EXP NO:2   **DATE:**

PLAYFAIR CIPHER

Aim: To implement an encryption algorithm using Playfair Cipher technique.

Algorithm:

- Step 1: "Algorithm" (as the key) and "ulroaliocvrx" (as the encrypted text).
- Step 2: Remove spaces and convert to lowercase.
- Step 3: Create a 5x5 key table based on the modified key.
- Step 4: Apply Playfair Cipher decryption to the encrypted text using the generated key table.
- Step 5: Display the deciphered text.

Program:
```c
#include <stdio.h>
#include <stdlib.h>
#include <string.h>   #define
SIZE 30
void toLowerCase(char plain[], int ps)
{
   int i;
   for (i = 0; i < ps; i++) {
      if (plain[i] > 64 && plain[i] < 91)
         plain[i] += 32;
   }
}
int removeSpaces(char* plain, int ps)
{
   int i, count = 0;
   for (i = 0; i < ps; i++)         if
(plain[i] != ' ')
plain[count++] = plain[i];
```

```c
plain[count] = '\0';    return
count;
}
void generateKeyTable(char key[], int ks, char keyT[5][5])
{
    int i, j, k, flag = 0, *dicty;
    dicty = (int*)calloc(26, sizeof(int));

    for (i = 0; i < ks; i++)
{       if (key[i] != 'j')
dicty[key[i] - 97] = 2;
    }
    dicty['j' - 97] = 1;
    i = 0;
j = 0;
    for (k = 0; k < ks; k++)
{       if (dicty[key[k] - 97] == 2)
{         dicty[key[k] - 97] -= 1;
keyT[i][j] = key[k];
        j++;
if (j == 5)
{            i++;
j = 0;
        }
    }
  }
    for (k = 0; k < 26; k++)
{      if (dicty[k] == 0)
{         keyT[i][j] = (char)(k +
97);
        j++;
if (j == 5)
{            i++;
          j = 0;
        }
```

```c
        }
    }
}
void search(char keyT[5][5], char a, char b, int arr[])
{
    int i, j;     if (a
== 'j')       a = 'i';
else if (b == 'j')
b = 'i';

    for (i = 0; i < 5; i++)
{       for (j = 0; j < 5; j++)
{         if (keyT[i][j] == a)
{            arr[0] = i;
arr[1] = j;
        }
        else if (keyT[i][j] == b) {
            arr[2] = i;
arr[3] = j;
        }
    }
    }
} int mod5(int a)
{    if (a < 0)
a += 5;    return
(a % 5);
}
void decrypt(char str[], char keyT[5][5], int ps) {
    int i, a[4];    for (i = 0; i < ps; i += 2)
{       search(keyT, str[i], str[i + 1], a);
if (a[0] == a[2]) {           str[i] =
keyT[a[0]][mod5(a[1] - 1)];
        str[i + 1] = keyT[a[0]][mod5(a[3] - 1)];
    }
```

```c
        else if (a[1] == a[3]) {            str[i] =
keyT[mod5(a[0] - 1)][a[1]];
        str[i + 1] = keyT[mod5(a[2] - 1)][a[1]];
    }       else {           str[i]
= keyT[a[0]][a[3]];
        str[i + 1] = keyT[a[2]][a[1]];
    }
  }
}

void decryptByPlayfairCipher(char str[], char key[])
{    char ps, ks, keyT[5][5];
ks = strlen(key);    ks =
removeSpaces(key, ks);
toLowerCase(key, ks);    ps =
strlen(str);    toLowerCase(str,
ps);  ps  =  removeSpaces(str,
ps);

  generateKeyTable(key, ks, keyT);

  decrypt(str, keyT, ps);
}

int main()
{
  char str[SIZE], key[SIZE];

   strcpy(key, "SRIPRASATH");
printf("Key text: %s\n", key);
strcpy(str, "ulroaliocvrx");
  printf("Plain text: %s\n", str);

    decryptByPlayfairCipher(str, key);
```

```c
printf("Deciphered text: %s\n", str);

    return 0;
}
```

Output:

```
Key text: Vaishav
Plain Text: football
CipherText: btpocvqinx


=== Code Execution Successful ===
```

Result: