

Python Programming

Machine Learning Assignment: 10

There is one data set of wether conditions.

That dataset contains information as wether and we have to decides whether to play or not.

Data set contains the target variable as Play which indicates whether to play or not.

Consider below Marvellous Infosystems Play Predictor Dataset as

Marvellous Infosystems Play Predictor

Wether	Temperature	Play
Sunny	Hot	No
Sunny	Hot	No
Overcast	Hot	Yes
Rainy	Mild	Yes
Rainy	Cool	Yes
Rainy	Cool	No
Overcast	Cool	Yes
Sunny	Mild	No
Sunny	Cool	Yes
Rainy	Mild	Yes
	Sunny Sunny Overcast Rainy Rainy Overcast Sunny Sunny	Sunny Hot Sunny Hot Overcast Hot Rainy Mild Rainy Cool Rainy Cool Overcast Cool Sunny Mild Sunny Cool



According to above dataset there are two features as

- 1. Wether
- 2.Temperature

We have two labels as

- 1.Yes
- 2.No

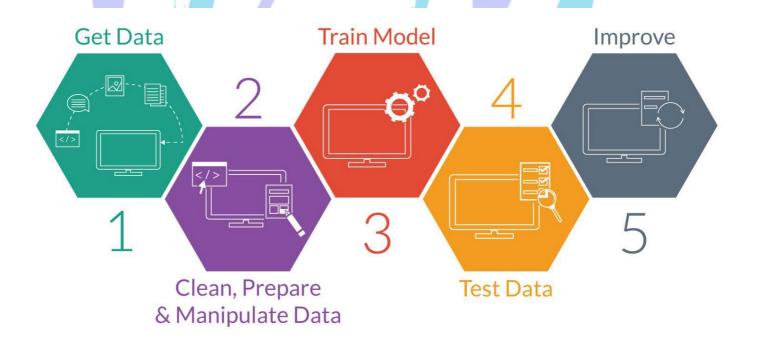
There are three types of different entries under Wether as

- 1.Sunny
- 2.Overcast
- 3. Rainy

There are three types of different entries under Temperature as

- 1.Hot
- 2.Cold
- 3.Mild

We have to design Machine Learning application which uses Classification technique.



Design machine learning application which follows below steps as



Step 1:

Get Data

Load data from MarvellousInfosystems_PlayPredictor.csv file into python application.

Step 2:

Clean, Prepare and Manipulate data

As we want to use the above data into machine learning application we have prepare that in the format which is accepted by the algorithms.

As our dataset contains two features as Wether and Temperature. We have to replace each string field into numeric constants by using LabelEncoder from processing module of sklearn.

Step 3:

Train Data

Now we want to train our data for that we have to select the Machine learning algorithm. For that we select K Nearest Neighbour algorithm.

use fit method for training purpose. For training use whole dataset.

Step 4:

Test Data

After successful training now we can test our trained data by passing some value of wether and temperature.

As we are using KNN algorithm use value of K as 3.

After providing the values check the result and display on screen.

Result may be Yes or No.

Step 5:

Calculate Accuracy

Write one function as CheckAccuracy() which calculate the accuracy of our algorithm. For calculating the accuracy divide the dataset into two equal parts as Training data and

Testing data.

Calculate Accuracy by changing value of K.