Microprocessors and Interfacing

Flour Packing Machine

Question No: 13

Group: 84



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An assignment submitted in partial fulfilment of the course requirements for

Microprocessor Programming and Interfacing

BITS Pilani, Pilani Campus

Problem Statement:

Design a Microprocessor based flour packing system. The flour to be packed is contained in a tower. The user keys-in the required amount of flour per packet which could be 5, 10 or 20kgs. The system should take the input and pack the specified amount of flour upon press of a START key. It is also required to monitor the temperature of the flour where packing is going on. This temperature range can be user settable which should also be displayed on a seven segment display. An alarm for any malfunctioning of the system like out of range temperature should be provided.

Assumptions:

- User inputs the temperature in ° C
- The temperature where the packing is going on is adjusted manually in range : 0° C to 250° C
- Minimum temperature entered is 0° C
- Maximum temperature entered is 99° C
- All user inputs should be whole numbers.
- Rate of flow of flour varies linearly with the time for which the valve is kept open.
- Assumptions for keypad :
 - User presses '/' key on the keypad to set the minimum temperature.
 - User presses 'x' key on the keypad to set the maximum temperature.
 - User presses '-' key on the keypad to set the desired weight.
 - User presses '+' key on the keypad to start the process of filling the packets.
 - User presses '=' key on the keypad to reset the minimum and maximum temperature values entered. It also disables the alarm (if ringing).
 - User presses 'ON/C' key on the keypad to Enter.

Components Used

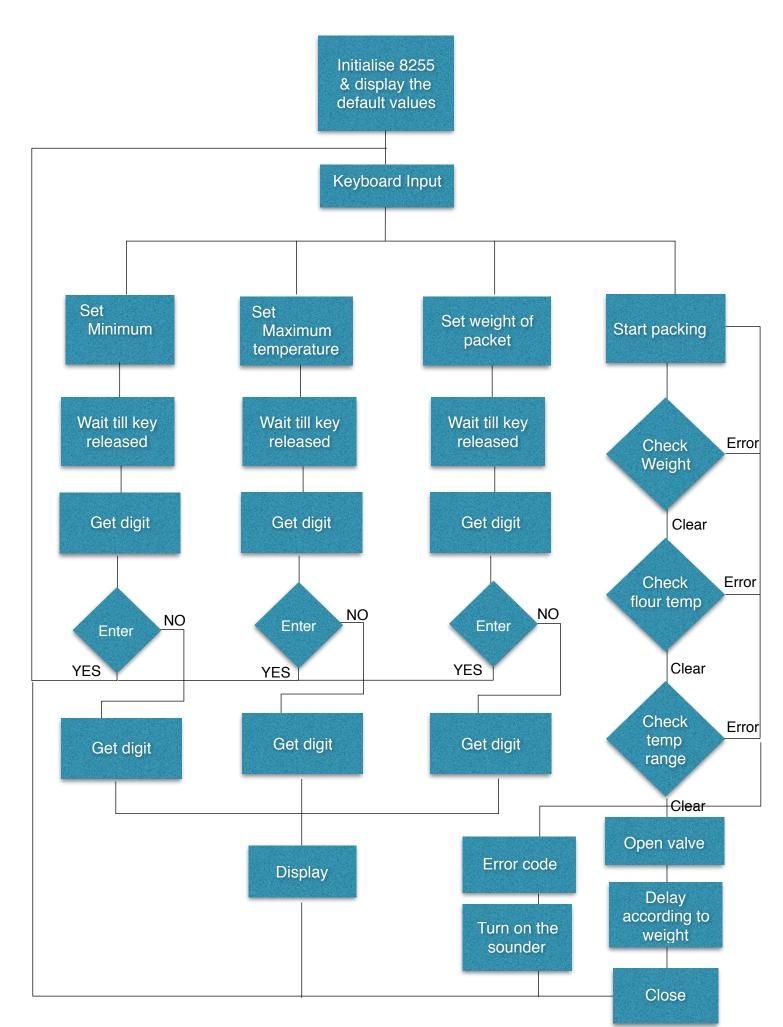
S. No.	Components Used	Quantity	Purpose
1	7-Segment common cathode Display	4	To display minimum & maximum temperature
2	Keypad - small Calc	1	To take user input for weight, minimum & maximum temperature and to start.
3	ADC0808	1	To convert Analog signal by LM35 Temperature sensor to digital.
4	LM35 (Precision Centigrade Temperature Sensor)	1	To sense the temperature of the flour packed.
5	8255A (Programmable Peripheral Interface)	4	To interface ADC0808, keypad, sounder, stepper motor and 7-segment display.
6	74LS245 (Octal Bus Tri-state Transceivers)	2	To amplify the data received and sent.
7	74LS138 (3:8 decoder)	1	To decode the address so as to select different memory chips and input & output devices.
8	8086 Microprocessor	1	To run the code stored in the memory chips.
9	74LS373 (Octal latches with 3 state output)	3	To latch the address generated for the entire machine cycle.
10	2732- 32K (4K*8) EPROM	2	To store the code.
11	6116- 16K (2K*8) Static RAM	2	To store the values of the variables used in the code.
12	Sounder (Piezo Sounder model outputs)	1	Produces sound when: minimum temperature> maximum temperature OR weight != 5 or 10 or 20kgs. OR Temperature of flour out of range. OR Wrong key entered.
13	Motor-Stepper (Unipolar stepper motor)	1	Used to open and close the valve & while flour packing.
14	2-input OR Gate	10	Helps in decoding memory addressing and M/IO'
15	NOT Gate	2	Helps in decoding memory addressing and M/IO'

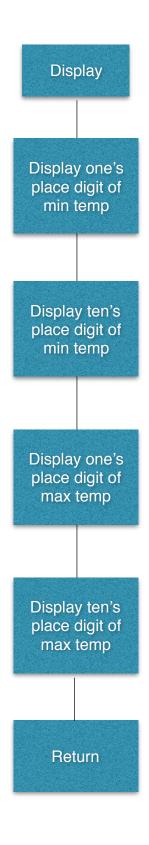
Memory and I/O Interfacing

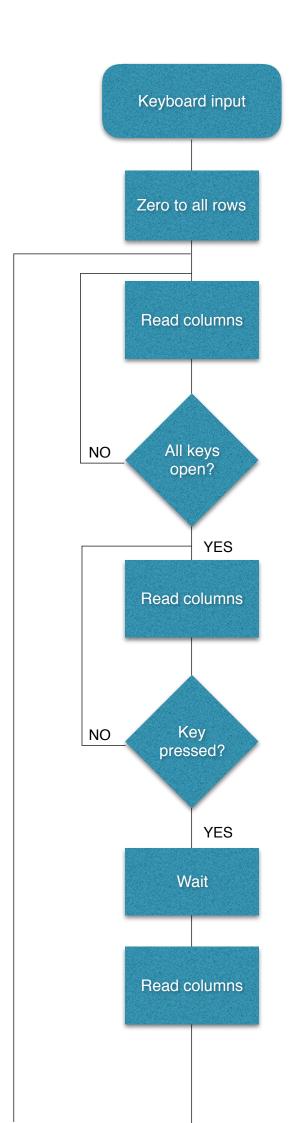
	A19	A18	A17	A16	A15	A14	A13	A12	A11	A10	A9	A8	A7	A 6	A 5	A 4	А3	A2	A 1	A 0	BHE'	M/IO'
EVEN RAM	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	0	1	1
ODD RAM	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0	1
EVEN ROM	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1
ODD ROM	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1
CS1	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
CS2	0	0	0	0	0	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
CS3	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
CS4	0	0	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0

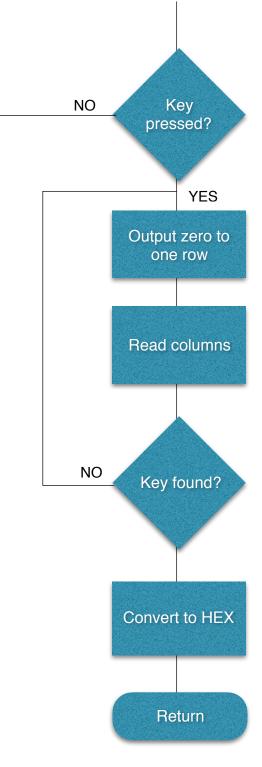
ITEM	ADDRESS	REMARK
MEMORY		
RAM	00000H-00FFFH	Even and Odd RAM depending on A0 and BHE' 4K->2K*2
ROM	02000H-03FFFH	Even and Odd ROM depending on A0 and BHE' 8K->4K*2
8255(#1)		Connects 7-segment display with minimum temperature
PORT A	4000H	
PORT B	4002H	
PORT C	4004H	
CONTROL WORD REGISTER	4006H	
8255(#2)		Connects 7-segment display with maximum temperature
PORT A	6000H	
PORT B	6002H	
PORT C	6004H	
CONTROL WORD REGISTER	6006H	
8255(#3)		Connects keypad, sounder and stepper motor
PORT A	8000H	
PORT B	8002H	
PORT C	8004H	
CONTROL WORD REGISTER	8006H	
8255(#4)		Interfaces ADC0808
PORT A	А000Н	
PORT B	A002H	
PORT C	A004H	
CONTROL WORD REGISTER	A006H	

FLOW CHART









```
ALP:
.model small
.data
  org 0000h
  sevtab db 3fh,06h,5bh,4fh,66h,6dh,7dh,07h,7fh,6fh
  keytab db 77h,7Bh,7Dh,7Eh,0B7h,0BBh,0BDh,0BEh,0D7h,0DBh,0DDh,
ODEh,0E7h,0EBh,0EDh,0EEh
  total db 100
  weight db 05h
  temp db?
  tempL db 00h
  tempU db 5Ah
  minTL db 00h
  minTU db 00h
  maxTL db 00h
  maxTU db 09h
  keyin db 0
.code
.startup
;main program
  st1:
   cli
;initialize 8255 7 segment display
   mov dx,4006h
   mov al,10000000b
```

```
;initializze 8255 7 segment display
   mov dx,6006h
   mov al,10000000b
   out dx,al
;initialize 8255 with stepper motor, buzzer, keypad
   mov dx,8006h
   mov al,10000010b
   out dx,al
;initialize 8255 with ADC
   mov dx,0A006h
   mov al,10011000b
   out dx,al
   call display
;initializing over
top:
   call keyboard
   cmp al,0E7h; setting min temp
   jz t1
```

out dx,al

```
cmp al,0D7h; setting max temp
   jz t2
   cmp al,0B7h; setting weight
   jz w
   cmp al,77h; checking start
   jz st
   cmp al,7Bh; checking if reset is pressed
   jnz k:
   call reset
  k:
   jmp top
;setting minimum temp.....
   t1:
    waitstate0:
                        ; waiting until the key is released
       mov dx,8002h
       in al,dx
       and al,0fh
```

```
cmp al,0fh
       jnz waitstate0
    call TempSetL
    jmp top
;setting maximum temperature ......
   t2:
    waitstate1:
                         ;waiting until the key is released
       mov dx,8002h
       in al,dx
       and al,0fh
       cmp al,0fh
       jnz waitstate1
    call TempSetU
    jmp top
;setting weight per packet ......
    w:
    waitstate2:
                      ;waiting until the key is released
       mov dx,8002h
       in al,dx
```

```
and al,0fh
       cmp al,0fh
      jnz waitstate2
    call WeightSet
    jmp top
on pressing start
    st:
                    ;waiting until the key is released
    waitstate3:
       mov dx,8002h
       in al,dx
       and al,0fh
       cmp al,0fh
      jnz waitstate3
    jmp Start
;Start .....
    Start:
       CALL display
```

```
call checkWRem
                        ; to check whether total flour > 0
    cmp al,0FFh
    jz top
    call checkWeight ; checking whether the weight entered is correct
    cmp al,0FFh
    jz top
    call checkTempRange ;checking whether the maximum temp is greater than
min temp
    cmp al,0FFh
    jz top
    call checkTemp
                      ;checking whether the flour temp is in the range
    cmp al,0FFh
    jz top
                 ;rotating the stepper motor
    mov dx,8004h
    mov al,10h
    out dx,al
    ;call delayR
    ;call delayR
                 cx, 0ffffh
        mov
       delayOen:
```

```
loop delayOen
```

mov al,80h

```
mov dx,8004h
mov al,20h
out dx,al
mov bl,weight
              ;delay according to the weight
xt:
  mov cx,0ffffh
   delayOpen:
                  delayOpen
        loop
        dec bl
        jnz xt
                     ;rotating stepper motor in opposite direction
   mov al,10h
   out dx,al
mov cx,0ffffh
delayOpn:
           delayOpn
     loop
```

```
out dx,al
       mov al, weight ; subtracting from the total weight
       sub total,al
       jmp top
checkWRem proc near ; checking the total weight remaining
    mov al, weight
    cmp al,total
    jle wre
    call errorCode
    mov al,0FFh
    wre:
    ret
checkWRem endp
checkWeight proc near
                            ;procedure to checkthe weight
    cmp weight,05h
    jz we
```

```
cmp weight,0Ah
    jz we
    cmp weight,14h
    jz we
    call errorCode
    mov al,0FFh
    we:
    ret
checkWeight endp
checkTempRange proc near ; procedure to check min and max temp
    mov al,maxTU
    cmp minTU,al
    jl te
    mov al,maxTL
    cmp minTL,al
    jl te
```

```
call errorCode
    mov al,0FFh
    te:
    ret
checkTempRange endp
reset proc near
               ; reset all the values to initial value
  pushf
  push dx
  mov tempL,00h
  mov tempU,5Ah
  mov minTL,00h
  mov minTU,00h
  mov maxTL,00h
  mov maxTU,09h
  mov total,100
  mov weight,05h
  mov dx,8004h
  mov al,00h
```

```
out dx,al
  call display
  pop dx
  popf
  ret
reset endp
checkTemp proc near
                           ;checking temp of flour in range
  pushf
  push dx
  push cx
  push bx
  mov al,02h
  mov dx,0A002h
  out dx,al
  mov al,00h
  mov dx,0A004h
```

```
out dx,al
mov al,01h
out dx,al
mov al,00h
out dx,al
         mov cx, 0FFFFh
                                     ;2.5 ms
   delayEOC:
         loop delayEOC
wait:
  in al,dx
  rcl al,1
  jnc wait
mov dx,0A000h
in al,dx; getting the temperature input
sub al,74h;116 stands for 0 degree celsius and 137 for 250
mov temp,al
mov cx,09h
```

```
TsLoop:
  add temp,al
  loop TsLoop
mov al,temp
cmp al,tempL
jl err
cmp al,tempU
jg err
jmp ok
err:
  call errorCode
                    ;error if out of range
  mov al,0FFh
ok:
  pop bx
  pop cx
  pop dx
  popf
```

ret

```
checkTemp endp
```

```
;procedure for setting weight
WeightSet proc near
  pushf
  push bx
  push cx
  push dx
  call keyboard
  call keyPress
  mov weight,al
  mov bl,al
  mov dx,8002h
  waitstate5:
    in al,dx
    and al,0fh
    cmp al,0fh
    jnz waitstate5
```

call keyboard cmp al,7Eh

```
jz wr
call keyPress
mov cx,09h
wLoop:
  add weight,bl
  loop wLoop
add weight,al
waitstate4:
  in al,dx
  and al,0fh
  cmp al,0fh
  jnz waitstate4
wr:
  pop dx
  pop cx
  pop bx
  popf
```

```
WeightSet endp
;procedure for setting min temp
TempSetL proc near
  pushf
  push bx
  push cx
  push dx
  call keyboard
  call keyPress
  mov minTU,00h
  mov minTL,al
  mov tempL,al
  mov bl,al
  mov dx,8002h
  waitstate6:
```

in al,dx

and al,0fh

```
cmp al,0fh
  jnz waitstate6
call keyboard
cmp al,7Eh
jz wr1
call keyPress
mov cx,09h
tLLoop:
  add tempL,bl
  loop tLLoop
add tempL,al
mov minTU,bl
mov minTL,al
waitstate7:
  in al,dx
  and al,0fh
```

```
cmp al,0fh
    jnz waitstate7
  wr1:
    call display
    pop dx
    pop cx
    pop bx
    popf
  ret
TempSetL endp
;procedure for settign max temp
TempSetU proc near
  pushf
  push bx
  push cx
  push dx
```

```
call keyPress
mov maxTU,00h
mov maxTL,al
mov tempU,al
mov bl,al
mov dx,8002h
waitstate9:
  in al,dx
  and al,0fh
  cmp al,0fh
  jnz waitstate9
call keyboard
cmp al,7Eh
jz wr2
call keyPress
mov cx,09h
tULoop:
  add tempU,bl
```

call keyboard

```
loop tULoop

add tempU,al

mov maxTU,bl

mov maxTL,al

waitstate8:
  in al,dx
  and al,0fh
  cmp al,0fh
  jnz waitstate8
```

```
wr2:
call display
pop dx
pop cx
pop bx
popf
```

ret

TempSetU endp

```
;procedure for display of temperature
display proc near
   pushf
   push bx
   push cx
   push dx
   mov dx,4000h
   mov bh,00h
   mov bl,minTU
   mov al,sevtab[bx]
   out dx,al
   mov dx,4002h
   mov bh,00h
   mov bl,minTL
   mov al, sevtab[bx]
   out dx,al
   mov dx,6000h
```

mov bh,00h

```
mov bl,maxTU
   mov al,sevtab[bx]
   out dx,al
   mov dx,6002h
   mov bh,00h
   mov bl,maxTL
   mov al,sevtab[bx]
   out dx,al
   pop dx
   pop cx
   pop bx
   popf
   ret
display endp
;procedure for keyboard
keyboard proc near
```

PUSHF

```
PUSH CX
     PUSH DX
;send 0's to all rows
     mov al, 0f0h
     mov dx, 8000h
     out dx, al
;read columns
                          ;load input port address
     mov dx, 8002h
wait_open:
     in
               al, dx
     and
          al, 0fh
     cmp al, 0fh
     jne wait_open
```

PUSH BX

;read columNs to see if key is pressed

```
wait_press:
```

in al, dx

and al, 0fh

cmp al, 0fh

je wait_press

;debounce

mov cx, 0027h ;2.5 ms

delay123:

loop delay123

;read columns to see if key still pressed

in al, dx

and al, 0fh

cmp al, 0fh

je wait_press

;find key

```
mov al, 0feh
     mov cl, al
next_row:
     mov dx, 8000h
         dx, al
     out
     mov dx, 8002h
     in
                al, dx
          al, 0fh
     and
     cmp al, 0fh
     jne encode
     rol cl, 01
     mov al, cl
     jmp next_row
encode:
     mov bx,000fh
     in
                al, dx
try_next:
     cmp al, keytab[bx]
     je done
     dec bx
     jnz try_next
```

```
mov ah, 01h
          jmp exit
     done:
          mov al, bl
          mov keyin, al
          mov ah, 00h
     exit:
          POP DX
          POP CX
          POP BX
          POPF
          ret
keyboard endp
keyPress proc near
  pushf
  push bx
  push cx
```

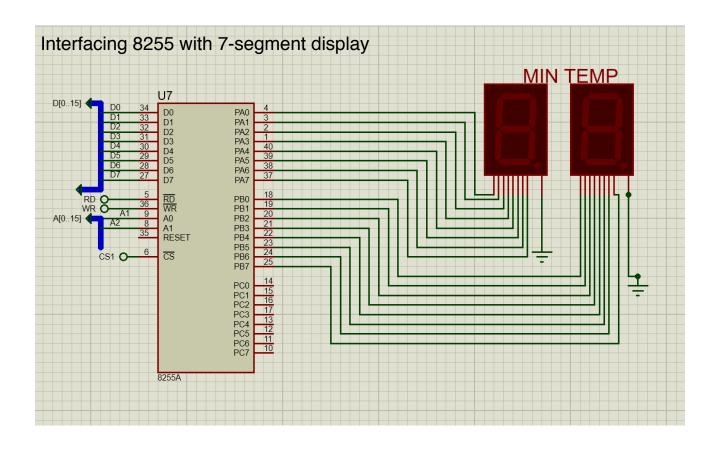
```
push dx
x1:
  cmp al,0BEh
  jnz x2
  mov al,01h
  jmp r1
x2:
  cmp al,0BDh
  jnz x3
  mov al,02h
  jmp r1
x3:
  cmp al,0BBh
  jnz x4
  mov al,03h
  jmp r1
x4:
  cmp al,0DEh
  jnz x5
  mov al,04h
  jmp r1
```

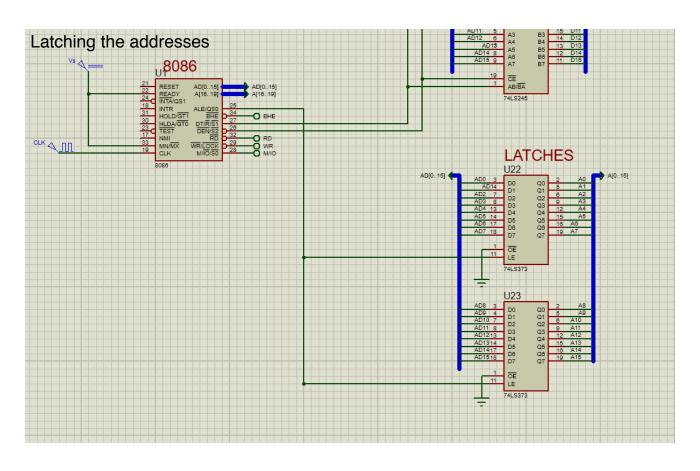
```
x5:
  cmp al,0DDh
  jnz x6
  mov al,05h
  jmp r1
x6:
  cmp al,0DBh
  jnz x7
  mov al,06h
  jmp r1
x7:
  cmp al,0EEh
  jnz x8
  mov al,07h
  jmp r1
x8:
  cmp al,0EDh
  jnz x9
  mov al,08h
  jmp r1
```

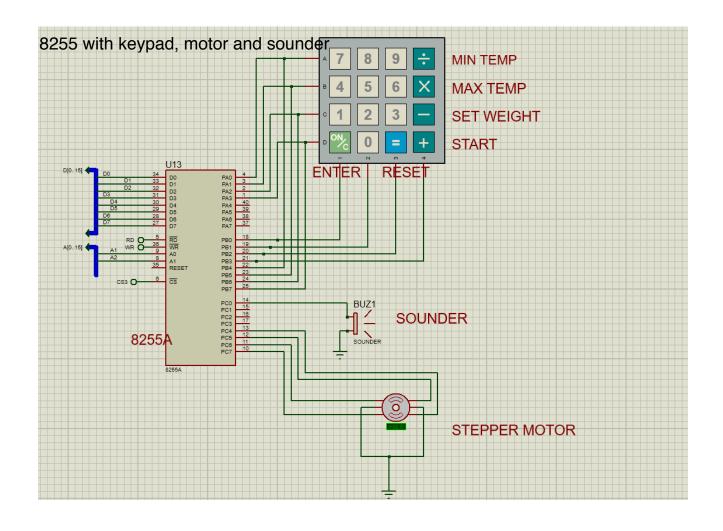
```
x9:
  cmp al,0EBh
  jnz x0
  mov al,09h
  jmp r1
x0:
  cmp al,7Dh
  jnz xerr
  mov al,00h
  jmp r1
xerr:
  call errorCode
r1:
  nop
  pop dx
  pop cx
  pop bx
  popf
```

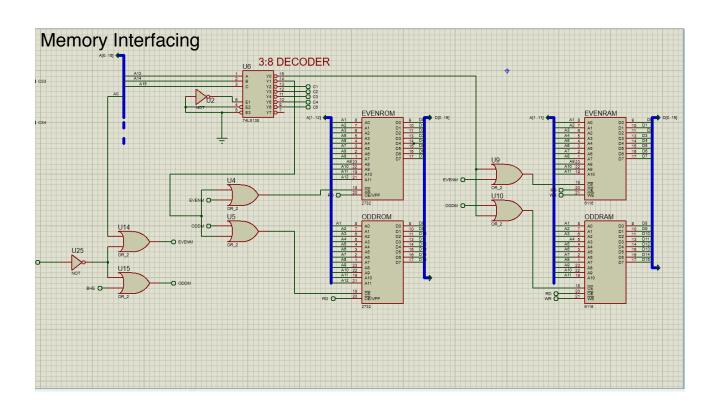
end

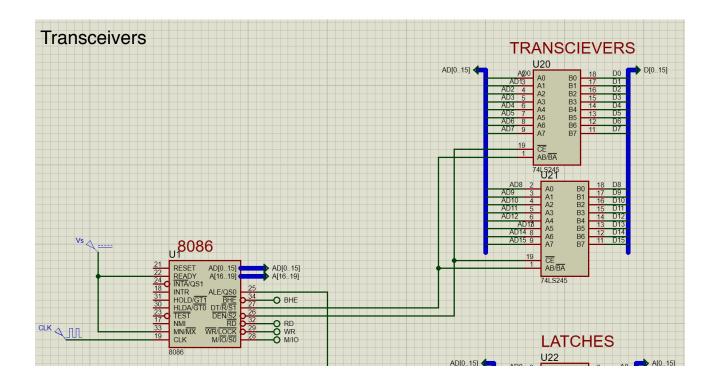
```
keyPress endp
errorCode proc near
  pushf
  push dx
  push bx
  push cx
  mov dx,8004h
                     ;turn on the sounder
  mov al,0Fh
  out dx,al
  pop cx
  pop bx
  pop dx
  popf
  ret
errorCode endp
.exit
```

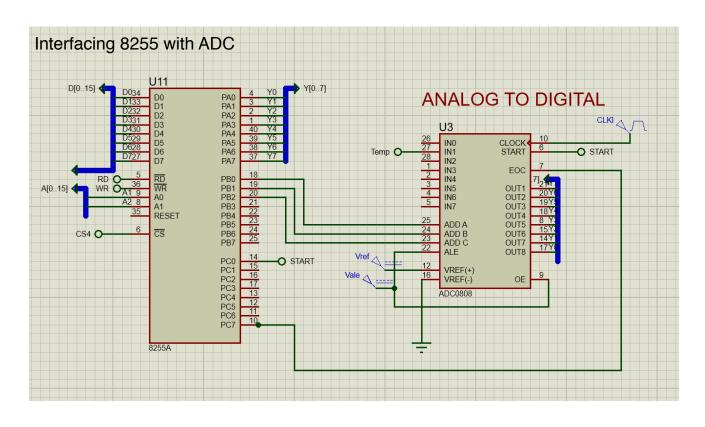


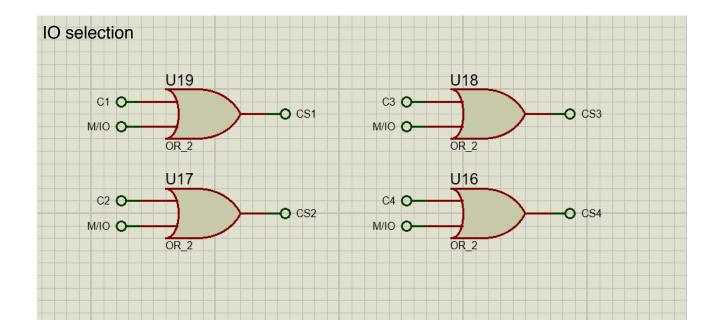




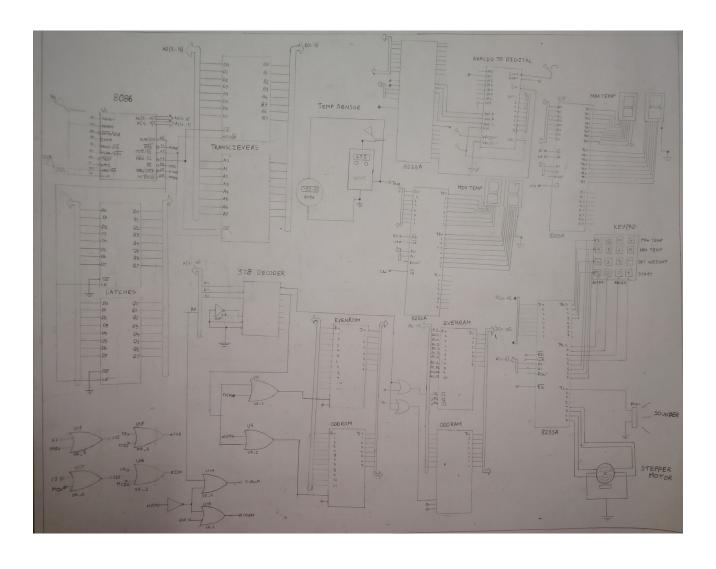








CHART



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