# \*\*SQUID GAME PROTOCOL **\*\***\*\*

# **Team Roles:**

- >>5 players per team
- >>Players are not allowed to enter once the game begins

## **Game Rounds:**

- 1) Red Light, Green Light
- 2) Key Unlocker
- 3) Six Legs

#### Prize:

Winning Team receives ₹1000

#### **Restrictions:**

mobile phones and other electronic devices are not allowed

### **GENERAL RULES & REGULATIONS:**

- >>Be on time: All players must arrive at the venue 15 minutes before the game starts.
- >>No joining late: Once a round starts, no one is allowed to enter.
- >>Team Discipline: Teams must stay together. Misconduct or rough play leads to disqualification.
- >>Follow Instructions: All players must follow the directions of the game coordinators.
- >>Dress Code: Wear comfortable clothing suitable for physical activity.
- >>No External Help: No hints, coaching, or help from outsiders.
- >>Immediate Elimination: Cheating, arguing, or breaking rules results in instant disqualification.
- >>Play safely: Organizers are not responsible for injuries.
- >>Decisions are final: Judges' decisions can't be questioned.