

PROGRAM CODE:

SERVER:

```
#include<stdio.h>
#include<sys/types.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<stdlib.h>
#include<string.h>
#include<unistd.h>
#include<arpa/inet.h>

int main()
{

    struct sockaddr_in server,client;
    char mac_add[100],ip_add[100],d_ip[100],d_mac[100]="00-00-00-00-00-00";
    char data[100]="\0",r_str[100],str[100],new_str[100]="\0";
    int newfdl,j,num,k,x,y,n,i=0;

    int sfd=socket(AF_INET,SOCK_STREAM,0);
    if(sfd<0)
    {
        perror("Cannot create socket");
        exit(1);
    }

    bzero(&server,sizeof(server));
    server.sin_family=AF_INET;
    server.sin_port=htons(3000);
    server.sin_addr.s_addr=htonl(INADDR_ANY);
    int bs=bind(sfd,(struct sockaddr*)&server,sizeof(server));

    if(bs<0)
    {
        perror("Bind error");
        exit(1);
    }

    int ls=listen(sfd,3);
    if(ls<0)
    {
        perror("listen error");
        exit(1);
    }
}
```

```

printf("\nEnter the Server's IP address: ");
gets(ip_add);
printf("\nEnter the Server's MAC address: ");
gets(mac_add);
printf("\nEnter the details of packet received:");
printf("\nEnter Destination IP : ");
gets(d_ip);
printf("\nEnter the 16 bit data: ");
gets(data);
printf("\nDeveloping ARP Request packet..");

strcpy(str,"1|");
strcat(str,mac_add);
strcat(str,"|");
strcat(str,ip_add);
strcat(str,"|");
strcat(str,d_mac);
strcat(str,"|");
strcat(str,d_ip);
printf("\n\nThe ARP request packet is:\n%s ",str);

int clientlen=sizeof(client);
printf("\nThe ARP Request packet is broadcasted.\n\nWaiting
for ARP Reply...\n");

strcpy(r_str,str);

for(j=0;j<3;j++)
{

newfd1=accept(sfd,(struct sockaddr*)&client,&clientlen);
if(newfd1<0)
{
perror("accept error");
exit(0);
}

write(newfd1,str,sizeof(str));
read(newfd1,r_str,sizeof(str));

if (strcmp(r_str,"n")!=0)
{
printf("\nARP Reply received:\n%s\n",r_str);
char* token=strtok(r_str,"|");
token=strtok(NULL,"|");
strcpy(d_mac,token);
printf("\nSending data packet to: %s\n",d_mac);
write(newfd1, data, sizeof(data));
}
}

```

```

}
}
close(newfd1);
close(sfd);
return 0;
}

```

CLIENT:

```

#include<stdio.h>
#include<sys/types.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<stdlib.h>
#include<string.h>
#include<unistd.h>
#include<arpa/inet.h>

int main(int argc, char **argv)
{

    struct sockaddr_in server, client;
    char buff[1024], ip_add[100], mac_add[100], s_mac[100]="\0",
    s_ip[100]="\0", str[100]="\0", new_str[100]="\0";
    int newfd1, i, j, n;

    int sfd=socket(AF_INET, SOCK_STREAM, 0);
    if(sfd<0)
    {
        perror("Cannot create socket");
        exit(1);
    }

    bzero(&server, sizeof(server));
    server.sin_family=AF_INET;
    server.sin_port=htons(3000);
    server.sin_addr.s_addr=inet_addr(argv[1]);

    int cn=connect(sfd, (struct sockaddr*)&server,
    sizeof(server));
    if(cn<0)
    {
        perror("Connect error");
        exit(1);
    }
    else
        printf("Connected to the server..\n");

    printf("\nEnter the IP address: ");

```

```

gets(ip_add);
printf("\nEnter the MAC address: ");
gets(mac_add);

read(sfd, str, sizeof(str));

printf("\nARP Request Received: \n%s", str);

char* token=strtok(str, "|");
token=strtok(NULL, "|");
strcpy(s_mac, token);
token=strtok(NULL, "|");
strcpy(s_ip, token);
token=strtok(NULL, "|");
token=strtok(NULL, "|");

if(strcmp(token, ip_add)==0)
{
    strcpy(new_str, "2|");
    strcat(new_str, mac_add);
    strcat(new_str, "|");
    strcat(new_str, ip_add);
    strcat(new_str, "|");
    strcat(new_str, s_ip);
    strcat(new_str, "|");
    strcat(new_str, s_mac);
    printf("\n\nIP address matches\n\nARP Reply Sent:
    \n%s\n", new_str);
    write(sfd, new_str, sizeof(new_str));
    read(sfd, new_str, sizeof(new_str));
    printf("\nReceived data Packet from : %s\n", s_mac);
    printf ("\nData received: %s\n", new_str);
}

else
{
    strcpy(str, "n");
    printf("\nThe IP address does not match\n");
    write(sfd, str, sizeof(str));
}

close(sfd);
return 0;
}

```

OUTPUT:

```
csec86@ccl-06:~/nwlab$ ./as
```

```
Enter the Server's IP address: 123.128.34.56
```

```
Enter the Server's MAC address: AF-45-E5-00-97-12
```

```
Enter the details of packet received:
```

```
Enter Destination IP : 155.157.65.128
```

```
Enter the 16 bit data: 1010110010100011
```

```
Developing ARP Request packet..
```

```
The ARP request packet is:
```

```
1|AF-45-E5-00-97-12|123.128.34.56|00-00-00-00-00-00|155.157.65.128
```

```
The ARP Request packet is broadcasted.
```

```
Waiting for ARP Reply...
```

```
ARP Reply received:
```

```
2|45-DA-62-21-1A-B2|155.157.65.128|123.128.34.56|AF-45-E5-00-97-12
```

```
Sending data packet to: 45-DA-62-21-1A-B2
```

```
csec86@ccl-06:~/nwlab$ █
```

```
csec86@ccl-06:~/nwlab$ ./ac 127.0.0.1
```

```
Connected to the server..
```

```
Enter the IP address: 15.143.158.18
```

```
Enter the MAC address: 19-0F-01-63-C7-D4
```

```
ARP Request Received:
```

```
1|AF-34-E5-00-97-12|123.128.34.56|00-00-00-00-00-00|155.157.65.128
```

```
The IP address does not match
```

```
csec86@ccl-06:~/nwlab$ █
```

```
csec86@ccl-06:~/nwlab$ ./ac 127.0.0.1
Connected to the server..

Enter the IP address: 155.157.65.128

Enter the MAC address: 45-DA-62-21-1A-B2

ARP Request Received:
1|AF-34-E5-00-97-12|123.128.34.56|00-00-00-00-00-00|155.157.65.128

IP address matches

ARP Reply Sent:
2|45-DA-62-21-1A-B2|155.157.65.128|123.128.34.56|AF-34-E5-00-97-12

Received data Packet from : AF-34-E5-00-97-12

Data received: 1010110010100011
csec86@ccl-06:~/nwlab$ █
```

```
csec86@ccl-06:~/nwlab$ ./ac 127.0.0.1
Connected to the server..

Enter the IP address: 165.43.158.158

Enter the MAC address: 09-DF-90-26-6C-09

ARP Request Received:
1|AF-34-E5-00-97-12|123.128.34.56|00-00-00-00-00-00|155.157.65.128
The IP address does not match
csec86@ccl-06:~/nwlab$ █
```