```
package mutex;
import java.util.concurrent.Semaphore;
public class mutex {
// max 1 people
static Semaphore semaphore = new Semaphore(2);
static class MyLockerThread extends Thread {
String name = "";
MyLockerThread(String name) {
this.name = name;
public void run() {
try {
System.out.println(name + " : acquiring lock...");
System.out.println(name + " : available Mutexpermits now: "+semaphore.availablePermits());
semaphore.acquire();
System.out.println(name + " : got the permit!");
try {
for (int i = 1; i <= 5; i++) {
System.out.println(name + ": is performing operation " + i+ ", available Mutex permits: "+semaphore.avail
ablePermits()):
// sleep 1 second
Thread.sleep(1000);
}
} finally {
// calling release() after a successful acquire()
System.out.println(name + " : releasing lock...");
semaphore.release();
System.out.println(name + " : available Mutex permits now: "+semaphore.availablePermits());
} catch (InterruptedException e) {
e.printStackTrace();
public static void main(String[] args) {
System.out.println("Total available Mutex permits: "+ semaphore.availablePermits());
MyLockerThread t1 = new MyLockerThread("A");
t1.start():
MyLockerThread t2 = new MyLockerThread("B");
t2.start():
MyLockerThread t3 = new MyLockerThread("C");
t3.start():
MyLockerThread t4 = new MyLockerThread("D");
t4.start();
MyLockerThread t5 = new MyLockerThread("E");
t5.start();
MyLockerThread t6 = new MyLockerThread("F");
t6.start();
}
}
```