

Simpler Approximations for the Network Steiner Tree Problem

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SCS Senior Thesis

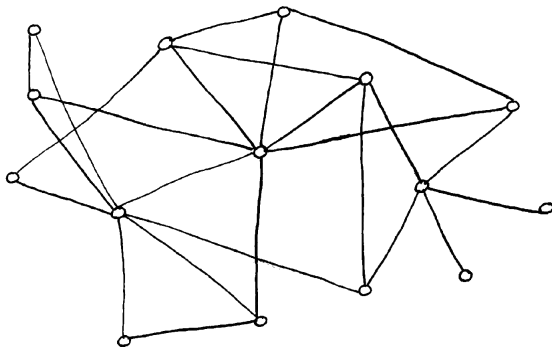
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Overview

- ▶ Introduce the Steiner Tree Problem
- ▶ Describe previous results
- ▶ Introduce Submodular Function Maximization
- ▶ Show how we used this to simplify previous approximation algorithms

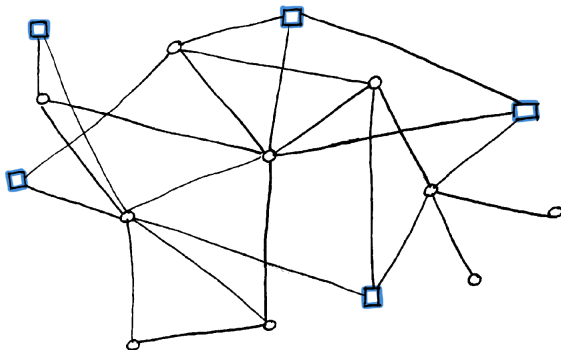
The Network Steiner Tree Problem

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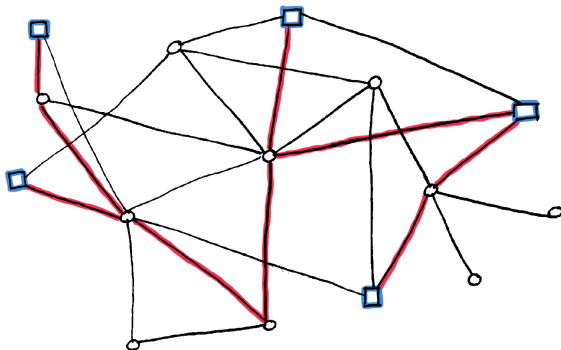
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- and **terminals** $V \subseteq V_{\text{full}}$ (blue)



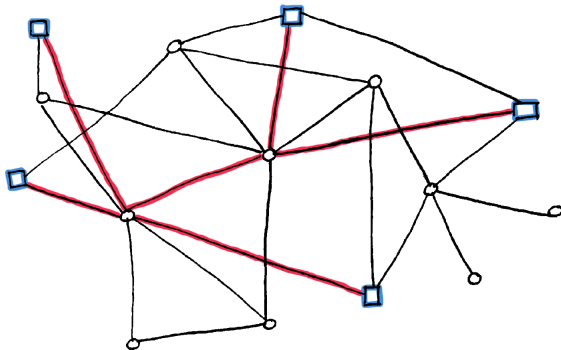
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- ▶ A **Steiner Tree** connects all terminals (red)



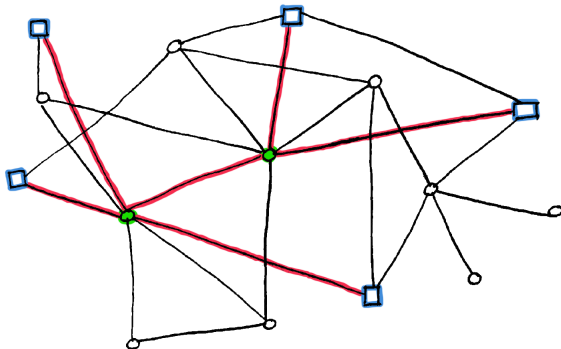
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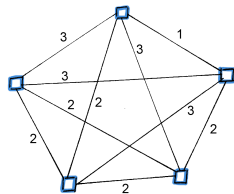
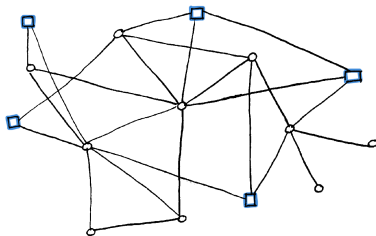
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- ▶ and **terminals** $V \subseteq V_{\text{full}}$ (blue)
- ▶ A **Steiner Tree** connects all terminals (red)
- ▶ Want to find minimum cost Steiner Tree
- ▶ Non-terminals in a Steiner Tree are **Steiner nodes** (green)



The Shortest Path Graph

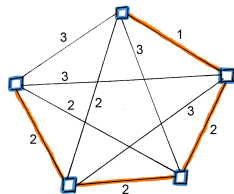
In general, this is NP-hard, so we look for polynomial-time approximations.

We can associate $G_{\text{full}} = (V_{\text{full}}, E_{\text{full}})$ with $G = (V, E)$, the shortest path graph on just the terminals.



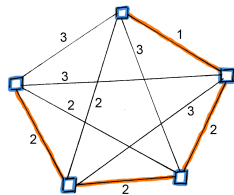
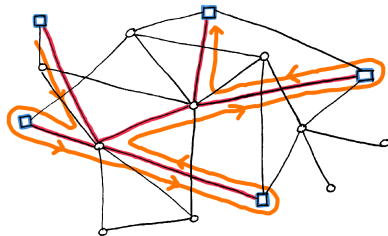
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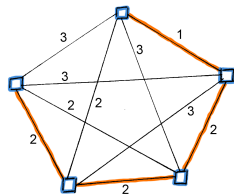
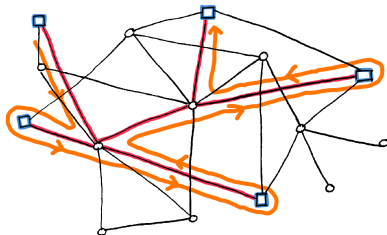
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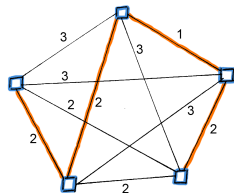
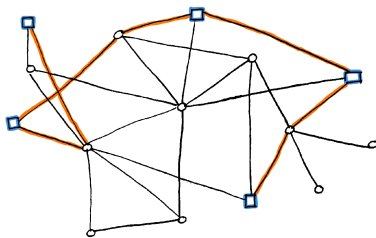
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- ▶ The MST of G gives a 2-approximation.
- ▶ We use the optimal Steiner Tree in G_{full} to construct a spanning tree in G .
- ▶ Denote the MST of G as $\text{MST}(G)$. Denote the cost of $\text{MST}(G)$ as $\text{mst}(G)$.



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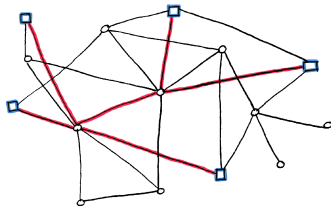
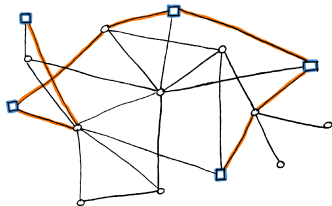
Where do we lose when we use the MST?



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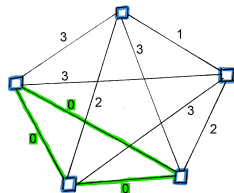
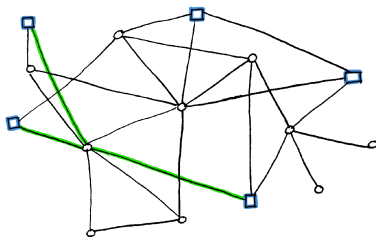
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We don't reuse the Steiner nodes effectively, so we redo work.



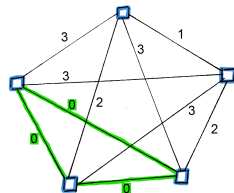
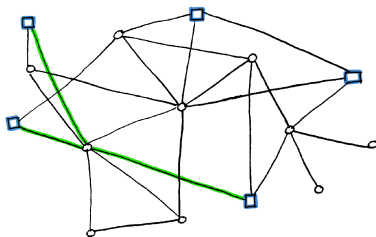
Contracting Components

- ▶ We contract a component K by sinking the cost for K , and setting the connections within K to 0 in G .



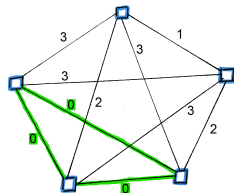
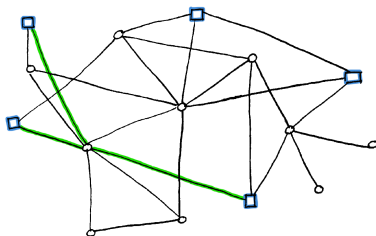
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- ▶ Define: $\text{save}_G(K) = \text{mst}(G) - \text{mst}(G[K])$.



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In the analysis, Zelikovsky proves that:

- ▶ A greedy choice of triples does well compared to the optimal choice of triples.
- ▶ There is a set of triples that we can contract that approximates the best Steiner Tree well.

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Key Observation [Cha18]

The save_G function that we are optimizing is **submodular**.

Submodular Functions

For a universe U , a function f over subsets of U

$$f : \mathcal{P}(U) \rightarrow \mathbb{R}$$

is **submodular**, if for any $A \subseteq B \subseteq U$, and new element $e \notin B$

$$f(A \cup \{e\}) - f(A) \geq f(B \cup \{e\}) - f(B).$$

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The **marginal value** of adding e to a subset is larger.

An Example of a Submodular Function

- Task: build cell towers



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- ▶ Universe (U): potential tower locations



An Example of a Submodular Function

- ▶ Task: build cell towers
- ▶ Universe (U): potential tower locations
- ▶ Value (f): sum of data connection speeds to each house



An Example of a Submodular Function

Consider the marginal value of e (blue) to set A (solid towers).



An Example of a Submodular Function

Consider the marginal value of e (blue) to set B (solid towers), a superset of A .



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- ▶ Each potential tower has a cost.
- ▶ Question: Given a budget, what is the highest value set we can build?
- ▶ This is an example of a **knapsack constraint**.



Submodularity: Back to the General Case

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- ▶ $1 - \frac{1}{e}$ is the best polynomial-time approximation unless $P = NP$.
- ▶ Small edit allows us to increase cost of S , in exchange for increased value.

Our Results

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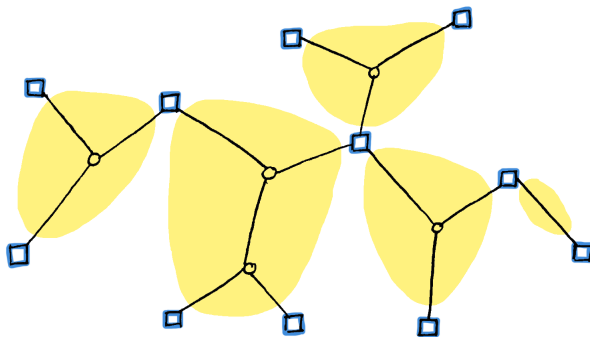
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Improving this idea for [Zel93]:

- ▶ Tuning cost v. benefit in submodular maximization gives us an approximation factor

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Based on modified contraction idea from Robins and Zelikovsky [RZ05]:

- ▶ Approximation factor:

$$1 + \frac{\ln 3}{2} + \epsilon \approx 1.693.$$

- ▶ This matches their bound.

Takeaways

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- ▶ We simplified combinatorial analyses of Steiner Tree approximations by viewing them as instances of Submodular Function Maximization.
- ▶ In the future we could look at whether this approach can simplify other approximations for this problem, based on linear programming and other techniques.

References

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