Vaishanth Ramaraj

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EDUCATION

University of Maryland Master's in Robotics Engineering

Kongu Engineering College Bachelor's in Mechatronics Engineering College Park, MD, USA Aug 2021 - May 2023 Chennai, TN, India May 2016 - May 2020

TECHNICAL SKILLS

Programming Languages: Python, C++

Libraries and Tools: ROS, PyTorch, Sklearn, Pandas, Numpy, OpenCV, Git, Docker, Tensorflow, SolidWorks, Linux

ML Architectures: KNN, SVM, Softmax, MLP, CNN, YOLO, Transformers(BERT, LSTM), RAFT

WORK EXPERIENCE

Research Assistant

Children's National Research Center, DC, USA

Jun 2022 - Apr 2023

- Led a team to develop a modular autonomous navigation system for a powered wheelchair.
- Designed and developed end-to-end pipelines for mapping and localization using ROS, PyTorch, RTabmap and OpenCV with real-time performance of 35 FPS.
- Tested the software system in the Gazebo simulation with a dense environment to validate the system's integrity.
- Deployed the system using ARM-based docker container on Jetson Nano with Intel RealSense stereo camera and ESP32, resulting in 52% cost savings and less than 10W power consumption.
- Developed a real-time object detection system for smart wheelchair using YOLOv5 and Point Cloud algorithms for obstacle avoidance.
- A lightweight KIVY framework GUI for touch navigation was implemented, for a user-friendly and intuitive control interface.

Software Developer

Bariflo Labs, TN, India

Jul 2020 - Jun 2021

- Worked with a team of engineers to build a robust software system to remotely control Water Aeration device.
- Integrated algorithms for environmental data capture using sensors to collect water quality data every 10 seconds and perform regression algorithm analysis on the cloud with a latency of 160ms.
- Deployed the system on Raspberry Pi with remote operation implementation using onboard WiFi.

Intern - Robotics Developer

National Institute of Ocean Technology, Chennai, India

Dec 2019 - April 2020

- Led a team to design and fabricate a soft-gripper robotic manipulator prototype using flexible material 3D prints.
- Designed mechanical linkages for underwater manipulation using SolidWorks. Utilized micro-controllers to create a compact gripper mechanism with a max payload of 500g.

PROJECTS

- Monocular depth estimation and Path planning in partially known environments, implemented MiDaS using PyTorch for mapping and D* lite path planner using OpenCV. Achieved 30FPS in simulation. Link
- Simultaneous Segmentation and Depth Estimation, an innovative implementation to achieve precise monocular depth analysis for segmented objects and deployed on the cloud using Gradio GUI. Try it!
- Water Level Detection for ship hulls, using python RAFT (PyTorch) algorithm and OpenCV, achieving accurate estimates of water level up to 10 meters at 30 FPS, outperforming conventional optical flow methods. GitHub
- Automation solution for industrial warehouse using C++, ROS melodic and Gazebo simulation as part of ARIAC challenge to perform pick, place, and transport operations with an optimized control system. GitHub
- SLAM navigation system using ROS for a real-time search and rescue on Turtlebot3 in Gazebo simulation, using C++ to locate missing persons represented by Aruco markers and map the environment for improved search efficiency. GitHub

PUBLICATIONS

- Ramaraj, V., Paralikar, A., Lee, E. et al. Development of a Modular Real-time Shared-control System for a Smart Wheelchair. J Sign Process Syst (2023). Link
- Krishnamurthy, K., Meenakshipriya, B., Shree, K.I., Vaishanth, R., Sandeep, V. and Vijay, V.P., "Design and Development of Spherical Robot Using Pendulum Mechanism", 2020. Link