

vaida PLankyTE

Passionate about games as an artistic medium & management of educational events.

CONTACT

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SOCIAL

<https://twitter.com/underskinnyhrt>
<http://vaidap.itch.io> (games collection)
<http://vaidacreates.tumblr.com> (creative blog)
<https://soundcloud.com/vaidap>

EDUCATION

- Sep 2015 - May 2019 **The University of Edinburgh, Computer Science with Management (BEng)**
First-year curriculum: Functional Programming (**Haskell**), Object-Oriented Programming (**Java**), Computation and Logic, Data and Analysis, Cognitive Science, Calculus and its Applications, Introduction to Linear Algebra, Industrial Management
- Autumn 2015 **CodeFirst: Girls**
6-week outside course. Introduction to front end web development covering the basics of **HTML/CSS** and **jQuery**. Included a final project.
- Summer 2015 **HEADSTART Game Development Summer School**
A one-week program in Antwerp designed to provide new entrants to the industry with a broad range of skills in the field of game development.

PROJECTS

- March 2014 - Present **One Game A Month**
One small experiment in game design/interactive fiction per month. The [collection](#) has more than 20 games.
- September 2015 **There Is A Light That Never Goes Out**
Responsible for the entirety of the programming (using Construct 2) and sound design in a team of four. This gamejam game was featured at [International Festival For Independent Games](#)' "Games For Everyone" Pavilion. It has also appeared in an article about mental health in games in [the Scotsman](#).
- April 2014 **Talks With My Mom**
An interactive work in Construct 2 about gender and sexuality that appeared on [Kotaku](#) and on [VICE](#). Experiment on the autobiographical potential of video games, made independently in two days.

WORK EXPERIENCE

2016	Hack The Burgh Hackathon Organiser A 30-hour hackathon at the University of Edinburgh that welcomes ~100 hackers. Responsible for volunteers/staff and marketing.
2015 - 2016	Microsoft Student Partner & Editor MSPs represent Microsoft at their University and have the task of educating and inspiring others about technology through events and workshops. The Editors produce content for Microsoft blogs.
2014 - 2015	High School's Newspaper - Responsible for IT Co-founded the newspaper , helped design the blog and built an audience through the Facebook page.
2013 - 2015	High School Festival Organisation Participated two years as a crew member, one as a crew coordinator for the largest festival of the school.
Summer 2014	European Council 2-week work experience in the administrative branch of the EU Council.
2013 - 2014	Mini-Enterprise Young Enterprise project - students create a firm based around a product, and are able to put their management, brand building and sales knowledge into practice. Received an Entrepreneurial Skills Pass .

ADDITIONAL SKILLS AND INTERESTS

Programming	Haskell (familiar)
IDEs	Twine (proficient) Construct 2 (proficient)
Software	Photoshop, Illustrator (proficient) Ableton Live 9 (basic)
Languages	Lithuanian (native) French (bilingual proficiency) English (bilingual proficiency) Spanish (elementary)
Interests	Artificial Intelligence and Computing Society BLOGS (LGBT+ Society) Hackathons, Gamejams Singing-songwriting Graphic Design