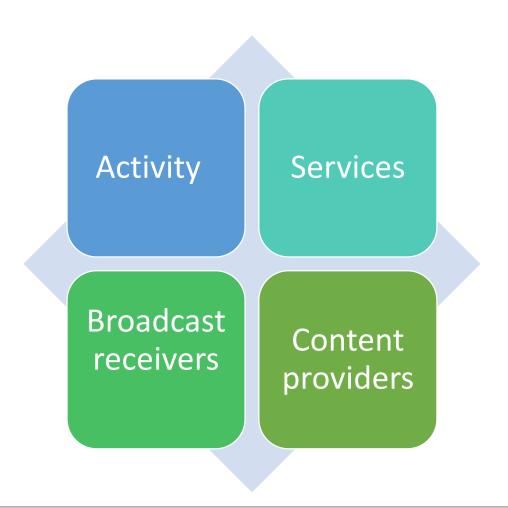
## Summer 2, 2019 - CS 4520/CS5520 – Mobile Application Development

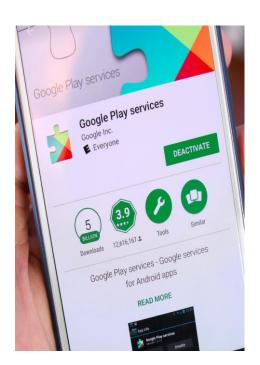
Pratheep Kumar Paranthaman, Ph.D.,

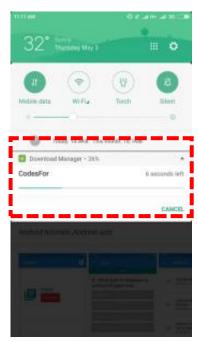
## **Android Components**



#### Services in Android

- Android component that runs in background to perform longrunning processes.
- No need to present a UI for the services
- By default the services run on the Main Thread





[codesfor.in/downloading-files-in-background-using-download-manager-in-android/]

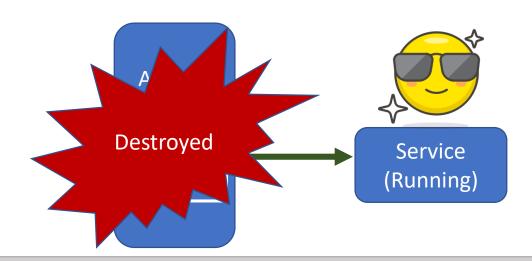
[9to5google.com/2018/02/01/how-to-update-google-play-services-android-basics/]

## Service Types

- Unbound(or **Started**) Services
  - Background
  - Foreground
- Bound Services

## Unbound(or started) service

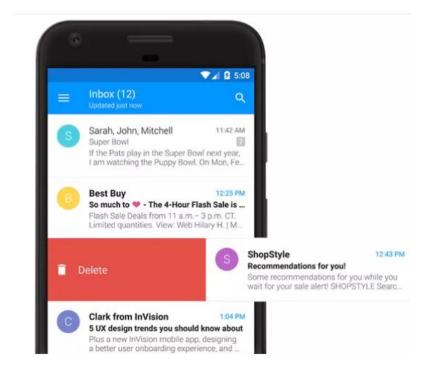
- Started by Android Components (Activity, Broadcast Receivers, Content providers or Service).
- Runs even after the component that started it has been destroyed(Example: Destroying an activity)
- Once started runs indefinitely until it's stopped manually/ killed by the Android System.



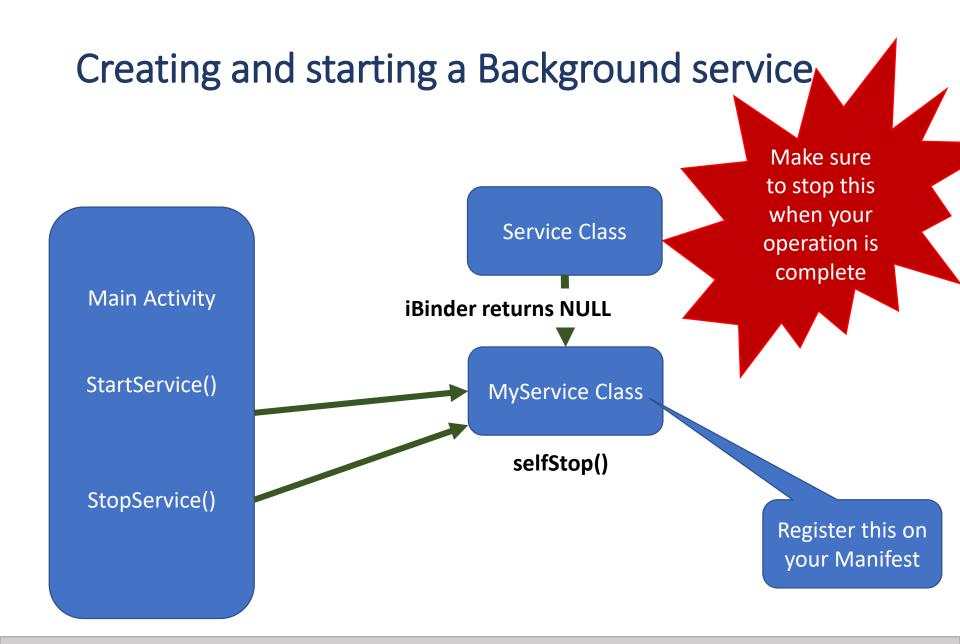
## **Background Services**

- Operations performed are not notified to the users. – Totally background
- Mail Application Constantly listens for any new updates on the background

Example: Software updates, optimization services(clearing redundant data)

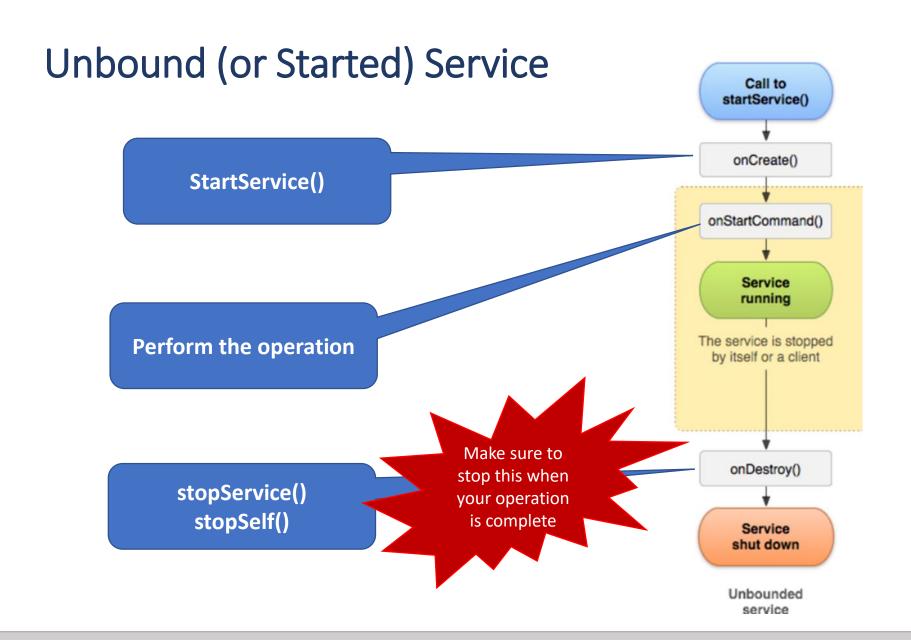


[theverge.com/2017/2/16/14642944/easilydo-email-available-android-play-store]



#### Unbound (or Started) Services – How to create one?

- Create a Class, which extends Services
- Register in Manifest File
- Implement the Methods (iBind is mandatory)
- Started by Any Application Component(Activity, Broadcast receivers, Content Providers or Services)
  - startService()
- Service Running state -> onStartCommand()
- Service is Destroyed
  - stopService()
  - stopSelf() -> can be called only within a Service



## Demo Background Service

#### State of a Service?

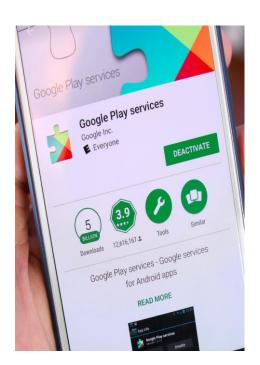
#### Service Flags

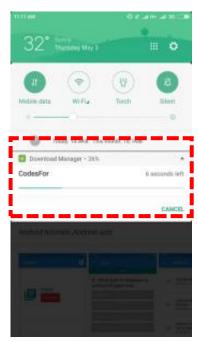
- START\_STICKY -> If the system kills service, then it recreates the service again and runs onStartCommand(). Intent Not Delivered (Data= NULL)
- START\_REDELIVER\_INTENT -> if the system kills service, then it recreates the service again and runs onStartCommand(). Intent is delivered -> good to resume any background activities (DATA= Restored)
- START\_NOT\_STICKY -> if the system kills service, then it doesn't recreate the service again. (Service is killed along with the Android component)
  - Intent Not Delivered and DATA = NULL

## Issues with UI?

#### Services in Android

- Android component that runs in background to perform longrunning processes.
- No need to present a UI for the services
- By default the services run on the Main Thread



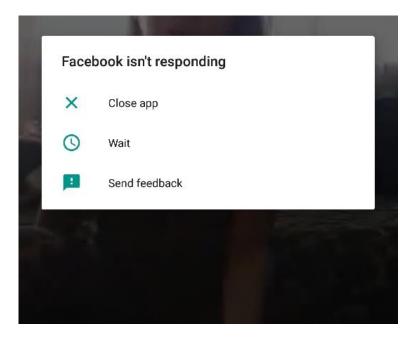


[codesfor.in/downloading-files-in-background-using-download-manager-in-android/]

[9to5google.com/2018/02/01/how-to-update-google-play-services-android-basics/]

## Running services

#### On Main UI thread



#### **On Worker Thread**



[forums.oneplus.com/threads/facebook-app-not-responding.508764/]

 $[commons.wikimedia.org/wiki/File:Android\_robot\_skateboarding.svg] \\$ 

## Creating a Worker Thread – Intent Service

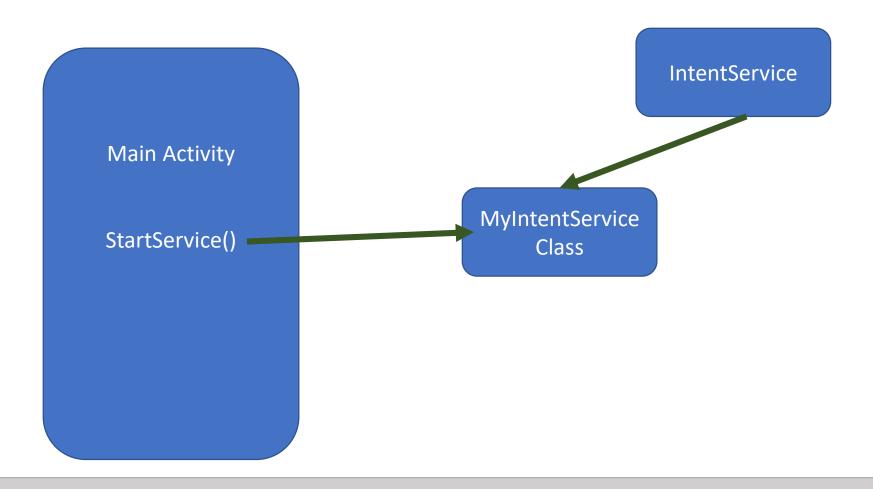
#### **Intent Service**

- Sub Class of Service
- By default runs on a Worker Thread
- Performs one task at a time -> maintains queue for upcoming tasks
- Service stops when the task completes

#### Three Requirements

- Extend IntentService class
- Create a custructor and pass in the name of the service
- Override onHandleIntent()

#### **IntentService**



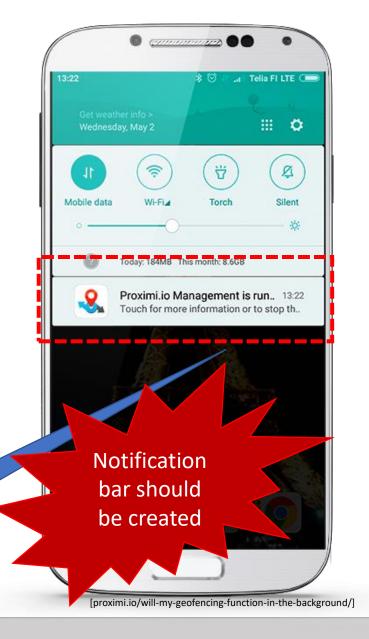
## Foreground Services

- Operations performed are notified to the users.
- Foreground services must show on notification bar.
- Runs even when the user isn't interacting with the App.

Example: You can use a mail application and listen to songs. Still your track numbers will be notified on the notification bar

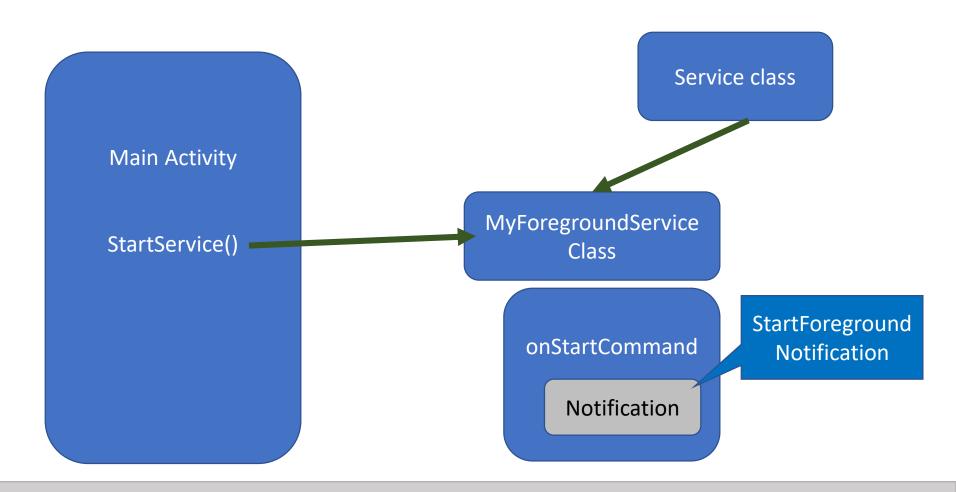
Foreground service notification

[developer.android.com/guide/components/services]



## **Creating Foreground Services**

## Foreground Service



# Note: the methods for creating Foreground services differ in Android 9.0

### Foreground Services

- Create a Foreground services class and extend Service
- Create a Notification Builder in onStartCommand()

#### Start Foregroundservice Notification in onStartCommand()

- Start Foreground by triggering the notification -> startForeGround(Unique identifier, Notification)
- Start the service from your MainUI

## **Creating Notification**

Create Notification builder and pass in the Context

```
Notification notification = new Notification.Builder(this)
```

- Set the following parameters
  - SetContentTitle
  - SetContentText
  - setSmallIcon
  - SetContentIntent(Pending Intent) -> Intent to be opened when user clicks on the Notification
  - Build

## Pending Intent

- Gives permission to other application(notification) to execute an operation -> such as opening an activity
- Create a definition of the action

```
Intent notificationIntent = new Intent(this, MainActivity.class);
```

Pass in the definition to Pending Intent

MainActivity opens up when the user taps on Notification

```
PendingIntent pendingIntent =
PendingIntent.getActivity(this, 0, notificationIntent, 0);
```