```
#include <iostream>
#include <iomanip>
#include <assert.h>
#include <string>
using namespace std;
class Heap
{
        private:
                int *heap;
                int size, last;
                reheapUp(int);
                void reheapDown(int,int);
        public:
                Heap(int);
                void buildHeap();
                void createArr(int *);
                void printHeap();
                int insertHeap(int);
                int selectK(int);
                void heapSort();
                int deleteHeap();
};
Heap::Heap(int s)
{
        size=s;
        last=8;
```

```
heap=new int[size];
}
void Heap::buildHeap()
{
       int walker=1;
       while(walker<=last)
       {
              reheapUp(walker);
              walker=walker+1;
       }
}
Heap::reheapUp(int newNode)
{
       int parent, temp;
       parent=(newNode-1)/2;
       if(newNode!=0)
       {
              if(heap[newNode]>heap[parent])
              {
                      temp=heap[newNode];
                      heap[newNode]=heap[parent];
                      heap[parent]=temp;
                      reheapUp(parent);
              }
       }
}
void Heap::reheapDown(int root,int last)
```

```
{
        int lowkey=0;
        int temp=0,rightkey=0,leftkey=0,largechildkey=0,largechildindex=0;
        if((root*2)+1<=last)
        {
                leftkey=heap[(root*2)+1];
                if((root*2)+2<=last)
                {
                        rightkey=heap[(root*2)+2];
                }
                else
                {
                        rightkey=lowkey;
                }
                if(leftkey>rightkey)
                {
                        largechildkey=leftkey;
                        largechildindex=(root*2)+1;
                }
                else
                {
                        largechildkey=rightkey;
                        largechildindex=(root*2)+2;
                }
                if(heap[root]<heap[largechildindex])</pre>
                {
                        temp=heap[root];
```

```
heap[root]=heap[largechildindex];
                        heap[largechildindex]=temp;
                        reheapDown(largechildindex,last);
                }
        }
}
int Heap::insertHeap(int data)
{
        //size++;
        if(last==size-1)
        {
                cout<<"\nHeap is Full"<<endl;</pre>
        }
        else
        {
                last=last+1;
                heap[last]=data;
                reheapUp(last);
        }
}
int Heap::deleteHeap()
{
        if(last==-1)
        {
                cout<<"\nHeap is Empty"<<endl;</pre>
```

```
return 0;
        }
        else
        {
       heap[0]=heap[last];
        last=last-1;
       reheapDown(0,last);
}
}
void Heap::createArr(int *a)
{
       for(int i=0;i<size;i++)
        {
               heap[i]=a[i];
        }
}
void Heap::heapSort()
{
        int sorted, hold Data;
        buildHeap();
        sorted=last;
       while(sorted>0)
        {
               holdData=heap[0];
               heap[0]=heap[sorted];
               heap[sorted]=holdData;
```

```
sorted--;
               reheapDown(0,sorted);
       }
}
int Heap::selectK(int k)
{
        int holdout=0,i=0,temp=0,heapsize;
        if(k>last)
        {
               return 0;
        }
        else
       {
        i=1;
        heapsize=last;
        while(i<k)
        {
               temp=heap[0];
               deleteHeap();
               heap[last+1]=temp;
               i=i+1;
        }
       holdout=heap[0];
       while(last<=heapsize)
        {
               last=last+1;
               reheapUp(last);
```

```
}
        last--;
        return holdout;
}
}
void Heap::printHeap()
{
        for(int i=0;i<=last;i++)</pre>
        {
                cout<<heap[i]<<" ";
        }
}
int main()
{
        /*int n=0;
        cout<<"\n\n\tEnter size of Heap Array : ";</pre>
        cin>>n;*/
        Heap h1(12);
        int ar[]={5,10,35,25,10,20,40,30,50};
        h1.createArr(ar);
        h1.buildHeap();
        cout<<"\n\nElements of the heap:"<<endl;</pre>
        h1.printHeap();
        cout<<"\n\nInsert 33,22,8 into heap"<<endl;</pre>
        h1.insertHeap(33);
```

```
h1.insertHeap(22);
h1.insertHeap(8);
h1.printHeap();
cout<<"\n\nAfter deleting heap:"<<endl;</pre>
h1.deleteHeap();
h1.deleteHeap();
h1.deleteHeap();
h1.printHeap();
cout<<"\n\nInsert 60,70,80 into heap"<<endl;</pre>
h1.insertHeap(60);
h1.insertHeap(70);
h1.insertHeap(80);
h1.printHeap();
int k=0,s=0;
cout<<"\n\nEnter which highest element to view: ";</pre>
cin>>k;
s=h1.selectK(k);
cout<<"\nThe "<<k<<" highest element is "<<s<<endl;</pre>
h1.printHeap();
h1.heapSort();
cout<<"\nElements after sorting: "<<endl;</pre>
h1.printHeap();
```

```
return 0;
```

}

C:\Users\Vaidhai\Desktop\heapassignment.exe