

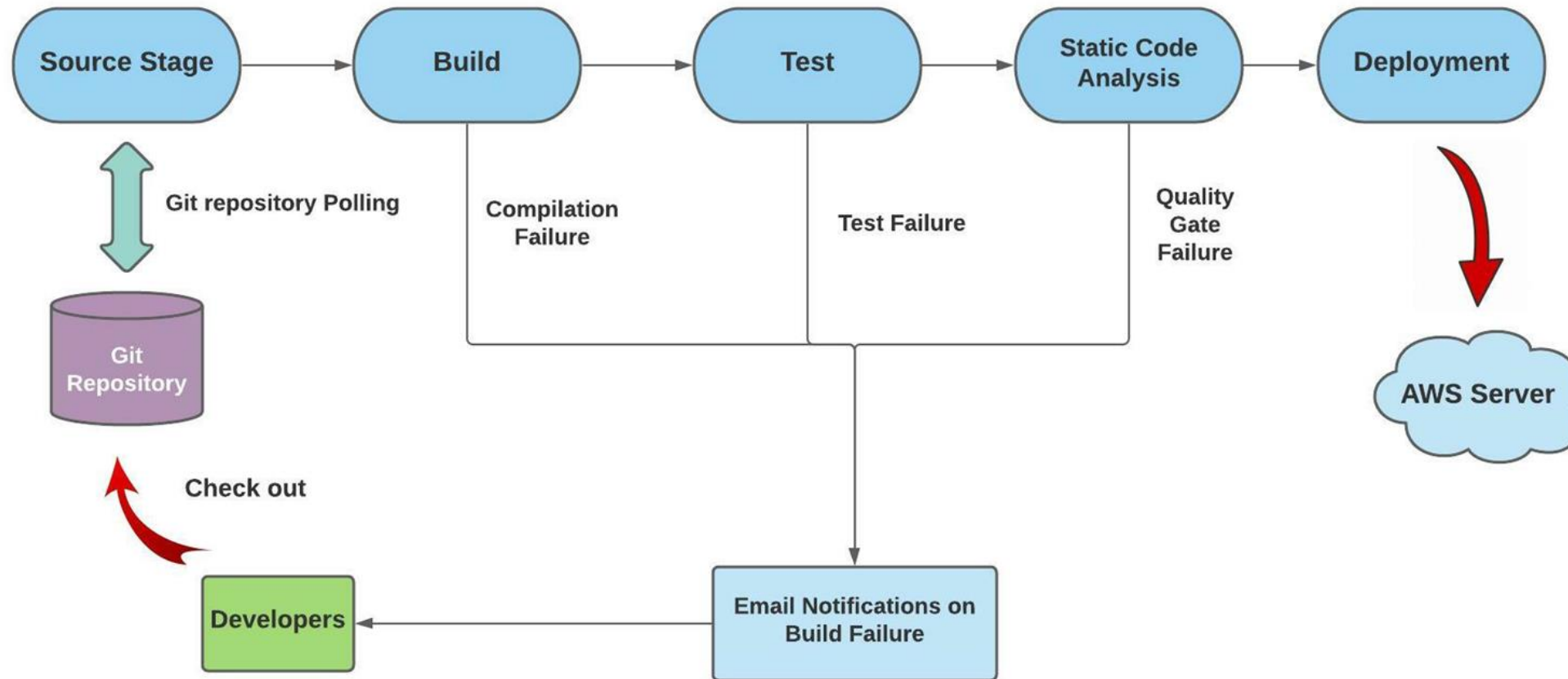
# Automation of CI / CD Pipeline for Deployment of Spring Boot Application

Hot Desking Admin Module

# Stages

- **Source Stage**
  - In this stage, CI/CD pipeline is triggered by a code repository. Any change in the program triggers a notification to the CI/CD tool that runs an equivalent pipeline. Other common triggers include user-initiated workflows, automated schedules.
- **Build Stage**
  - This is the second stage of the CI/CD Pipeline in which you merge the source code and its dependencies. It is done mainly to build a runnable instance of software that you can potentially ship to the end-user. Failure to pass the build stage means there is a fundamental project misconfiguration, so it is better that you address such issue immediately.
- **Test Stage**
  - Test Stage includes the execution of automated tests to validate the correctness of code and the behaviour of the software. This stage prevents easily reproducible bugs from reaching the clients. It is the responsibility of developers to write automated tests.
- **Static Code Analysis Stage**
  - Involves static analysis of the code base against parameters like code coverage , vulnerabilities , bugs etc by enforcing quality gates to detect issues like programming errors, coding standard violations, syntax violations, security vulnerabilities in the early stage.
- **Deployment**
  - Involves deployment of the artifacts and executables generated to the server.

# Overview



# Tools Used

- Operating System
  - Jenkins Host - Windows 10 Home
  - AWS Server – Amazon Linux 2
- Source Code Management – GitLab
- Java JDK – Open JDK 11. OpenJDK Runtime Environment 18.9
- Build tool – Apache Maven 3.8.1
- CI/CD Pipeline - Jenkins 2.289.1
- Static Code Analysis – SonarQube version 9.0

# Resources

- OpenJDK 11
- <https://jdk.java.net/java-se-ri/11>
- Maven 3.8.1
- <https://maven.apache.org/download.cgi>
- Jenkins 2.289.1
- <https://www.jenkins.io/download/>
- Sonarqube v9.0
- <https://www.sonarqube.org/downloads/>
- Ngrok
- <https://ngrok.com/download>

# Installation

- [How to install OpenJDK11 on Windows ?](#)
- [Git Installation Windows](#)
- [How to Setup Maven on Windows ?](#)
- [Jenkins Windows Installation](#) Start on Port 8080 (default)
- [SonarQube Installation \( Server or Docker\)](#) Start on port 9000 (default)

# Environment Variables on Jenkins Host

Go to Control Panel -> System -> Advanced System Settings -> Environment Variables

- JAVA\_HOME

System variables

Variable	Value
ComSpec	C:\WINDOWS\system32\cmd.exe
DriverData	C:\Windows\System32\Drivers\DriverData
JAVA_HOME	D:\Setup\Java 11\jdk-11
NUMBER_OF_PROCESSORS	8
OS	Windows_NT
Path	%JAVA_HOME%\bin;C:\Program Files (x86)\Intel\Intel(R) Man...
PATHEXT	.COM;.EXE;.BAT;.CMD;.VBS;.VBE;.JS;.JSE;.WSF;.WSH;.MSC
PROCESSOR_ARCHITECTURE	AMD64

- In Path Set Maven Home

SYSTEMROOT %System32\OpenSSH\

C:\Program Files\Java\jdk-13.0.2\bin

C:\Program Files\Git\cmd

C:\Program Files\nodejs\

D:\Setup\Maven\apache-maven-3.8.1\bin

C:\Program Files\PuTTY\

C:\Program Files\Docker\Docker\resources\bin

C:\ProgramData\DockerDesktop\version-bin

C:\Program Files (x86)\MySQL\MySQL Server 5.1\bin

C:\Program Files\Git\bin

C:\Program Files\Git\usr\bin

- In Path Add \bin

%JAVA\_HOME%\bin

C:\Program Files (x86)\Intel\Intel(R) Management Engine Co...

C:\Program Files\Intel\Intel(R) Management Engine Compon...

C:\Windows\system32

C:\Windows

- In Path Set Git and Git usr path

D:\Setup\Maven\apache-maven-3.8.1\bin

C:\Program Files\PuTTY\

C:\Program Files\Docker\Docker\resources\bin

C:\ProgramData\DockerDesktop\version-bin

C:\Program Files (x86)\MySQL\MySQL Server 5.1\bin

C:\Program Files\Git\bin

C:\Program Files\Git\usr\bin


# Jenkins Plugins

- Default plugins
- [Email Extension](#)
- [Gitlab plugin](#)
- [Gitlab API plugin](#)
- [JUnit Attachments](#)
- [SonarQube Scanner plugin](#)
- [Sonar Quality Gate Plugin](#)
- [Pipeline plugin](#)
- [SSH Build Agents](#)



# Jenkins Configuration

Go to Manage Jenkins -> Global Tool Configuration.

 **Global Tool Configuration**

Maven Configuration

Default settings provider

Use default maven settings

Default global settings provider

Use default maven global settings

JDK

JDK installations

Add JDK

JDK

Name

java\_home

JAVA\_HOME

D:\Setup\Java 11\jdk-11

☐ Install automatically

?

Delete JDK

SonarQube Scanner

## SonarQube Scanner installations

**Add SonarQube Scanner**

SonarQube Scanner

Name \_\_\_\_\_

sonarqube

☒ Install automatically [?](#)

### Install from Maven Central

Version

SonarQube Scanner 4.6.2.2472 ▼

Add Installer ▾

**Delete Installer**

**Delete SonarQube Scanner**

## Maven

## Maven installations

Add Maven

Maven

Name \_\_\_\_\_

maven\_home

MAVEN\_HOME

D:\Setup\apache-maven-3.8.1\bin\..

☐ Install automatically ?

Delete Maven

Add Maven

# Jenkins Configure System

## Go to Manage Jenkins -> Configure System

### Maven Project Configuration

Global MAVEN\_OPTS

▼



Local Maven Repository

▼



# of executors

Labels

Usage

▼



### SonarQube servers

☒ **Environment variables** Enable injection of SonarQube server configuration as build environment variables

If checked, job administrators will be able to inject a SonarQube server configuration as environment variables in the build.

#### SonarQube installations

Name

Server URL

Default is http://localhost:9000

Server authentication token

Token added by admin ▼

Add ▼

SonarQube authentication token. Mandatory when anonymous access is disabled.

Advanced...

Delete SonarQube

Details of Configuration related to each stage explained later

# Stage 1

## Source Stage

# Stage 1 – Source Stage

- This stage involves checking the git repository for any changes and configuring the pipeline by using suitable trigger mechanism to start the build.
- SCM tool Used – Gitlab
- Repository – Hotdesking Admin
- We can use multiple build triggers to start the pipeline. Some of them are as follows -
  - 1) Periodic Triggers
  - 2) Git Webhooks
  - 3) Git Polling

For this pipeline Git Polling is used.

Git Polling - It is the trigger mechanism which involves checking the repository after certain interval of time and if any changes are made to the repository , triggering the execution of the pipeline.

# Gitlab Configuration

- Creating a access token in gitlab
- Creating credential in Jenkins to access the gitlab repository.
- Creating Git SCM Stage in the pipeline

# 1) Creating Gitlab Access Token

- Inorder to have access to the private repository in our pipeline, we need to create a access token on the gitlab account.
- Go to your gitlab account -> User Settings -> Access Token
- Create a personal access token by providing name and scope as **api** and save the token somewhere securely.(This token will not be visible later).

## Personal Access Tokens

You can generate a personal access token for each application you use that needs access to the GitLab API.

You can also use personal access tokens to authenticate against Git over HTTP. They are the only accepted password when you have Two-Factor Authentication (2FA) enabled.


### Add a personal access token

Enter the name of your application, and we'll return a unique personal access token.

Token name

For example, the application using the token or the purpose of the token.

Expiration date



Select scopes

Scopes set the permission levels granted to the token. [Learn more.](#)

☒ **api**  
Grants complete read/write access to the API, including all groups and projects, the container registry, and the package registry.


## Personal Access Tokens

You can generate a personal access token for each application you use that needs access to the GitLab API.

You can also use personal access tokens to authenticate against Git over HTTP. They are the only accepted password when you have Two-Factor Authentication (2FA) enabled.

## Your new personal access token

KyAyHMBvIjjfHZwMhege



Make sure you save it - you won't be able to access it again.

## Add a personal access token

Enter the name of your application, and we'll return a unique personal access token.


Token name


For example, the application using the token or the purpose of the token.

## 2) Creating Credential for Access Token in Jenkins

Go to Manage Jenkins -> Manage Credentials -> Global Credentials -> Add Credential

Dashboard ▸ Credentials ▸ System ▸ Global credentials (unrestricted) ▸

 Back to credential domains

 Add Credentials

Kind

GitLab API token

Scope

Global (Jenkins, nodes, items, all child items, etc)

API token

.....

ID

Description

Gitlab API Token

OK



# Add Gitlab access token in configure system

Go to Manage Jenkins -> Configure System -> Gitlab

Add a connection with the host url and name , and select the access token we created in credentials. Test the connection, if the details are right , Success will be displayed.

## Gitlab

☒ Enable authentication for '/project' end-point

### GitLab connections

#### Connection name

SCMGroup

A name for the connection

#### Gitlab host URL

https://gitlab.com/

The complete URL to the Gitlab server (e.g. http://gitlab.mydomain.com)

#### Credentials

GitLab API token (Gitlab API Token) ▼

 Add ▼

API Token for accessing Gitlab

Success

Advanced...

Test Connection

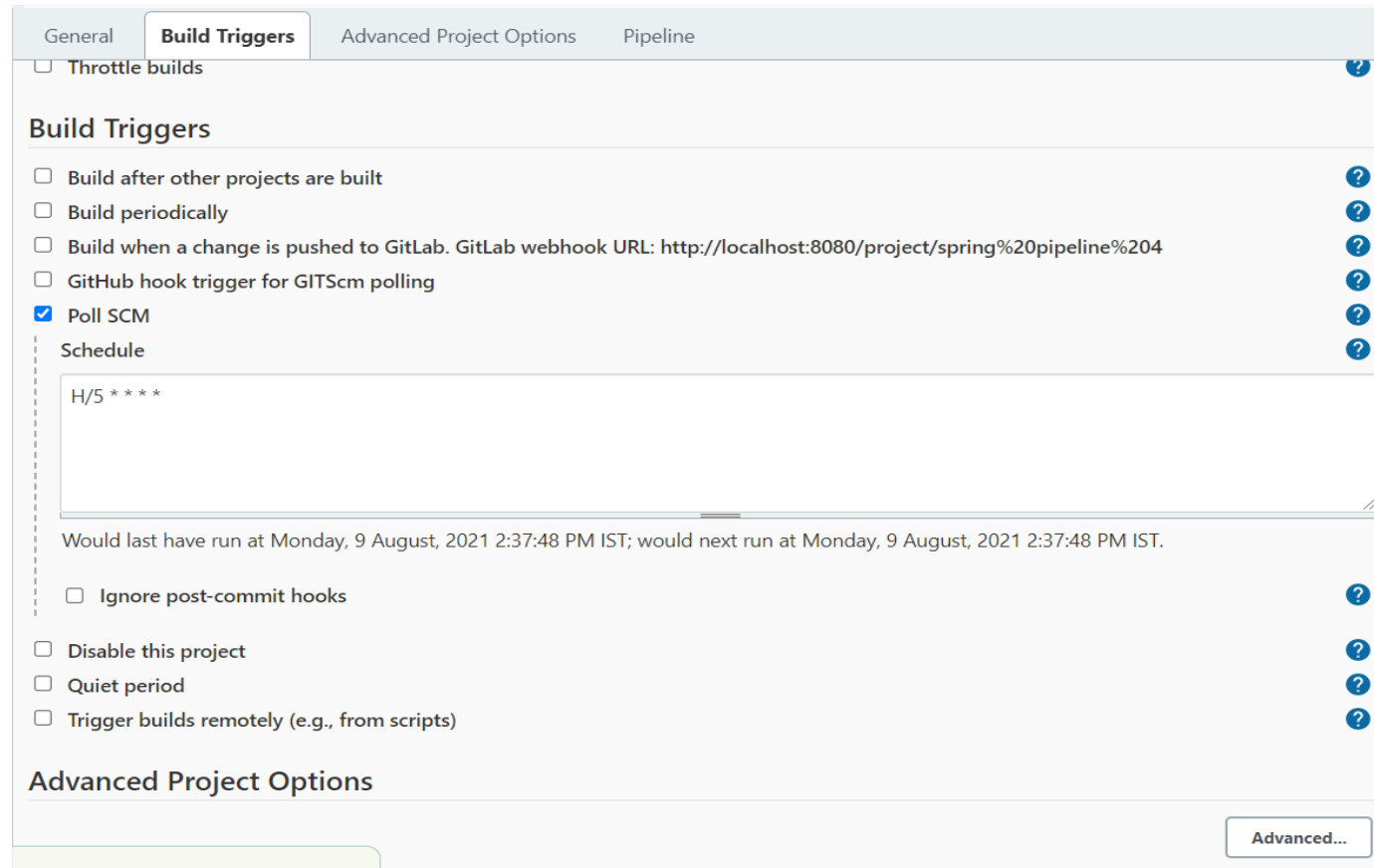
Delete

## NOTE:

In case of Persistent Systems GitLab Repo, Host URL is: **gitext.persistent.com**

### 3) Create Git SCM Stage in pipeline

- Create a Pipeline Job in Jenkins by using Pipeline Script
- Add Poll SCM in the Build Job and mention the time (E.g Below it is 5 minutes). Jenkins uses cron-syntax to specify the time for polling.



The screenshot shows the Jenkins configuration interface for a Pipeline job. The 'Build Triggers' tab is selected, displaying various options for when the job should run. The 'Poll SCM' option is checked, and the 'Schedule' field is set to 'H/5 \* \* \* \*', which means the job will poll for new code every 5 minutes. Below the schedule field, a message indicates the last and next run times. Other options like 'Build after other projects are built', 'Build periodically', and 'Build when a change is pushed to GitLab' are unchecked. The 'Advanced Project Options' section is visible at the bottom.

General **Build Triggers** Advanced Project Options Pipeline

☐ Throttle builds

**Build Triggers**

- ☐ Build after other projects are built
- ☐ Build periodically
- ☐ Build when a change is pushed to GitLab. GitLab webhook URL: `http://localhost:8080/project/spring%20pipeline%204`
- ☐ GitHub hook trigger for GITScm polling
- ☒ Poll SCM

Schedule

H/5 \* \* \* \*

Would last have run at Monday, 9 August, 2021 2:37:48 PM IST; would next run at Monday, 9 August, 2021 2:37:48 PM IST.

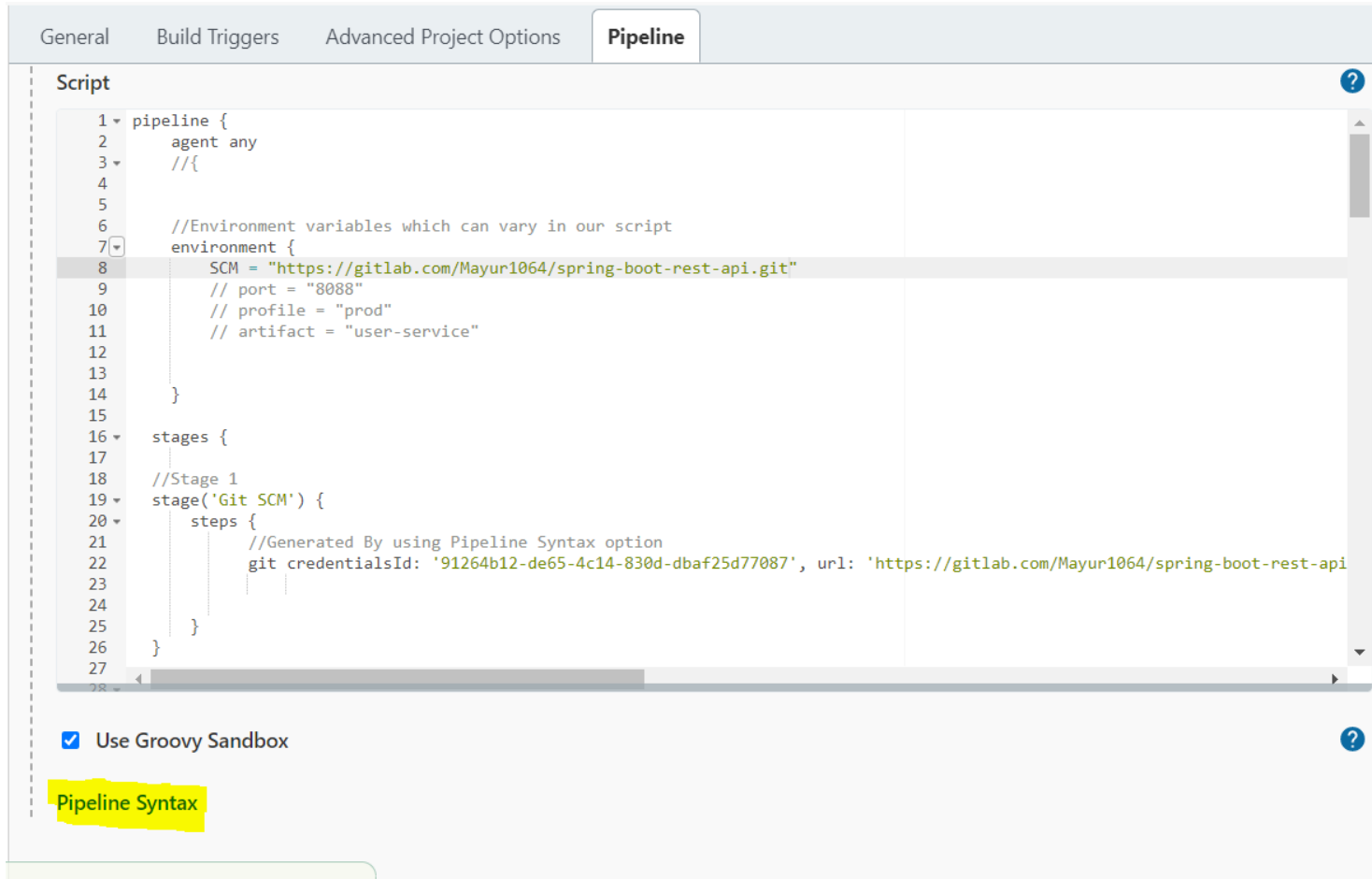
- ☐ Ignore post-commit hooks
- ☐ Disable this project
- ☐ Quiet period
- ☐ Trigger builds remotely (e.g., from scripts)

**Advanced Project Options**

Advanced...

# Add SCM Stage in the pipeline

Use Pipeline Syntax option at bottom to generate pipeline script in required



The screenshot shows the Jenkins Pipeline configuration interface. The 'Pipeline' tab is selected, and the 'Script' section is visible. The script defines a pipeline with an agent 'any' and an environment block. The environment block contains variables for SCM, port, profile, and artifact. The pipeline has a single stage named 'Git SCM' with a step that generates a pipeline script using the 'Pipeline Syntax' option. The 'Use Groovy Sandbox' checkbox is checked. A yellow highlight is placed on the 'Pipeline Syntax' button at the bottom left.

```
1 pipeline {
2   agent any
3   //{
4
5
6   //Environment variables which can vary in our script
7   environment {
8     SCM = "https://gitlab.com/Mayur1064/spring-boot-rest-api.git"
9     // port = "8088"
10    // profile = "prod"
11    // artifact = "user-service"
12  }
13
14  stages {
15    //Stage 1
16    stage('Git SCM') {
17      steps {
18        //Generated By using Pipeline Syntax option
19        git credentialsId: '91264b12-de65-4c14-830d-dba725d77087', url: 'https://gitlab.com/Mayur1064/spring-boot-rest-api'
20      }
21    }
22  }
23 }
```

☒ Use Groovy Sandbox

Pipeline Syntax

You can fork this repository for reference [Click Here](#)

Go to Pipeline Syntax option and specify the git repository url and branch name.  
Select Add -> Jenkins to create a credential

**Pipeline Syntax**

**Overview**

This **Snippet Generator** will help you learn the Pipeline Script code which can be used to define various steps. Pick a step you are interested in from the list, configure it, click **Generate Pipeline Script**, and you will see a Pipeline Script statement that would call the step with that configuration. You may copy and paste the whole statement into your script, or pick up just the options you care about. (Most parameters are optional and can be omitted in your script, leaving them at default values.)

**Steps**

**Sample Step**

git: Git

git

Repository URL

https://gitlab.com/Mayur1064/spring-boot-rest-api.git

Please enter Git repository.

Branch

master

Credentials

- none -

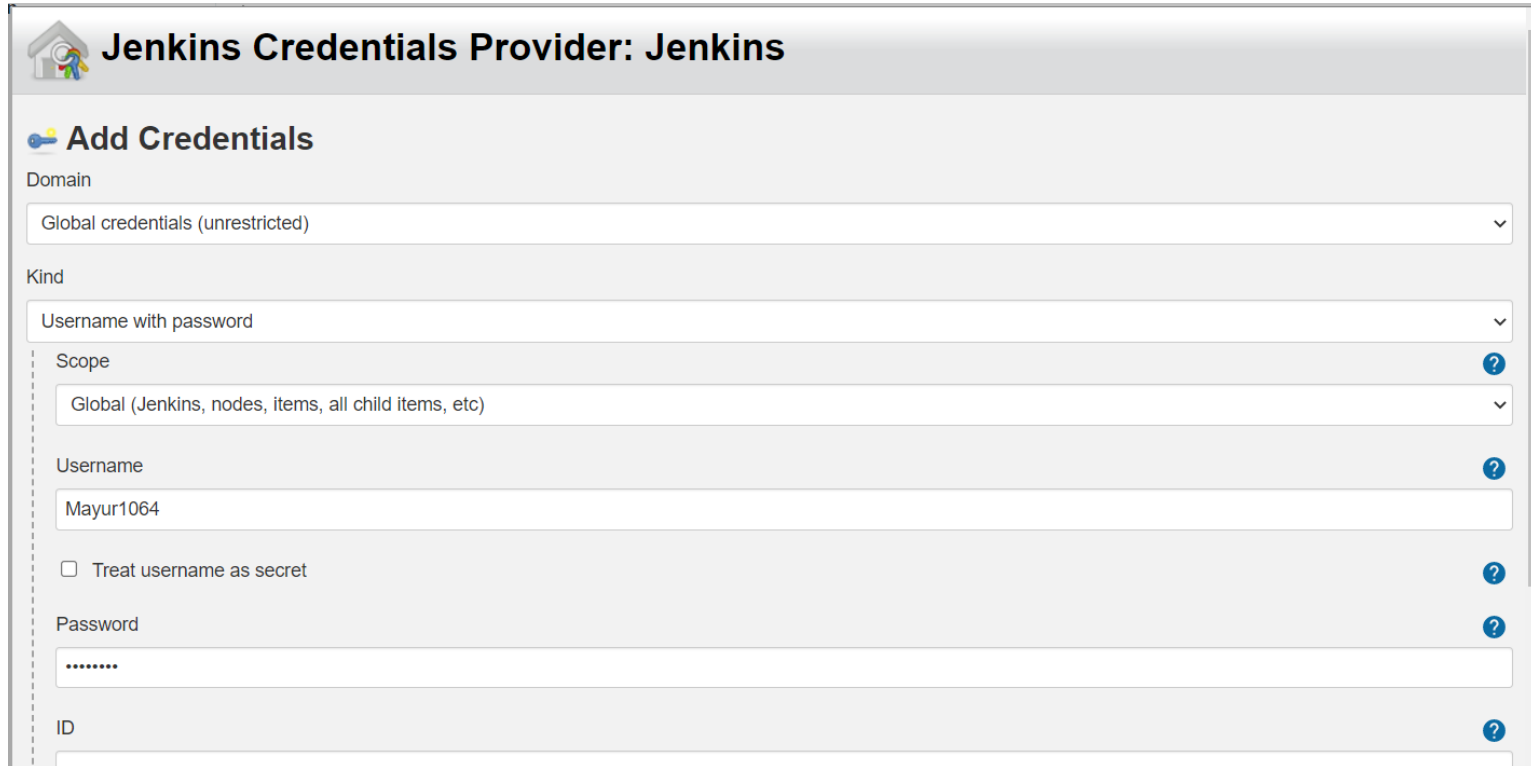
Add

☒ Include in polling?

☒ Include in changelog?

# Create a credential for Gitlab access

Username and password Authentication



The screenshot shows the Jenkins 'Add Credentials' form. The 'Domain' dropdown is set to 'Global credentials (unrestricted)'. The 'Kind' dropdown is set to 'Username with password'. The 'Scope' dropdown is set to 'Global (Jenkins, nodes, items, all child items, etc)'. The 'Username' field contains 'Mayur1064'. The 'Treat username as secret' checkbox is unchecked. The 'Password' field is masked with dots. The 'ID' field is empty. There are blue question mark icons next to the 'Scope', 'Username', 'Treat username as secret', 'Password', and 'ID' fields.

Jenkins Credentials Provider: Jenkins

**Add Credentials**

Domain

Global credentials (unrestricted)

Kind

Username with password

Scope

Global (Jenkins, nodes, items, all child items, etc)

Username

Mayur1064

☐ Treat username as secret

Password

.....

ID

**Note:**

**Don't try SSH with Username. Its blocked in case of Persistent Git repo. Stick to username and password mode of authentication**

Provide the Gitlab username and password of your account and create a credential.

Using this credential generate the pipeline script and add it to the SCM stage of the pipeline

# Stage 2

## Build Stage

Compile Test Package Install

# Build Stage

- This stage involves the execution of the phases in maven lifecycle.  
This includes
  - Compiling the codebase to generate the necessary class files.
  - Testing the code against Junit test cases defined by the developers/quality engineers.
  - Packaging it to generate the necessary artifacts and executables(jar/war etc)
  - Installing the package and the necessary plugins in local/remote maven repository.
- These phases can be executed in order by using single maven goal i.e **mvn install**

# Compile – Test – Install Stage

Make assure maven is configured in Jenkins.

```
stage('Compile-Test-Install'){
    steps {
        catchError {
            //To stop the previously executing jar file running on port 8088
            sh "npx kill-port ${env.port}"
            //Maven Compile Goal ( -Pdev to use development spring profile)
            bat 'mvn clean install -Pdev'
        }
    }
    //Post Build Actions
    post {
        //If Build fails
        failure {
            script {
                //Publish JUnit reports
                junit '/target/surefire-reports/*.xml'
                //Send Email notification to developers and culprits if failure
                emailx attachLog:true , body: '''${JELLY_SCRIPT,template="html-with-health-and-console"}''',
                    replyTo: '$DEFAULT_REPLYTO',
                    recipientProviders: [[ $class: 'DevelopersRecipientProvider' ], [ $class: 'CulpritsRecipientProvider' ],
                    [ $class: 'RequesterRecipientProvider' ] ],
                    subject: 'BUILD FAILED'
            }
            exit 0;
        }
    }
}
```

More on Spring Profiles Later




# Extended Email Notifications


- This plugin is used to send editable email notifications to the developer , culprits or any other recipients in case of build failure.
- Make sure Email extension plugin is installed and configured
- Go to Manage Jenkins -> Configure System -> Extended Email Notification
- Below is the configuration to send emails from Gmail SMTP server using SSL


Extended E-mail Notification


SMTP server


SMTP Port

 [Advanced...](#)

Default user e-mail suffix 

 [Advanced...](#)

Default Content Type 

List ID 

Provide Username and password for the gmail account and make sure less secured apps is enabled for your google account. SMTP port for SSL is 465

SMTP Username

mayurtrap@gmail.com

SMTP Password



Concealed

Change Password

☒ Use SSL

☐ Use TLS

Default Subject



\$PROJECT\_NAME - Build # \$BUILD\_NUMBER - \$BUILD\_STATUS!

Maximum Attachment Size



-1

Default Content



\$PROJECT\_NAME - Build # \$BUILD\_NUMBER - \$BUILD\_STATUS:

Check console output at \$BUILD\_URL to view the results.

Email Configuration for persistent mail server later

# Email Templates for Notification

- There are multiple templates we can use to make the email notification more intuitive. Some of them can be found below. These templates are written either using jelly or groovy script.
- [Click Here](#) Save these templates under **email-templates** directory in the Jenkins Home.
- The template used for this pipeline is html-with-health-and-console and slight variations in it for different stages. It is rendered in the email as below –

**BUILD FAILED** Inbox x



address not configured yet <mayurtrap@gmail.com>  
to mayanksonu11, me

**BUILD FAILURE**

**Build URL** <http://localhost:8080/job/spring%20pipeline%204/166/>  
**Project:** spring pipeline 4  
**Date of build:** Fri, 30 Jul 2021 12:16:52 +0530  
**Build duration:** 1 min 8 sec and counting  
**Build cause:** Started by an SCM change  
**Build description:**  
**Built on:**

## Health Report

W	Description	Score
	Build stability: 2 out of the last 5 builds failed.	60
	Test Result: 0 tests failing out of a total of 15 tests.	100

## JUnit Tests

Package	Failed	Passed	Skipped	Total
id.test.springboottesting	0	1	0	1
id.test.springboottesting.controller	1	7	0	8
id.test.springboottesting.controller.UserControllerTest.shouldCreateNewUser				
id.test.springboottesting.service	0	6	0	6

## Console Output

```
[...truncated 183 lines...]
2021-07-30 12:17:54.355 INFO 15808 --- [ task-1] org.hibernate.dialect.Dialect : HH000400: Using dialect: org.hibernate.dialect.H2Dialect
2021-07-30 12:17:56.819 INFO 15808 --- [ main] o.s.b.a.e.web.EndpointLinksResolver : Exposing 2 endpoint(s) beneath base path '/actuator'
2021-07-30 12:17:57.295 INFO 15808 --- [ task-1] o.h.e.t.j.p.i.JtaPlatformInitiator : HH000490: Using JtaPlatform implementation: [org.hibernate.jta.platform.internal.NoJtaPlatform]
2021-07-30 12:17:57.323 INFO 15808 --- [ task-1] j.LocalContainerEntityManagerFactoryBean : Initialized JPA EntityManagerFactory for persistence unit 'default'
2021-07-30 12:17:57.353 INFO 15808 --- [ main] DeferredRepositoryInitializationListener : Triggering deferred initialization of Spring Data repositories
2021-07-30 12:17:59.013 INFO 15808 --- [ main] DeferredRepositoryInitializationListener : Spring Data repositories initialized!
2021-07-30 12:17:59.035 INFO 15808 --- [ main] i.t.s.SpringBootTestApplicationTests : Started SpringBootTestApplicationTests in 12.137 s
[INFO] Tests run: 1, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 12.137 s - in id.test.springboottesting.SpringBootTestApplicationTests
2021-07-30 12:17:59.211 INFO 15808 --- [extShutdownHook] o.s.s.concurrent.ThreadPoolTaskExecutor : Shutting down ExecutorService 'application'
2021-07-30 12:17:59.217 INFO 15808 --- [extShutdownHook] j.LocalContainerEntityManagerFactoryBean : Closing JPA EntityManagerFactory for persistence unit 'default'
2021-07-30 12:17:59.217 INFO 15808 --- [extShutdownHook] .SchemaDropperImpl$DelayedDropActionImpl : HH000477: Starting delayed evictData of schema 'public'
2021-07-30 12:17:59.664 INFO 15808 --- [extShutdownHook] o.s.s.concurrent.ThreadPoolTaskExecutor : Shutting down ExecutorService 'application'
2021-07-30 12:17:59.665 INFO 15808 --- [extShutdownHook] com.zaxxer.hikari.HikariDataSource : HikariPool-1 - Shutdown initiated...
2021-07-30 12:17:59.674 INFO 15808 --- [extShutdownHook] com.zaxxer.hikari.HikariDataSource : HikariPool-1 - Shutdown completed.
[INFO]
[INFO] Results:
[INFO]
[ERROR] Failures:
[ERROR] UserControllerTest.shouldCreateNewUser:104 Status expected:<201> but was:<400>
[INFO]
[ERROR] Tests run: 15, Failures: 1, Errors: 0, Skipped: 0
[INFO]
[INFO] -----
[INFO] BUILD FAILURE
[INFO] -----
[INFO] Total time: 45.039 s
[INFO] Finished at: 2021-07-30T12:17:59:05:30
```

# Adding Email Notification as a post build action

By using the Pipeline Syntax option generate script for extended email and add it as a post build action to the build stage

## Steps

### Sample Step

emailxt: Extended Email ▼

emailxt ?

To

Recipient Providers

Culprits

?

Delete

Developers

?

Delete

Add ▼

Subject

BUILD FAILED

Body

`${JELLY_SCRIPT.template="html-with-health-and-console"}`

Add Developers and Culprits as the recipients and the jelly script template in the body

## Who are Developers and Culprits in Recipients ?

- **Developers** - Sends email to anyone who checked in code for the last build. The developer whose commit triggered the pipeline comes in this category.
- **Culprits** - Sends email to the list of users who committed a change since the last non-broken build till now. This list at least always include people who made changes in this build, but if the previous build was a failure it also includes the culprit list from there.
- For email notification to work for these categories , the developers should have their email address configured in the git config.

# Post Build Action Added to the Build Stage

```
stage('Compile-Test-Install'){
  steps {
    catchError {
      //To stop the previously executing jar file running on port 8088
      sh "npx kill-port ${env.port}"
      //Maven Compile Goal ( -Pdev to use development spring profile)
      bat 'mvn clean install -Pdev'
    }
  }
  //Post Build Actions
  post {
    //If Build fails
    failure {
      script {
        //Publish JUnit reports
        junit '/target/surefire-reports/*.xml'
        //Send Email notification to developers and culprits if failure
        emailx attachLog:true , body: ''${JELLY_SCRIPT,template="html-with-health-and-console"}'',
        replyTo: '$DEFAULT_REPLYTO',
        recipientProviders: [[class: 'DevelopersRecipientProvider'],[class: 'CulpritsRecipientProvider'],
        [class: 'RequesterRecipientProvider']],
        subject: 'BUILD FAILED'
      }
      exit 0;
    }
  }
}
```

# Code Coverage and JaCoCo Plugin

- **Code Coverage** - It is a measure of how much of the application's code has been executed in testing. Essentially, it's a metric that many teams use to check the quality of their tests, as it represents the percentage of the production code that has been tested and executed.
- This gives development teams reassurance that their programs have been broadly tested for bugs and should be relatively error-free.
- In order to generate the coverage reports during the sonarqube analysis in stage 3 , **jacoco plugin** must be included in the pom.xml of the application before **mvn install**.
- **JaCoCo** is a free code coverage library for Java.
- Include the appropriate version of JaCoCo Plugin in pom.xml. **Jacoco 0.8.3** is used in this project.

# Including JaCoCo Plugin in POM

```
<properties>  
  <java.version>11</java.version>  
  <problem-spring-web.version>0.25.0</problem-spring-web.version>  
  <jacoco.version>0.8.3</jacoco.version>  
  <sonar.java.coveragePlugin>jacoco</sonar.java.coveragePlugin>  
  <sonar.dynamicAnalysis>reuseReports</sonar.dynamicAnalysis>  
  <sonar.jacoco.reportPath>${project.basedir}/../target/jacoco.exec</sonar.jacoco.reportPath>  
  <sonar.language>java</sonar.language>  
</properties>
```



```
<plugin>
  <groupId>org.jacoco</groupId>
  <artifactId>jacoco-maven-plugin</artifactId>
  <version>${jacoco.version}</version>
  <configuration>
    <skip>${maven.test.skip}</skip>
    <destFile>${basedir}/target/coverage-reports/jacoco-unit.exec</destFile>
    <dataFile>${basedir}/target/coverage-reports/jacoco-unit.exec</dataFile>
    <output>file</output>
    <append>true</append>
    <excludes>
      <exclude>*MethodAccess</exclude>
    </excludes>
  </configuration>
  <executions>
    <execution>
      <id>jacoco-initialize</id>
      <goals>
        <goal>prepare-agent</goal>
      </goals>
      <phase>test-compile</phase>
    </execution>
    <execution>
      <id>jacoco-site</id>
      <phase>verify</phase>
      <goals>
        <goal>report</goal>
      </goals>
    </execution>
  </executions>
</plugin>
```

# Stage Result

- If the Build Stage is successful , target directory will be generated consisting of the class files, JUnit reports and the artifacts (executable jar file)
- If the Build Stage fails , an email notification will be sent to the developer and culprits specifying the issue ( compilation failure, test failure etc) along with JUnit reports, build logs attached and the pipeline will be aborted.

# Stage 3

# Static Code Analysis

SonarQube Analysis

# What is SonarQube ?

- **Static Code Analysis** – Involves analysing the code base against parameters like code coverage , vulnerabilities , bugs etc by enforcing quality gates to detect issues like programming errors, coding standard violations, syntax violations, security vulnerabilities in the early stage.
- **SonarQube** is an open-source platform developed by SonarSource for continuous inspection of code quality. Sonar does static code analysis, which provides a detailed report of bugs, code smells, vulnerabilities, code duplications.
- It supports 25+ major programming languages through built-in rulesets and can also be extended with various plugins.
- Make sure that the sonarqube is installed , configured in Jenkins and running on the default port (port 9000) as mentioned in the installation section.

# Create a Access Token in SonarQube

Go to sonarqube account -> security -> Tokens. Generate a new Token and save it.

A Administrator


Profile Security Notifications Projects


### Tokens

If you want to enforce security by not providing credentials of a real SonarQube user to run your code scan or to invoke web services, you can provide a User Token as a replacement of the user login. This will increase the security of your installation by not letting your analysis user's password going through your network.

#### Generate Tokens

Generate

 New token "admin1" has been created. Make sure you copy it now, you won't be able to see it again!

 Copy

 4831bc7861adbc37dd1dab457637579849547bfb

Name	Last use	Created	
admin	4 hours ago	July 21, 2021	<button>Revoke</button>
maven	19 days ago	July 21, 2021	<button>Revoke</button>
admin1	Never	August 10, 2021	<button>Revoke</button>

Copy and Save the Token somewhere

# Add Sonarqube server and access token in Configure System

Go to Configure System -> SonarQube server. Specify the sonar server url and add the access token to the server authentication token as a secret text.

## SonarQube servers

☒ **Environment variables** Enable injection of SonarQube server configuration as build environment variables

If checked, job administrators will be able to inject a SonarQube server configuration as environment variables in the build.

## SonarQube installations

Name

sonarqube

Server URL

http://localhost:9000


Default is http://localhost:9000


Server authentication token

Token for sonarqube

Add

SonarQube authentication token. Mandatory when anonymous access is disabled.

 **Jenkins Credentials Provider: Jenkins**

 **Add Credentials**

Domain

Global credentials (unrestricted)

Kind

Secret text


Scope

Global (Jenkins, nodes, items, all child items, etc)

Secret

ID

4831bc7861adbc37dd1dab457637579849547bfb

 **This ID is already in use**

Description

Token for sonarqube

# Adding the Sonarqube Stage in the pipeline

```
stage('SonarQube Code analysis') {  
    steps {  
        script {  
            def scannerHome = tool 'sonarqube';  
            withSonarQubeEnv('sonarqube') {  
                bat 'mvn sonar:sonar'  
            }  
        }  
    }  
}  
  
stage("Quality Gate") {  
    steps {  
        catchError {  
            script {  
                timeout(time: 1, unit: 'HOURS') {  
                    def qg = waitForQualityGate()  
                    if (qg.status != 'OK') {  
                        error "Pipeline aborted due to quality gate failure: ${qg.status}"  
                    }  
                }  
            }  
        }  
    }  
    post {  
        failure {  

```

This will generate the sonar analysis of the codebase along with code coverage if JaCoCo plugin is configured. This Analysis can be viewed in SonarQube Interface.  
(A separate directory will be created in target named coverage-reports)

# Analysis generated in SonarQube

☆ project1

Failed

Last analysis: 21 days ago

🐛 Bugs

0 

A

🔒 Vulnerabilities

0 

A

🔥 Hotspots Reviewed

– 

A

💩 Code Smells

19 

A

Coverage

0.0%

Duplications

0.0%

Lines

721 

XS

 Java, XML

☆ spring-boot-rest-services-all-examples-for-springboottutorial.com

Passed

Last analysis: 21 days ago

🐛 Bugs

0 

A

🔒 Vulnerabilities

0 

A

🔥 Hotspots Reviewed

– 

A

💩 Code Smells

0 

A

Coverage

0.0%

Duplications

0.0%

Lines

248 

XS

 Java

☆ spring-boot-testing

Passed

Last analysis: 14 hours ago

🐛 Bugs

0 

A

🔒 Vulnerabilities

2 

D

🔥 Hotspots Reviewed

– 

A

💩 Code Smells

4 

A

Coverage

63.8%

Duplications

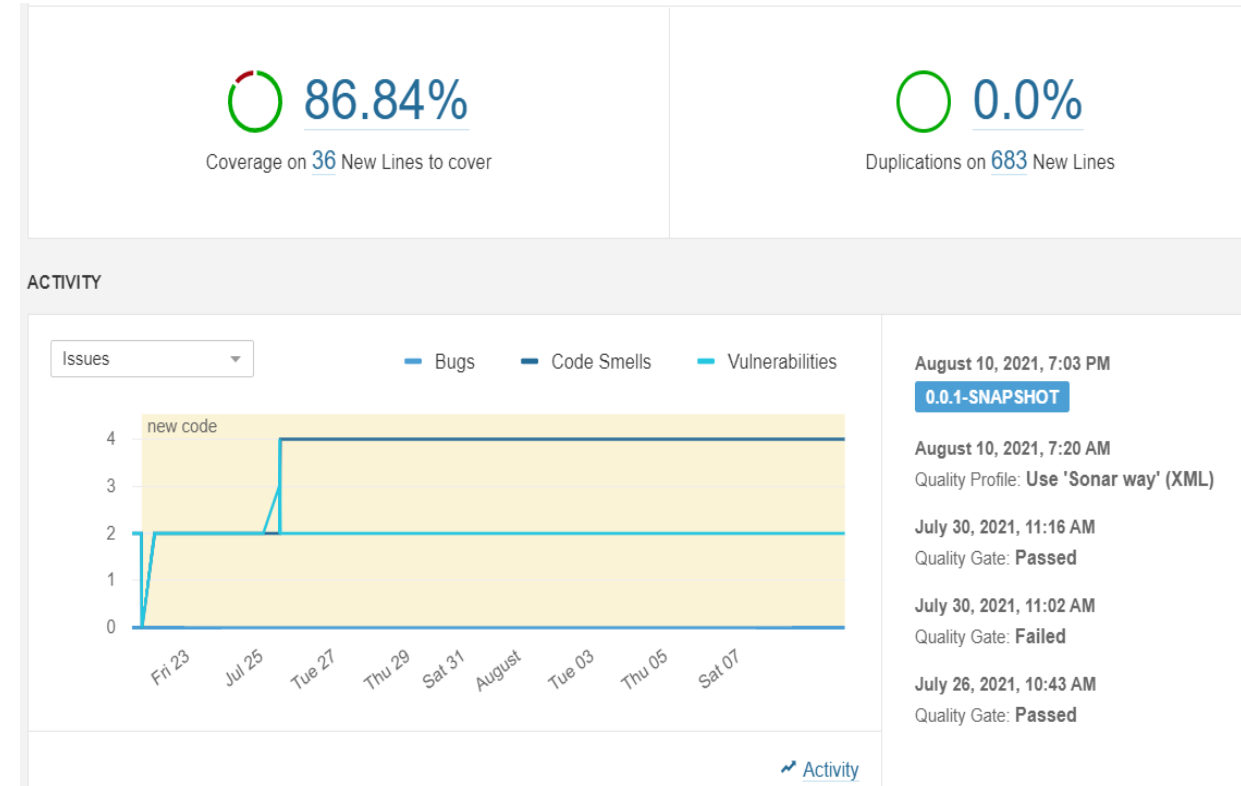
0.0%

Lines

453 

XS

 Java, XML



Note - spring-boot-testing is the name of the application used for this demo.



# Introduction to Ngrok

- Before moving ahead to creating custom quality gate for our project, lets get familiar with ngrok.
- For adding a quality gate in our Jenkins pipeline, we have to create a webhook for the Jenkins and add that to the project in sonarqube.
- Webhooks are not supported for the localhost urls , so we need to use ngrok for the local development purpose.
- **Ngrok** is a cross-platform application that enables developers to expose a local development server to the Internet with minimal effort.
- By using this , we can create https/http urls for a specific port on internet which will be forwarded to the localhost.

Download the Ngrok application and run the following command where it is downloaded.  
Command - **ngrok http 8080** (8080 is the port on which Jenkins is running)

```
ngrok by @inconshreveable

Session Status      online
Account             mayurtrap@gmail.com (Plan: Free)
Version             2.3.40
Region              United States (us)
Web Interface       http://127.0.0.1:4040
Forwarding           http://3faea14fd9b0.ngrok.io -> http://localhost:8080
Forwarding           https://3faea14fd9b0.ngrok.io -> http://localhost:8080

Connections        ttl    opn    rt1    rt5    p50    p90
                   0      0      0.00   0.00   0.00   0.00
```

The http url which is forwarded to the localhost will be used to create the webhook for the quality gate in sonarqube

# Creating Webhook for SonarQube Project

In your project in SonarQube Go to Overview -> Project Settings -> Webhooks.

Create a new webhook by providing the name and the url

**Create Webhook**

All fields marked with \* are required

**Name \***

code analysis ✓

**URL \***

http://3faea14fd9b0.ngrok.io/sonarqube-webhook/ ✓

Server endpoint that will receive the webhook payload, for example:  
"http://my\_server/foo". If HTTP Basic authentication is used, HTTPS is recommended to avoid man in the middle attacks. Example:  
"https://myLogin:myPassword@my\_server/foo"

**Secret**

✓

If provided, secret will be used as the key to generate the HMAC hex (lowercase) digest value in the 'X-Sonar-Webhook-HMAC-SHA256' header

Create Cancel

- The url format is **[ngrok-url]/sonarqube-webhook/**
- Make sure ngrok is active

# Configuring Quality Gates

- Quality Gates are the set of conditions a project must meet before it should be pushed to further environments. Quality Gates considers all of the quality metrics for a project and assigns a *passed* or *failed* designation for that project.
- Sonarqube provides a default Quality Gate which will be applied to all projects not explicitly assigned to some other gate. But we can create project specific custom quality gates as well.
- We can add multiple criteria to the custom quality gate based on code coverage, bugs, vulnerabilities on new code as well as on overall code.
- **Quality Profiles** are a core component of SonarQube where you define sets of rules that, when violated, raise issues on your codebase (example: Methods should not have a Cognitive Complexity higher than 15). Each individual language has its own Quality Profile.
- Read more on Quality profiles n sonarqube here. [Click Here](#)

Go to Quality Gates at top and create a new quality gate. Add required conditions to it. Select a project for this quality gate for make it the default gate for all projects

Quality Gates ?

Create

Sonar way

BUILT-IN

code-analysis

DEFAULT

code-analysis





Rename

Copy



Conditions ?

Add Condition

Conditions on New Code

Metric	Operator	Value	Edit	Delete
Bugs	is greater than	0		
Vulnerabilities	is greater than	0		

Conditions on Overall Code

Metric	Operator	Value	Edit	Delete
Line Coverage	is less than	60.0%		

Projects ?

Every project not specifically associated to a quality gate will be associated to this one by default.

## Configuring Quality Gate in Jenkins

Go to Manage Jenkins -> Configure System -> Quality Gates.

### Quality Gates - Sonarqube

Name?

Make sure the name is unique value

SonarQube Server URL?

Default value is 'http://localhost:9000'


SonarQube account token?

Use token instead of user and password

SonarQube account login?

Default value is 'admin'

SonarQube account password

 Concealed

Change Password

Default value is 'admin'

Maximum waiting time (milliseconds)

Default value is '300000' or 5 minutes

Add the SonarQube account token created before or username and password can also be used as an alternative

Maximum waiting time is the time for which Jenkins waits for the quality gate success, otherwise the build fails.

## Adding Quality Gate stage in Pipeline script

```
stage("Quality Gate") {
    steps {
        catchError {
            script {
                timeout(time: 1, unit: 'HOURS') {
                    def qg = waitForQualityGate()
                    if (qg.status != 'OK') {
                        error "Pipeline aborted due to quality gate failure: ${qg.status}"
                    }
                }
            }
        }
    }
}

post {
    failure {
        script {
            emailx attachLog:true , body: ''' <h4>Pipeline aborted due to quality gate failure</h4>  ${JELLY_SCRIPT,template=
            replyTo: '$DEFAULT_REPLYTO',
            recipientProviders: [[ $class: 'DevelopersRecipientProvider'],[ $class: 'CulpritsRecipientProvider'], [ $class:
            subject: 'Quality Gate Failure'
            exit 0;
        }
    }
}
```

Email notification is added as the post build step , to notify the developer in case if the quality gate fails

# Adding Notification in SonarQube

- We can also add email notifications in sonarqube for more specific notification about reason for quality gate failure.
- Go to SonarQube -> Administrator ->Users
- Create a User for the developer by specifying the email address.

Administration

Configuration ▾ Security ▾ Projects ▾ System Marketplace

### Users

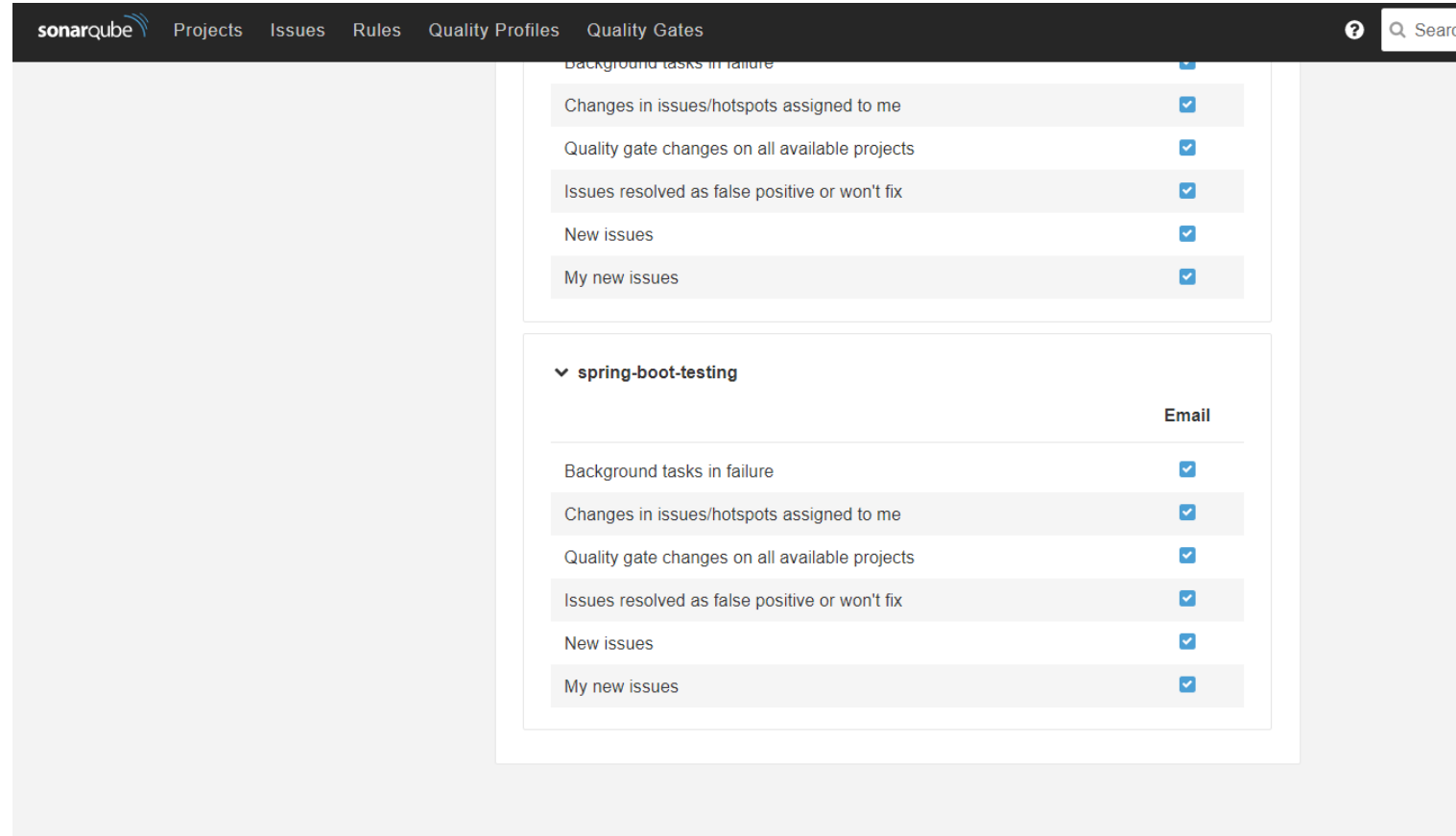
Create and administer individual users.

Q Search by login or name...

		SCM Accounts	Last connection	Groups	Tokens	
A	<b>Administrator</b> admin		< 1 hour ago	sonar-administrators sonar-users	3	
M	<b>Mayur</b> Mayur mayur.21810167@viit.ac.in		16 days ago	sonar-users	0	
VR	<b>Vaibhav Ramchandani</b> ramchandaniyaibhav2 ramchandaniyaibhav2@gmail.com		20 days ago	Developers sonar-users	0	
M	<b>mayanksonu11</b> mayanksonu11 mayanksonu11@gmail.com		20 days ago	Developers sonar-users	0	



The developer has to subscribe to the notifications for the project.  
For developer . Log In -> Account -> Notifications



Developer(User) can select various scenarios in which the notifications should be received for the project

# Email Notification sent by sonarQube.



**Mayur Bhor** <mayurtrap@gmail.com>

to mayanksonu11 ▾



Project: seat-booking

Version: 0.0.1-SNAPSHOT

Quality gate status: Failed

New quality gate threshold: Line Coverage < 60

More details at: <http://localhost:9000/dashboard?id=com.psl.seat-booking>

↩ Reply

➡ Forward



**mayurtrap@gmail.com** <mayurtrap@gmail.com>

to mayur.21810167 ▾

Project: spring-boot-testing

Version: 0.0.1-SNAPSHOT

1 new issue (new debt: 5min)

Type

Bug: 0 Vulnerability: 0 Code Smell: 1

Rules

Sections of code should not be commented out (java): 1

Tags

unused: 1

Most impacted files

UserController.java: 1

More details at: [http://localhost:9000/project/issues?id=id\\_test%3Aspring-boot-testing&createdAt=2021-07-26T10%3A33%3A25%2B0530](http://localhost:9000/project/issues?id=id_test%3Aspring-boot-testing&createdAt=2021-07-26T10%3A33%3A25%2B0530)

Note – SonarQube will only send notification to the developer in case if any new issue is encountered. So we can add email notification in Jenkins as a post build action as well , to make sure notification is sent every time there is quality gate failure.

# Stage Result

- SonarQube Analysis is generated along with code coverage (if Jacoco plugin is included) which can be seen in the sonarqube interface.
- If all the conditions in the quality gate are passed , the pipeline will move to the later stage.
- If the quality gate fails , notification is sent to the developer about the same , and the pipeline is aborted.

# Stage 4 - Deployment

- This stage involves starting the execution of the artifacts generated (jar/war) and running them either locally or on an external server.
- While running the jar file generated locally, make sure we run it in background so that it is not terminated by Jenkins when the stage is over.
- For running the executable in background, **nohup** is used in this pipeline. So make sure Git Bash is installed in the system. (Since bat will not work, sh has to be used)

# 1) Deploying the Jar Locally

```
stage('Deploy') {  
    steps {  
        script {  
            //For running the executable jar file in background  
            sh "JENKINS_NODE_COOKIE=dontKillMe nohup java -jar ./target/user-service.jar &"  
        }  
    }  
}
```

- The executable jar files can be located in the target directory.
- Make sure the port on which the application is going to run is free, if not get the port changed in application.properties of the spring boot application.
- JENKINS\_NODE\_COOKIE=dontKillMe – for not killing the application process when Jenkin job is finished.
- nohup -- & – for running the application in background

## 2) Deploying to the AWS server

- This involves publishing the artifacts generated(jar) to the AWS server and running the application on the server.
- Make sure Java (with the same version as used in development) is installed and configured on the server.
- Install the [Publish over SSH plugin](#) in Jenkins.

# Configuring AWS server in Jenkins

Go to Manage Jenkins -> Configure System -> Publish over SSH

## SSH Servers

SSH Server

Name

aws\_server

Hostname

13.233.51.13

Username

ec2-user

Remote Directory

☒ Use password authentication, or use a different key

Passphrase / Password



Concealed

Change Password

Add the hostname of the server(IP address of the aws server) , username and select password authentication.

Go to Advanced options and add the key for authentication . Key is the .pem file generated when creating the AWS instance .  
Test the configuration to get Suceess.

☒ Use password authentication, or use a different key

Passphrase / Password

.....

Path to key

Key

```
-----BEGIN RSA PRIVATE KEY-----
MIIEowlBAAKCAQEAtP0RRYgeGYSOgq85weURGUaGH2zq9myH9N6bEZiMbUOSGeak
Pm5BvDkuDBWcj5cyPitclqcqMBY2ctpEshKw7Gfxp+AKhwtFDLHT2c2T+fjwfrk
xGls1bRE/opRpwA+8eOTd/fUf00Kdqtaw2yosUeP+ERs5gFjlyEwQGcDz/yufnms
msxVyR7ZA0Lw3X47Qxd0HQRQrQ3juYgZ70CGoWHOrbVGD6xuf+GA6ONgoon5bxtF
Sx22bqLkY0M4fuVxA34uTDZfP04aOsU/kB/bt+pfj01t+ICHsVMtTUd2XNmSHn1V
kYN3iXlhlzx3Uj14huA2Txd/bM9I4lQ6ScnzswIDAQABAolBAAmxptQRGL/0CHip
gqBnX5P+6WnLp2Fze3glRQgXGAVI2/2h/8AMrFKommgr0YbFfMlyYgq7Aqv2ogDV
ynsjxMxEpp2to+kYW9BBrdDqQrjVL4MBpZIDm3JwwmTcxN7fpXfDw/VPY6lqVo7c
l9JR91aJ3Pup7jn7gt6/iUcx8MLeqQsAxTdp7vd2fcCcSTNzDmrW6cwBhbw222Vq
wT0lYUwd33JGbJExqHvvkeGTe5TC1w0w1D/7GmulB83T4K6mYyRDXA+e8k6l7SqK
LyISk7P+vpt8eWI4PRYo6CWXIBU9vX9MfE3YDwCBn8oNswWAUiqqh/05lXQjRC4j
```



# Generate the syntax for AWS deploy

- By using the pipeline syntax option, generate the pipeline script for sending the jar file to AWS server over ssh and executing it.
- Select the name of the server (just created) , source file(jar file), and the remote directory.
- Specify the command to be executed on the AWS server

## Steps

### Sample Step

sshPublisher: Send build artifacts over SSH

sshPublisher

#### SSH Publishers



SSH Server

##### Name

aws\_server

#### Transfers



Transfer Set

##### Source files

target/user-service.jar

##### Remove prefix

target

##### Remote directory

.

### Remote directory

.

### Exec command

```
//Stop the previously running jar file on port 8080  
'kill -9 $(lsof -t -i:8088)  
//Start execution of new jar file  
sudo java -jar user-service.jar --port=8088
```

All of the transfer fields (except for Exec timeout) support substitution of [Jenkins environment variables](#)

# Adding AWS deploy stage in pipeline

Add the generated script to the stage in pipeline

```
stage('AWS Deploy') {  
    steps {  
        script {  
            sshPublisher(publishers: [sshPublisherDesc(configName: 'aws_server', transfers: [sshTransfer(cleanRemote: false,  
exit 0'''', flatten: false, makeEmptyDirs: false, noDefaultExcludes: false, patternSeparator: '[, ]+', remoteDirectory: '.', r  
            }  
        }  
    }  
}
```

# Post Declarative Actions

Finally whole pipeline is successfully finished , and the application is deployed to the server, a notification is sent to the developer about the successful deployment.

```
post {  
    success {  
        script {  
            emailx attachLog:true , body: '''${JELLY_SCRIPT,template="html-health-deploy"}  
<br> Application Deployed Successfully''',  
                replyTo: '$DEFAULT_REPLYTO',  
                recipientProviders: [[ $class: 'DevelopersRecipientProvider'],[ $class: 'CulpritsRecipientProvider'], [ $cla  
                subject: 'Deployment Success'  
        }  
    }  
}
```

# Deployment Successful Notification

Deployment Success Inbox x



address not configured yet <mayurtrap@gmail.com>  
to me ▾



## Deployment Success

Build URL: <http://localhost:8080/job/Spring%20Boot%20Pipeline/1218/>  
Project: Spring Boot Pipeline  
Date of build: Tue, 10 Aug 2021 07:44:12 +0530  
Build duration: 1 min 45 sec and counting  
Build cause: Started by user anonymous  
Build description:  
Built on:

### Health Report

W	Description	Score
	Build stability: 3 out of the last 5 builds failed.	40

### Console Output

[...truncated 445 lines...]  
[INFO] BUILD SUCCESS  
[INFO] -----

```
[Pipeline] script
[Pipeline] {
[Pipeline] sh
+ JENKINS_NODE_COOKIE=dontKillMe
+ nohup java -jar ./target/user-service.jar
[Pipeline] }
[Pipeline] // script
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (Declarative: Post Actions)
[Pipeline] script
[Pipeline] {
[Pipeline] emailx
```

Application Deployed Successfully



build.log

# Complete Pipeline Script

Complete Pipeline Script can be found here. [Click here](#)