

Programming Assignment - 25

Q1) What is meant by Array in Java?

- An array in java is a fixed-size, ordered collection of elements of the same data type.
- It is a data structure that stores multiple values in a single variable instead of declaring separate variables for each value.
- Characteristics of Arrays in java
- Fixed Size - The length is defined at creation time and cannot change.
- Homogeneous - Stores elements of the same type
- Indexed - Elements are accessed using zero-based indexing
- Stored in Heap memory - Java arrays are objects and allocated dynamically in heap memory.

Q2) Can we create jagged array in C? How?

- Yes, we can create a jagged array in C, but since C does not have built-in support for jagged arrays like Java, you must use pointers and dynamic memory allocation to achieve the same structure.
- A jagged array is an array of arrays where each row can have a different number of columns.
- In C we typically use an array of pointers, where each element points to another dynamically allocated array.

Q3) What is difference between jagged array and Multidimensional Array.

-

Tagged Array

Multidimensional Array

- 1] An array where each row has a different number of columns. A rectangular grid with the same number of columns in every row.
- 2] Each row is allocated independently in memory. A contiguous block of memory is allocated for all elements.
- 3] More flexible (each row can have a different length) less flexible (fixed size for all rows).
- 4] Saves memory as it allocates only the required space. May waste memory if rows don't need all columns.

```
int [][] jagged = new int [3][];
int [][] matrix = new int [3][4];
```

- Q4] What is the length property in java?
- In java the length property is used to determine the number of elements in an array. It gives total number of elements that an array can hold.
 - Using length with arrays.
- The length property is used to find the size of an array.
- It cannot be modified (array size in java is fixed)
 - It is different from `length()` used for strings

Q1] Explain Input Mechanism in java?

→ In java, user input can be taken using various method depending on the requirement.

1) Using Scanner (Easiest and most common) -

Scanner is a built in java class that allows input from keyboard (console) or files.

• Common Scanner Methods

next() → Reads a single word. (without ignore spaces)

nextLine() → Reads a full line (with spaces)

nextInt() → Reads an integer

nextDouble() → Reads a double (decimal).

nextBoolean() → Reads a boolean (true or false).

2) Using BufferedReader (Efficient for Large Input)

BufferedReader is faster than scanner because it reads input as strings in large chunks

• Pros: Faster for large input.

• Cons: Requires manual conversion.

3) Using Console (for secure Input)

System.console() is used for secure input. (e.g. password)

It does not work in IDEs like Eclipse or IntelliJ.

• Pros: Secure input for passwords.

• Cons: Does not work in IDEs (only in terminal)

4) Using DataInputStream (old, Not Recommended)

Used before Scanner, but not recommended because it is low-level and requires exception handling.

• Pros: works,

• Cons: Deprecated, slower than Scanner, requires exception handling.

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5) Using Command-line Arguments

Java programs can take input from the command line when running the program.

- Pros: Useful for automation.

- Cons - can only provide input before program execution.

Q7) Write a java program which accept N numbers from user and store it into array and display the largest number from that array?

→

```

import java.util.Scanner;
public class LargestNumber {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        // Accept array size(n)
        System.out.print("Enter number of elements:");
        int n = input.nextInt();
        // Declare & Initialize
        int[] numbers = new int[n];
        // Input numbers from the user
        System.out.print("Enter " + n + " Number:");
        for (int i=0; i<n; i++) {
            numbers[i] = input.nextInt();
        }
        // Find the maximum number
        int max = numbers[0];
        for (int i=1; i<n; i++) {
            if (numbers[i] > max) {

```

max = numbers[0];

} //

 // Print

System.out.println("the largest number is :" + max);

} }

Q7 Output

Enter number of elements: 5

Enter 5 numbers:

12

45

7

89

23

The largest number is : 89

Q8) Write a java program which accept N numbers from user and store it into array and display the average of all the numbers from array.

```
import java.util.Scanner;
public class Average {
    public static void main (String [] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter the number of elements:");
        int N = input.nextInt(); // accept no. of elements
        int [] numbers = new int[N] // declare an array
        System.out.println("Enter " + N + " numbers:");
        int sum = 0; // variable to store sum of no.
        for (int i=0; i<N; i++) {
```

```
numbers[i] = input.nextInt();
sum += numbers[i];
```

3

```
double average = (double) sum / N;
```

```
System.out.println("The average of numbers  
is :" + average);
```

3 ?

Output

Enter the number of elements - 5

Enter 5 elements

10

20

30

40

50

The average of the numbers is : 30.0

Q9)

What is meant by wrapper class in Java?

→ A wrapper class in Java is a class that converts primitive data types into objects. It "wraps" a primitive value inside an object, allowing it to be used as an object.

• Why use wrapper class

1) Object oriented features

Primitive data types do not support object oriented programming, but wrapper classes do.

2) Collections Support

Java collections work with objects, not primitives

3) Utility Methods-

wrapper classes provide useful methods

4) Autoboxing & Unboxing -

Java automatically converts primitives to objects and vice versa.

Primitive Type	Wrapper class
byte	Byte
short	Short
int	Integer
long	Long
float	Float
double	Double
char	Character
boolean	Boolean

There are two concepts related to wrapper class

- ① Boxing → Converting primitive data type into its wrapper class

int Boxing → Integer

- ② Unboxing → Converting wrapper class into its primitive data type.

Integer Unboxing → int

- Q10) Write java program which creates jagged array , number of rows and size of each rows should be accept from user.

```
import java.util.Scanner;
public class JaggedArray {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
```

//Step1: Accept number of rows

```
System.out.print("Enter the no. of rows: ");
int rows = input.nextInt();
```

// Declare jagged array

```
int[][] jaggedArray = new int[rows][7];
```

// Accept size of each row and initialized arrays

```
for (int i = 0; i < rows; i++) {
```

```
System.out.print("Enter the no. of columns for row " + (i + 1) + ":");
```

```
int cols = input.nextInt();
```

```
jaggedArray[i] = new int[cols];
```

```
}
```

// Input elements for the jagged array

```
System.out.println("Enter elements for the jagged array :");
```

```
for (int i = 0; i < rows; i++) {
```

```
System.out.println("Enter " + jaggedArray[i].length + " elements for row " + (i + 1) + "?");
```

```
for (int j = 0; j < jaggedArray[i].length; j++) {
```

```
jaggedArray[i][j] = input.nextInt();
```

```
} }
```

// Display the jagged Array

```
System.out.println("Jagged Array:");
```

```
for (int i = 0; i < rows; i++) {
```

```
for (int j = 0; j < jaggedArray[i].length; j++) {
```

```
System.out.print(jaggedArray[i][j] + " ");
```

```
}
```

System.out.println();

3

input.close();

3 3

Output -

enter the no of rows: 3

enter the no of columns for row 1: 2

enter the no of columns for row 2: 4

enter the no of columns for row 3: 3

enter element for the jagged array:

enter 2 elements for row 1:

1 2

enter 4 elements for row 2:

3 4 5 6

enter 3 elements for row 3:

7 8 9

Jagged Array:

1 2

3 4 5 6

7 8 9