

F20DL and F21DL: Part 2 Machine Learning Lecture 7. Supervised Learning: Neural Networks

Katya Komendantskaya

Progress and plans



The second half of the course

has been devoted to detailed discussion of machine-learning algorithms employed in Data mining:

- ▶ W1: Bayesian rule, Bayesian learning, Bayesian nets
- W2: Unsupervised learning: clustering
- ▶ W3: Supervised learning: Decision trees and Linear Classifiers

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- ► This week: Supervised Learning: Neural nets
- CW3, is due 28th November (available now)



	computer/bits	brain/neurons
processing units		
mode of computation	sequential	
mode of operating	programmed	



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processing units	21.474.836.480	
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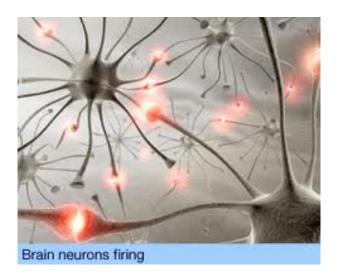
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	computer/bits	brain/neurons
processing units	21.474.836.480	100.000.000.000
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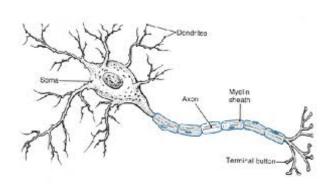
how does human brain work?



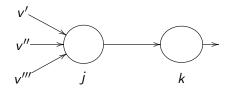


Structure of neurons

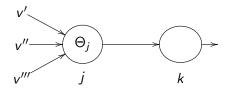




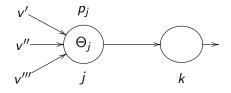




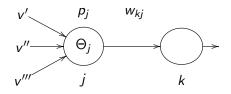




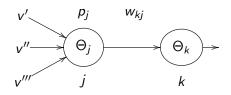




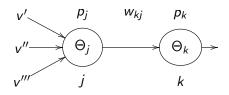




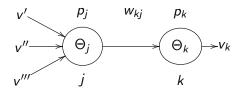






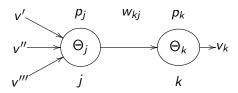








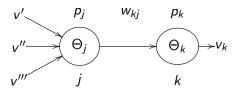
Neuron's potential: $p_k(t) = \sum_{j=1}^{n_k} w_{kj}(t) v_j(t) - \Theta_k$ Neuron's value: $v_k(t) = \psi(p_k(t))$



The following parameters can be trained: weights w_{kj} , biases (or Thresholds) Θ_k , Θ_j .



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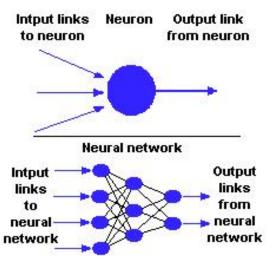


The following parameters can be trained: weights w_{kj} , biases (or Thresholds) Θ_k , Θ_j .

That's right, this reminds us the lecture on Linear classifiers!

Neural Network is...

a directed graph where each node and edge has the above UNIVERSITY parameters...





changing network's architecture/configuration of neurons;



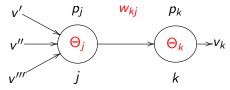
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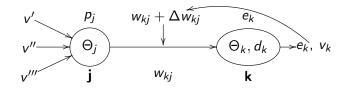


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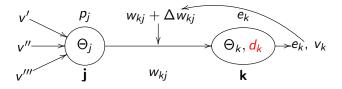
$$v_k(t) = \psi(p_k(t))$$





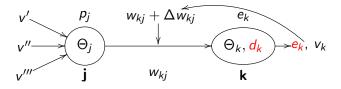


We embed a new parameter, **desired response** d_k into neurons;





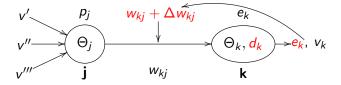
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Error-signal: e.g. absolute error $e_k(t) = d_k(t) - v_k(t)$; **Error-correction learning rule**: $\Delta w_{kj}(t) = \eta e_k(t)v_j(t)$.

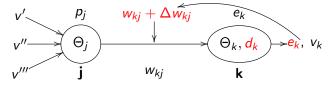




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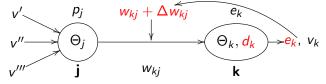
This mode of learning is called *gradient descent*.



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NB: last lecture we had a formula $w_i := w_i + \eta \times \delta \times val(e, X_i)$ with $\delta = val(e, Y) - pval^{\overline{w}}(e, Y)$

Example: Error-Correction (Supervised) Learnin HERIOT

Neuron's potential: $p_k(t) = \sum_{j=1}^{n_k} w_{kj}(t) v_j(t) - \Theta_k$

Neuron's value: $v_k(t) = \psi(p_k(t))$ Error-signal: $e_k(t) = d_k(t) - v_k(t)$;

Error-correction learning rule: $\Delta w_{kj}(t) = \eta e_k(t) v_j(t)$.

weight update: $w_{kj}(t + \Delta t) = w_{kj}(t) + \Delta w_{kj}(t)$

The example will work for Perceptrons:

Suppose $\Theta_k = 0$, $\eta = 1$, $\psi = id$. We start at time t = 1.

$$w_{kj}(1) + \Delta w_{kj}(1) = 0.5$$
 $w_{kj}(1) = 0.5$
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Example: Error-Correction (Supervised) Learnin HERIOT WATT

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 $w_{kj}(2)$
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$$v_j(1) = 1$$
 $w_{kj}(1) + \Delta w_{kj}(1) = e_k(1) = -1.5$
 $v_k(1) = 0.5$
 $w_{kj}(2) = 0.5$

Example: Error-Correction (Supervised) Learnin HERIOT WATT

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$$e_k(t) = d_k(t) - v_k(t)$$
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 $e_k(1) = -1.5$ $e_k(1) = -1.5$ $e_k(1) = 0.5$ $e_k(1) = -1.5$ $e_k(1) = 0.5$ $e_k(1) = -1.5$ $e_k(1) = 0.5$

Example: Error-Correction (Supervised) Learning WATT

Error-signal:
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The example will work for Perceptrons: Suppose $\Theta_k = 0$, $\eta = 1$. We start at time t = 1.

$$\Delta w_{kj}(2) = e_k(2) = v_j(2) = 1$$
 $w_{kj}(2) = -1$
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Example: Error-Correction (Supervised) Learning WATT

Error-signal:
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The example will work for Perceptrons: Suppose $\Theta_k = 0$, $\eta = 1$. We start at time t = 1.

$$\Delta w_{kj}(2) = 0 \qquad e_k(2) = 0$$

$$v_j(2) = 1 \qquad d_k = -1 \qquad v_k(2) = -1$$

$$w_{kj}(2) = -1$$



• by changing the learning rate η .



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- by changing the formula computing the error



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- worst-case error $max_i|d(i) v(i)|$



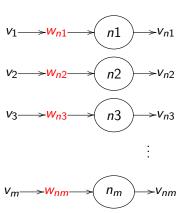
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That's right, this looks familiar – see the error estimation in the "Linear Classifiers" lecture

Suppose we got a few:

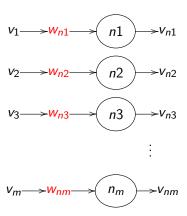


What do we get? -



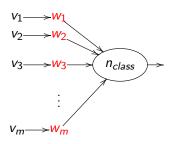
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Suppose we got a few:



What do we get? – A function from $v_1,...v_m$ to $v_{n1},...v_{nm}$ with (trained) parameters $w_{n1},...w_{nm}$. Already good to talk about relation of m attributes to m classes. What if we have just one class (as we used to have in our examples)?

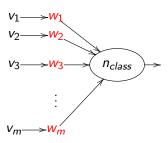




Now, just by my definition of neurons and activation functions, this network simulates the function:

 $f(v_1, v_2, ..., v_m) = \psi(\theta + v_1w_1 + v_2w_2 + ... + v_mw_m)$, where ψ is whatever activation function the neuron n_{class} has.





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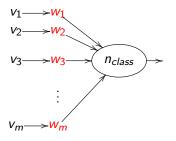
Remember our old linear classifier formula?

 $f(X_1,...,X_n) = G(w_0 + w_1X_1 + ... + w_nX_n)$, where $X_1,...X_n$ were the (input) features/attributes.

How to train this network?



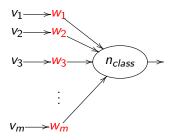
► A neural network of this shape is called Perceptron:



- It is exactly the linear classifier $n_{class}(X_1, \dots, X_n) = G(w_0 + w_1X_1 + \dots + w_nX_n)$
- ▶ It may be a logistic classifier, if *G* is a sigmoid function

How to train this network?

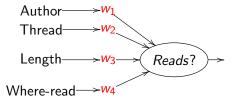




Take a few examples of classification tasks with m features/attributes, and with a target value for each example. The target values will be desired response $d_{n_{class}}$. Choose an error function and error rate, and perform training as we did with one neuron.

Example: email classification



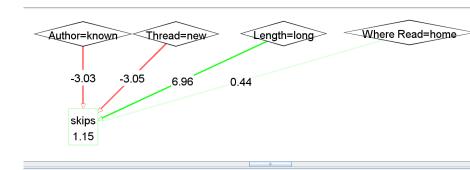


Input 1 for Author = known, Thread = new, Length = Long, Where read = home, and 0 otherwise. Reads is represented by 1, and "Does not read" – by 0. Use this neural net to compute the optimal numeric values for w_1, w_2, w_3, w_4 , so that the network outputs correct predictions for the given examples.

Example: mail classification



...live demo on the board...



Test 4: Facial emotion recognition set



Take

Picture	Cell 33	Cell 42	Cell 48	Cell 58	Face
					expression
P1	White	Black	White	White	Нарру
P3	White	White	White	Black	Sad
P9	Black	Black	Black	Black	Sad

Test 4, Part 1: Facial emotion recognition set



Manually train on:

Picture	V _{Cell42}	V _{Cell58}	d _{Happy}
P1	1	0	1
P3	0	1	0
P9	1	1	0



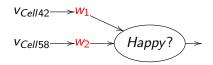
Manually test on:

Test 1: Happy face with noise in the picture: 1, 0, ???

Test 2: Happy face with a beard: 1, 1, ???

Training settings:





- ▶ Learning rate $\eta = 0.3$
- $\theta = 0$, suppose we do not train θ
- Activation function just identity (no function applied), i.e.: $v_{Happy}(t) = p_{Happy}(t) = w_1(t) * v_{Cell42}(t) + w_2(t) * v_{Cell58}(t)$
- ▶ Random weights initialised at time= 1: $w_1(1) = 1$, $w_2(1) = 0$
- **Error-signal**: $e_{Happy}(t) = d_{Happy}(t) v_{Happy}(t)$
- ► Error-correction learning rule: $\Delta w_1(t) = \eta * e_{Happy}(t) * v_{Cell42}(t)$, $\Delta w_2(t) = \eta * e_{Happy}(t) * v_{Cell58}(t)$; $w_1(t+1) = w_1(t) + \Delta w_1(t)$; $w_2(t+1) = w_2(t) + \Delta w_2(t)$
- ▶ Time counter: (t = 1) send P1; (t = 2) send P3, (t = 3) send P9, end with computing $w_1(4)$, $w_2(4)$ at step t = 4.
- Record all intermediate steps and parameters, be ready to answer questions



Supervised Learning is about finding a good hypothesis in the hypothesis space, with the purpose of making (class) predictions.

Hypotheses were given by:

decision trees,



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- ??? Neural Network Parameters

Next lecture: more complex Neural Net architectures