Task 1: Balanced Binary Tree Check

Write a function to check if a given binary tree is balanced. A balanced tree is one where the height of two subtrees of any node never differs by more than one.

Function: -

```
public static boolean isBalanced(Node root) {
    if (root == null) {
        return true;
    }

    int leftHeight = getHeight(root.left);
    int rightHeight = getHeight(root.right);

    int heightDiff = Math.abs(leftHeight - rightHeight);

    return heightDiff <= 1 && isBalanced(root.left) && isBalanced(root.right);
}

private static int getHeight(Node root) {
    if (root == null) {
        return 0;
    }

    int leftHeight = getHeight(root.left);
    int rightHeight = getHeight(root.right);

    return Math.max(leftHeight, rightHeight) + 1;
}</pre>
```

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Task 2: Trie for Prefix Checking

Implement a trie data structure in java that supports insertion of strings and provides a method to check if a given string is a prefix of any word in the trie.

Function: -

```
public void insert(String word) {
    TrieNode current = root;
    for (char ch : word.toCharArray()) {
        current.children.putIfAbsent(ch, new TrieNode());
        current = current.children.get(ch);
    }
    current.isEndOfWord = true;
}

public boolean isPrefix(String prefix) {
    TrieNode current = root;
    for (char ch : prefix.toCharArray()) {
        if (!current.children.containsKey(ch)) {
            return false;
        }
        current = current.children.get(ch);
    }
    return true;
}
```

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Task 3: Implementing Heap Operations

Code a min-heap in java with methods for insertion, deletion, and fetching the minimum element. Ensure that the heap property is maintained after each operation.

Function for Insertion: -

```
public void insert(int value) {
    if (size >= capacity) {
        throw new IllegalStateException("Heap is full");
    }
    heap[size] = value;
    size++;
    heapifyUp();
}
```

Function for Deletion: -

```
public int deleteMin() {
    if (size == 0) {
        throw new IllegalStateException("Heap is empty");
    }
    int min = heap[0];
    heap[0] = heap[size - 1];
    size--;
    heapifyDown();
    return min;
}
```

Function for Minimum: -

```
public int getMin() {
    if (size == 0) {
        throw new IllegalStateException("Heap is empty");
    }
    return heap[0];
}
```

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Task 4: Graph Edge Addition Validation

Given a directed graph, write a function that adds an edge between two nodes and then checks if the graph still has no cycles. If a cycle is created, the edge should not be added.

Function for checking graph has cycles or not: -

```
public boolean hasCycle() {
   boolean[] visited = new boolean[V];
   boolean[] recursionStack = new boolean[V];

   for (int i = 0; i < V; ++i) {
      if (dfs(i, visited, recursionStack)) {
        return true;
      }
   }
   return false;
}</pre>
```

Function for adding cycles to the graph: -

```
public class AddEdgeAndCheckForCycle {
    public static boolean addEdgeAndCheckForCycle(Graph1 graph, int u, int v) {
        graph.addEdge(u, v);

        if (graph.hasCycle()) {
            graph.removeEdge(u, v);
            return false;
        } else {
            return true;
        }
    }
}
```

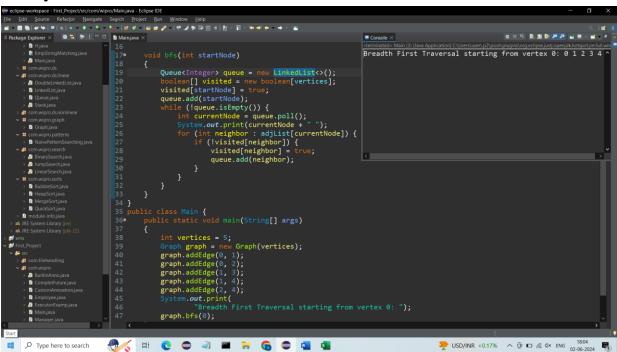
Output: -

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Task 5: Breadth-First Search (BFS) Implementation

For a given undirected graph, implement BFS to traverse the graph starting from a given node and print each node in the order it is visited.

Function to perform Breadth First Search on a graph: -



Task 6: Depth-First Search (DFS)

Recursive Write a recursive DFS function for a given undirected graph. The function should visit every node and print it out.

Function: -

```
private void DFSUtil(int v) {
    visited[v] = true;
    System.out.print(v + " ");
    for (int i = 0; i < numVertices; i++) {
        if (adjMatrix[v][i] == 1 && !visited[i]) {
            DFSUtil(i);
        }
    }
}

public void DFS() {
    visited = new boolean[numVertices];
    for (int v = 0; v < numVertices; v++) {
        if (!visited[v]) {
            DFSUtil(v);
        }
    }
}</pre>
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