

Part 1: Solve the following recurrences using substitution method.

We can use the substitution method to establish either upper or lower bounds on a recurrence equation.

1) $T(n) = T(n-3) + 3 \lg n.$

Our guess: $T(n) = O(n \lg n)$

Prove $T(n) \leq cn \lg n$ for $c > 0$

For $n=1$,

$$\begin{aligned} T(1) &= T(1-3) + 3 \lg 1 \\ &= -2 + 3(0) \\ &= -2 \end{aligned}$$

Inductive step:

Upper Bound $T(n) \leq cn \lg n$ for $c > 0$

$$T(n) = T(n-3) + 3 \lg n.$$

$$\leq (cn \lg n - 3) + 3 \lg n$$

$$\leq \lg n ((cn - 3) + 3)$$

$$\leq cn \lg n \text{ (for } c > 0)$$

Therefore $T(n) = O(n \log n)$

2) $T(n) = 4T(n/3) + n$

Our guess: $T(n) = O(n^{\log_3 4})$

Prove $T(n) \leq cn^{\log_3 4}$ for $c > 0$

For $n=1$,

$$T(1) \leq 4((n^{\log_3 4})/3) + n$$

$$\Rightarrow n(4/3 n^{\log_3 4} + 1)$$

This proves $T(n)$ is not $\leq cn^{\log_3 4}$

Improved guess:

Upper Bound $T(n) \leq cn^{\log_3 4} - 3n$ $c > 0$

Inductive step:

$$T(n) = 4T(n/3) + n$$

$$\leq 4(c(n/3)^{\log_3 4} - (3n/3)) + n$$

$$\leq 4c(n/3)^{\log_3 4} - 4n + n$$

$$\leq 4c(n/3)^{\log_3 4} - 3n$$

Therefore $T(n) = O(n^{\log_3 4} - 3n)$

3) $T(n) = T(n/2) + T(n/4) + T(n/8) + n$

Our guess: $T(n) = O(n)$

Prove $T(n) \leq cn$ for $c > 0$

For $n=1$,

$$\begin{aligned} T(1) &= T(n/2) + T(n/4) + T(n/8) + n \\ &= 1/2 + 1/4 + 1/8 + 1 \\ &= 23/8 \end{aligned}$$

Inductive step:

Upper Bound $T(n) \leq dn$

$$\begin{aligned} T(n) &= T(n/2) + T(n/4) + T(n/8) + cn \\ &\leq dn/2 + dn/4 + dn/8 + cn \\ &\leq dn(7/8) + cn \\ &\leq n(7d/8 + c) \end{aligned}$$

$d(7/8) \leq 0$ which is therefore $c \geq +d \cdot 1/8$

$T(n) = O(n)$

Lower Bound $T(n) \geq dn$

$$\begin{aligned} T(n) &= T(n/2) + T(n/4) + T(n/8) + cn \\ &\geq dn/2 + dn/4 + dn/8 + cn \\ &\geq dn(7/8) + cn \\ &\geq n(7d/8 + c) \end{aligned}$$

$d(7/8) + c \geq 0$

Therefore $T(n) = \Omega(n)$

4) $T(n) = 4T(n/2) + n^2$

Our guess: $T(n) = O(n^2)$

Prove $T(n) \leq cn^2$ for $c > 0$

For $n=1$,

$$\begin{aligned} T(1) &= 4T(n/2) + n^2 \\ &= 4(1/2) + 1^2 \\ &= 3 \end{aligned}$$

Inductive step:

$$\begin{aligned} T(n) &= 4T(n/2) + n^2 \\ &\leq 4c(n/2)^2 + n^2 \\ &\leq cn^2 + n^2 \\ &\leq n^2(c+1) \end{aligned}$$

This proves $T(n)$ is not $\leq cn^2$

Improved guess

$T(n) \leq cn^2 - n$, $c > 0$

$$\begin{aligned} T(n) &= 4T(n/2) + n \\ &\leq 4(c(n/2)^2 - (n/2)) + n \\ &\leq cn^2 - 2n + n \\ &\leq cn^2 - n \end{aligned}$$

Therefore $T(n) = O(n^2)$

Part 2: Radix sort on strings**1. Modified insertion sort algorithm**

The function “radix_sort” uses insertion sort algorithm to sort string. The “insertion_sort” function is the improvised version and insertion_sort_ori is the original function.

```
void radix_sort(char** A, int l, int r, int* A_len)
{
    int k = 0;

    for(int i = 0; i <= r; i++)
    {
        if(A_len[i] > k)
        {
            k = A_len[i];
        }
    }
    for(int i=k-1; i>=0; i--)
    {
        int d=i;
        insertion_sort(A,l,r,d,A_len);
    }
}

void insertion_sort(char** A, int l, int r, int d, int* A_len)
{
    int i;
    char* key;
    int temp_len;
    for (int j = l+1; j <= r; j++)
    {
        key = A[j];
        temp_len=A_len[j];
        i = j - 1;
        int ascii1=0;
        int ascii2=0;

        if(d < A_len[i])
            ascii1= (int)(A[i][d]);
        if(d < A_len[j])
            ascii2= (int)key[d];

        while ((i >= l) && (ascii1 > ascii2))
        {
```

```

    A[i+1] = A[i];
    A_len[i+1]=A_len[i];

    i = i - 1;
    ascii1 = 0;

    if(d < A_len[i] && i >= l)
        ascii1= (int)(A[i][d]);
    }

    A[i+1] = key;
    A_len[i+1]=temp_len;
}
}

```

3. Counting sort algorithm for strings.

```

void radix_sort_count(char** A,char** D, int l, int r,int* A_len)
{
    int max = 0;
    for(int i = 0;i <= r;i++)
    {
        if(A_len[i] > max)
        {
            max = A_len[i];
        }
    }

    for(int i=max-1;i>=0;i--)
    {
        int d=i;
        int k=256;
        counting_sort(A,D,k,r,d,A_len);
    }
    D = A;
}

void counting_sort(char** A, char** B, int k, int n, int d, int* A_len)
{
    int c[k];
    int newLen[n+1];
    for(int i=0;i<=k;i++)
    {

```

```
        c[i]=0;
    }
    for(int j=0;j<=n;j++)
    {
        int asc=48;
        if(d<A_len[j])
            asc=int(A[j][d]);
        c[asc]=c[asc]+1;
    }
    for(int i=1;i<=k;i++)
    {
        c[i]=c[i]+c[i-1];
    }
    for(int j = n; j >= 0; j--)
    {
        int asc=48;
        if(d < A_len[j])
            asc=(int)(A[j][d]);
        B[c[asc]-1] = A[j];
        newLen[c[asc]-1]=A_len[j];
        c[asc] = c[asc] - 1;
    }
    for(int c=0;c<=n;c++)
    {
        A[c] = B[c];
        A_len[c]=newLen[c];
    }
}
```

2. Modified insertion sort algorithm. Measure runtime performance.

4. Radix sort algorithm. Measure runtime performance.

The results for Question 2 and 4 are depicted in the below table and line chart which shows the variation of time for various inputs.

Input m	Input n	Q2		Q4	
		Random Generator(ms)	Radix using insertion sort(ms)	Random Generator(ms)	Counting sort(ms)
25	10000	2	13	1	22
50	10000	4	38	3	48
75	10000	6	63	4	27
25	25000	3	22	2	48
50	25000	11	83	4	55
75	25000	20	148	7	72
25	50000	7	50	3	89
50	50000	29	111	8	116
75	50000	26	211	12	132
25	75000	10	62	6	139
50	75000	26	159	14	161
75	75000	38	318	17	215
25	100000	15	101	9	181
50	100000	35	224	16	231
75	100000	43	347	24	269

