Project Week 4 Journal

This week we met to decide on our backend tasks. Since, the work was divided into two major tasks, Frontend for designing the webpage and creating tutorial pages for explaining the Binary number. Second, task was to create a server and setup database which could talk with the server.

I had already created three tables/collections for storing information of Player, storing Scores and for storing the questions. Now, the task was to make the server talk with database and fetch data. The database connectivity part was remaining. For database, although Mongodb was good enough but we thought of using latest technology and hence decided to implement MHub which is cloud version of MongoDb. Now, I and Vimal will be doing the setup of MHub part and then later look into connectivity with the server.

**Xp value: Simplicity**

After creating the collection, we discussed on simple problems and need of fetching data from database for a user from scoreboad. A user's score will be updated on scoreboard once he completes the quiz. If a QuizBank Table can be independent.