

WPT Assignment 4

Exercise 1:

Create a function `processData` that takes two parameters: a string and a callback function. Your task is to write a callback that converts the string to uppercase and then call it within `processData`.

Requirements:

- Define a function `toUpperCase` that will serve as a callback.
- Pass a string and `toUpperCase` to `processData` and log the output.

```
function processData(x, call){
  str = call(x);
  console.log(str);
}

processData("samruddhi", (x)=>{
  return x.toUpperCase();
});
```

Exercise 2:

Write a function `forEachElement` that accepts an array and a callback. This function should apply the callback to each element of the array.

Requirements:

- Pass an anonymous function as the callback that multiplies each element by 2 and logs the result with the index.

```
function operation(arr, call){
  console.log(call(arr));
}

let arr = [10, 20, 30, 40, 50];
```

```

operation(arr, ()=> {
  for(i=0; i<arr.length; i++){
    arr[i] = arr[i] + 1;
  }
  return arr;
});

```

Exercise 3:

Simulate a network request by creating a function `fetchData` that takes a URL and a callback as parameters. Use `setTimeout` to simulate a delay and then call the callback with a string representing a response.

Requirements:

- After a delay, log the "response" to the console.

```

function fetchData(url, call){
  setTimeout(()=>{
    console.log("Data Received from "+url+"\n");
    if(call){
      call();
    }
  }, 2000);
}

console.log("Getting Data From url1...");
fetchData("url1", ()=>{
  console.log("Getting Data From url2...");
  fetchData("url2", ()=>{
    console.log("Getting Data From url3...");
    fetchData("url3");
  })
});

```

Exercise 4:

Modify fetchData from Exercise 3 to include error handling.

Requirements:

- Call the callback with an error message if an error occurs; otherwise, pass the "response."
- Handle the error gracefully by logging it if it occurs.

```
function fetchData(url, call){
  setTimeout(()=>{
    if(url.slice(0,3) == "url"){
      let res = "Data";
      console.log("Data Received from "+url+"\n");
      if(call){
        call(res);
      }
    }
    else{
      let err = "Error";
      console.log("Error: Cannot receive Data from "+url+"\n");
      if(call){
        call(err);
      }
    }
  }, 2000);
}

console.log("Getting Data From url1...");
fetchData("url1", (x)=>{
  console.log("Getting Data From url2...");
  fetchData("url2", (x)=>{
    console.log("Getting Data From url3...");
    fetchData("url3");
  });
});
```

```
    })
  });
```

Exercise 5:

Using `fetchData` from Exercise 4, create another function `processData` that simulates processing the fetched data. Chain these functions together using nested callbacks.

Requirements:

- First, call `fetchData`. Once the response is received, pass it to `processData`.
- `processData` should modify the data and log the processed result.

```
function fetchData(url, call){
  setTimeout(()=>{
    if(url.slice(0,3) == "url"){
      let res = "Data";
      console.log("Data Received from "+url+"\n");
      if(call){
        call(res);
      }
    }
    else{
      let err = "Error";
      console.log("Error: Cannot receive Data from "+url+"\n");
      if(call){
        call(err);
      }
    }
  }, 2000);
}

const processData = (Data)=> {
  if(Data!="Error")
```

```
        console.log("Processed "+Data+"\n");
    else
        console.log("Error Occured");
}

fetchData("url1", (x)=>{
    processData(x);
});

fetchData("ar11", (x)=>{
    processData(x);
});
```