

## Task 2: Naive Pattern Search

Implement the naive pattern searching algorithm to find all occurrences of a pattern within a given text string. Count the number of comparisons made during the search to evaluate the efficiency of the algorithm.

```
package com.wipro.assignment;
public class NaivePatternSearch {
    public static void
search(String text, String
pattern) {
        int textLength =
text.length();
        int patternLength =
pattern.length();
        int comparisons = 0;

        // Iterate through the
text
        for (int i = 0; i <=
textLength - patternLength; i++) {
            int j;
```

```
        // Check for pattern
match starting at position i
        for (j = 0; j <
patternLength; j++) {
            comparisons++;
            if (text.charAt(i
+ j) != pattern.charAt(j)) {
                break;
            }
        }
    }
```

```
        // If the inner loop
finished without breaking, we
found a match
```

```
            if (j ==
patternLength) {
```

```
System.out.println("Pattern found
at index " + i);
            }
        }
```

```
        System.out.println("Total  
comparisons made: " +  
comparisons);  
    }
```

```
    public static void  
main(String[] args) {  
    String text =  
"AABAACAADAABAAABAA";  
    String pattern = "AABA";  
    System.out.println("Text:  
" + text);  
  
    System.out.println("Pattern: " +  
pattern);  
  
    System.out.println("Occurrences of  
the pattern:");  
    search(text, pattern);  
}  
}
```

**Output: -**

The screenshot shows the Eclipse IDE interface. The Package Explorer on the left lists the project structure under 'com.wipro.assignment'. The main editor displays the source code for 'NaivePatternSearch.java'. The code defines a package, a class, and a static method 'search' that takes a text string and a pattern string as input. It calculates the lengths of both strings and initializes a counter for comparisons. It then uses two nested loops: an outer loop for the text index 'i' and an inner loop for the pattern index 'j'. Inside the inner loop, it compares characters and increments the comparison counter. If a mismatch is found, it breaks the inner loop. The console on the right shows the output of the program, including the input text, pattern, occurrences of the pattern at indices 0, 9, and 13, and the total number of comparisons made (35).

```
1 package com.wipro.assignment;
2 public class NaivePatternSearch {
3     public static void search(String text, String pattern) {
4         int textLength = text.length();
5         int patternLength = pattern.length();
6         int comparisons = 0;
7
8         // Iterate through the text
9         for (int i = 0; i <= textLength - patternLength; i++) {
10             int j;
11
12             // Check for pattern match
13             for (j = 0; j < patternLength; j++) {
14                 comparisons++;
15                 if (text.charAt(i + j) != pattern.charAt(j)) {
16                     break;
17                 }
18             }
19         }
20     }
21 }
```

Console Output:

```
<terminated> NaivePatternSearch [Java Application] C:\Users\user\p2\pool\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.v
Text: AABAACAADAABAAABAA
Pattern: AABA
Occurrences of the pattern:
Pattern found at index 0
Pattern found at index 9
Pattern found at index 13
Total comparisons made: 35
```