enter your choice
2
Enter a value to be inserted
23
Enter your choice
2
Enter a value to be inserted
15
Enter your choice
2
Enter a value to be inserted
3
Enter your choice
3
Enter your choice
4
11 23 15 3
Enter your choice
5
Sorted list 1:
2 6 9
Sorted list 2:
3 11 15 23
Merged list:
2 6 9 3 11 15 23

```

**Q 13.** Write C program to create a doubly link list by adding the node right hand side and then check list is in palindrome form or not.

**Solution:**

```

#include
<stdio.h>

#include <stdlib.h>

typedef struct node{
    int info;
    struct node *next;
    struct node *prev;
}node;

void insert(node**head,node **tail,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*tail==NULL)
    {
        *head=temp;
        *tail=temp;
        temp->prev=NULL;
    }
    else
    {
        (*tail)->next=temp;
        temp->prev=*tail;
        *tail=temp;
    }
}

void display(node **head)
{
    node *temp=*head;
    while(temp!=NULL)
    {
        printf(" %d ",temp->info);
        temp=temp->next;
    }
    printf("\n");
}

void checkpalin(node **head,node **tail)

```

```

{
    node *temp1=*head;
    node *temp2=*tail;
    while(temp1->next!=NULL&&temp2->prev!=NULL)
    {
        if(temp1->info!=temp2->info)
        {
            printf("\nList is not palindrome\n");
            return;
        }
        temp2=temp2->prev;
        temp1=temp1->next;
    }
    printf("\nList is palindrome\n");
}

int main()
{
    node *head=NULL;
    node *tail=NULL;
    int c=0,value;
    printf("1. Insert a node\n");
    printf("2. Display\n");
    printf("3. Exit\n");
    while(c!=3)
    {
        printf("Enter your choice\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                insert(&head,&tail,value);
                printf("\n");
                break;
            }
            case 2:
            {
                display(&head);
                printf("\n");
                break;
            }
        }
    }
}

```

```

        checkpalin(&head,&tail);
        return 0;
    }

```

## Output:

```

(sammei@sammei)-[~/Desktop/sammei/DSA]
$ ./a.out
1. Insert a node
2. Display
3. Exit
Enter your choice
1
Enter a value to be inserted
1
Enter your choice
1
Enter a value to be inserted
2
Enter your choice
1
Enter a value to be inserted
1
Enter your choice
2
1 2 1
Enter your choice
3
List is palindrome

(sammei@sammei)-[~/Desktop/sammei/DSA]
$ ./a.out
1. Insert a node
2. Display
3. Exit
Enter your choice
1
Enter a value to be inserted
1
Enter your choice
1
Enter a value to be inserted
2
Enter your choice
1
Enter a value to be inserted
3
Enter your choice
2
1 2 3
Enter your choice
3
List is not palindrome

(sammei@sammei)-[~/Desktop/sammei/DSA]
$

```

**Q14.** Write a C program to create a circular link list by adding the nodes in right hand side and then print the list.

**Solution:**

```
#include
<stdio.h>

#include <stdlib.h>

typedef struct node
{
    int info;
    struct node *next;
}node;

void insert(node **head,int value)
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->info=value;
    temp->next=NULL;
    if(*head==NULL)
    {
        *head=temp;
        temp->next=*head;
    }
    else
    {
        node* last = *head;
        while (last->next != *head)
            last = last->next;
        last->next = temp;
        temp->next=*head;
    }
}

void display(node **head)
{
    node* temp = *head;
    if (*head != NULL) {
        do {
            printf("%d ", temp->info);
            temp = temp->next;
        } while (temp != *head);
    }
}
```

```

    }
}

int main()
{
    printf("1. Insert a node\n");
    printf("2. Display\n");
    printf("3. Exit\n");
    node *head=NULL;
    int c=0,value;
    while(c!=3)
    {
        printf("Enter your choice\n");
        scanf("%d",&c);
        switch(c)
        {
            case 1:
            {
                printf("Enter a value to be inserted\n");
                scanf("%d",&value);
                insert(&head,value);
                printf("\n");
                break;
            }
            case 2:
            {
                display(&head);
                printf("\n");
                break;
            }
        }
    }
    return 0;
}

```

## Output:

```

data-structure/find_key... ~/Desktop/sammei/DSA... sammei@sammei: ~/De... DSA
sammei@sammei: ~/Desktop/sammei/DSA
File Actions Edit View Help
(sammei@sammei)-[~/Desktop/sammei/DSA]
$ gcc ques_14.c
(sammei@sammei)-[~/Desktop/sammei/DSA]
$ ./a.out
1. Insert a node
2. Display info
3. Exit
Enter your choice
1
Enter a value to be inserted
12
Enter your choice
1
Enter a value to be inserted
13
Enter your choice
1
Enter a value to be inserted
14
Enter your choice
1
Enter a value to be inserted
15
Enter your choice
1
Enter a value to be inserted
16
Enter your choice
2
12 13 14 15 16
Enter your choice
3
(sammei@sammei)-[~/Desktop/sammei/DSA]
$

```