# Final Project - Data Management with R

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Armed conflicts in Asia and Africa (2015-16)



Figure 1:

### Prerequisities

library(readx1)
library(dplyr)
library(ggplot2)
library(ggmap)
library(knitr)

#### Introduction

Importing the dataset

**Data Cleaning** 

Preliminary Analysis

Regression Analysis

Interactive Visualization

Discussion

Conclusion

## Appendix

Table 1: Regression Table for Asia and Africa combined

Dependent variable: Fatalities

	Model 1	Model 2	Model 3
Continent			
Asia	-1.579***	-0.403***	-0.479***
	(0.07)	(0.07)	(0.07)
Actor Type (a)			
Ethnic Militia		2.183***	1.115*
45.5		(0.52)	(0.52)
Government/Mutinuous Force		1.978***	1.257*
0		(0.51)	(0.51)
Outside/External Force		2.640***	1.777**
D live 1 Miller		$(0.54) \\ 0.533$	(0.54) $-0.051$
Political Militia		(0.51)	(0.50)
Protestors		-0.631	-0.364
		(0.50)	(0.55)
Rebel Force		4.892***	4.016***
		(0.52)	(0.52)
Rioters		-0.531	-0.303
		(0.50)	(0.55)
Event Type (b)		, ,	` '
Battle - No Change of trty			-2.159***
			(0.33)
Battle-Non-state actr wins trty			2.290***
			(0.58)
Headquarters or base established Non-violent transfer of trty			-6.720***
			(1.53)
			-6.492***
Remote Violence			(0.56)
			-3.831***
Riots/Protests			(0.35) $-4.177***$
			(0.41)
Strategic Development			-5.843***
Strategic Development			(0.35)
Violence against civilians			-3.302***
			(0.34)
Intercept	-1.900***	0.903	4.852***
	(0.04)	(0.50)	(0.60)
 N	59436	59436	59436
Adjusted R- squared	0.01	0.041	0.055

Collinearlity: (a) Civilian group excluded; (b) Battle - Government regains territory excluded \*p < 0.05; \*\*p < 0.01; \*\*\*p < 0.001

Table 2: Regression Table for Africa

Dependent variable: Fatalities

Variable	Model 1	Model 2	Model 3
Actor Type (a)			
Ethnic Militia	3.376	0.298	-0.097
	(2.63)	(2.62)	(2.61)
Government/Mutinuous Force	2.854	0.147	0.014
	(2.63)	(2.61)	(2.60)
Outside/External Force	$\stackrel{\circ}{4}.107$	$\hat{1}.298$	$2.322^{'}$
	(2.64)	(2.63)	(2.62)
Political Militia	1.313	-1.143	-1.275
* ***	(2.63)	(2.61)	(2.60)
Protestors	1.957	-1.558	-2.005
	(2.63)	(2.64)	(2.63)
Rebel Force	6.827**	$\hat{3}.930$	$3.357^{'}$
	(2.63)	(2.62)	(2.61)
Rioters	2.526	-1.357	-1.669
	(2.63)	(2.64)	(2.63)
Event Type (b)	, ,	, ,	, ,
Battle - No Change of trty		-2.017***	-1.149**
Ţ,		(0.44)	(0.45)
Battle-Non-state actr wins trty		1.954**	3.055***
		(0.74)	(0.74)
Headquarters or base established		-7.212***	-6.193**
		(1.96)	(1.95)
Non-violent transfer of trty		-6.903***	-5.731***
		(0.72)	(0.72)
Remote Violence		-4.134***	-3.407***
		(0.47)	(0.47)
Riots/Protests		-4.477***	-3.964***
		(0.56)	(0.56)
Strategic Development		-6.030***	-5.262***
		(0.46)	(0.48)
Violence against civilians		-3.486***	-2.949***
-		(0.45)	(0.45)
Intercept	1.200	6.029*	5.479*
	(2.63)	(2.65)	(2.66)
N	35072	35072	35072
Adjusted R- squared	0.034	0.049	0.063

Collinearlity: (a) Civilian group excluded; (b)Battle - Government regains territory excluded Model 3 controls for the country

<sup>\*</sup>p < 0.05; \*\*p < 0.01; \*\*\*p < 0.001

Table 3: Regression Table for Asia Dependent variable: Fatalities

Variable	Model 1	Model 2	Model 3
Actor Type (a)			
Ethnic Militia	0.343	0.015	-0.088
	(0.18)	(0.19)	(0.19)
Government/Mutinuous Force	2.176***	1.951***	1.564***
<i>,</i>	(0.16)	(0.17)	(0.17)
Outside/External Force	0.203	-0.150	-0.497*
<i>'</i>	(0.20)	(0.21)	(0.21)
Political Militia	0.908***	0.617***	0.272
	(0.15)	(0.16)	(0.16)
Protestors	-0.552***	-0.088	-0.422*
	(0.15)	(0.21)	(0.21)
Rebel Force	1.107***	0.810***	0.626***
	(0.17)	(0.17)	(0.18)
Rioters	-0.460**	-0.010	-0.242
	(0.15)	(0.21)	(0.21)
Event Type (b)	, ,	,	,
Battle - No Change of trty		-0.367	-0.709
		(0.37)	(0.37)
Battle-Non-state actr wins trty		-3.360	-3.698
v		(2.23)	(2.21)
Non-violent transfer of trty		-1.642	-1.811
		(1.60)	(1.58)
Remote Violence		-0.313	-0.574
		(0.38)	(0.38)
Riots/Protests		-1.320**	-1.579***
		(0.40)	(0.40)
Strategic Development		-2.418***	-2.664***
•		(0.39)	(0.39)
Violence against civilians		-0.695	-0.945*
		(0.37)	(0.38)
Intercept	0.555***	1.408***	1.736***
•	(0.15)	(0.40)	(0.41)
N	24366	24366	24366
Adjusted R- squared	0.089	0.098	0.114

Collinearlity: (a) Civilian group excluded; (b)Battle - Government regains territory excluded Model 3 controls for the country

<sup>\*</sup>p < 0.05; \*\*p < 0.01; \*\*\*p < 0.001