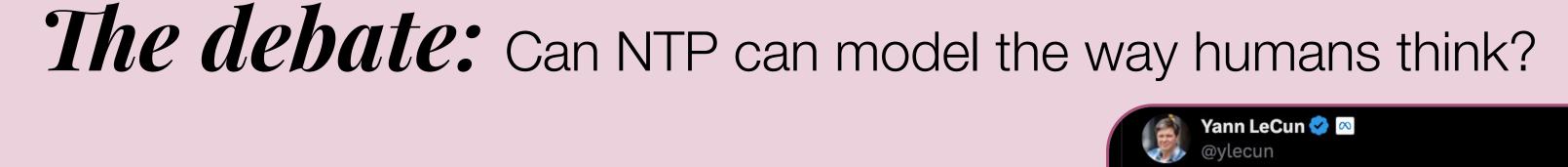
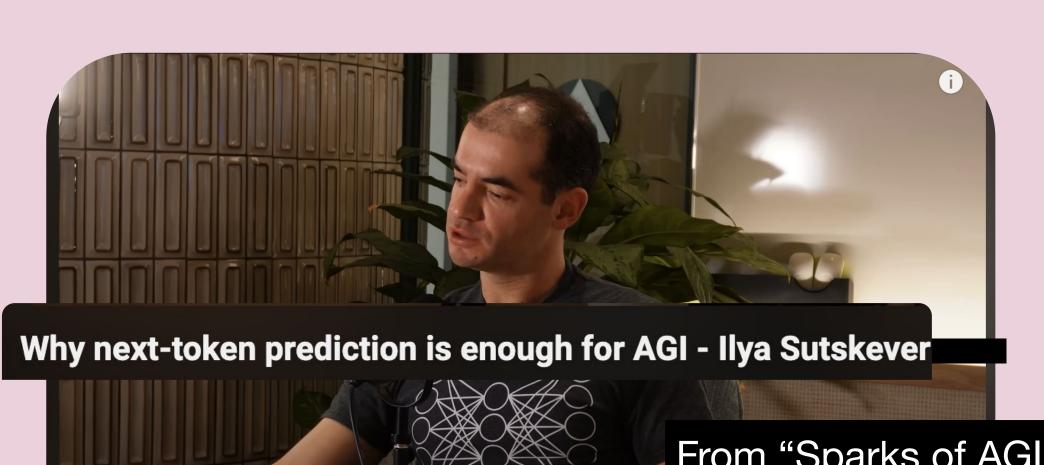
The Pitfalls of Next-Token Prediction (and how to fix them with multi-token prediction)

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o clarify: there will be language models in 5 years, but they won't be

relies on a local and greedy process of generating the next word, without any global or deep understanding of the task or the output. Thus, the model is good at producing fluent and coherent texts, but has limitations

"If humans just said the next token, Fallacy 1: they'd be speaking gibberish"

Wrong!

Contradicts



chain rule of probability!

Fact: Given full context, sampling from next-token probabilities = sampling from joint distribution.

 $Pr[\mathbf{Y} = (y_1, y_2, y_3, y_4, ...)]$ $= \Pr[Y_1 = y_1] \times$ $Pr[Y_2 = y_2 | Y_{<1} = (y_1)] x$ $Pr[Y_3 = y_3 | Y_{<2} = (y_1, y_2)] \times ...$



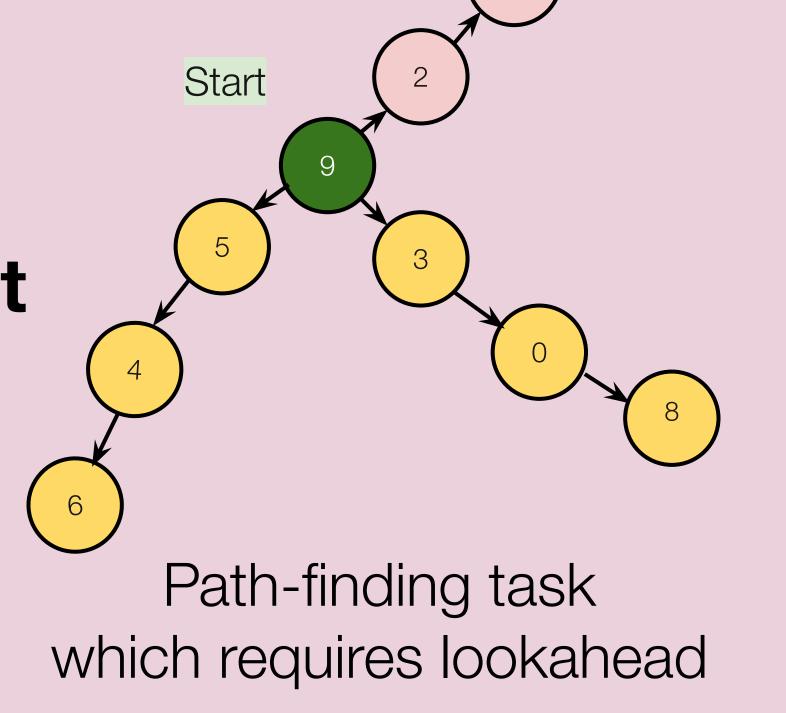
"The core issue is that Fallacy 2: next-token errors are compounding"

"Assume $\widehat{\Pr}[\text{next token } \checkmark \mid \text{context}] \approx 1 - \epsilon$ then $\widehat{\Pr}$ [all tokens \checkmark] $\approx (1-\epsilon)^{\text{#tokens}}$

Only an inference-time issue, potentially solvable by post-hoc backtracking etc.,

 We argue that the core issue lies in learning with NTP — not inference with NTP.

 We provide a first clear counter example of NTP-learning failure.



 We propose an extremely simple multi-token prediction alternative.

ETHzürich

Google Research



Our Contributions:

 We point out popular fallacies in the next-token prediction (NTP) debate

Path-finding on a path-star graph $2 \rightarrow 1, 0 \rightarrow 10, 9 \rightarrow 3, 5 \rightarrow 4, 4 \rightarrow 6, 3 \rightarrow 0, 1 \rightarrow 7, 9 \rightarrow 2, 9 \rightarrow 5 \parallel$ $9 \rightarrow 2 \rightarrow 1 \rightarrow 7$ **NTP** Goal learner's solution: First token: Subsequent uniform random tokens: guess! just output next node

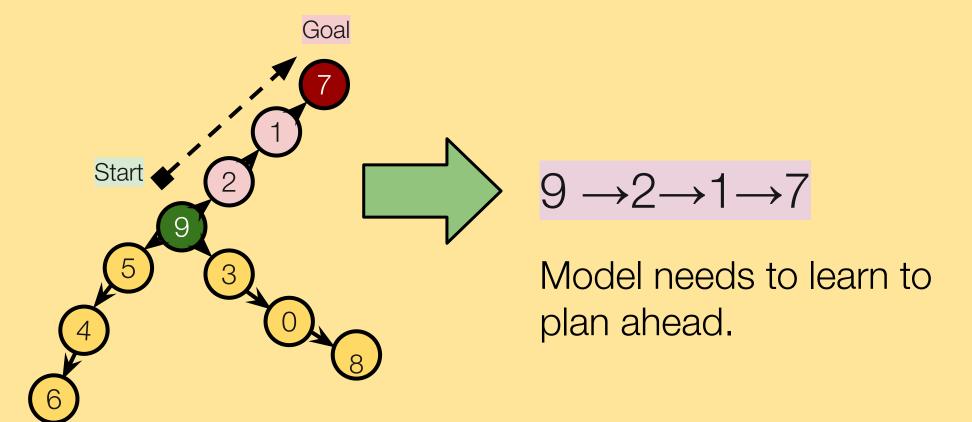
Why does next-token learning fail?

A straightforward task where

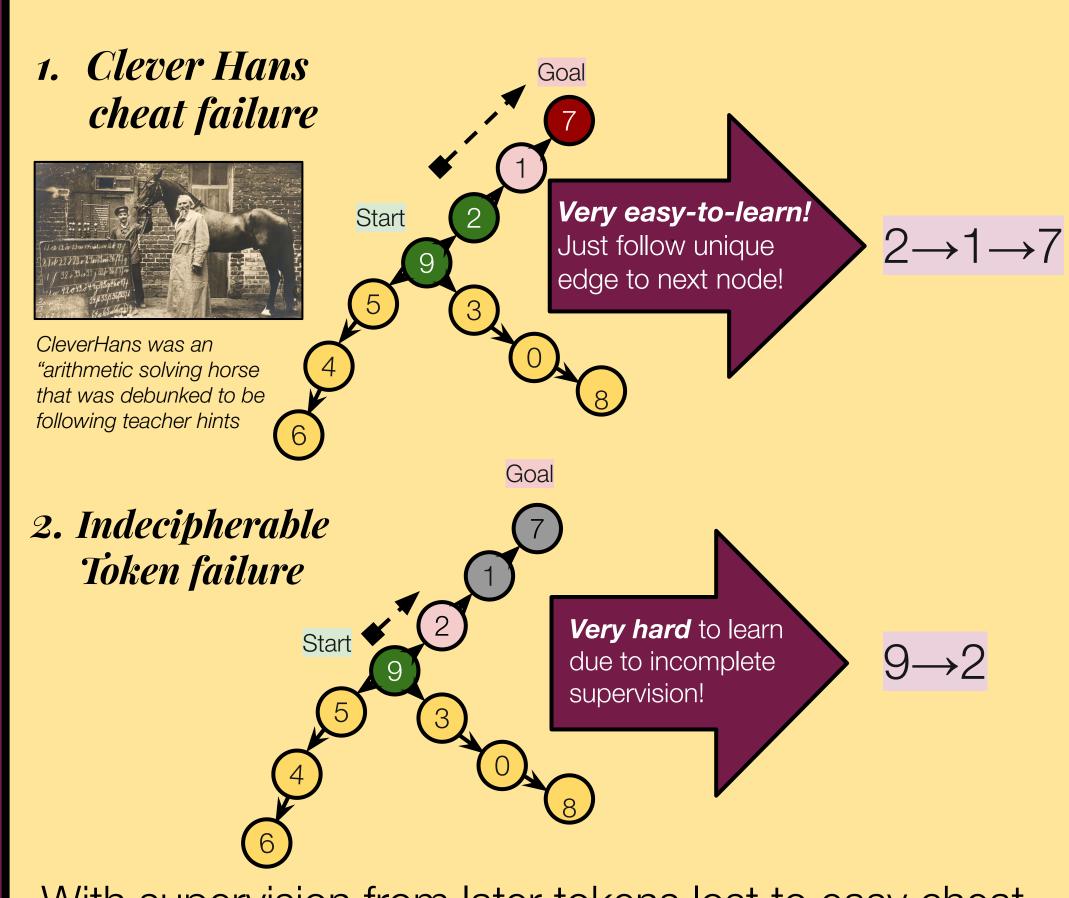
next-token learning fails

(in-distribution!)

Ideally, learn (problem ⇒ solution) mapping

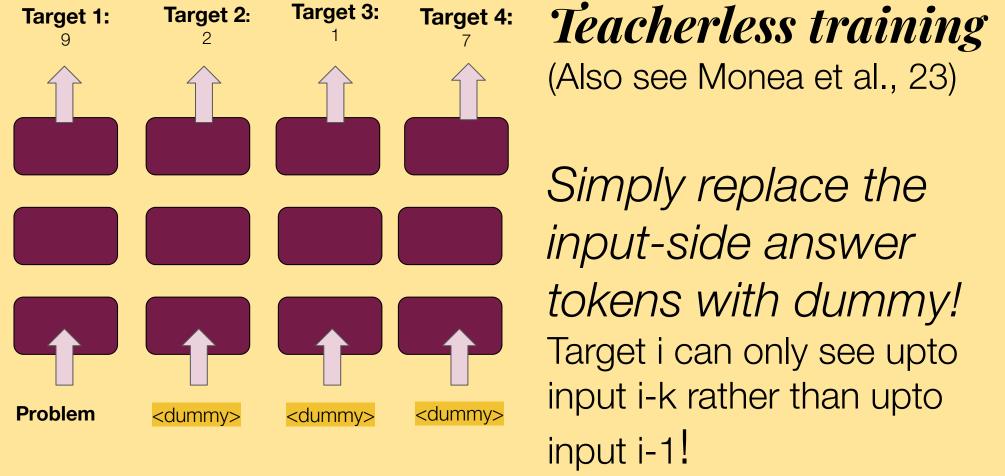


But next-token learning breaks this into unequivalent sub-problems!



With supervision from later tokens lost to easy cheat, learning earlier tokens becomes inefficient in data/computation — even impossible to learn.

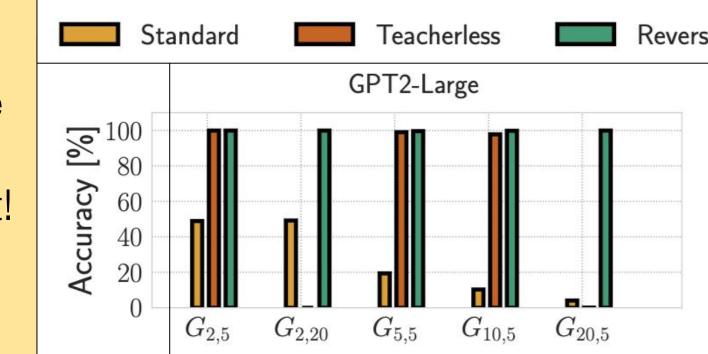
A simple multi-token objective

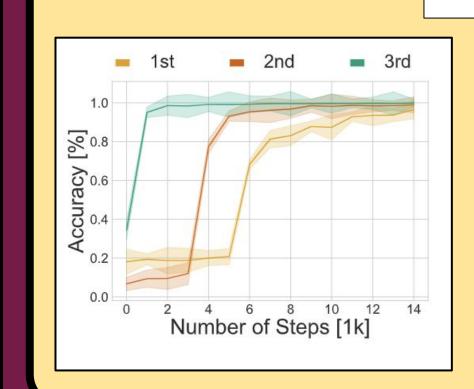


(Also see Monea et al., 23)

Simply replace the input-side answer tokens with dummy! Target i can only see upto input i-k rather than upto

Multi-token is able to learn where next-token cannot! See paper for Mamba and





Intuition: multi-token learner learns tokens in "correct" chronological order instead of left-to-right.

What's next?



We speculate this failure must occur in "lookahead" tasks e.g., poems or in story-writing where text is in "non-chronological order".



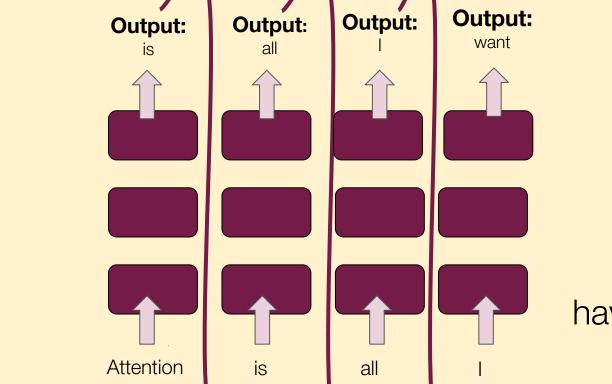
The debate needs more rigor and care. When we say "next-token prediction can't model human speech", our gut-feeling refers to limitations of next-token *learning*.



Need more dedicated efforts going beyond next-token prediction!



Fallacy 3: Conflating the two phases of next-token prediction



Autoregression during inference

= representing with NTP

Teacher-forcing during training = learning with NTP

A next-token predictor can represent any sequence. But can it <u>learn</u> any sequence efficiently?

Is it really true that:

 $\widehat{\Pr}$ [next token \checkmark | context] $\approx 1 - \epsilon$?