

79 slides

# Authentication

# Computer Security Terminology

Source: From RFC 2828, Internet Security Glossary, May 2000

- Adversary
  - An entity that attacks or is a threat to a system
- Security Policy
  - A set of rules and practices that specify how a system or organization provides security services to protect sensitive and critical system resources.
- Vulnerability
  - A flaw or weakness in a system's design, implementation, or operation that could be exploited to violate the system's security policy.

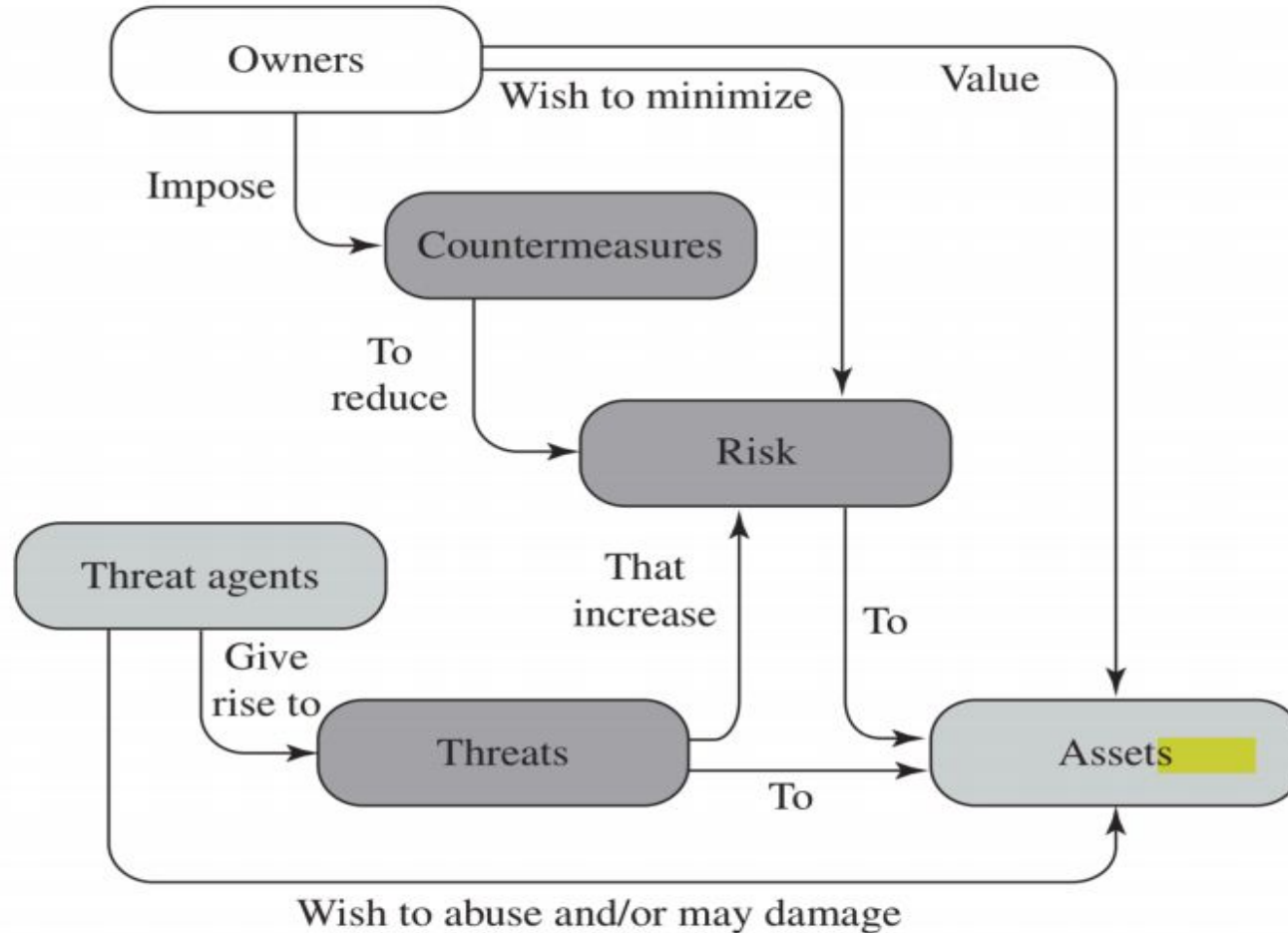
# Computer Security Terminology

- Threat
  - A potential for violation of security, which exists when there is a circumstance, capability, action, or event, that could breach security and cause harm.
  - Threat is a possible danger that might exploit a vulnerability

# Computer Security Terminology

- Attack
  - A deliberate attempt to evade security services and violate the security policy of a system
  - Countermeasure
    - An action that reduces a threat, a vulnerability, or an attack by eliminating or preventing it, by minimizing the harm it can cause, or by discovering and reporting it so that corrective action can be taken
- System Resource (Asset)
  - Data contained in an information system
  - Service provided by a system
  - System capability, such as processing power or communication bandwidth; or an item of system equipment (i.e., a system component— hardware, firmware, software, or documentation); or a facility that houses system operations and equipment.

# Concepts & Relations



## Other Terms

- Unauthorized Disclosure
  - An entity gains access to data for which it is not authorized
  - Exposure: Sensitive data is directly released to unauthorized entity
  - E.g. Facebook leaks
- Interception:
  - Unauthorized entity directly accesses sensitive data traveling between authorized source and destination
  - E.g. Man-in-the-middle attacks

# Other Terms

- Inference:
  - Unauthorized entity indirectly accesses sensitive data (need not directly access the data in communication) by reasoning from characteristics or by-products of communication
  - E.g. attacker can gain information by observing traffic patterns on a network
- Intrusion:
  - Unauthorized entity gains access to sensitive data by circumventing security of system.
  - E.g. Backdoor access to a system

# Other Terms

- Deception
  - An authorized entity is fed false data and made to believe it true
- Masquerade
  - An unauthorized entity performs a malicious act by pretending to be an authorized entity
  - E.g. Performing malicious operation on a system by using a Trojan horse
- Falsification: Deceiving an authorized entity using false data
  - E.g. Tampering student grades in AUMS



# Other Terms

- Repudiation:
  - An entity deceives another by falsely denying responsibility for an act
  - E.g. user denies sending an email or sending a whatsapp message
- Misappropriation
  - Unauthorized use of services or operating system resources
  - E.g. Cryptojacking
- Misuse
  - Causes a system component to perform a function or service that is detrimental to system security.
  - E.g. hacker that has gained access to a system

# Software Security

- Software security is a branch of computer security that focuses on the design and implementation of software
- Using best language, tools and methods
- Focuses on avoiding software vulnerabilities
- Focus of study: This makes it a white-box approach, where as most other approaches are black-box as it ignores the software's internals

# Why Software security

Why is code of significance?

- Software defects are the root-cause of security problems
- Other defenses ignore software security and build defenses around it
- Firewalls, Anti-virus tools try to protect the system by building defenses around it
- But when software security persists then attackers often find ways to bypass the defenses

# How to Improve Software Security

## Blackhat

- What are the security relevant defects that constitute vulnerabilities?
- How are they exploited ?

## White Hat

- How do we prevent security-relevant defects (before deploying) ?
- How do we make vulnerabilities we don't manage to avoid harder to exploit

# Other Common Terms

- Malware

Stands for 'Malicious Software' . Any type of code or program used to perform malicious actions

- Vulnerability

Any weakness that can exploited by malware (attackers)

- Exploit

Code designed to take advantage of a vulnerability

# Other common terms

- Patch

Update to a vulnerable program or a system. A common practice to keep your computer or mobile secure is to install the latest vendors patches in a timely manner

- Social Engineering

A psychological attack used by attackers to deceive their victims into taking an action that will place them at a risk

## User Authentication

# User Authentication

Fundamental building block and the primary line of defense

- Process of establishes an identity claimed by or for a system entity
- Identification: Presenting a proof of a user claimed identifier to the security system
- Verification: Generating authentication information corroborating the binding between the user and the identifier



# Means of Authentication

4 general means of authenticating a user's identity

- What the user has
    - E.g. electronic key cards or atm cards, physical keys
  - What the user is
    - E.g. Face, fingerprint or retina scan
  - What the user knows
    - E.g. password, PIN
  - What the user does
    - E.g. Typing rhythm, voice pattern
- (sometimes where the user is) e.g. IP address

# Password-based Authentication

- Almost all systems have a publicly known user ID and a secret used as a line of defense
- The ID is used to Establish whether the user is authorized to gain access to the system
- Decide on the privileges granted to the user (e.g. as in DAC)
- The password is compared to a previously stored password for that ID maintained in a system password file
- Not stored in clear – they are either encrypted or hashed

# Vulnerability of Passwords

- Offline Dictionary Attack
  - An attacker obtains the system password file and compares the password hashes against hashes of commonly used passwords
  - If a match is found, the attacker can gain access
  - Countermeasures:
    - Intrusion detection controls to prevent unauthorized access to the password file
    - Measures to identify a compromise, and rapid reissuance of passwords
- Specific Account Attack
  - The attacker targets a specific account and submits password guesses until the correct password is discovered.
  - Countermeasure - an account lockout mechanism, which locks out access to the account after a number of failed login attempts.
  - Typically, 3-5 attempts

- Popular password attack:
  - Use a popular password and try it against a wide range of user IDs.(exploits the fact that a user's tendency is to choose a password that is easily remembered)
  - Countermeasures: Policies to inhibit selection of common passwords and scanning the IP addresses of authentication requests
- Workstation Hijacking
  - The attacker waits until a logged-in workstation is unattended
  - Countermeasure is automatically logging the workstation out after a period of inactivity
  - Intrusion detection schemes can be used to detect changes in user behavior

- Exploiting multiple password use
  - Attacks occurs when different devices/accounts share the same or a similar password for a given user.
  - Countermeasures include a password policy that forbids the same or similar password on particular network devices.
- Electronic monitoring.
  - A password transmitted across a network to log on to a remote system is vulnerable to eavesdropping.
  - Simple encryption will not fix this problem, because the encrypted password is, in effect, the password and can be observed and reused by an adversary.

## Password Attack

# Password Attack

- Any attempt to crack, decrypt or steal password from a system
- Oldest form of attack and there are many automated tools

## Password Cracking

The process of guessing or recovering a password

- Brute force
- Dictionary attack
- (why is dictionary attack successful?)

# How does Linux store passwords?

Traditional Linux systems stored passwd in /etc/passwd

- Password was stored encrypted, but the file is world readable
- Other info in the file – user id, group id, home dir etc. that must be accessible to other users/processes.



# Contents of passwd file

```
$cat /etc/passwd
```

```
root:3RaraB1..1ssZ:0:0:root:/root:/bin/bash
bin:*:1:1:bin:/bin:
daemon:*:2:2:daemon:/sbin:
adm:*:3:4:adm:/var/adm:
lp:*:4:7:lp:/var/spool/lpd:
sync:*:5:0:sync:/sbin:/bin/sync
shutdown:*:6:0:shutdown:/sbin:/sbin/shutdown
halt:*:7:0:halt:/sbin:/sbin/halt
mail:*:8:12:mail:/var/spool/mail:
news:*:9:13:news:/var/spool/news:
uucp:*:10:14:uucp:/var/spool/uucp:
operator:*:11:0:operator:/root:
games:*:12:100:games:/usr/games:
gopher:*:13:30:gopher:/usr/lib/gopher-data:
ftp:*:14:50:FTP User:/home/ftp:
nobody:*:99:99:Nobody:/:
xfs:*:100:102:X Font Server:/etc/X11/fs:/bin/false
gdm:*:42:42::/home/gdm:/bin/bash
```

Each line stores one record and  
each record consists of 7 fields.

# Format of /etc/passwd (original)

```
mark:x:1001:1001:mark,,,:/home/mark:/bin/bash
[--] - [--] [--] [-----] [-----] [-----]
|      |      |      |      |      |      |
|      |      |      |      |      |      +--> 7. Login shell
|      |      |      |      |      +-----> 6. Home directory
|      |      |      +-----> 5. GECOS
|      |      +-----> 4. GID
|      +-----> 3. UID
|      +-----> 2. Password
+-----> 1. Username
```

<https://linuxize.com/post/etc-passwd-file/>

S.No.	Field	Description
1	Username	String we type when we log into the system.Maximum length is restricted to 32 characters
2	Password	In older linux system, the users encrypted password was stored in /etc/passwd.But in modern system tjis field is set as x and password is stored in /etc/shadow
3	UID	Number assigned to each user
4	GID	User's group identifier number Typically name of group is same as username. Secondary groups are listed in /etc/groups
5	GECOS	Full name of the user. Contain list of comma separated values Includes User's fullname, room no, work phone no, home phone no, other contact information

# Password Shadowing

Linux Shadow Suite to remove passwords `/etc/passwd`

- Shadowing is a technique in which the `/etc/passwd` file remains readable but does not contain passwords
- User passwords are stored in `/etc/shadow` and is readable only by the root
- Shadow Suite Implements:
  - Enables Password Aging – limits lifespan of a password
  - Automatic account lockout when users don't change their passwords
- Combine password string with a number of bits known as the salt.

# Format of /etc/shadow

The file consists of one record per line broken into nine colon-delimited fields:

S.No.	Field
1	User name
2	Hashing algorithm used
3	Salt
4	Encrypted password
5	#Days since last password change

# Modular Crypt Format

Password hash format in this scheme:

`$<identifier>$rounds=<number-of-  
rounds>$<salt>$<password-hash>`

OR

`$<identifier>$<salt>$<password-hash>`

E.g. Identifier = 6

number of rounds: 4000

salt:ZVzZ72hf

actual hash value:

Tf19cHUK0g.nf.IBpn5jd3jokKMEAIHssRW2OEUGfneuTUzkhNmGv9iDhjfeDpJtqOyGjtSeXSq8

# The “Identifier”

The identifier refers to the password hashing scheme

Password Hashing Scheme	Identifier
md5_crypt	1
bcrypt	2
bcrypt	2a
bcrypt	2x
bcrypt	2y
bsd_nthash	3
sha256_crypt	5
sha512_crypt	6
sun_md5_crypt	md5
sha1_crypt	sha1

# What is a hash function?

- A hash function takes a variable sized input message and produces a fixed-sized output.
- The output is called as the 'hash code' or 'hash' or the message digest.
- E.g. SHA-512 hash function takes for input messages of length up to  $2^{128}$  bits and produces as output a 512-bit message digest
- Hash code is a fixed sized finger print of a variable sized message



An MD depends on all the bits in the input message, any alteration in the input can cause the hash value to change

```
Message:          "A hungry brown fox jumped over a lazy dog"  
SHA1 hash code:   a8e7038cf5042232ce4a2f582640f2aa5caf12d2
```

```
Message:          "A hungry  brown fox jumped over a lazy dog"  
SHA1 hash code:   d617ba80a8bc883c1c3870af12a516c4a30f8fda
```

# When is a hash function secure?

One-way property

If it is computationally infeasible to find a message that corresponds to a given hash code.

- Strong collision resistance

If it is computationally infeasible to find two different messages that hash to the same hash code value.

- Is hashing and encryption the same?

Then, what is a difference?

# Is Simple Hashing Enough?

Can we directly apply a hash algorithm such as SHA-512

to a user entered password? (minus salting)

- No, the password would still be crackable even though hash

function is still cryptographically secure.

- E.g. password of 6 characters all in lower case. The number of

unique password strings possible = 26<sup>6</sup>

- Easy to construct a lookup table for all such hashes and acquire

the password in the blink of an eye

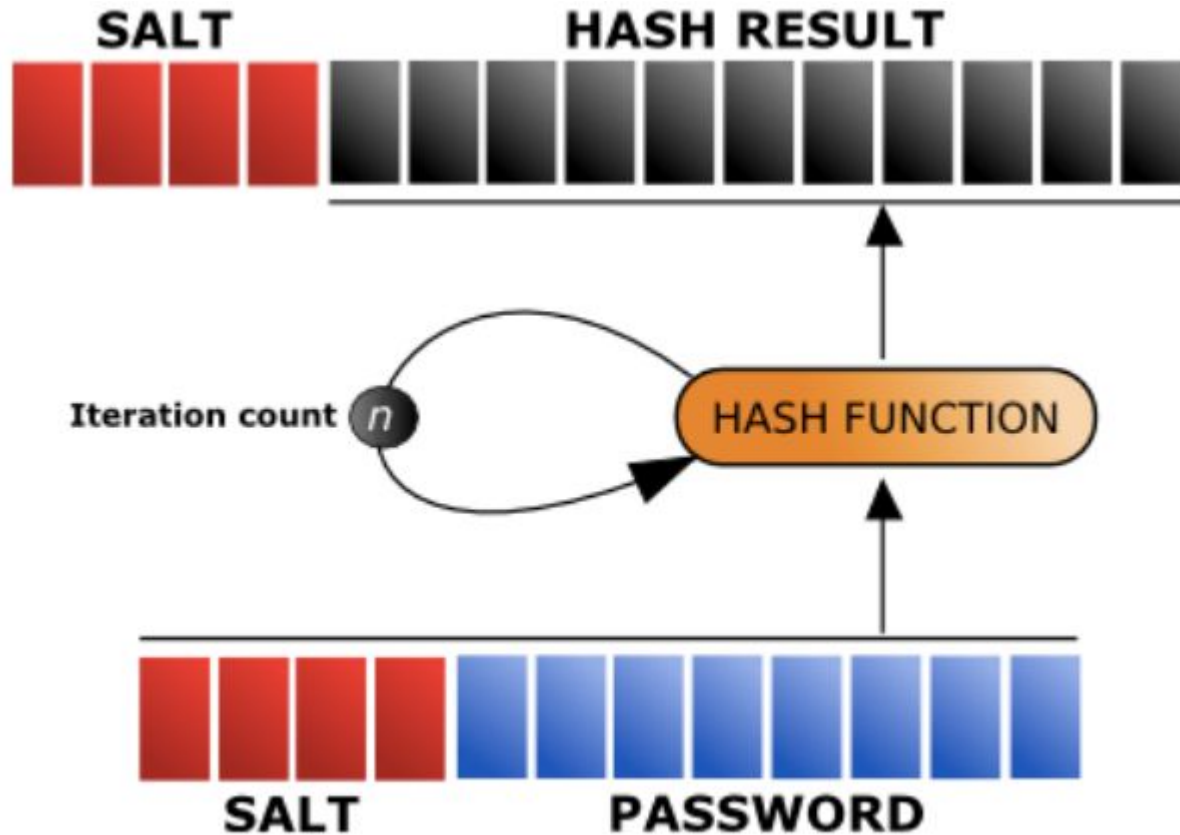
- The intruder doesn't need all passwords – simply needs a password or two

# Salt

A salt is a randomly chosen bit pattern that is combined with the actual password before it is hashed by a hashing algorithm

- In the example, ZVzZ72hf is the Base64 characters, each standing for 6 bits. This is a 48bit word that will be combined with user's password before hashing.
- Older Unix systems
- Password limited to 8 characters and used 12 bit salts
- $\Rightarrow \# \text{ of unique salts} = 2^{12} = 4096$
- Assuming 95 printable ascii characters  $\sim 2767.9 \text{ TB}$
- Do-able with modern multi-terabyte data drives

# Graphically



# Benefits of Salting

- It prevents duplicate passwords from being visible in the password file (even if two users choose the same password) salt values.
- Increases the difficulty of offline dictionary attacks. For a salt of length  $b$  bits, the number of possible passwords is increased by a factor of  $2^b$
- Makes it nearly impossible to find out whether a person with passwords on two or more systems has used the same password on all of them.

# Salt Strategies

## Fixed Salt

- A fixed sequence of bytes that will be used before hashing every password
- Variable Salt
- Generated by computer separately for each password
- Allows each stored password to be decoupled from the others so that even if 2 users use the same password, the hash code generated will be different

# Number of Rounds

Modern hashing scheme hashes a password along with its salt multiple times.

If the intruder has access to the hashing scheme and the number of rounds, why then do we need to hash multiple times?

- Hashing multiple times makes it harder to crack a password through look up

Currently most password hashes uses a default of 5000

- Reason – protection provided by salts is considered to be strong enough for a few more years to come
- Additional protection can be provided by introducing a variable number of rounds.



# Conclusion

Salt in itself is capable of thwarting rainbow table/ lookup attacks using tables off the internet.

- Would take years for the attacker to create his own rainbow tables that account for every possible salt
- Number of rounds adds one more level of complexity making dictionary attacks harder
- Randomizing number of rounds can offer more resistance to dictionary attacks – but there's no need for it now

# Why is Password Cracking Possible

- Simple answer : Hashing functions are not resistant to collision. E.g. MD5, LM Hash
- SHA family are more secure but even that will fail
- The following two facts have given much importance to the development of password cracking methods during the last twenty years:
  - The older versions of the Microsoft Windows platform used an extremely weak method for hashing passwords
  - The near universality of the Windows machines all around the world.

# The Dictionary Attack

- The list of most commonly used passwords is called Dictionary
- Why does Dictionary Attack work?
  - Users typically choose weak passwords OR
  - Users choose short passwords – number of transformations required to encrypt one is small.
  - Crack, John The Ripper

# LM Hash

Password hashing used on Windows System

- The password hashing used in the older versions of the Windows platform is known as the LM Hash where LM stands for LAN Manager.
- This hashing function is so weak that a password can be cracked in just a few seconds

# LM Hash Algorithm

Password Length limited to a maximum of 14 ascii characters

- Any lower case characters are converted to upper case
- The string is divided into two substrings 7 characters each
- 56bits of each substring is then used to encrypt the 8 char plain text KGS!@#\$\$%
- KGS stands for Key of Glen & Steve

# LM Hash Algorithm

Max Password Length = 14 characters

p	a	s	s	w	o	r	d	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---



Convert to uppercase

P	A	S	S	W	O	R	D	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---



7 characters = 56bits (Key1)

7 characters = 56 bits (Key 2)

P	A	S	S	W	O	R	D	0	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---



DES Encryption



K	G	S	!	@	#	\$	%	K	G	S	!	@	#	\$	%
---	---	---	---	---	---	----	---	---	---	---	---	---	---	----	---



Cipher text-1 -> 64 bits



Cipher text-2 -> 64 bits

***Final Cipher Text = Cipher Text 1 + Cipher Text 2 => 128 bits***

# LM Hash Algorithm

Each half produces a 64-bit cipher text and two cipher text

bit streams are simply concatenated together to create a

128-bit pattern that is stored as the password

- # of unique password strings possible for each 7

character half :

Total printable ascii chars = 95

When only upper upper case =  $95 - 26 = 69$

$69^7 \approx 243$  unique strings

# Vulnerabilities of LM Hash

## Limitations of DES Algorithm

- Easy to guess if the original password string is shorter than 8 chars
- Two halves of the hash value can be attacked separately
- Approximately 243 distinct hash values possible – not a very large number
- If  $\text{len}(\text{password}) < 8$ , then result is predictable
- Since the second half of the input string is all zeros whose DES encryption is given by the hex 0xAAD3B435B51404EE



# Lookup Table Hash Maps

What if we constructed the hash values of the most common passwords and stored it as HashMaps?

- <hash,password> pairs can be stored in a giant disk-based hash table.

- To construct a lookup table for LM Hash:

- For each half of the password approx 243 password strings are likely

# Storage for LM Hash

$2^{43} \approx 9 \times 10^{12}$  strings

1 string = 7bytes

$9 \times 10^{12}$  strings =  $63 \times 10^{12}$  bytes of storage

$\approx$  63TB of storage

\$50 for 1TB

Very inexpensive today!!!

You can further bring the space down by using meaningful passwords

(Assume no collisions)

# Thwarting Dictionary Attack With Log Scanning

- How it starts: Scanning IP Addresses for vulnerabilities at open ports.
- Example : SSH daemon uses port 22
- The attacker tries a large number of common user names and passwords.
- On a Ubuntu system, authentication log will show such scans

`/var/log/auth.log`

# Trying for user names

#Account name tried: staff

Apr 10 13:59:59 moonshine sshd[32057]: Invalid user staff from 61.163.228.117

Apr 10 13:59:59 moonshine sshd[32057]: pam\_unix(sshd:auth): check pass; user unknown

Apr 10 13:59:59 moonshine sshd[32057]: pam\_unix(sshd:auth): authentication failure; logname= uid=0  
euid=0 tty=ssh

Apr 10 14:00:01 moonshine sshd[32057]: Failed password for invalid user staff from 61.163.228.117 port  
40805 ssh2

#Account name tried: sales

Apr 10 14:00:08 moonshine sshd[32059]: Invalid user sales from 61.163.228.117

Apr 10 14:00:08 moonshine sshd[32059]: pam\_unix(sshd:auth): check pass; user unknown

Apr 10 14:00:08 moonshine sshd[32059]: pam\_unix(sshd:auth):

authentication failure; logname= uid=0 euid=0 tty=ssh

Apr 10 14:00:10 moonshine sshd[32059]: Failed password for invalid user

sales from 61.163.228.117 port 41066 ssh2 ruser= rhost=61 ruser=

rhost=61

# Trying for password, user = root

Apr 10 16:23:20 moonshine sshd[32301]: pam\_unix(sshd:auth): authentication failure; logname= uid=0  
euid=0 Apr 10 16:23:22 moonshine sshd[32301]: Failed password for root from 202.99.32.53 port 42273  
ssh2

Apr 10 16:23:29 moonshine sshd[32303]: pam\_unix(sshd:auth): authentication failure; logname= uid=0  
euid=0 Apr 10 16:23:32 moonshine sshd[32303]: Failed password for root from 202.99.32.53 port 42499  
ssh2

Apr 10 16:23:39 moonshine sshd[32305]: pam\_unix(sshd:auth): authentication failure; logname= uid=0  
euid=0 Apr 10 16:23:41 moonshine sshd[32305]: Failed password for root from 202.99.32.53 port 42732  
ssh2

# Sample log file for scenario when sshd tries to reverse map the source ip address and fails

Apr 10 21:41:58 moonshine sshd[757]: reverse mapping checking .....

[78.153.210.68] failed - POSSIBLE BREAK-IN ATTEMPT!

Apr 10 21:41:58 moonshine sshd[757]: pam\_unix(sshd:auth):

authentication failure; logname= uid=0 euid=0 tty=ssh ruser= rhost=78.1

Apr 10 21:41:59 moonshine sshd[757]: Failed password for root from

78.153.210.68 port 43828 ssh2

Apr 10 21:42:01 moonshine sshd[759]: reverse mapping checking .....

[78.153.210.68] failed - POSSIBLE BREAK-IN ATTEMPT!

Apr 10 21:42:01 moonshine sshd[759]: pam\_unix(sshd:auth):  
authentication failure; logname= uid=0 euid=0 tty=ssh ruser= rhost=78.1  
Apr 10 21:42:02 moonshine sshd[759]: Failed password for root from  
78.153.210.68 port 43948 ssh2  
Apr 10 21:42:03 moonshine sshd[761]: reverse mapping checking .....  
[78.153.210.68] failed - POSSIBLE BREAK-IN ATTEMPT!  
Apr 10 21:42:04 moonshine sshd[761]: pam\_unix(sshd:auth):  
authentication failure; logname=uid=0 euid=0 tty=ssh ruser= rhost=78.1  
Apr 10 21:42:06 moonshine sshd[761]: Failed password for root from  
78.153.210.68 port 44058 ssh2



# A Quick Aside

Simplest way to prevent dictionary attack is by using `/etc/hosts.allow` , `/etc/hosts.deny`

- For instance, if you want to SSH into your home computer from your work and want to block all other connections out:

```
/etc/hosts.allow : sshd:xxx.xxx.xxxx.xxx
```

```
/etc/hosts.deny : ALL : ALL
```

# Logscanning Example Tool

Using a tool such as DenyHosts by Phil Schwartz

- Script for Linux admins to help thwart SSH attacks.
- DenyHosts scans logs to detect repeated unsuccessful attempts from an IP address automatically blacklists it. In case of repeated attacks for SSH servers
- Automatically adds an IP addr to `/etc/hosts.deny`
- Powerful synchronization feature that allows it to download IP addresses that have been blacklisted elsewhere.

# Denyhosts Example

tried to connect as vanessa:

Apr 25 16:29:33 moonshine sshd[31049]: reverse mapping .... [190.12.41.50] failed - POSSIBLE  
BREAK-IN ATTEMPT!

Apr 25 16:29:33 moonshine sshd[31049]: Invalid user vanessa from 190.12.41.50

Apr 25 16:29:33 moonshine sshd[31049]: pam\_unix(sshd:auth): authentication

failure; logname= uid=0 euid=0 tty=ssh ruser= rhost=190.12.41.50

Apr 25 16:29:34 moonshine sshd[31049]: Failed password for invalid user vanessa from 190.12.41.50  
port 54406 ssh2

tried to connect as alyson:

Apr 25 16:29:38 moonshine sshd[31051]: reverse mapping .... [190.12.41.50]

failed - POSSIBLE BREAK-IN ATTEMPT!

Apr 25 16:29:38 moonshine sshd[31051]: Invalid user alyson from

190.12.41.50

Apr 25 16:29:38 moonshine sshd[31051]: pam\_unix(sshd:auth): authentication

failure; logname= uid=0 euid=0 tty=ssh ruser= rhost=190.12.41.50

Apr 25 16:29:39 moonshine sshd[31051]: Failed password for invalid user

# Denyhosts Example

tried again to connect as root:

```
Apr 25 16:29:42 moonshine sshd[31053]: reverse mapping .... [190.12.41.50] failed - POSSIBLE  
BREAK-IN ATTEMPT!
```

```
Apr 25 16:29:42 moonshine sshd[31053]: pam_unix(sshd:auth): authentication failure; logname= uid=0  
euid=0 tty=ssh ruser= rhost=190.12.41.50
```

```
Apr 25 16:29:44 moonshine sshd[31053]: Failed password for root from 190.12.41.50 port 54509 ssh2
```

AND FINALLY CAUGHT BY DENYHOSTS:

```
Apr 25 16:29:50 moonshine sshd[31060]: refused connect from ::ffff:
```

```
190.12.41.50 (::ffff:190.12.41.50)
```

# Twarting Dictionary Attack

iptables is a tool written by Rusty Russell

- Originally a userspace program but now a part of kernel
- Tool to insert & deletes rules from the kernels packet

filtering table.

- Packet filter is a piece of software that looks at the header of packets and decides the fate of the entire packet

# Lookup-table attack

Lookup-table attack: a password hash is attacked by looking up a table of previously computed hashes

- (Why does it store hashes?)
- Stores all possible passwords
- But constant look-up
- Lookup tables are available for download or can be got on a physical media from different vendors
- Net admins uses such tables to test for password attacks
- Bad guys use it to crack passwords

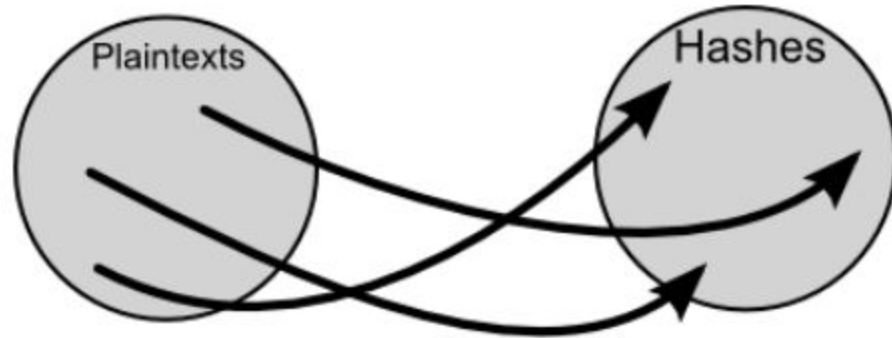
# Rainbow Table

Rainbow table trades time for memory

- i.e not constant lookup time
- Optimizes on the amount of disk space used by using hash chains.
- Idea of rainbow tables was invented by Phillipe Oechslin and is described in his paper “Making a Faster Cryptanalytic Time-Memory Trade-Off” that appeared in Lecture Notes in Computer Science in 2003.



# What is a hash



Hash function is a one way function that takes a variabl size input to produce a fixed size output.

# Hash Chain

A sequence of values derived via consecutive applications of a cryptographic hash function to an initial input.

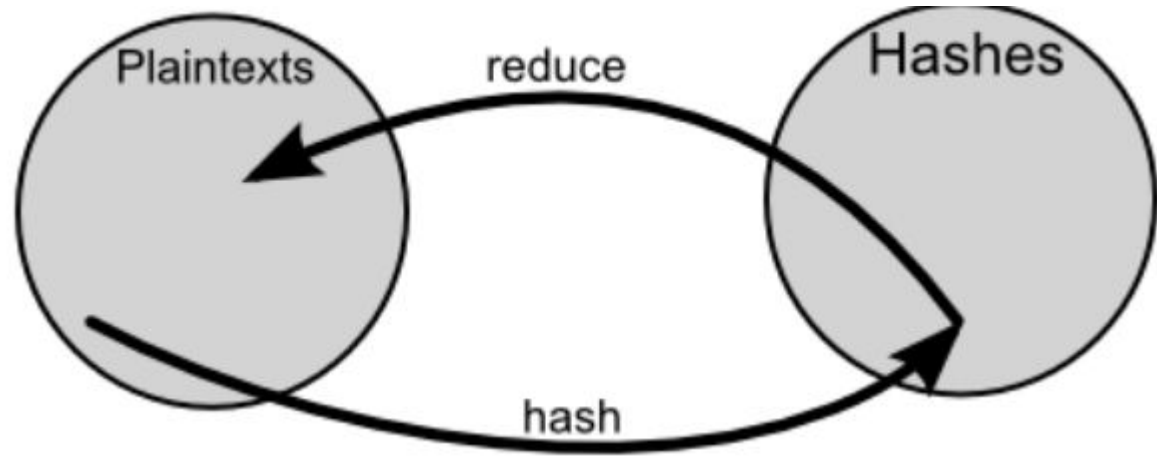
- Same properties of a hashing function apply
- Relatively easy to calculate successive values in the chain
- But given a particular value, it is infeasible to determine the previous value.

# Reduction Function

Reduction function is the basis of a hash chain

- A reduction function maps a hash to a character string that looks like a password
- Not an inverse operation
- Take the last few bytes of the hash and create any sort of a mapping from those bytes into the space of all possible passwords.
- Maps more than one hash to the same password

# Pictorially



Even though reduction function does the reverse of a hash, it is not an inverse hash.

It gives some other plain text, not the original.

Eg. MD5("435678") = "222f00dc4b7f9131c89cff641d1a8c50"

Reduction maybe as simple as taking the first 6 numbers

# Some Logic

Let,  $p$  = plain text password

$c$  = hash of the password i.e.  $c = H(p)$

Let  $R$  be a reduction function when applied to  $c$  gives a string that looks like a plain text  $p_1$

$p_1 = R(c)$

Here's a Hash Chain – application of one hash and one reduction

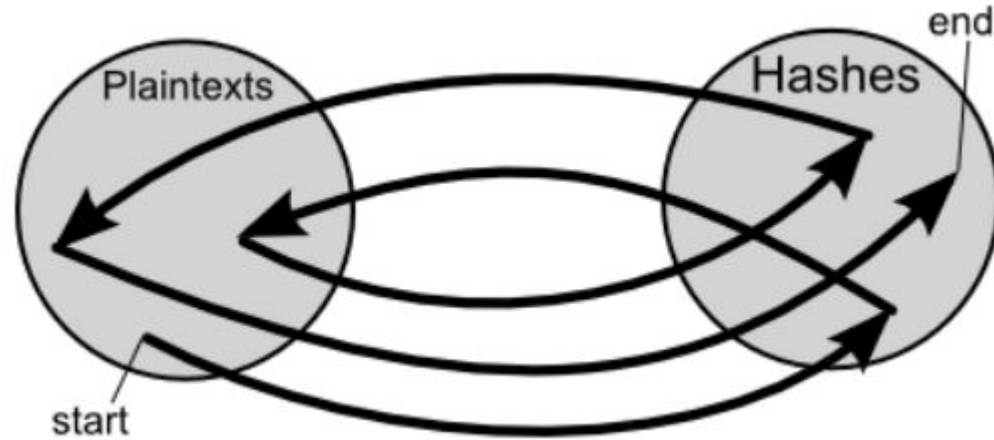
$c_1 = H(p_1) \rightarrow p_2 = R(c_1)$  1st link of Hash chain

$c_2 = H(p_2) \rightarrow p_3 = R(c_2)$  2nd link of Hash chain

$c_{k-1} = H(p_{k-1}) \rightarrow p_k = R(c_{k-1})$  kth link of Hash chain

Where  $k$  is the length of the reduction chain.

# Pictorially



The chains which make up rainbow tables are chains of one way hash and reduction functions starting at a certain plaintext, and ending at a certain hash.

# Some more logic

Let's say we store the  $p_1$  (starting plain text) and  $p_k$  (ending plain text) in the table as:

Starting point Plain text	Endpoint Also plain text After $k$ steps of $R(H(P_k))$
$p_1^1$ $p_{12}$ $p_{13}$ ...	$p_{k1}$ $p_{k2}$ $p_{k3}$ ...

# The Actual Cracking

Lets say the attacker wants to use the table to crack a password hash c

- Cracker creates a chain called test hash chain
- Apply the reduction function to get p2
- Then apply H() and R() to p2 and continue
- If any of the plain texts in the test chain matches the end point plain text in second column then there is a high probability that the password that the cracker is looking for in the chain corresponding to that row.

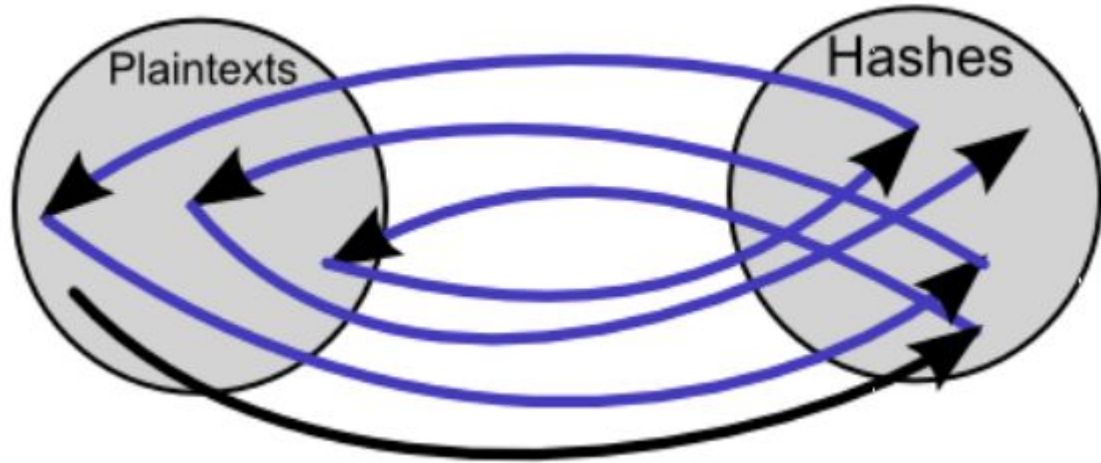


# The Actual Cracking Continued

How long to grow the test chain when we look for a match?

- The cracker grows the hash chain  $k$  steps which is the same number of steps used in the hash chain table
- If no match then the password does not exist in the table

# Pictorially



Start with a user's hashed password

Reduce it , Check for a match

Hash and Reduce

Repeat

# The Actual Cracking Continued

What if the endpoint plain text is a match, but we are unable to find the hash in the row?

- This is a False Positive
- Continue to grow the test chain and look for another end point match.
- The passwords stored implicitly in all the chains should span the space of all passwords
- If a legitimate password is not in the starting, end or interior of any chains then there would be no way to get this password from the hash.

# Limitations

Any  $R()$  will map multiple hashes to the same password string

- If Chain1 has a string at step  $i$  and Chain2 has the same string at step  $j$  where  $i \neq j$  the 2 chains will traverse the same transitions even though their endpoints will be different.
- Chain1 and Chain2 will occupy different rows in the table even though the passwords overlap

# Limitations

The overlap in hash chains is called merging

- The overlap cannot be detected because we only store the starting and ending points.
- Reduces the ability of a hash chain table to crack a password because of reduced overall sampling of the space of passwords

# Rainbow Tables

To reduce incidence of chain merging

- Instead of applying the same reduction function through out, use  $k$  different reduction functions  $\{R_1(), R_2() \dots R_k()\}$
- Several websites that provide pre-computed rainbow tables for different hash functions

<http://www.freerainbowtables.com/en/tables2/>

<http://project-rainbowcrack.com/>

# Programming Assignment-1

Adopted & modified from Herbert Bos's course on Network Security

- Given:
- `/etc/passwd` file
- `/etc/shadow` file
- A dictionary file
- Goal:
- To recover as many user passwords as possible using a dictionary of words commonly used in passwords.

# Programming Assignment-1

Write a unshadow command (just like in John the ripper),  
that combines the contents of the /etc/passwd and /etc/  
shadow files to create a combined file called  
'passwordfile.txt'. Your command to run will look like this.

Use Makefile to generate the executable

```
unshadow /tmp/password /tmp/shadow
```



# Programming Assignment-1

Inputs to the C program is passwordfile.txt and the dictionary file

- To compile – use make
- To run

‘make runall’

The make runall command must automatically run

```
guessword -i hash.txt -d dictionary.txt -o all
```

```
guessword -i hash.txt -d dictionary.txt -o current
```

```
guessword -i hash.txt -d dictionary.txt -o root
```

HINT: Use getopt

# Program output

A txt file called 'allcrackpasswd.txt' which contains a list of cracked passwords in the format

username:password

- How many passwords you cracked
- Time you took to crack those many passwords
- Can you improve on your time?

# Programming Assignment-1

Program must :

- Be indented & documented properly.
- Be written entirely by yourself
- Use proper coding standards – if you don't know what it is  
– google it. J
- Not invoke external programs
- Not use external libraries other than GNU libc and `–lcrypt`
- Compile and run on a standard installation of Ubuntu