

Summer 2, 2019 - CS 4520/CS5520 – Mobile Application Development

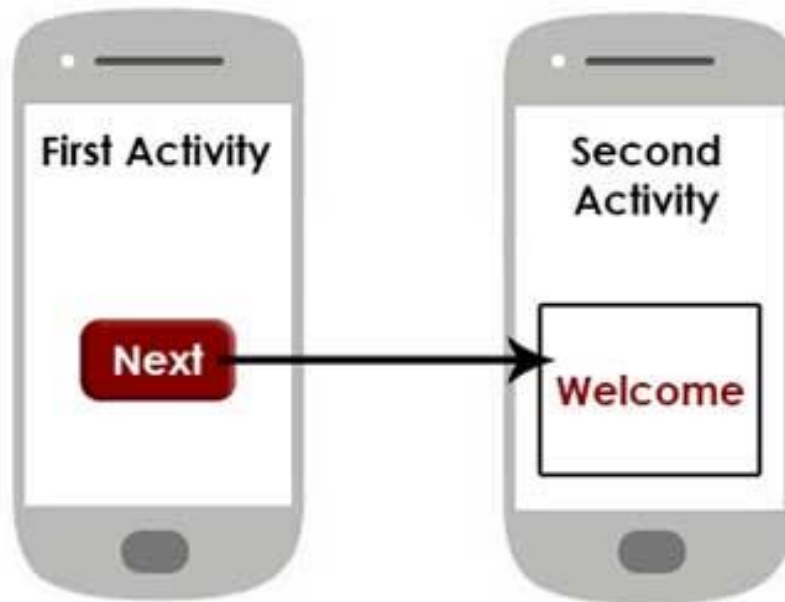
Pratheep Kumar Paranthaman, Ph.D.,



Types of Intents

- **Explicit Intent:**

- Activity that you want to call is known
- Typically used to start a component(activity/service) in your app



[interviewquestionanswer.com/android-questions/what-is-an-explicit-intent]

Example – Explicit Intent

Activity 1 : Login screen




Diagram of Activity 1: Login screen. It is a light gray rounded rectangle containing three elements: a text input field labeled "Enter username", another text input field labeled "Enter password", and a blue rounded button labeled "Login". A blue arrow originates from the "Login" button and points towards Activity 2.

Activity 2 : Home screen



Diagram of Activity 2: Home screen. It is a light gray rounded rectangle containing the text "Welcome Pratheep!". A blue arrow from Activity 1 points to this screen.

Passing data between activities

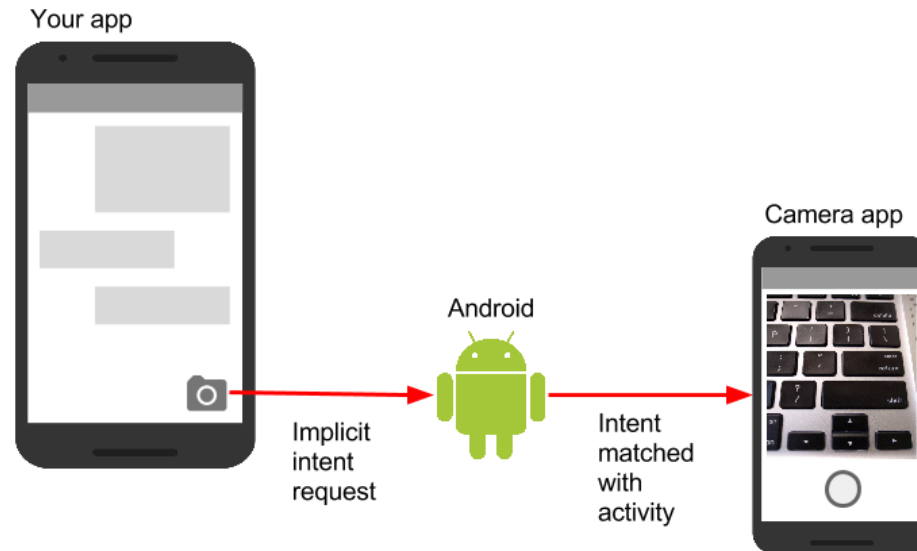
Passing data

- `putExtra(Key,Value)`
- `getIntent().getExtra(Key)`

Types of Intents

- **Implicit Intent:**

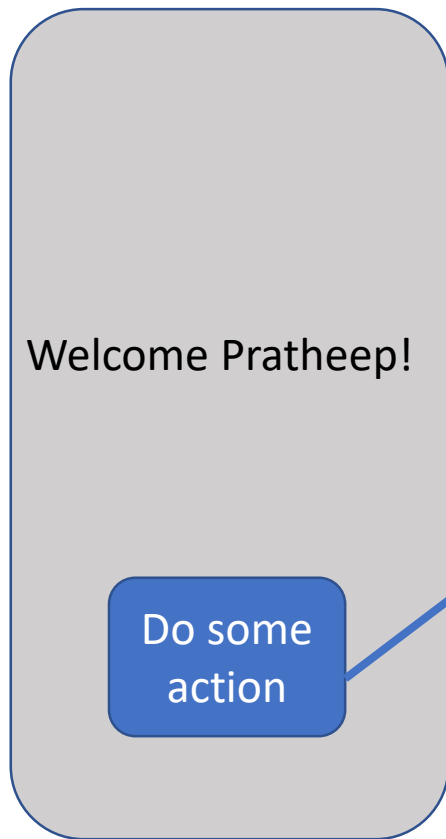
- Exact name of activity/service to run is unknown
- **Declare general action** to perform and the component in another app will handle it.



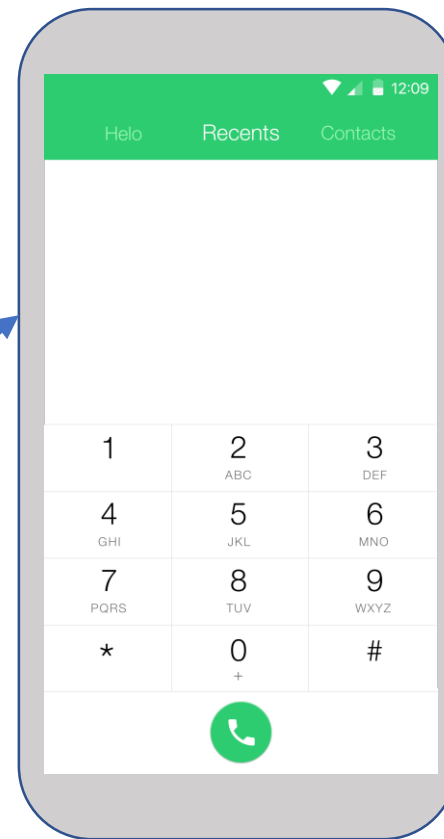
[google-developer-training.github.io/android-developer-fundamentals-course-concepts/en/Unit%201/23_c_activities_and_implicit_intents.html]

Example – Implicit Intent

Activity 1 : Home Screen



Activity 2 : Action Page

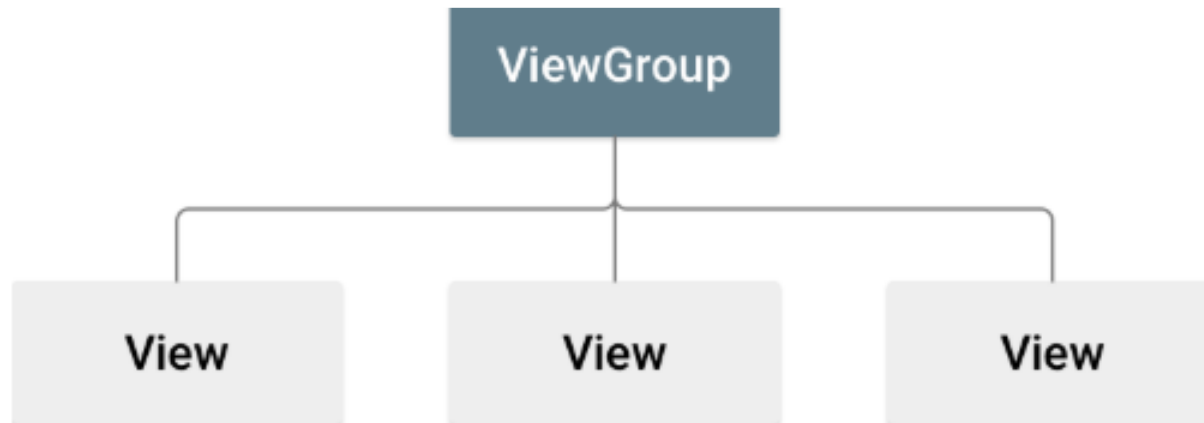


Layouts

Layout

UI Layout with view Hierarchy

- Create them using the XML
- Instantiate during the runtime



ID
Attributes

[developer.android.com/guide/topics/ui/declaring-layout]

XML in Android

- XML – Extensible Markup Language
 - Lightweight language – doesn't make your layout heavy
 - Separates UI from logic

```
<note>  
  <date>2015-09-01</date>  
  <hour>08:30</hour>  
  <to>Tove</to>  
  <from>Jani</from>  
  <body>Don't forget me this weekend!</body>  
</note>
```



Note

To: Tove

From: Jani

Date: 2015-09-01 08:30

Don't forget me this weekend!

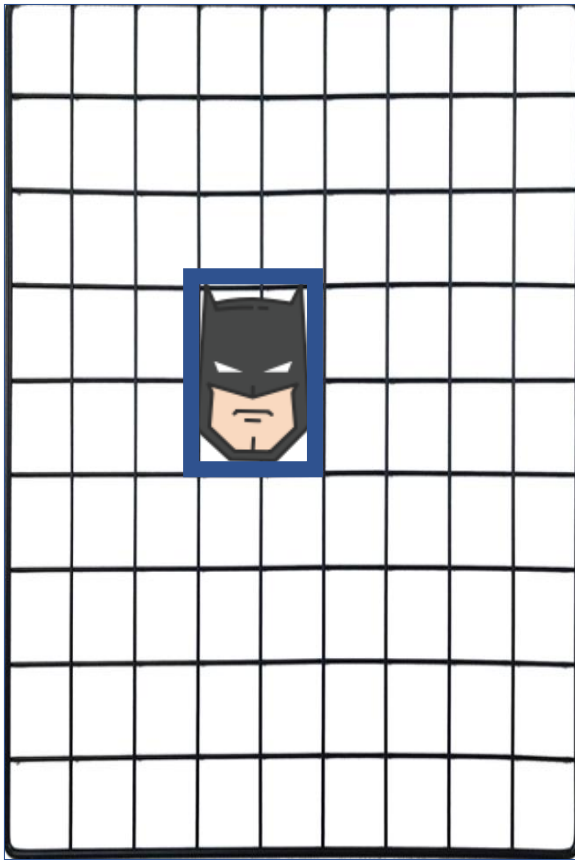
Layouts

- **Units of measurements**

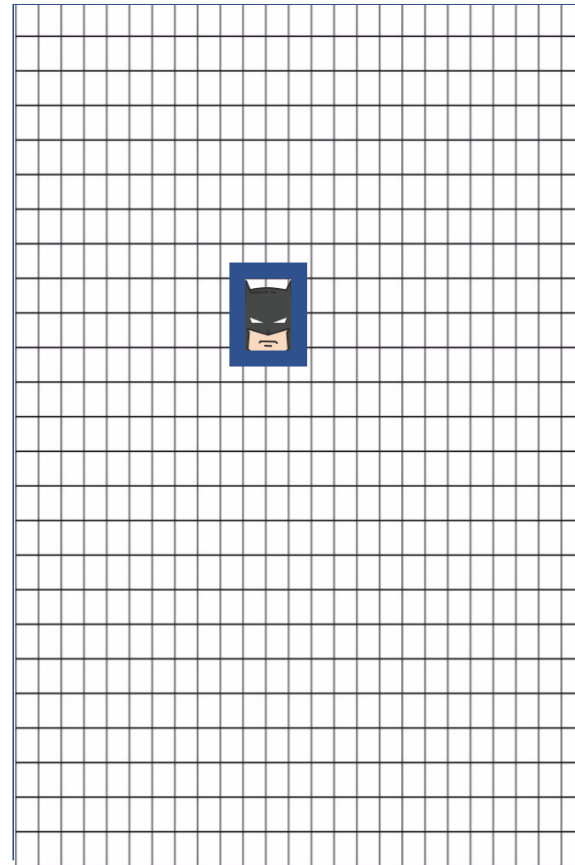
- dp – Density-independent pixel –
 - Specifying dimension of view in your layout
 - Layout_height, Layout_width
- sp – Sacle – independent pixel – similar to dp
 - Specifying font sizes
- px – pixel corresponds to actual pixel on Screen
 - Using this is not recommended , as your UI might not render correctly on devices with different screen resolution

Issues with pixels?

Layouts – Density Independent Pixel



MDPI



XXHDPI

Layout Types

- Constraint Layout
- Linear Layout
- Relative Layout
- Frame Layout
- Grid Layout

- Layout using Adapter
 - List View

XML structure

- Let's start with the smallest component of the layout - "Views"
- Understand how to create view with XML
- Investigate the attributes
- Study the various Layout types

XML Structure in Android

```
<TextView  
    android:id="@+id/myTextView"  
    android:text="@string/app_name"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content" />
```

Opening Tag

Attributes

Closing Tag

XML structure in Android

```
<TextView  
    android:id="@+id/myTextView"  
    android:text="@string/welcomeText"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content" />
```



Welcome

XML Structure in Android

- ID

```
android:id="@+id/my_button"
```

- Attributes

```
android:layout_width="wrap_content"  
android:layout_height="wrap_content" />
```

XML attributes for views

```
<TextView  
    android:id="@+id/myTextView"  
    android:text="@string/welcomeText"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content" />
```

```
<Button  
    android:id="@+id/btn1"  
    android:text="This is a Button"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content" />
```



```
<Button
```

```
    android:id="@+id/btn1"
```

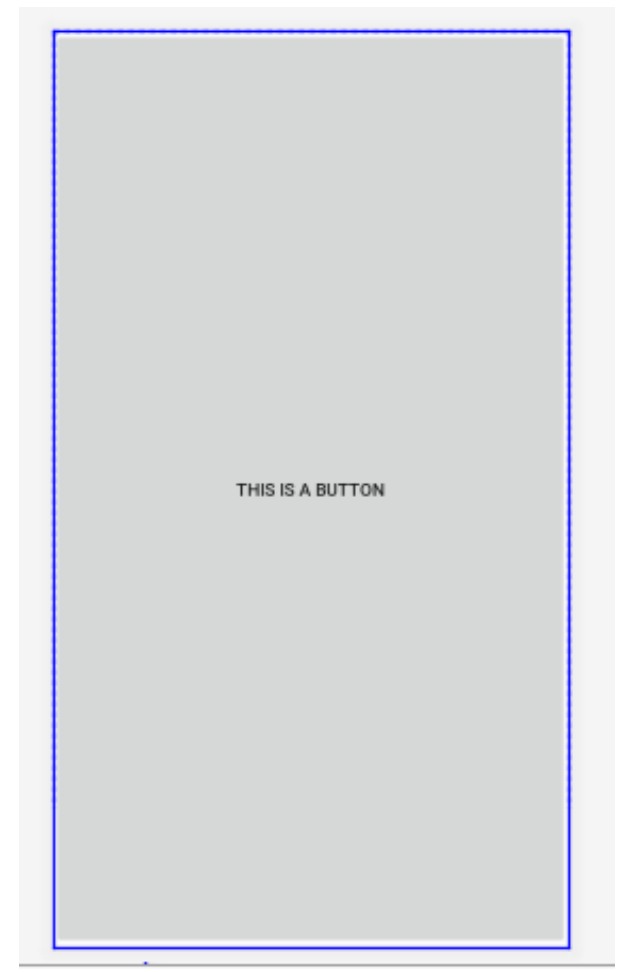
```
    android:text="This is a Button"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="wrap_content" />
```



```
<Button  
    android:id="@+id/btn1"  
    android:text="This is a Button"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent" />
```

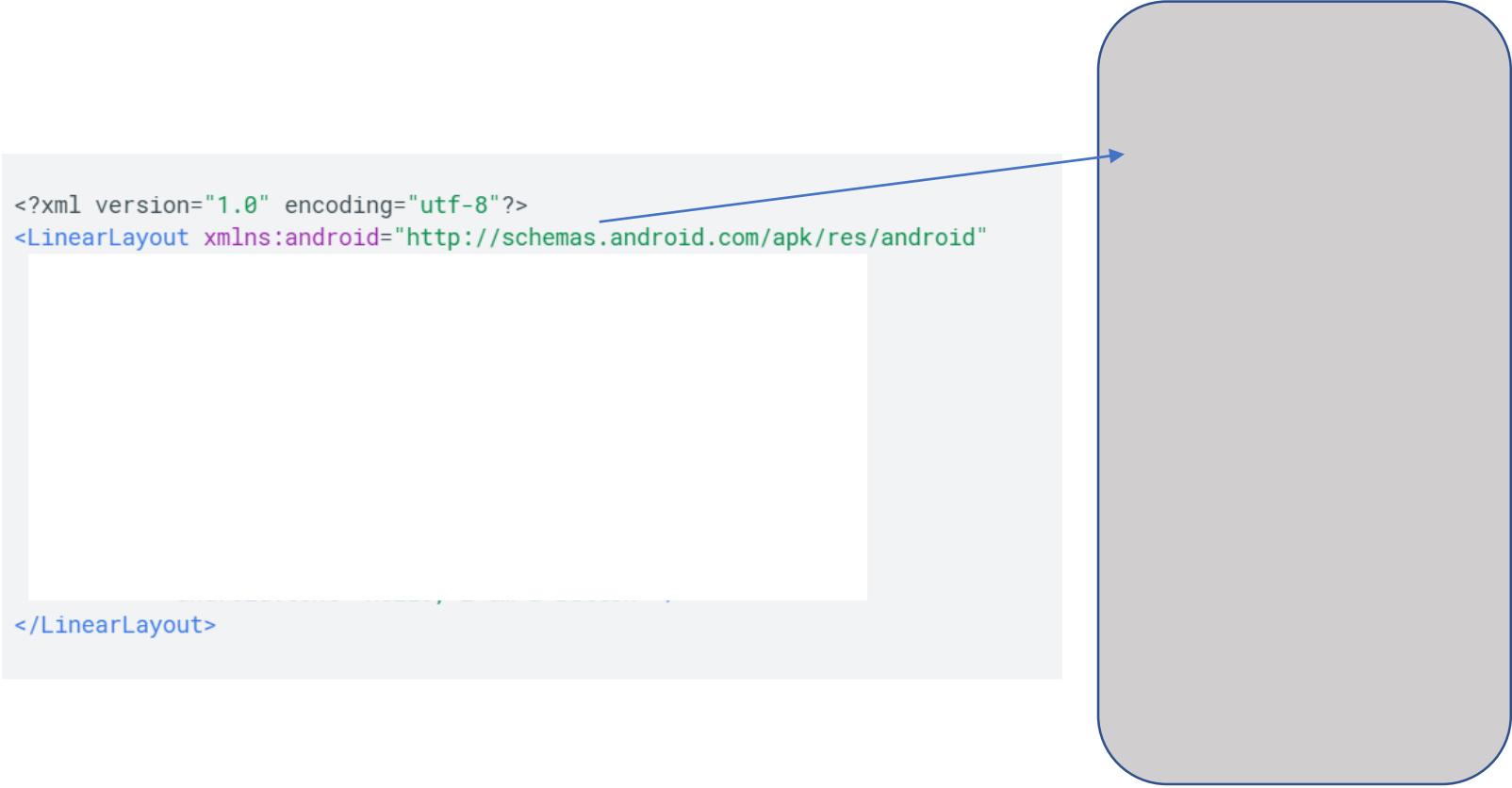


XML attributes for android views

- android:id
- android:layout_width
- android:layout_height
- android:text
- android:background
- android:onClick
- android:padding
- android:margin
- android:textSize

XML structure

```
<?xml version="1.0" encoding="utf-8"?>  
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"  
  
  
  
  
  
  
  
  
  
</LinearLayout>
```



A diagram illustrating the mapping between XML code and a UI component. On the left, a light gray rectangular box contains XML code. A blue arrow originates from the `xmlns:android` attribute in the `<LinearLayout>` tag and points to a gray rounded rectangle on the right, which represents the visual UI component of a LinearLayout.

XML structure

Root element - ViewGroup

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >
    <TextView android:id="@+id/text"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, I am a TextView" />
    <Button android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, I am a Button" />
</LinearLayout>
```

View

View

Hello, I am a TextView

Hello, I am
a Button

XML Structure in Android

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >
    <TextView android:id="@+id/text"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, I am a TextView" />
    <Button android:id="@+id/button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, I am a Button" />
</LinearLayout>
```

Let's try it!

Task

- Change the Constraint layout to Linear layout
- Create a button using XML
- Change the text of the button
- Include an ID for the button
- Set the width of the button to match the parent
- Set the height of the button to wrap content

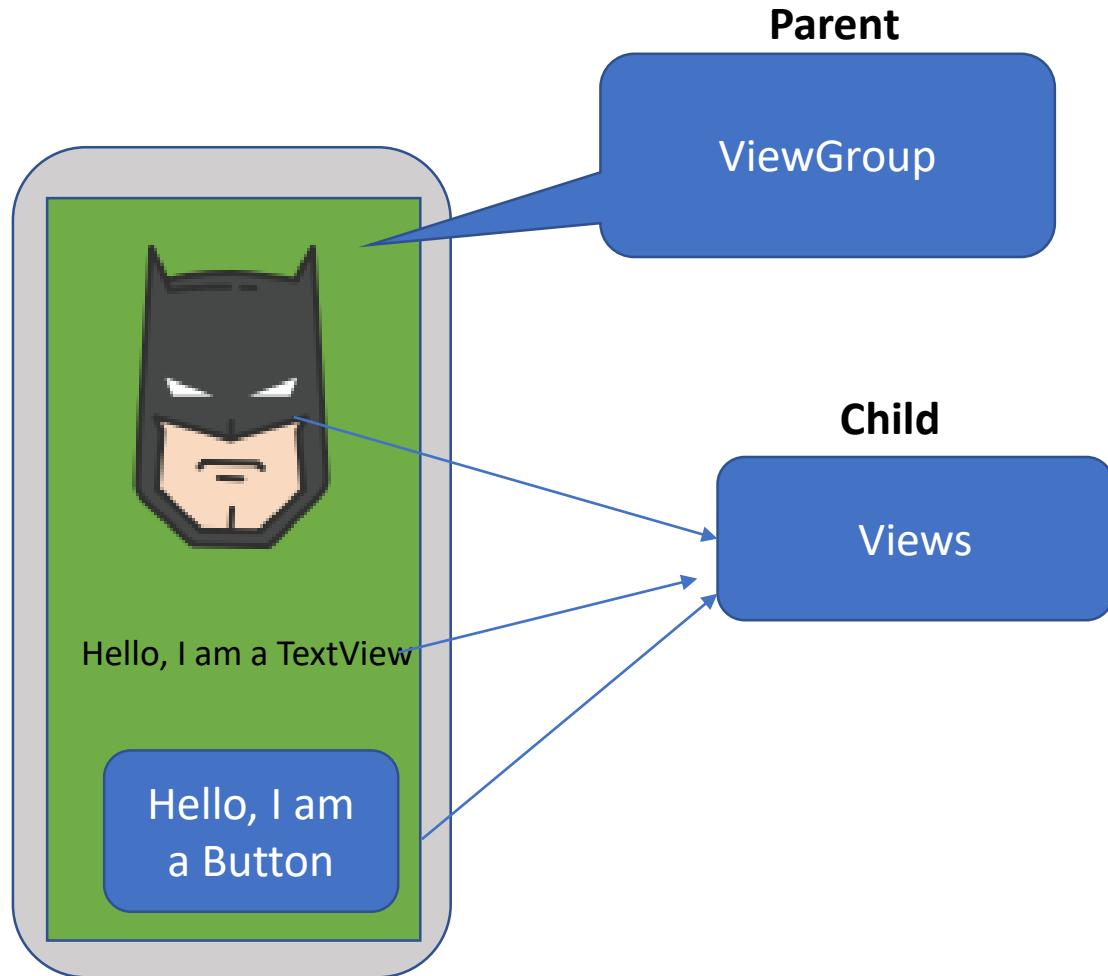
Loading XML in Activity

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
}
```

XML outside layouts

- Manifest
- Strings
- Color
- Style

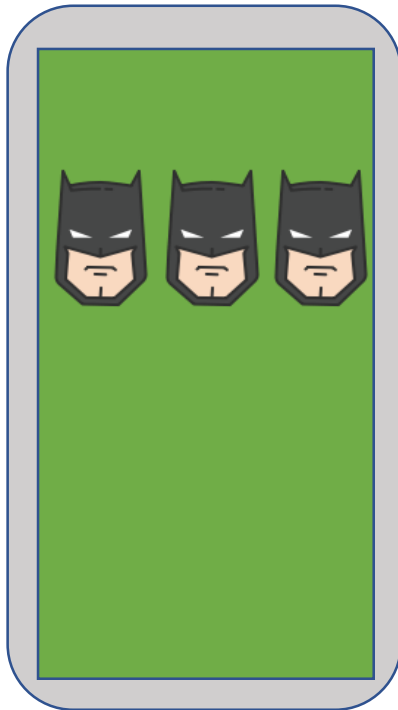
ViewGroups – Layout type



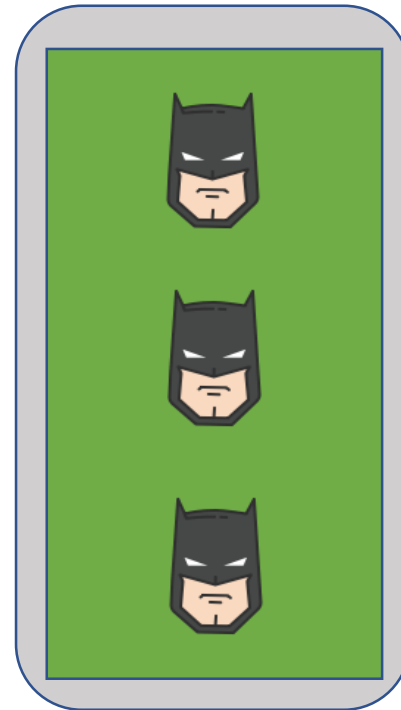
Linear Layout

- Aligns all its children in a single horizontal or vertical row, stacking them one after the other.
- Specify the orientation

android:orientation =“horizontal”



android:orientation =“vertical”

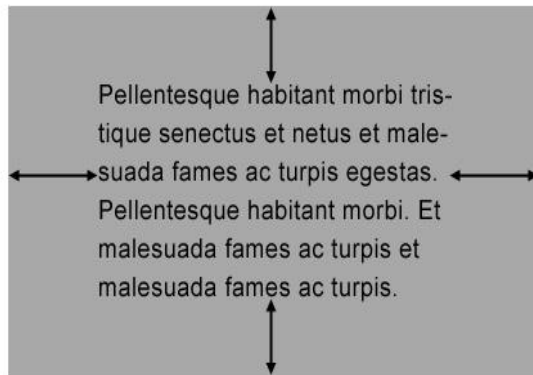


Attributes

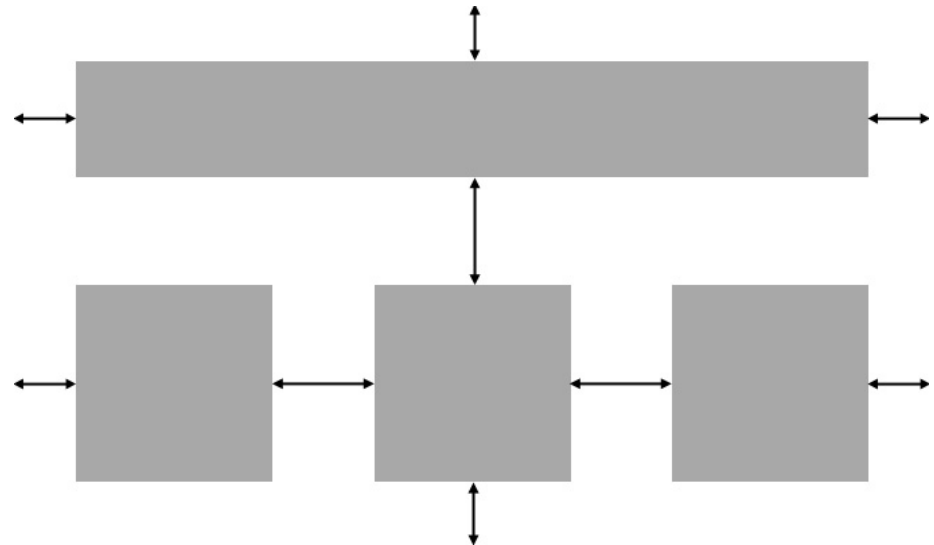
- Gravity
- Layout weight
- Padding
- Margin

Layout Padding Vs. Margin

Padding



Margin



[stackoverflow.com/questions/21959050/android-beginner-difference-between-padding-and-margin]

Linear Layout



```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
tools:context=".MainActivity">
```

```
<ImageView
    android:id="@+id/img1"
    android:src="@drawable/batman"
    android:layout_width="wrap_content"

    android:layout_height="wrap_content" />

<LinearLayout
    android:orientation="horizontal"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content">

    <ImageView
        android:id="@+id/img2"
        android:src="@drawable/batman"

        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />

    <ImageView
        android:id="@+id/img4"
        android:src="@drawable/batman"

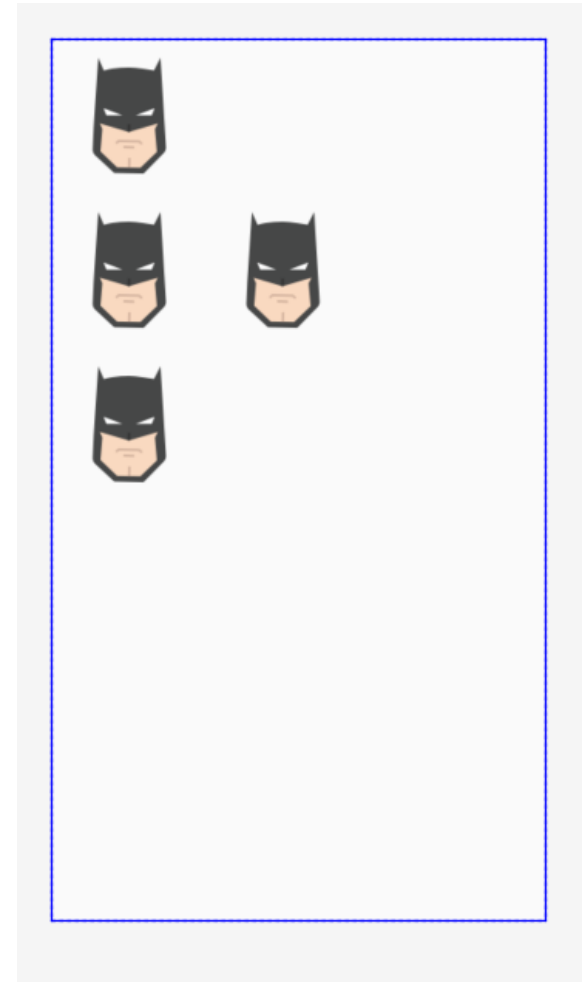
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />

</LinearLayout>

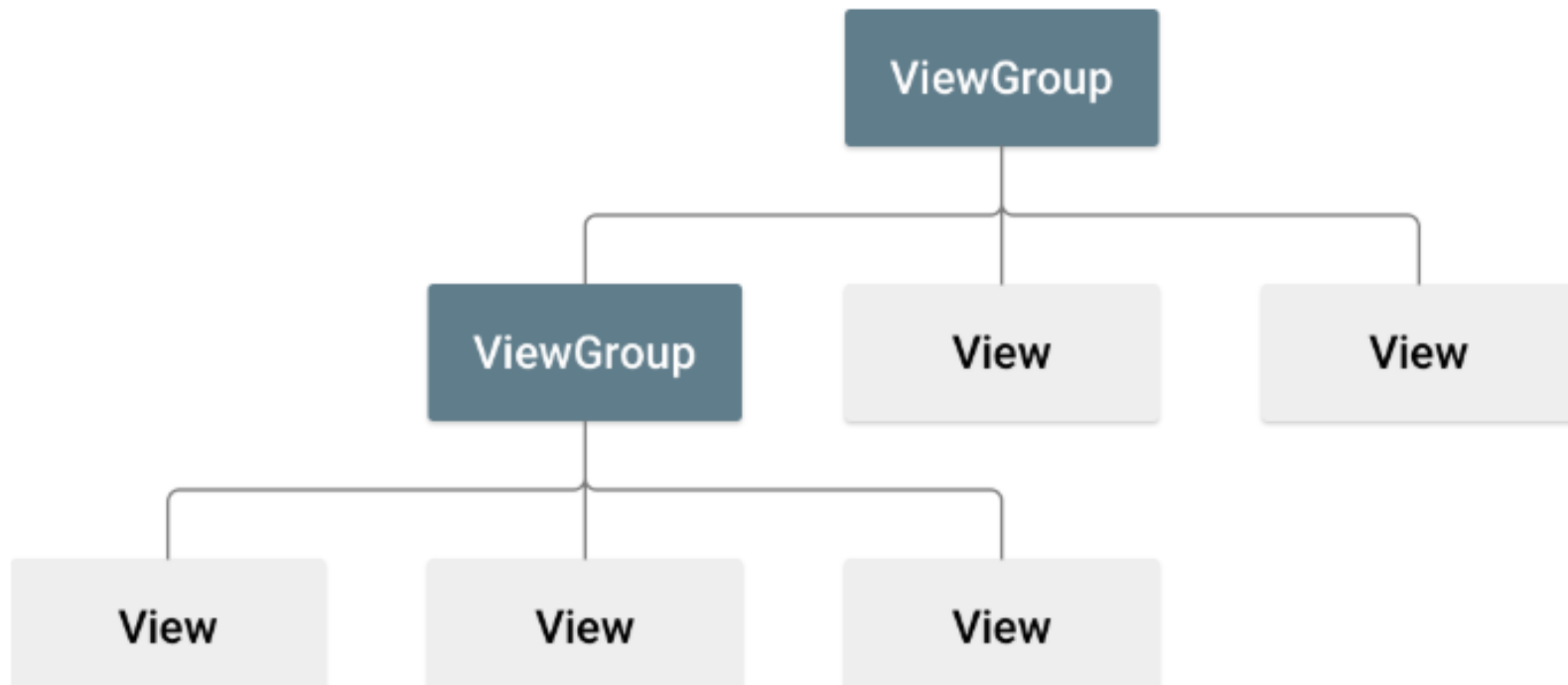
<ImageView
    android:id="@+id/img3"

    android:src="@drawable/batman"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
```

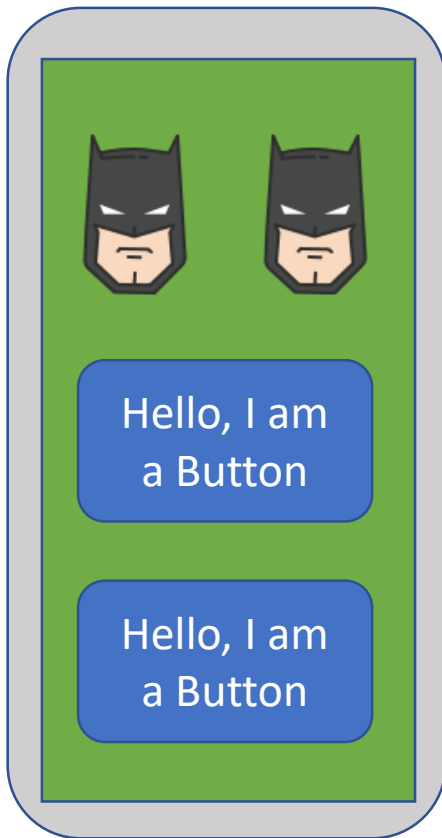
ut



Nested Viewgroups

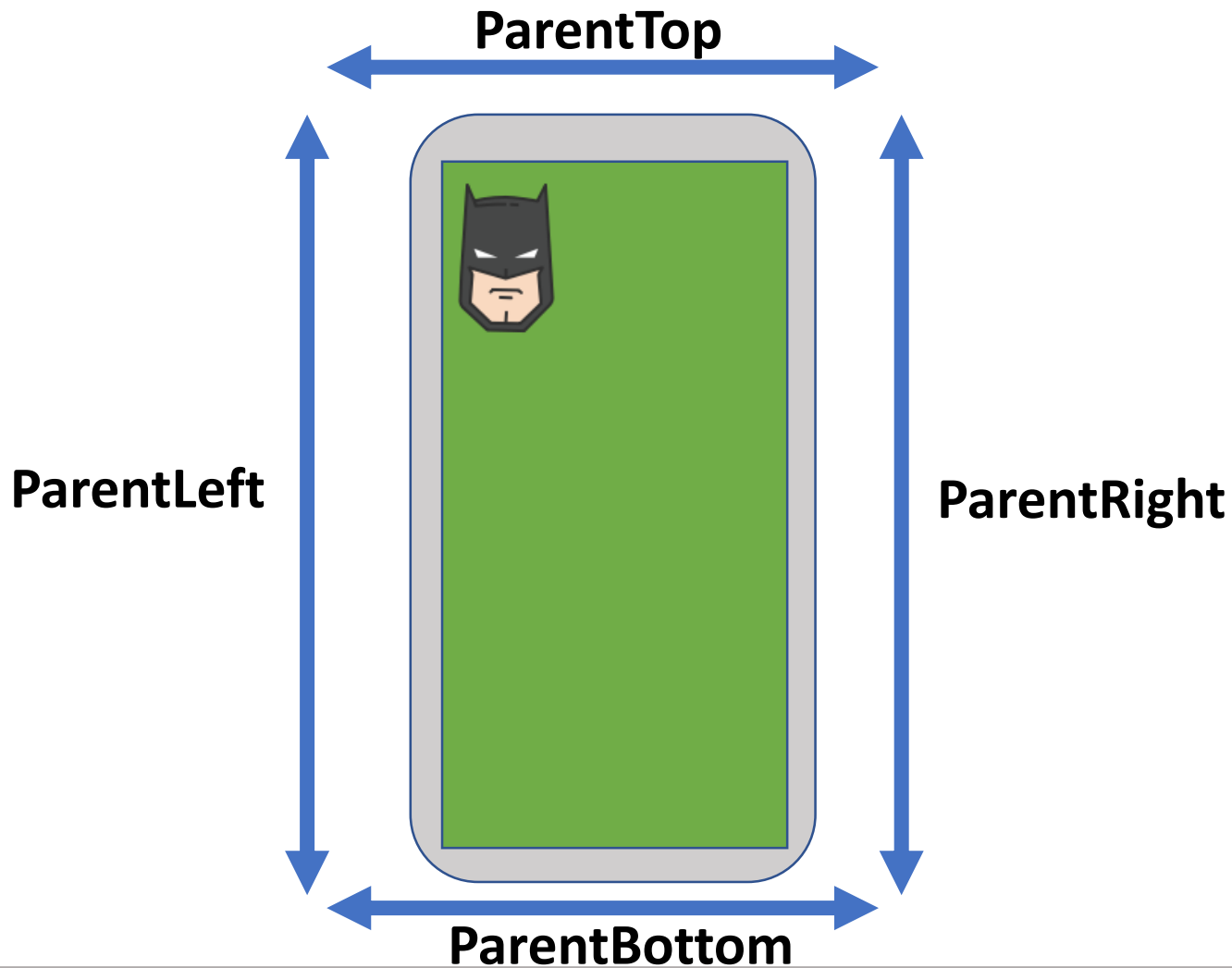


Relative Layout

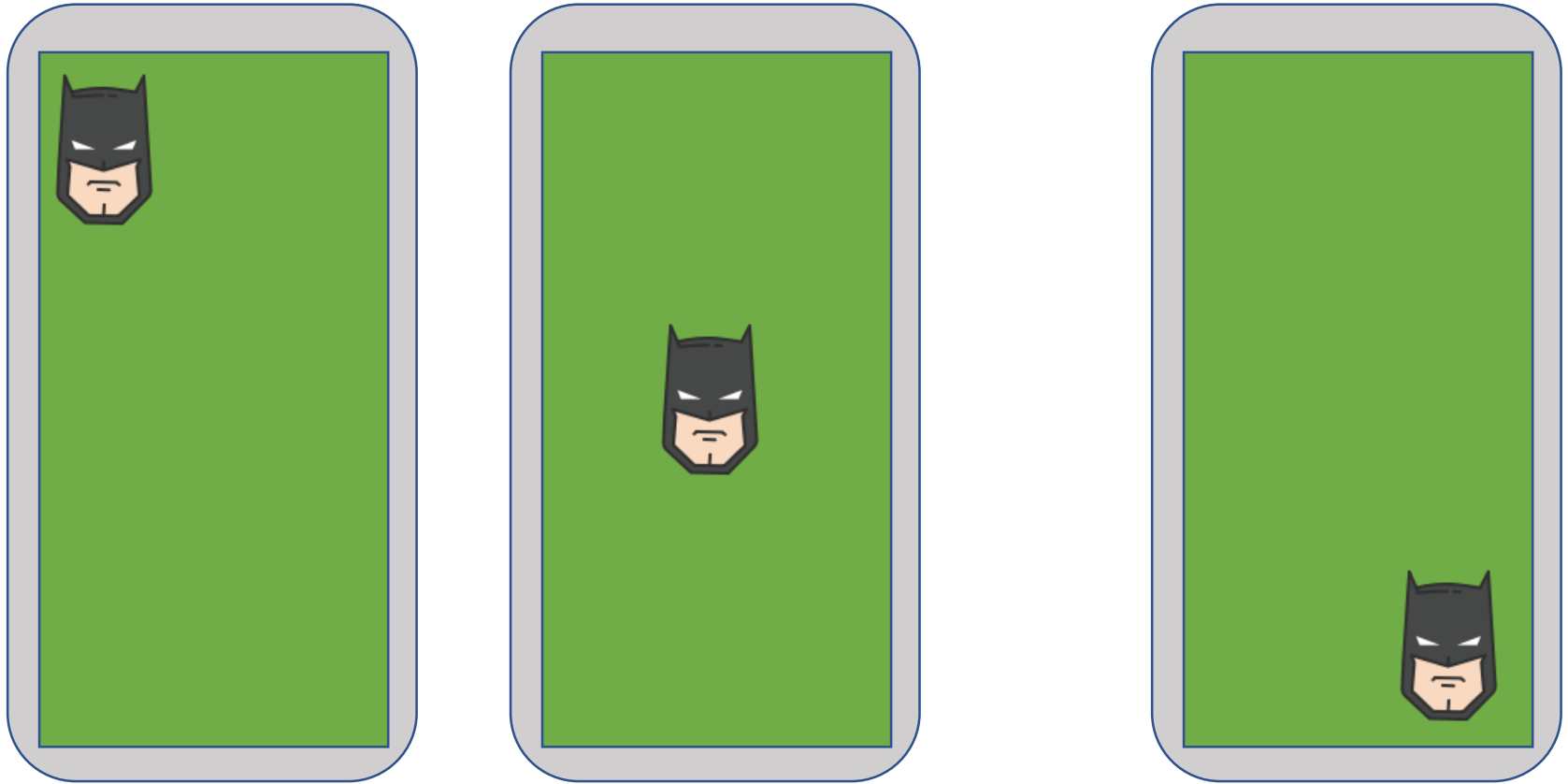


- Higher level of control compared to Linear Layout
- Align views (position child)
 - Relative to parent view
 - Relative to other child views

Align relative to parent



Align relative to parent





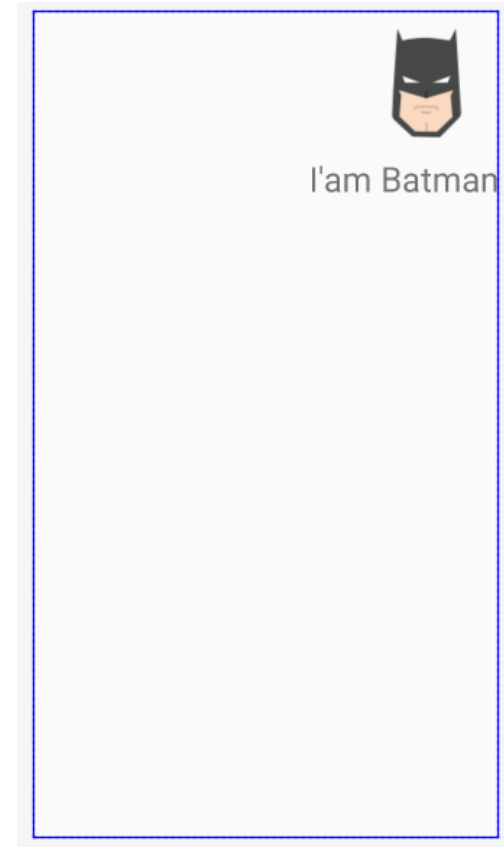
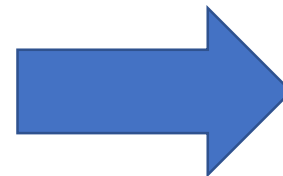
Example Relative Layout

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".Main3Activity">
```

```
<ImageView
    android:id="@+id/img1"
    android:src="@drawable/batman"
    android:layout_alignParentRight="true"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
```

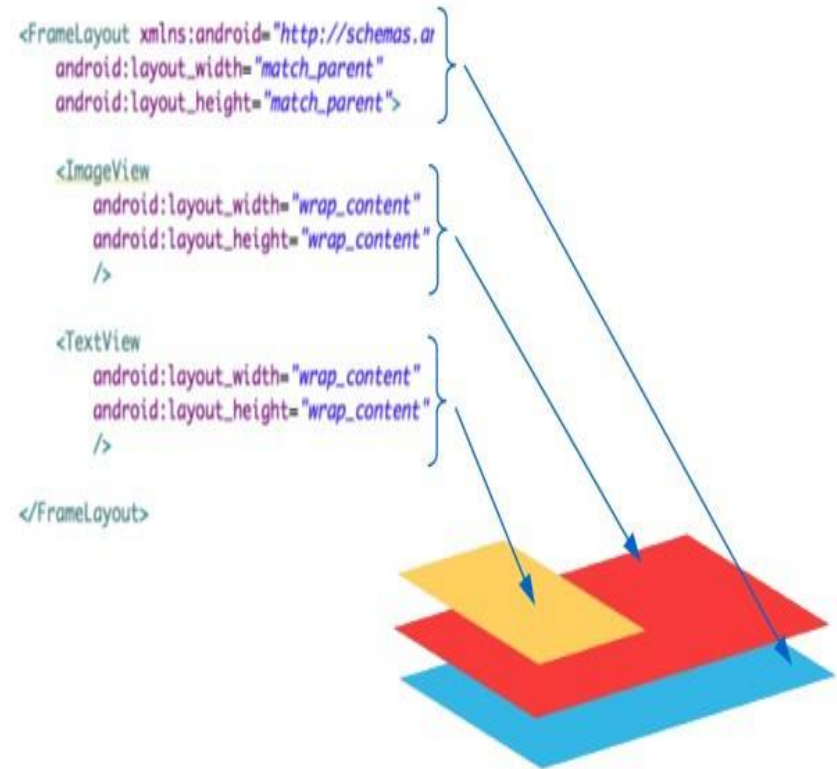
```
<TextView
    android:id="@+id/text1"
    android:layout_below="@+id/img1"
    android:layout_alignParentRight="true"
    android:textSize="30sp"
    android:text="I'am Batman"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content" />
```

```
</RelativeLayout>
```



Frame Layout

- Stack child views on top of each other
- Multiple children can be added and they can be controlled using **layout:gravity**
- The most recent child is added on top



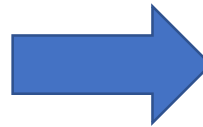
Example Frame Layout

```
<?xml version="1.0" encoding="utf-8" ?>
<FrameLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".Main2Activity">

    <ImageView
        android:id="@+id/img1"
        android:src="@drawable/batman"
        android:layout_gravity="center"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />

    <TextView
        android:id="@+id/text1"
        android:text="I'm Batman"
        android:layout_gravity="center"
        android:textSize="30sp"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content" />

</FrameLayout>
```



Exercise 4 - Layouts

Layout 1



Layout 2

