Activity 1

App Feature Auction (Web Developer Focus)

Goal: Collaboration + prioritization

- In the scenarios mentioned, your team gets "play money" of ₹500.
- There are 6 features available for auction. Teams must bid, negotiate, and win only
 3 features within their budget.
- Scenario 1: Canteen Ordering App
- Budget: ₹500
 - Features up for auction:
 - Live Order Tracking ₹200
 - o Cashback Offers ₹150
 - o Canteen Rating System ₹100
 - o Pre-order Breakfast ₹150
 - Daily Specials Highlight ₹100
 - o In-App Payment Wallet ₹200

Answer: Liver order tracking ,Canteen rating system,in -app payment wallet.

- Scenario 2: Placement Prep App
- Budget: ₹500
 - o Features:
 - Daily Interview Question ₹150
 - Resume Builder ₹200
 - Mock Test Section ₹200
 - Company Insights Dashboard ₹150
 - Peer Group Study Rooms ₹100
 - Motivational Reminders ₹100

Answer: Company Insight dashboard, peer group study rooms, mock test section.

Activity 2

The Resource Trade-Off

Focus: Negotiation & prioritization

How it works:

- Based on the given scenarios, discuss. Team must agree how to spend the money to get the best outcome.
- Scenario 1: You're preparing for your big placement interview. You have ₹1,000.

Items to choose from:

- o Formal Shirt & Pants ₹500
- Resume Printing ₹200
- Mock Interview Session ₹400
- Travel to Interview Venue ₹300
- o Snacks & Water ₹200

Answer: Formal shirt & pants , travel to interview venue, resume printing

• Scenario 2: You and your team are submitting a project demo. Budget: ₹1,000.

Items to choose from:

- o Backup Pendrive ₹200
- Extra Laptop Battery ₹500
- Good Camera for Recording Demo ₹600
- Pizza to Keep Team Energized ₹300
- o Printout of Report ₹200

Answer: Backup pendrive, good camera, printout report

• Scenario 3: Your team is setting up a booth at a college tech fest. Budget: ₹1,000.

Items to choose from:

- o Posters & Banners ₹300
- o Extra Chairs ₹200
- Snacks for Visitors ₹300
- Mini Speaker for Music ₹400
- o Wi-Fi Recharge ₹500

Answer: Posters and banners, extra chairs, wi-fi recharge

Why it works: Teaches resource allocation, persuasive communication, and flexibility.

Activity 3

The Impossible Deadline

Focus: Conflict resolution under pressure

Scenario: A recruiter gives your project team just **2 days** to complete a task that normally takes a week. Team must debate, negotiate, and agree on **one final strategy** to present.

Each member has a different opinion:

- Person A: "We should skip documentation."
- Person B: "We must focus only on presentation."
- Person C: "Quality is most important, even if incomplete."
- Person D: "Divide into shifts and work overnight."

Answer: Divide into shifts and work overnight