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Day 16 and 17:

**Task 1: The Knight's Tour Problem** Create a function bool SolveKnightsTour(int[,] board, int moveX, int moveY, int moveCount, int[] xMove, int[] yMove) that attempts to solve the Knight's Tour problem using backtracking. The function should return true if a solution exists and false otherwise. The board represents the chessboard, moveX and moveY are the current coordinates of the knight, moveCount is the current move count, and xMove[], yMove[] are the possible next moves for the knight. Fill the chessboard such that the knight visits every square exactly once. Keep the chessboard size to 8x8.

```
package com.wipro.algo;

public class KnightsTourAlgo {
    // Possible moves of a Knight
    int[] pathRow = { 2, 2, 1, 1, -1, -1, -2, -2 };
    int[] pathCol = { -1, 1, -2, 2, -2, 2, -1, 1 };

    public static void main(String[] args) {
        KnightsTourAlgo knightTour = new KnightsTourAlgo();
        int[][] visited = new int[8][8];
        visited[0][0] = 1;

        if (!(knightTour.findKnightTour(visited, 0, 0, 1))) {
            System.out.println("Soulution Not Available :(");
        }
    }

    private boolean findKnightTour(int[][] visited, int row, int col,
int move) {
        if (move == 64) {
            for (int i = 0; i < 8; i++) {
                for (int j = 0; j < 8; j++) {
                    System.out.print(visited[i][j]+" ");
                }
                System.out.println();
            }
            return true;
        }else {
            for (int i = 0; i < 8; i++) {
                int rowNew = row + pathRow[i];
                int colNew = col + pathCol[i];
                if (isValidMove(visited, rowNew, colNew)) {
                    visited[rowNew][colNew] = move + 1;
                }
            }
        }
    }

    private boolean isValidMove(int[][] visited, int row, int col) {
        return row >= 0 & row < 8 & col >= 0 & col < 8 & visited[row][col] == 0;
    }
}
```

```

        if (findKnightTour(visited, rowNew, colNew,
move + 1)) {
            return true;
        }
        // Backtrack the move
        visited[rowNew][colNew] = 0;
    }
}

return false;
}

private boolean isValidMove(int[][] visited, int rowNew, int
colNew) {
    if(rowNew >=0 && rowNew <8 && colNew >=0 && colNew<8 &&
visited[rowNew][colNew] ==0)
    {
        return true;
    }
    return false;
}

}

```

```

21         for (int j = 0; j < 8; j++) {
22             System.out.print(visited[i][j]+" ");
23         }
24         System.out.println();
25     }
26     return true;
27 }else {
28     for (int i = 0; i < 8; i++) {
29         int rowNew = row + pathRow[i];
30         int colNew = col + pathCol[i];
31         if (isValidMove(visited, rowNew, colNew)) {
32             visited[rowNew][colNew] = move + 1;
33             if (findKnightTour(visited, rowNew, colNew, move + 1)) {
34                 return true;
35             }
36             // Backtrack the move
37             visited[rowNew][colNew] = 0;
38         }
39     }
40 }
41 }

```

Problems | Javadoc | Declaration | Console x

```

<terminated> KnightsTourAlgo [Java Application] C:\Users\vaish\p2\pool\plugins\org.eclipse.justi.openjdk.hotspot.jre.full.win32.x86_64_17.0.10\jre\bin\java.exe
1 36 47 50 57 52 61 40
46 49 58 37 60 39 56 53
35 2 27 48 51 54 41 62
26 45 34 59 38 43 32 55
3 28 25 44 33 30 63 42
12 15 18 29 24 21 8 31
17 4 13 10 19 6 23 64
14 11 16 5 22 9 20 7

```

**Task 2: Rat in a Maze** Implement a function `bool SolveMaze(int[,] maze)` that uses backtracking to find a path from the top left corner to the bottom right corner of a maze. The maze is represented by a 2D array where 1s are paths and 0s are walls. Find a rat's path through the maze. The maze size is 6x6.

```
package com.wipro.algo;
```

```

public class RatInMaze {
    int[] pathRow = { 0 , 0 , 1 ,-1};
    int[] pathCol = { 1, -1, 0, 0};

    private void findPathInMaze(int[][] maze, int[][] visited, int
row, int col, int destRow, int destCol, int move) {
        if (row == destRow && col ==destCol) {
            for (int i = 0; i < 6; i++) {
                for (int j = 0; j < 6; j++) {
                    System.out.printf("%2d ",visited[i][j]);
                }
                System.out.println();
            }
            System.out.println("*****");
        } else {
            for (int index = 0; index < pathRow.length; index++) {

```

```

        int rowNew = row + pathRow[index];
        int colNew = col + pathCol[index];

        if(isValidMove(maze,visited, rowNew,colNew)) {

            move++;
            visited[rowNew][colNew] =move;
            findPathInMaze(maze,visited, rowNew,colNew,
destRow,destCol, move);

            move--;
            visited[rowNew][colNew]=0;

        }
    }
}

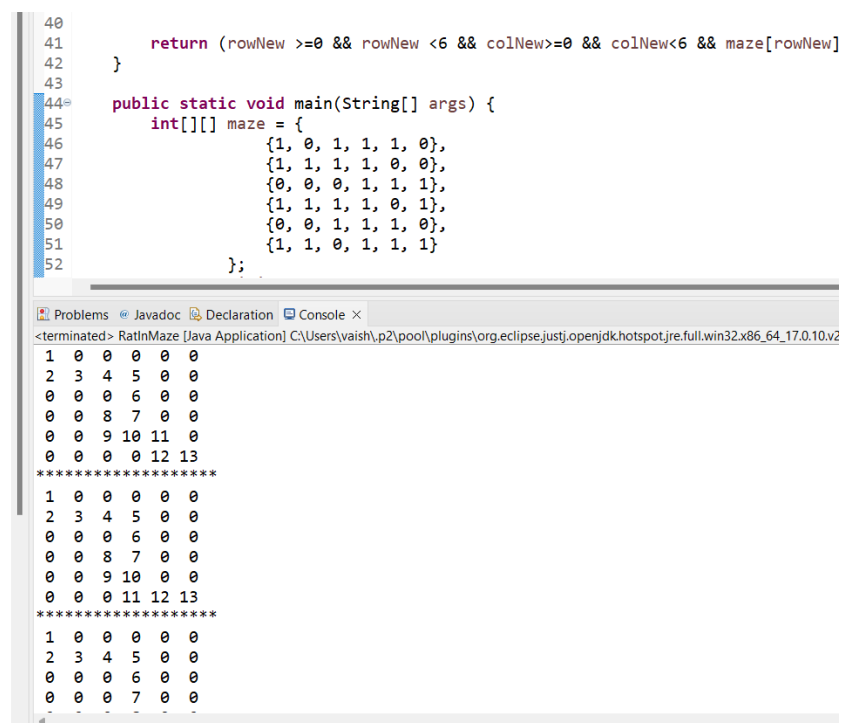
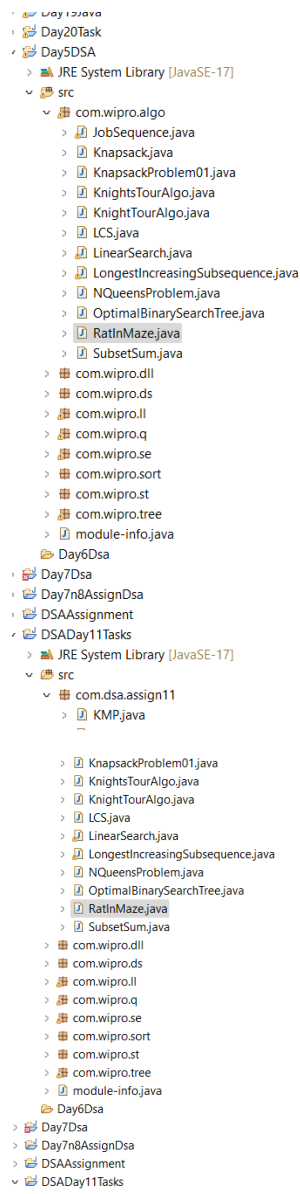
private boolean isValidMove(int[][] maze, int[][] visited, int
rowNew, int colNew) {

    return (rowNew >=0 && rowNew <6 && colNew>=0 && colNew<6 &&
maze[rowNew][colNew] ==1 && visited[rowNew][colNew] == 0);
}

public static void main(String[] args) {
    int[][] maze = {
        {1, 0, 1, 1, 1, 0},
        {1, 1, 1, 1, 0, 0},
        {0, 0, 0, 1, 1, 1},
        {1, 1, 1, 1, 0, 1},
        {0, 0, 1, 1, 1, 0},
        {1, 1, 0, 1, 1, 1}
    };
    int[][] visited = new int[6][6];
    visited[0][0] = 1;

    RatInMaze ratInMaze = new RatInMaze();
    ratInMaze.findPathInMaze(maze, visited, 0, 0, 5, 5, 1);
}
}

```



**Task 3: N Queen Problem** Write a function `bool SolveNQueen(int[,] board, int col)` in C# that places N queens on an N x N chessboard so that no two queens attack each other using backtracking. Place N queens on the board such that no two queens can attack each other. Use a standard 8x8 chessboard.

**package** com.wipro.algo;

**public class** NQueensProblem {

```

    public static void main(String[] args) {
        int size = 8;
        boolean[][] board = new boolean[size][size];
    }
}

```

```

        NQueensProblem nQueensProblem = new NQueensProblem();
        if (!nQueensProblem.nQueen(board, size, 0)) {
            System.out.println("No solution found :( ");
        }
    }

    private boolean nQueen(boolean[][] board, int size, int row) {
        if (row == size) {
            for (int i = 0; i < size; i++) {
                for (int j = 0; j < size; j++) {
                    System.out.print(board[i][j] ? "Q" : "-"+"
");
                }
                System.out.println();
            }
            System.out.println(" ");
            return true;
        } else {
            for (int col = 0; col < size; col++) {

                if (isValidCell(board, size, row, col)) {
                    board[row][col]=true;
                    if(nQueen(board,size,row+1)) {
                        return true;
                    }
                    board[row][col]=false;
                }
            }

        }

        return false;
    }

    private boolean isValidCell(boolean[][] board, int size, int row,
int col) {
        // check column
        for (int i = 0; i < row; i++) {
            if (board[i][col]) {
                return false;
            }
        }
    }

```

```

// check upper left diagonal
for (int i = row, j = col; i >= 0 && j >= 0; i--, j--) {
    if (board[i][j]) {
        return false;
    }
}

// check upper right diagonal
for (int i = row, j = col; i >= 0 && j < size; i--, j++) {
    if (board[i][j]) {
        return false;
    }
}
return true;
}
}
}

```

The screenshot shows the Eclipse IDE with the following components:

- Package Explorer:** Displays a project structure with packages like `com.wipro.algo` and `com.wipro.ds`. The `NQueensProblem.java` file is selected under `com.wipro.algo`.
- Editor:** Shows the source code of `NQueensProblem.java`. The code defines a `nQueen` method that checks for a valid position for a queen in an `n x n` board. It includes comments for checking upper left and upper right diagonals.
- Console:** Displays the output of the program, showing a 6x6 board with queens placed at positions (0,0), (1,2), (2,4), (3,1), (4,3), and (5,5). The output is:
 

```

Q- - - - -
- - - - Q- -
- - - - - Q-
- - Q- - - -
- - - - - Q-
- Q- - - - -

```