

CS 215 Web Oriented Programming

PHP Crash Course

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Readings

- \Box Chapters 3 7, 12
- □ http://www.php.net/manual/en/

PHP

- □ PHP is a server-side scripting language
 - scripts are embedded within HTML documents
 - designed to handle forms, file processing, and database access
 - numerous built-in functions for array and text processing
 - easy access to form data, session tracking, and cookies
 - simple function-call access to databases

PHP Script Processing

- When the Web server encounters a PHP script, it processes it in the same way that embedded
 JavaScript is processed by a browser
 - the PHP processor examines the document
 - regular HTML is simply passed to the browser
 - when PHP code is encountered, it is executed
 - any output is placed in the location of the script, and then passed to the browser
 - in most cases, this means that the output must be valid HTML
 - the browser never sees the PHP code

PHP Language

- □ PHP is an interpreted language
 - you don't need to compile it
 - some PHP-enabled Web servers will pre-compile commonly used or complex PHP web pages
- □ PHP syntax is similar to JavaScript
 - minor differences (e.g., string concatenation, classes)
- PHP is dynamically typed
 - the type of a variable is set every time it is assigned a value
 - like JavaScript, variables may be coerced to another type if they are used in a context for which they are not valid

Embedding PHP in HTML

- PHP can be embedded directly in an HTML document, or via an external file
 - □ internally, it is encapsulated within special tags

```
<?php
...
?>
```

- optionally, PHP can be configured to allow the "php" to be excluded (<? ... ?>)
- externally, using the include function

```
<?
include ("myincludedfile.php");
?>
```

PHP code can be within this included file, but must be encapsulated within the special PHP tag

Variables

- □ All variables must start with \$
 - variable names follow the same rules as other common languages (C, C++, JavaScript)
 - can't use common reserved words
 - case sensitive
 - no type declarations
 - an unassigned (unbound) variable has the value NULL
 - the unset function removes the variable assignment, giving it a value of NULL
 - the isset function checks to see if a variable has been assigned (bound)
- There are a set of pre-defined variables that are used for form processing and for checking the PHP settings, which we'll discuss later

Primitive Data Types

- □ There are eight primitive data types
 - integer
 - double
 - string
 - Boolean
 - array
 - object
 - resource
 - NULL

Strings

- Strings can be assigned with either single or double quotes
 - double quotes
 - embedded variables are interpolated
 - any variable names found within the string are replaced with their values

```
print("The sum is $sum.");
```

- can use escape sequences (e.g., \n)
- single quotes
 - embedded variables are not interpolated
 - escape sequences are not processed

String Operations and Functions

- The only string operator is concatenation (.)
 \$newString = "hello" . \$oldString;
- We can treat strings as arrays, accessing a single character using {d}

```
$character = $newString{3};
```

- □ There are a large number of string processing functions
 - strlen returns the number of characters in a string
 - strcmp alphabetical comparison of two strings
 - trim removes all white space before and after a string
 - strtolower converts the string to lower case
 - strtoupper converts the string to upper case
 - ... and many more (check php.net for the details)

Arithmetic Operators and Coercions

- PHP supports the usual arithmetic operations
- Coercions occur based on the context of the expression
 - if a number is used in the context of a string, it is converted to a string
 - if a string is used in the context of a number, it is converted to a number
 - if the string doesn't start with a number, zero is used
 - non-number characters at the end are ignored (except for e, where this is interpreted as the exponent if it is followed by a number)

Explicit Type Conversions

- PHP supports explicit type conversions
 - casting
 - works as expected

```
$sumInt = (int)$sum;
```

- type conversion functions
 - three specific functions: intval, doubleval, strval

```
$sumInt = intval($sum);
```

- settype function
 - takes the variable as the first parameter, and a string that specifies the type as the second parameter

```
$sumInt = settype($sum, "integer");
```

Checking the Type of a Variable

- □ There are two ways to check the type of a variable
 - gettype function
 - returns the type of the variable as a string

```
$type = gettype($sumInt);
```

- type-testing functions
 - takes the variable as the parameter, and returns true if the type matches the function
 - integer: is_int, is_integer, is_long
 - double: is_double, is_float, is_real
 - Boolean: is_bool
 - string: is_string

```
if (is_int($sumInt)) {
...
```

Output from PHP

- The output of a PHP script is HTML that is sent to the browser
 - embedded at the location of the script
 - many different ways to produce output
 - print
 - simple unformatted output
 - can be used with or without brackets (behaves like a function)
 - printf
 - formatted output
 - works the same as with C
 - echo
 - same as print, but does not behave like a function
 - <?=\$variable?>
 - shorthand syntax

Output Style

- Although there are a wide range of PHP coding styles, my preference is to:
 - process all the data and accumulate dynamic content in variables
 - avoid including HTML within the dynamic content
 - include all of the HTML at the end of the document
 - use the shorthand notation for inserting the dynamic content within the page

Example

```
<?
  d = date("l, F j, Y");
?>
<!DOCTYPE html>
<html lang = "en">
 <head>
   <title> today.php </title>
   <meta charset = "utf-8" />
 </head>
 <body>
   Welcome to my home page
   Today is <?=$d?>.
 </body>
</html>
```

Control Statements

- □ Control expressions
 - relational operators are the same as in JavaScript (including === and !==)
 - Boolean operators are as you would expect (&&, | |,!)
- Selection statements
 - all are the same as in C (and JavaScript)
 - if-else (can also use elseif)
 - switch
 - for
 - while
 - do-while
 - foreach (also includes special syntax for accessing keys)

Control Statements

- In the standard loop statements (for, foreach, while, do-while), there are two special control statements
 - break
 - terminates the execution of the loop construct
 - continue
 - skips the remainder of the current iteration, but continues the execution of the loop construct beginning at the next iteration

Arrays

- The arrays in PHP are unlike the arrays in any other programming language
 - can be used like normal arrays
 - can be used like associative arrays (hashes)
 - the value types can be mixed
 - the key types can be mixed
- Arrays are implemented as mappings of keys to values (with pointers to support sequential access)
 - keys are numbers: traditional array
 - keys are strings: hash
- There are a rich set of functions for manipulating and iterating through arrays

Array Creation

- Arrays can be created in one of two ways
 - using a variable like an array

```
$myArray[0] = 17;
$myArray["this one"] = 55;
$myArray[] = 45;
```

- using the array creation function array()
 - takes a list of values and returns the corresponding array
 smyArray = array(17, 24, 36, "smith");
 - takes one or more key=>value pairs as parameters, and returns the corresponding array

```
$myArray = array("Joe"=>15, "Mary"=>33, "Tom"=>44);
```

for all of these, you can mix the types for the keys and the values

Accessing Array Elements

- Individual elements can be accessed via subscripting
 - subscript contained within square brackets
 - refers to the key of the value to be referenced

```
$ages["Mary"] = 29;

$key = 3;

$myArray[$key] = "Hello";

<?=$myArray[3]?>
```

Functions for Dealing with Arrays

 There are two built-in functions for accessing the keys and values in an array

```
$highs = array ("Mon"=>22, "Tue"=>23, "Wed"=>18, "Thu"=>19,
"Fri"=>22, "Sat"=>23, "Sun"=>26);
$days = array_keys($highs);
$temps = array_values($highs);
```

There is a function for testing whether an element exists

```
if (array_key_exists("Wed", $highs)) {
   ...
}
```

Whole arrays or just array elements can be deleted

```
unset($highs);
unset($highs[4]);
```

More Array Functions

- is_array(\$list) returns true if \$list is an array
- in_array(17, \$list) returns true if 17 is an element
 (value) of \$list
- sizeof(\$list) returns the number of elements in \$list
- explode(" ", \$str) returns an array with the values of the words from \$str, split on a space
- implode(" ", \$list) returns a string of the elements from \$list, separated by a space

Sequential Access to Array Elements

- A set of functions provide easy access to the array elements in a sequential manner
 - by default, a pointer exists at the first element of each array
 - access this value using current
 - access this key using key
 - move the pointer forward and access the value using next
 - move the pointer backward and access the value using prev
 - access the key/value pair and move the pointer forward using each
 - reset the pointer and return the first value using reset
 - moving the pointer returns false when it cannot be moved further

Sequential Access

Using current and next \$cityVal = current(\$cities); print("\$cityVal
"); while (\$cityVal = next(\$cities)){ print("\$cityVal
"); Using each while (\$city = each(\$cities)){ print("\$city['value'] < br />"); □ Using foreach (version 1) foreach (\$cities as \$cityVal){ print("\$cityVal
"); Using foreach (version 2) foreach (\$cities as \$cityKey=>\$cityVal){ print("\$cityVal
");

Stack Functions

- There are two functions that provide stack functionality:
 - array_push puts a new element at the end and returns the number of elements in the stack

```
$num = array_push ($stack, $element);
```

array_pop takes the top element off the stack and returns it (or NULL if the array is empty)

```
$element = array pop($stack);
```

Sorting Arrays

- There is a built-in sort function that is intended for use with traditional array data
 - sorts the data in descending order (letters before numbers)
 - replaces keys with incremental numerical values
 - sort does not return a value sort(\$list);
- □ Two related sort functions
 - asort sorts the values, maintaining the original key-value associations
 - ksort sorts the keys instead of the values
- Reverse sort alternatives
 - rsort, rasort, rksort

Functions

 The method for defining functions is typical of Ctype languages

```
function name ([parameters]) {
    ...
}
```

- □ General characteristics:
 - functions need not be defined before they are called
 - no function overloading
 - functions can have a variable number of parameters
 - function names are not case sensitive (for now)

Function Parameters

- Variable number of parameters
 - more actual parameters than formal parameters
 - extra actual parameters are ignored
 - fewer actual parameters than formal parameters
 - missing formal parameters are unbound (=NULL)
- Default parameter passing is pass-by-value
- Pass-by-reference can be specified in the function definition by prepending an ampersand (&) to the parameter

```
function update(&$thing){
  $thing++;
}
```

Variable Scope

- □ The default scope of a variable in a function is local
 - a variable defined in a function is only visible in the function
 - variables defined outside of a function are not visible by default
 - such global variables can be only accessed if they are declared global within the function

```
global $sum;
```

variables can also be specified as static

```
function doIt () {
    static $count = 0;
    $count++;
    echo "this function has been called $count times <br/>/>";
}
```

Regular Expressions

- PHP supports the same Perl-based regular expressions that JavaScript does
- □ Two common functions:
 - preg_match
 - returns true if the regular expression matches the string

```
$found = preg_match("/^T/", $str);
```

- preg_split
 - returns an array containing the contents of the string split on the pattern

```
$elements = preg_split("/\W/", $str);
```

PHP Objects

```
class User {
  /* member variables */
  var $username;
  var $password;
  public $lastAccess;
   /* constructor */
   function construct($u, $p){
      $this->username = $u;
      $this->password = $p;
     $this->lastAccess = Date(DATE RFC2822);
   /* member functions */
   function checkLogin ($u, $p) {
       if ($this->username == $u && $this->password == $p) {
           return true;
       } else {
           return false;
```

Objects, Properties, & Functions

```
$user = new User;
$user2 = new User ("john", "secretpass");
$lastLogin = $user2->lastAccess;
if ($user2->checkLogin("tim", "hello")) {
  // successful login
} else {
 // failed login
```

Objects & Pass-By-Reference

 As you would expect, object assignment is pass-byreference

```
class Test {
    public $name;
}
$obj1 = new Test();
$obj1->name = "John";
$obj2 = obj1;
$obj2->name = "Bill";
```

 If you want a complete copy, you must use the clone keyword

```
\phi $obj2 = clone $obj1;
```

Built-in Objects

- There are a number of built-in objects available to the PHP script
 - some of the important ones are
 - \$_SERVER
 - \$_POST
 - **\$_GET**
 - \$_FILES
 - \$_COOKIES
 - \$_SESSION
 - \$_ENV
 - these are all "superglobals": available in all scopes throughout a script

Form Handling

- When a form is submitted, its contents are encoded and transmitted to the server
 - PHP implicitly decodes this data and makes it available in the \$_POST, \$_GET, and/or \$_FILES variables
 - arrays of the variables from the form
 - which one depends on the method of the form submission (get or post), and if there was a file upload
 - the array subscripts are the names of the form elements
 - the values are the contents of the submitted forms

The Power of the GET Method

- The HTTP GET method can be exploited without an HTML form
 - GET encodes the form elements in the URL
 - You can encode these yourself in a link

```
<a href="setvar.php?x=3&y=3&z=7">click me</a>
```

- □ There is a limit on how much data you can send this way, as well as the format
 - the URL cannot include spaces or other reserved characters
 - if your data includes things like? or &, these will need to be encoded too
- These variables can then be extracted using the \$_GET superglobal in PHP

```
$x = $_GET["x"];
$y = $_GET["y"];
$z = $_GET["z"];
```

Session Management

- □ The HTTP protocol is stateless
- But there are times where keeping track of state information is beneficial
 - previously browsed locations on a site
 - confirmation of prior login
 - contents of shopping baskets
- There are two mechanisms we can use for managing state information with PHP:
 - cookies
 - session variables

Cookies

- A cookie is a name-value pair that is passed between the browser and server
 - cookies are sent as part of the HTTP header
 - present in both requests and responses
 - can be created/overwritten both on the client and server
 - the browser will only send the cookie to the server that created the cookie (or the server that the browser was talking to when it created the cookie)
 - data is stored on the browser, which may pose a security risk

Cookies & PHP

- □ Creating a cookie
 - the setcookie function takes the name, value, and lifetime as parameters

```
setcookie("voted", "true", time() + 864000); // 10 days
```

- cookies must be created before any content is sent to the browser
- □ Reading a cookie
 - the value of the cookies can be read from the \$_cookies
 superglobal
 - □ it is a good idea to test for the existence of the cookie before using it (using the isset function)

Session Variables

- PHP includes built-in support for managing session variables
 - a session is the time span during which a browser interacts
 with a particular server
 - when a session is started, PHP creates a session ID
 - only this session ID is stored on the browser (via a cookie)
 - all of the session data is stored on the server, making this method more secure
 - if cookies are disabled, there is a mechanism for passing this session ID as a GET parameter, but then the session can be moved from one computer to another (which may be a problem)

PHP and Session Variables

 In order to use the session variables, the session has to explicitly be started

```
session_start();
```

- □ After this, the \$_SESSION superglobal can be used
 - associative array
 - can add as many variables as needed
 - session variables can be destroyed using unset
- If the session is no longer needed, it can be explicitly destroyed

```
session_destroy();
```

 The lifetime of the session (the cookie that holds the session ID) is specified in the PHP configuration (default: 1440 seconds)

Checking the PHP Configuration

There is a simple function built into PHP that will output all of the configuration settings for the server:

```
<?php phpinfo();?>
```

 If you put this in a page on its own, you can use it to easily check to see if a particular feature is enabled on the server

PHP Site Architecture

- As with any static website, we should give some thought to the maintainability of a PHP site
 - separate style (CSS) from content (HTML)
 - separate code (JavaScript) from content using implicit embedding (<script> tag links to external file)
 - whenever possible, we also want to separate the PHP code from the HTML content
 - put functions in one or more separate files and use the include function to add these to the pages that need them
 - do all of the data processing in one place (beginning of file) and then insert the results using the shorthand tag (<?=\$var?>)
 - consider using a template HTML file that is also separated from the data processing PHP file
 - general philosophy: maintainability

Homework

□ Read Chapter 10 & 11

□ Next topic: MySQL & PHP

- □ Upcoming deadlines:
 - Assignment 4: Nov 21 @ 11:55 PM