

## EXPERIMENT NO.3

**Class:**D20A

**Roll No:**32

**Batch:**B

**Aim:** Create a Cryptocurrency using Python and perform mining in the Blockchain created.

### 1. Blockchain Overview

Blockchain is a **distributed and decentralized digital ledger** that records transactions across a network of computers (nodes) in a secure, transparent, and tamper-resistant manner. It eliminates the need for a central authority by using cryptography and consensus.

Data is stored in a series of linked **blocks** forming a chronological chain. Each block typically contains:

- A list of **transaction data** (e.g., sender, receiver, amount)
- A **timestamp** indicating when the block was created
- The **hash of the previous block** (creating the link)
- Its own **unique hash** (a cryptographic digital fingerprint generated from the block's contents)

Once a block is added to the chain and confirmed by the network, its data becomes **immutable** — changing any information in a block would alter its hash, breaking the link to the next block and requiring recalculation of all subsequent blocks (which is computationally infeasible in a large network). This structure ensures security, transparency, and trust without intermediaries.

### 2. Mining

Mining is the process of validating transactions, creating new blocks, and securing the blockchain through computational work, primarily using the **Proof-of-Work (PoW)** consensus mechanism (as in Bitcoin).

Steps in mining:

1. Miners collect **pending transactions** from the network (mempool) and group them into a candidate block.
2. They perform a **computational puzzle** — repeatedly hashing the block header (including a variable nonce) until the resulting hash meets the network's difficulty target (e.g., starts with a required number of leading zeros).
3. The first miner to find a valid hash **adds the new block** to their copy of the blockchain and **broadcasts** it to all peers for verification.
4. If accepted, the block becomes part of the official chain.

Successful miners receive a **reward** (newly minted cryptocurrency + transaction fees) as an incentive for their work. Mining prevents double-spending, maintains decentralization, and makes tampering extremely expensive.

### 3. Multi-Node Blockchain Network

In a real blockchain (and in this lab simulation), the network operates as a **peer-to-peer (P2P)** system with multiple independent **nodes** (computers) instead of a central server.

In the lab setup:

- Three nodes run on separate ports (e.g., 5001, 5002, 5003).
- Each node maintains its **own full copy** of the blockchain ledger.
- Nodes communicate directly with each other (P2P) to share new blocks, transactions, and chain information.
- This decentralization ensures no single point of failure — if one node goes offline, others continue operating and can sync later.

Nodes validate incoming data and propagate valid information across the network, enabling global consensus without trusting any central entity.

### 4. Consensus Mechanism

Consensus is the process by which all nodes in a decentralized network agree on the valid state of the blockchain (i.e., which chain and transactions are legitimate).

In this lab (and Bitcoin), the mechanism used is the **Longest Chain Rule** (also called Nakamoto Consensus in PoW systems):

- When multiple valid chains exist (e.g., due to near-simultaneous block mining), nodes always adopt the **longest valid chain** (the one with the most accumulated proof-of-work / blocks).
- This rule resolves conflicts automatically — shorter/forked chains are eventually discarded as miners continue building on the longest one.
- It ensures eventual agreement on a single transaction history across the entire network.

This simple yet powerful rule achieves reliable consensus in a trustless environment.

## 5. Transactions & Mining Reward

A **transaction** in blockchain is a record of value transfer between parties, typically including:

- **Sender** address
- **Receiver** address
- **Amount** transferred
- Digital signature (to prove ownership)

Transactions are collected in the mempool, verified, and included in blocks during mining.

When a miner successfully creates a new block:

- All selected pending transactions are added to the block body.
- An automatic **reward transaction** (coinbase transaction) is included as the first transaction in the block.
- This coinbase transaction pays the miner a fixed **block reward** (newly created coins) plus all **transaction fees** paid by users.

The reward incentivizes miners to secure the network and introduces new coins into circulation in a controlled manner.

## 6. Chain Replacement

In a decentralized network, nodes may temporarily have different chain versions due to network delays or simultaneous mining.

The **/replace\_chain** endpoint (or equivalent resolve function) implements conflict resolution:

1. The node requests the current blockchain from all connected peers.
2. It compares the lengths (and validity) of received chains against its own.
3. If a **longer and valid chain** is found (following the longest chain rule), the node replaces its local chain with the longer one.
4. The node discards its shorter/forked chain and adopts the majority-accepted version.

This process keeps the blockchain synchronized and consistent across all nodes, ensuring everyone eventually agrees on the same transaction history.

## **CODE:**

### **1. Connect Nodes (POST)**

```
import datetime,hashlib,json

from flask import Flask,jsonify,request

import requests

from uuid import uuid4

from urllib.parse import urlparse

class Blockchain:

    def __init__(self):

        self.chain=[]

        self.transactions=[]

        self.create_block(proof=1,previous_hash='0')

        self.nodes=set()

    def create_block(self,proof,previous_hash):
```

```
block={'index':len(self.chain)+1,'timestamp':str(datetime.datetime.now()),'proof':proof,'previous_hash':previous_hash,'transactions':self.transactions}
```

```
self.transactions=[]
```

```
self.chain.append(block)
```

```
return block
```

```
def get_previous_block(self):
```

```
    return self.chain[-1]
```

```
def proof_of_work(self,previous_proof):
```

```
    new_proof=1
```

```
    check_proof=False
```

```
    while not check_proof:
```

```
hash_operation=hashlib.sha256(str(new_proof**2-previous_proof**2).encode()).hexdigest()
```

```
    if hash_operation[:4]=='0000':check_proof=True
```

```
    else:new_proof+=1
```

```
    return new_proof
```

```
def hash(self,block):
```

```
    encoded_block=json.dumps(block,sort_keys=True).encode()
```

```
    return hashlib.sha256(encoded_block).hexdigest()
```

```

def is_chain_valid(self,chain):

    previous_block=chain[0]

    block_index=1

    while block_index<len(chain):

        block=chain[block_index]

        if block['previous_hash']!=self.hash(previous_block):return False

        previous_proof=previous_block['proof']

        proof=block['proof']

        hash_operation=hashlib.sha256(str(proof**2-previous_proof**2).encode()).hexdigest()

        if hash_operation[:4]!='0000':return False

        previous_block=block

        block_index+=1

    return True


def add_transaction(self,sender,receiver,amount):

    self.transactions.append({'sender':sender,'receiver':receiver,'amount':amount})

    previous_block=self.get_previous_block()

    return previous_block['index']+1


def add_node(self,address):

    parsed_url=urlparse(address)

    self.nodes.add(parsed_url.netloc)

```

```

def replace_chain(self):

    network=self.nodes

    longest_chain=None

    max_length=len(self.chain)

    for node in network:

        response=requests.get(f'http://{node}/get_chain')

        if response.status_code==200:

            length=response.json()['length']

            chain=response.json()['chain']

            if length>max_length and self.is_chain_valid(chain):

                max_length=length

                longest_chain=chain

    if longest_chain:

        self.chain=longest_chain

    return True

return False

```

```

app=Flask(__name__)

node_address=str(uuid4()).replace('-', '')

blockchain=Blockchain()

@app.route('/mine_block',methods=['GET'])

```

```

def mine_block():

    previous_block=blockchain.get_previous_block()

    previous_proof=previous_block['proof']

    proof=blockchain.proof_of_work(previous_proof)

    previous_hash=blockchain.hash(previous_block)

    blockchain.add_transaction(sender=node_address,receiver='Richard',amount=1)

    block=blockchain.create_block(proof,previous_hash)

    response={'message':'Congratulations,you just mined a
block!','index':block['index'],'timestamp':block['timestamp'],'proof':block['proof'],'previous_hash':block['previous_hash'],'transactions':block['transactions']}

    return jsonify(response),200

@app.route('/add_transaction',methods=['POST'])

def add_transaction():

    json_data=request.get_json()

    transaction_keys=['sender','receiver','amount']

    if not all(key in json_data for key in transaction_keys):return 'Some elements of the
transaction are missing',400

index=blockchain.add_transaction(json_data['sender'],json_data['receiver'],json_data['amount'])

    response={'message':f'This transaction will be added to Block {index}'}

    return jsonify(response),201

@app.route('/connect_node',methods=['POST'])

def connect_node():

```



```

    json_data=request.get_json()

    nodes=json_data.get('nodes')

    if nodes is None:return "No node",400

    for node in nodes:blockchain.add_node(node)

    response={'message':'All the nodes are now
connected.','total_nodes':list(blockchain.nodes)}

    return jsonify(response),201

@app.route('/replace_chain',methods=['GET'])
def replace_chain():

    is_chain_replaced=blockchain.replace_chain()

    if is_chain_replaced:

        response={'message':'The chain was replaced by the longest
one.','new_chain':blockchain.chain}

    else:

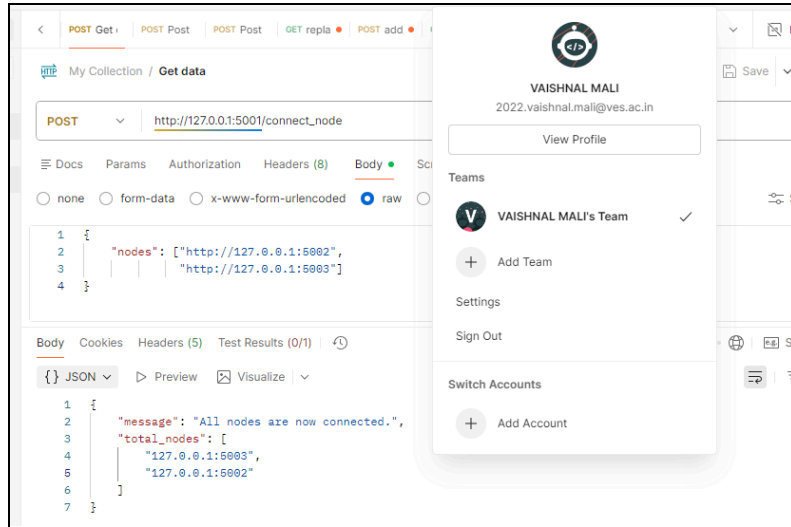
        response={'message':'The chain is already the largest
one.','actual_chain':blockchain.chain}

    return jsonify(response),200

app.run(host='0.0.0.0',port=5000)

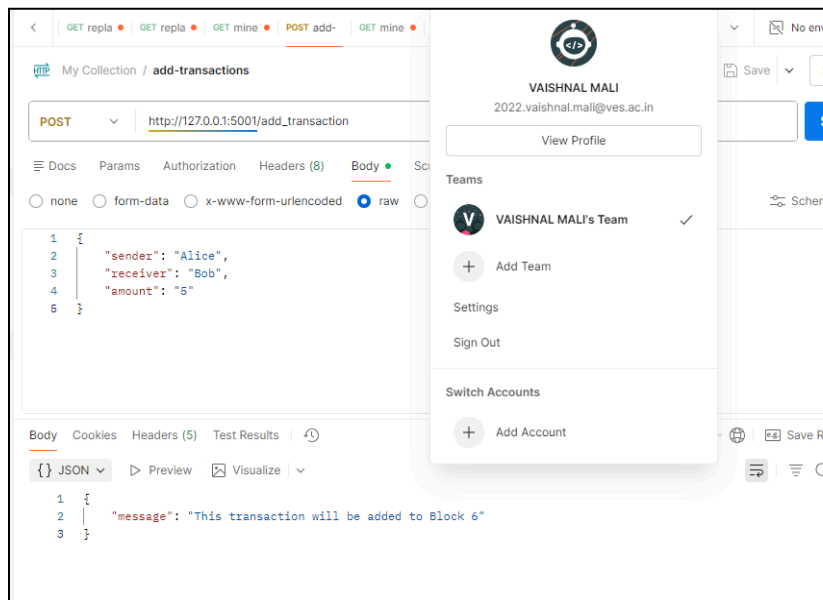
```

**OUTPUT:**



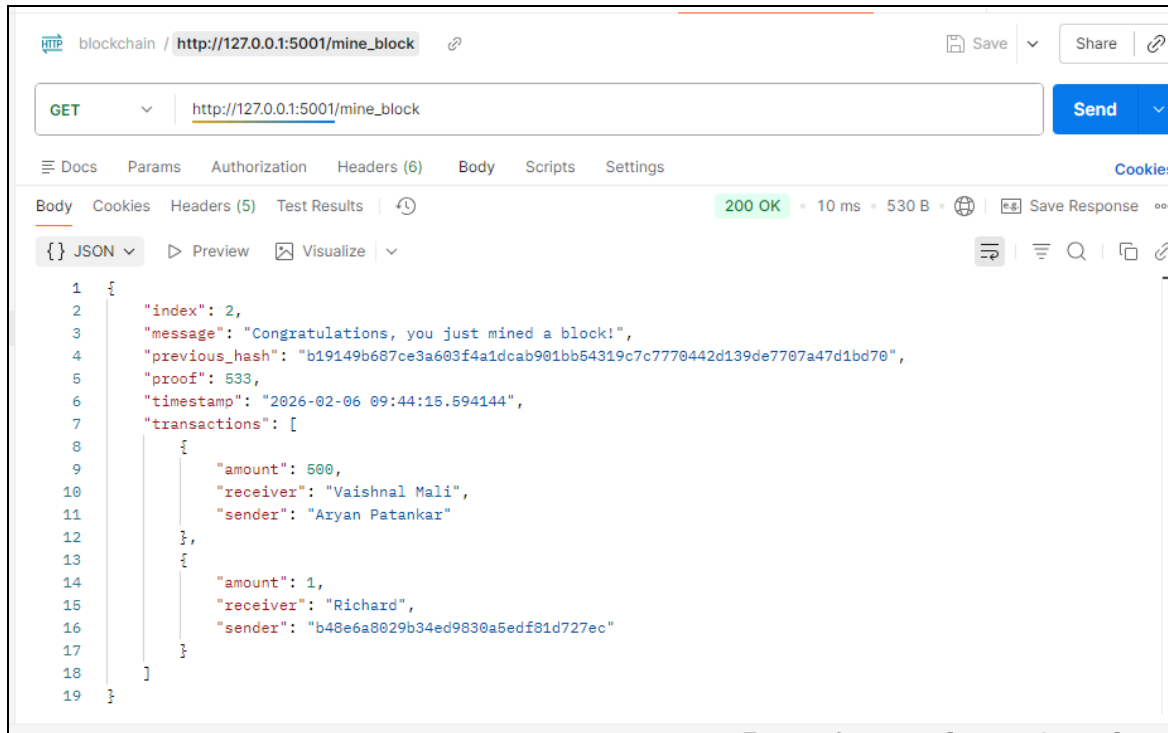
## 2. Add Transaction (POST)

URL : POST [http://127.0.0.1:5001/add\\_transaction](http://127.0.0.1:5001/add_transaction)



## 3. Mine Block (GET)

GET [http://127.0.0.1:5001/mine\\_block](http://127.0.0.1:5001/mine_block)



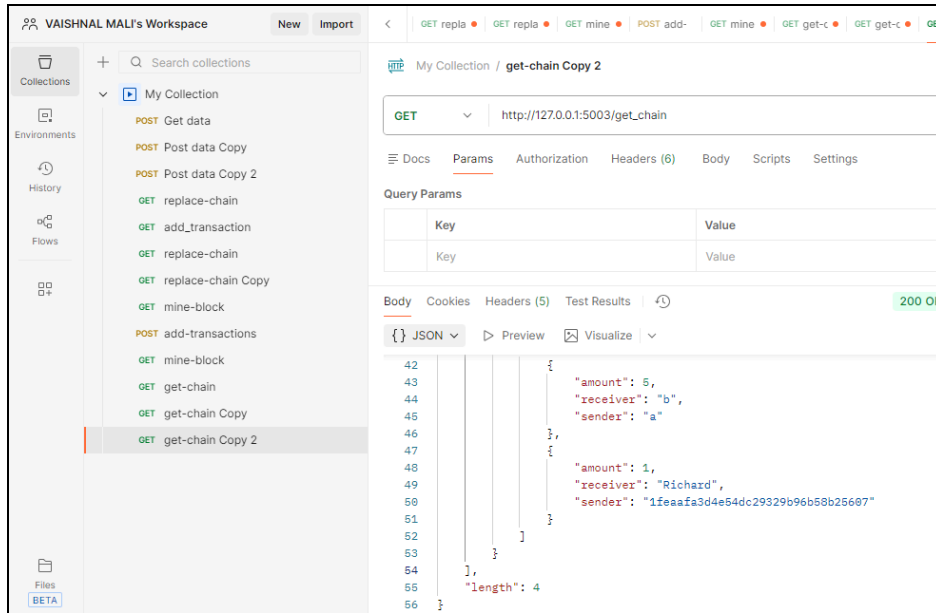
#### 4. Get Blockchain (GET)

GET `http://127.0.0.1:5001/get_chain`

You'll see:

- Transactions inside blocks
- transactions: `[]` for new pending list

Before



After

