1. Why are functions advantageous to have in your programs? **It makes program shorter and easy to read**

2. When does the code in a function run: when it's specified or when it's called? **When it is called**

3. What statement creates a function? **def keyword**

4. What is the difference between a function and a function call? **A function is a block of code that does a particular operation and returns a result. A function call is the code used to pass control to a function**

5. How many global scopes are there in a Python program? How many local scopes? **There is only one global scope for a python program. There could be multiple local scope inside a python program.**

6. What happens to variables in a local scope when the function call returns?  **A local variable becomes undefined after the function call completes; it can be reused once the function call completes**

7. What is the concept of a return value? Is it possible to have a return value in an expression? **A value that a function returns to the calling script or function when it completes its task. Yes, we can have return value in an expression.**

8. If a function does not have a return statement, what is the return value of a call to that function? **None**

9. How do you make a function variable refer to the global variable?   
**If you want to refer to a global variable in a function, you can use the global keyword to declare which variables are global**

10. What is the data type of None? **None Type**

11. What does the sentence import areallyourpetsnamederic do? **It will import a module named areallyourpetsnamederic**

12. If you had a bacon() feature in a spam module, what would you call it after importing spam? **Function**

13. What can you do to save a programme from crashing if it encounters an error? **We can use exception handling – try and except**

14. What is the purpose of the try clause? What is the purpose of the except clause? **Test lets you test a block of code for errors. If try block throw error the except executes, it lets you handle the error**