DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	HTML5	Elements, Attributes, Head, Body, Hyperlink, Formatting, Images, Tables, List, Frames, Forms, Multimedia	02	LO1
II	CSS3	Syntax, Inclusion, Color, Background, Fonts, Tables, lists, CSS3 selectors, Pseudo classes, Pseudo elements	02	LO2
III	Bootstrap	Grid system, Forms, Button, Navbar, Breadcrumb, Jumbotron	02	LO3
IV	JavaScript	Variables, Operators, Conditions, Loops, Functions, Events, Classes and Objects, Error handling, Validations, Arrays, String, Date	05	LO4
V	React	Installation and Configuration. JSX, Components, Props, State, Forms, Events, Routers, Refs, Keys.	08	LO5
VI	Node.js	Installation and Configuration, Callbacks, Event loops, Creating express app.	07	LO6

★ Module I – HTML5 (LO1)

Duration: 2 hours

• Basics:

HTML (HyperText Markup Language) is the **structure** of a web page. Files have .html extension.

Tag	Purpose
<html></html>	Root element of the page
<head></head>	Contains meta info, title, styles, links
<body></body>	Contains visible content
<h1> to <h6></h6></h1>	Headings

```
Paragraph
>
<a href="">
               Hyperlink
               Image
<imq src="">
Lists
               Tables
, ,
<form>
               For user input (contains <input>, <select>,
               <textarea>, etc.)
               Multimedia support
<audio>,
<video>
```

Example:

```
<!DOCTYPE html>
<html>
<head>
    <title>My First Web Page</title>
</head>
<body>
    <h1>Welcome!</h1>
    This is my first webpage.
    <a href="https://example.com">Visit Example</a>
</body>
</html>
```

Module II – CSS3 (LO2)

Duration: 2 hours

CSS (Cascading Style Sheets) gives style and layout to webpages.

Syntax:

```
selector {
  property: value;
```

Ways to Add CSS:

```
1. Inline: Hello
```

- 2. Internal: inside <style> tag in <head>
- 3. External: link CSS file using <link rel="stylesheet" href="style.css">

Key Topics:

- Colors: color, background-color
- Fonts: font-family, font-size
- Lists/Tables: list-style, border, padding
- Selectors: .class, #id, element
- Pseudo-classes: :hover, :focus
- Pseudo-elements: ::before, ::after

Example:

```
body {
  background-color: lightblue;
}
h1:hover {
  color: red;
}
```

Module III – Bootstrap (LO3)

Duration: 2 hours

Bootstrap is a **CSS framework** for responsive design. Include via CDN:

```
<link
href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.2/dist/css/bootstrap.
min.css" rel="stylesheet">
```

Main Concepts:

- **Grid System:** Uses rows and columns (12-column layout)
- Forms: Pre-styled form elements
- Buttons: btn btn-primary, btn btn-success
- Navbar: Responsive navigation bars
- Breadcrumb: Navigation path
- Jumbotron: Highlight large headers or info blocks

Example:

Module IV – JavaScript (LO4)

Duration: 5 hours

JavaScript adds interactivity and logic to web pages.

Basics:

```
• Variables: var, let, const
```

- Operators: +, -, *, /, ==, ===
- Conditions: if, else if, switch
- Loops: for, while, do-while
- Functions: function add(a,b){return a+b;}
- Events: onclick, onchange
- Objects & Classes: Encapsulate data and behavior
- Error Handling: try...catch
- Validation: Check form inputs
- Arrays, Strings, Dates: Common data structures

Example:

```
<button onclick="showMessage()">Click Me</button>
<script>
  function showMessage(){
    alert("Hello JavaScript!");
  }
</script>
```

Module V − React (LO5)

Duration: 8 hours

React is a JavaScript library for building UI components.

Setup:

Install Node.js first

Create app:

```
npx create-react-app myapp
cd myapp
npm start
```

•

Core Concepts:

JSX: HTML-like syntax in JavaScript

• Components: Building blocks of React

• **Props:** Data passed between components

• State: Stores component data

• Forms & Events: Handle user input

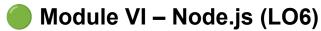
Router: Navigate between pages

• Refs: Access DOM elements directly

• **Keys:** Unique IDs in lists

Example Component:

```
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}
export default Welcome;
```



Duration: 3 hours

Node.js allows JavaScript to run on the server.

Installation & Configuration:

• Install from nodejs.org

Check version:

```
node -v
npm -v
```

•

Core Concepts:

- Callbacks: Functions called after task completion
- Event Loop: Handles asynchronous operations
- Express.js: Framework to build web servers easily

Example Express App:

```
const express = require('express');
const app = express();

app.get('/', (req, res) => {
  res.send('Hello from Node.js!');
});

app.listen(3000, () => console.log('Server running on port 3000'));
```





🧠 🔥 Important JavaScript Topics (Module IV)

1 Basics of JavaScript

- What it is: A scripting language used to make web pages dynamic.
- Runs in: Browser (client-side) or on server (Node.js).
- Adding JS:

```
o Inline → <button onclick="msg()">Click</button>
```

```
o Internal → <script> ... </script>
```

```
o External → <script src="script.js"></script>
```

2 Variables

- Used to store data values.
- Keywords:

```
    var → function-scoped, old method
```

```
    let → block-scoped (preferred)
```

const → constant value

Example:

```
let name = "Vaishnavi";
const PI = 3.14;
```

3 Data Types

- Primitive: String, Number, Boolean, Undefined, Null, Symbol, BigInt
- Non-Primitive: Object, Array, Function

Example:

```
let str = "Hello";
let num = 25;
let isOn = true;
```

4 Operators

```
• Arithmetic: + - * / % ++ --
```

```
• Assignment: = += -= *=
```

```
• Comparison: == != === > < >= <=
```

• Logical: && || !

• Ternary: condition ? value1 : value2

Example:

```
let result = (marks >= 40) ? "Pass" : "Fail";
```

5 Conditional Statements

Used for decision making.

```
if(condition) {
  // code
} else if(condition2) {
```

```
// code
} else {
   // code
}
```

Also: switch statement for multiple conditions.

6Loops

Used for repeating tasks.

• for, while, do...while

Example:

```
for(let i=1; i<=5; i++){
  console.log(i);
}</pre>
```

•

7 Functions

Reusable block of code.

```
function add(a, b) {
  return a + b;
}
let result = add(2, 3);
```

Arrow function:

```
const square = n \Rightarrow n * n;
```

•

8 Events

Used to perform actions based on user interaction.

```
Event
                 Trigger
            Mouse click
onclick
            Form field change
onchange
            Mouse hover
 onmouseov
 er
            Key press release
onkeyup
Example:
<button onclick="greet()">Click me</button>
<script>
  function greet(){ alert("Hello!"); }
</script>
```

9 Arrays

Used to store multiple values in one variable.

```
let fruits = ["Apple", "Mango", "Banana"];
console.log(fruits[1]); // Mango

Common Methods:
push(), pop(), shift(), unshift(), length, sort(), forEach()
```

Strings

```
let msg = "Hello World";
console.log(msg.length);
console.log(msg.toUpperCase());
console.log(msg.substring(0,5));
```

11 Date Object

```
let today = new Date();
console.log(today.getFullYear());
console.log(today.toDateString());
```

12 Objects

Used to store key-value pairs.

```
let student = { name: "Amit", age: 20 };
console.log(student.name);
```

13 Classes and Objects (OOP in JS)

```
class Car {
  constructor(name, year){
    this.name = name;
    this.year = year;
  }
  start(){
    return this.name + " started";
  }
}
let myCar = new Car("BMW", 2022);
console.log(myCar.start());
```

14 Error Handling

Use try...catch to handle runtime errors.

```
try {
  let x = y + 10;
} catch(err) {
  console.log("Error: " + err.message);
```

15 Form Validation

Used to check if user inputs are correct.

```
function validate() {
  let name = document.getElementById("uname").value;
  if(name == "") {
    alert("Name is required!");
    return false;
  }
}
```

16 DOM Manipulation (Extra but Important)

JS can access and change HTML elements.

```
document.getElementById("demo").innerHTML = "Updated!";
```

Important javascript topics

≠1 Arrow Functions

What it is:

A shorter way to write functions introduced in ES6 (modern JavaScript).

They make code cleaner and automatically handle the this keyword differently (important in React).

Syntax:

```
// Normal function
function add(a, b) {
  return a + b;
}

// Arrow function
const add = (a, b) => a + b;
```

Key Points:

- No need for the function keyword.
- If there's only **one line**, return is **implicit**.
- If there's only **one parameter**, parentheses are optional.

• Examples:

```
// Multiple parameters
const multiply = (x, y) => x * y;

// Single parameter
const square = n => n * n;

// Multiple statements need {}
const greet = name => {
```

```
console.log("Hello " + name);
console.log("Welcome!");
}
```

Why it's useful:

- Shorter syntax
- Common in React components and callbacks
- Better for inline functions like event handlers

2 DOM (Document Object Model)

What it is:

DOM is the **structure of a webpage** represented as a **tree of objects**. It allows JavaScript to **access and change HTML and CSS dynamically**.

Think of the DOM like a bridge between HTML and JavaScript.

Example HTML:

```
<h1 id="title">Hello World</h1>
<button onclick="changeText()">Click me</button>
```

Accessing Elements:

```
// Select elements
document.getElementById("title");
document.getElementsByClassName("classname");
document.getElementsByTagName("p");
document.querySelector("#title");
document.querySelectorAll("p");
```

Changing Content and Styles:

```
// Change text
```

```
document.getElementById("title").innerHTML = "Welcome to JavaScript!";
// Change style
document.getElementById("title").style.color = "blue";
```

Creating and Adding Elements:

```
let newPara = document.createElement("p");
newPara.innerText = "This is a new paragraph.";
document.body.appendChild(newPara);
```

Event Handling with DOM:

```
<button id="btn">Click</button>

cp id="msg">
<script>
document.getElementById("btn").addEventListener("click", function() {
   document.getElementById("msg").innerText = "Button was clicked!";
});
</script>
```

3 Callback Functions

A function passed as an argument to another function.

Used in asynchronous operations like event handling, API calls, etc.

```
function greet(name, callback) {
  console.log("Hi " + name);
  callback();
}

function done() {
  console.log("Greeting complete!");
}
```

```
greet("Vaishnavi", done);
```

4 Promises

Used to handle asynchronous operations (like data fetching) in a clean way.

5 Async / Await

A simpler way to use Promises.

```
async function fetchData() {
   try {
     let response = await fetch("https://api.example.com/data");
   let data = await response.json();
   console.log(data);
   } catch(error) {
   console.log("Error:", error);
   }
}
```

1. React Installation & Setup

You can create a React project using:

```
npx create-react-app myapp
cd myapp
npm start
```

This sets up React, React-DOM, and Webpack automatically. The app runs at http://localhost:3000

🔯 2. JSX (JavaScript XML)

JSX lets you write HTML inside JavaScript.

```
function App() {
  return <h2>Hello, React JSX!</h2>;
export default App;
```

- JSX is compiled into JavaScript using Babel.
- Must have one root element (e.g., a <div> or <> fragment).

🧱 3. Components

Components are reusable building blocks in React.

Functional Component:

```
function Welcome() {
  return <h3>Welcome Component</h3>;
export default Welcome;
```

Components return UI and can be reused multiple times.



4. Props (Properties)

Props are used to **pass data** from parent to child components.

```
function Greeting(props) {
  return <h4>Hello, {props.name}</h4>;
}
function App() {
  return <Greeting name="Vaishnavi" />;
}
```

- Props are read-only values.
- Used like function parameters.

5. State

State stores dynamic data inside a component.

```
import { useState } from "react";
function Counter() {
  const [count, setCount] = useState(0);
  return (
   <div>
      Count: {count}
      <button onClick={() => setCount(count + 1)}>Increase</button>
   </div>
  );
```

- useState() returns a variable and a function to update it.
- When state changes, UI automatically re-renders.



🗱 6. Event Handling

React uses camelCase event names.

```
function ButtonClick() {
 const handleClick = () => alert("Button Clicked!");
  return <button onClick={handleClick}>Click Me</button>;
}
```

- Use functions instead of inline JavaScript.
- Don't use onclick (use onClick).

7. Conditional Rendering

Render elements based on conditions.

```
function Login({ isLoggedIn }) {
 return (
   <div>
     {isLoggedIn ? Welcome back! : Please log in.}
   </div>
 );
}
```

Works like if-else in JSX using the ternary operator.

🔁 8. Lists and Keys

```
Render multiple items using .map().
function ListExample() {
 const items = ["Apple", "Banana", "Cherry"];
  return (
```

Each element in a list needs a unique **key** prop.

9. useEffect Hook

Used to perform side effects (like fetching data or timers).

```
import { useEffect } from "react";

function DemoEffect() {
  useEffect(() => {
    console.log("Component Mounted");
  }, []);
  return Check the console log!;
}
```

▼ The empty [] dependency runs it only once (on mount).

@ 10. useRef Hook

Used to access **DOM elements** or store mutable values.

```
import { useRef } from "react";
function FocusInput() {
  const inputRef = useRef(null);
  return (
    <div>
```

✓ useRef doesn't trigger re-renders like state.

11. React Router (Single Page App)

Used for navigation without reloading the page.

Enables multiple pages in a Single Page Application (SPA).

4 12. Forms in React

React uses controlled components for forms.

```
import { useState } from "react";

function FormExample() {
  const [name, setName] = useState("");

  const handleSubmit = (e) => {
    e.preventDefault();
    alert(`Hello, ${name}`);
  };

  return (
    <form onSubmit={handleSubmit}>
        <input type="text" value={name} onChange={(e) => setName(e.target.value)} />
        <buttool type="submit">Submit</button>
        </form>
  );
}
```

React handles form input values using **state**.

🗩 1. Node.js Environment Setup

Install Node.js

Download from https://nodejs.org After installation, check:

```
node -v
npm -v
```

Initialize a project

```
mkdir node-demo
cd node-demo
npm init -y
```

This creates a package. j son file for dependencies.

🗱 2. Creating a Simple Node.js Server

```
// index.js
const http = require("http");

const server = http.createServer((req, res) => {
    res.writeHead(200, { "Content-Type": "text/plain" });
    res.end("Hello from Node.js Server!");
});

server.listen(3000, () => console.log("Server running on port 3000"));

VRun: node index.js
Visit: http://localhost:3000
```

3. Express.js Introduction

Express simplifies handling routes and middleware.

Install Express:

```
npm install express
```

Example:

```
// app.js
const express = require("express");
const app = express();

app.get("/", (req, res) => {
  res.send("Hello from Express!");
});

app.listen(3000, () => console.log("Server running on port 3000"));
```

✓ Visit http://localhost:3000

3 4. Routing in Express

Different routes for different pages:

```
app.get("/", (req, res) => res.send("Home Page"));
app.get("/about", (req, res) => res.send("About Page"));
app.get("/contact", (req, res) => res.send("Contact Page"));
```

✓ Each route responds to a specific URL path.

1 5. Handling GET and POST Requests

Demonstrates form handling with GET/POST methods.

🧱 6. Middleware in Express

Middleware runs before route handling.

```
app.use((req, res, next) => {
  console.log(`Request URL: ${req.url}`);
  next(); // Move to next middleware or route
});
```

Commonly used for logging, authentication, or validation.

7. Serving Static Files

Used to serve images, CSS, JS files.

```
app.use(express.static("public"));
```

- ✓ Place your files (e.g., index.html, style.css) inside /public folder.
- Access via: http://localhost:3000/index.html

※ 8. Template Engine (EJS)

Install:

```
npm install ejs
```

Example:

```
app.set("view engine", "ejs");
app.get("/", (req, res) => {
  res.render("index", { title: "EJS Example" });
});
```

views/index.ejs

```
<h2><%= title %></h2>
This is rendered using EJS Template.
```

EJS allows embedding JS variables in HTML.

9. Using Fetch / API Requests

```
app.get("/data", (req, res) => {
  res.json({ name: "Vaishnavi", course: "Web Dev" });
});
```

✓ Returns JSON data — useful for connecting backend & frontend.

4 10. Asynchronous Programming (Promises / Async–Await)

```
function getData() {
  return new Promise(resolve => {
    setTimeout(() => resolve("Data Loaded"), 1000);
  });
}
```

```
async function showData() {
  const result = await getData();
  console.log(result);
}
showData();
```

✓ Demonstrates handling async code cleanly with async/await.

11. Express Router (Modular Routing)

```
// routes/user.js
const express = require("express");
const router = express.Router();

router.get("/", (req, res) => res.send("User Home"));
router.get("/profile", (req, res) => res.send("User Profile"));

module.exports = router;

// app.js
const userRoutes = require("./routes/user");
app.use("/user", userRoutes);
```

✓ Helps organize routes in separate files.

🔒 12. Basic Error Handling

```
app.use((req, res) => {
  res.status(404).send("404 - Page Not Found");
});
```

Catches any route not defined in your app.

13. Connecting Node + Database (Concept)

For MongoDB:

```
npm install mongoose
```

Example (concept only):

```
const mongoose = require("mongoose");
mongoose.connect("mongodb://localhost:27017/testdb");
```

✓ Allows CRUD operations from Node to database.