

# Metric (a very special tensor)

To start building towards a good  
derivative we need a notion of the  
this is differential geometry "distance" between two nearby points.

This is provided by the metric.

Symmetric rank  $(0,2)$ -tensor  $g_{\mu\nu}$ .

Since it is  $(0,2)$ , spanned by dual vector product  
 $dx^\mu \otimes dx^\nu$ .

$$ds^2 = g_{\mu\nu} (dx^\mu \otimes dx^\nu)$$

↗ line element      ↑ components      ↗ basis

We've seen this before! SR:  $ds^2 = \eta_{\mu\nu} dx^\mu dx^\nu$

where  $\eta_{\mu\nu} = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$ , the Minkowski metric

$$ds^2 = -dt^2 + dx^2 + dy^2 + dz^2 \dots$$

Now ANY  $g_{\mu\nu}$  is allowed!!!

Ex.

Flat  $\mathbb{R}^2$

$$ds^2 = dx^2 + dy^2$$

$$g_{\mu\nu} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Convert to radial coordinates two ways

$$1. \quad x = r \cos \theta$$

$$y = r \sin \theta$$

$$x^0 = x \quad x^{0'} = r$$

$$x^1 = y \quad x^{1'} = \theta$$

$$\frac{dx}{dr} = \cos \theta \quad \frac{dy}{dr} = \sin \theta$$

$$\frac{dx}{d\theta} = -r \sin \theta \quad \frac{dy}{d\theta} = r \cos \theta$$

$$g_{\mu'v'} = \frac{\partial x^\mu}{\partial x^{u'}} \frac{\partial x^\nu}{\partial x^{v'}}, \quad g_{\mu\nu} = \left( \begin{array}{cc} \frac{\partial x^\mu}{\partial r} & \frac{\partial x^\nu}{\partial r} \\ \vdots & \vdots \end{array} \right)$$
$$= \left( \begin{array}{cc} \cos^2 \theta & \sin^2 \theta \\ \vdots & \vdots \end{array} \right) = \left( \begin{array}{cc} 1 & r^2 \\ \vdots & \vdots \end{array} \right)$$

$$2. \quad dx = \cos \theta dr + (-r \sin \theta) d\theta$$

$$dy = \sin \theta dr + (r \cos \theta) d\theta$$

$$ds^2 = (\cos^2 \theta + \sin^2 \theta) dr^2 + r^2 (\sin^2 \theta + \cos^2 \theta) d\theta^2$$

$$ds^2 = dr^2 + r^2 d\theta^2 \Rightarrow g_{\mu'v'} = \left( \begin{array}{cc} 1 & r^2 \\ \vdots & \vdots \end{array} \right)$$

Length of a vector is just given by

$$|V| = \sqrt{g_{\mu\nu} V^\mu V^\nu}$$

(Ex) Prove this is a scalar, i.e. invariant under coordinate transformations.

Does it work for polar coords?

$$V^\mu = \left( \begin{array}{c} 1 \\ \frac{\pi}{4} \end{array} \right)$$

$$g_{\mu\nu} = \begin{pmatrix} 1 & 0 \\ 0 & r \end{pmatrix} \text{ at origin} \Rightarrow |V| = 1$$

$$V^{\mu'} = \left( \begin{array}{c} \sqrt{2}/2 \\ \sqrt{2}/2 \end{array} \right)$$

$$g_{\mu'\nu'} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \text{ cartesian} \Rightarrow |V| = 1$$

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The length of a path  $\gamma = x^\mu(\lambda)$  is

$$\int \sqrt{g_{\mu\nu} x^\mu(\lambda) x^\nu(\lambda)} d\lambda$$

just like in SR.

Connecting back to physics for a second, this is actually just the proper time, even in GR.

(How much time elapses on the clock of an observer moving along  $x^\mu(\lambda)$ )

# Derivatives?

Natural to ask how a vector field changes along some direction in manifold.

Need a notion of differentiation.

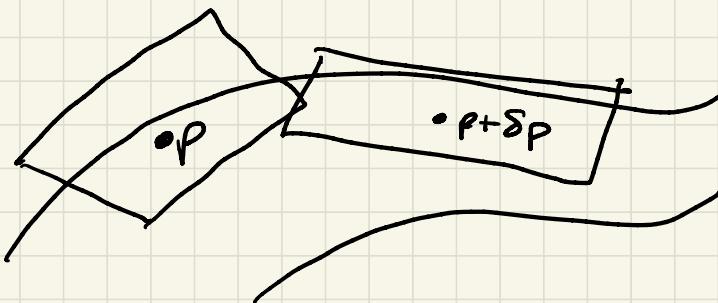
We run into an immediate problem when trying to define the derivative.

Intuitively, we want

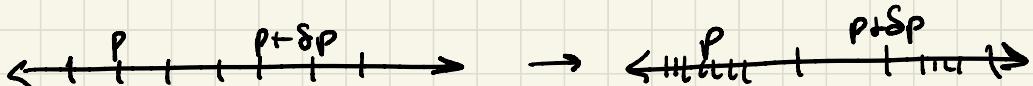
$$\lim_{\delta p \rightarrow 0} \frac{V(p + \delta p) - V(p)}{\delta p} \dots \text{but}$$

$T_p$  and  $T_{p+\delta p}$  are TWO DIFFERENT SPACES.

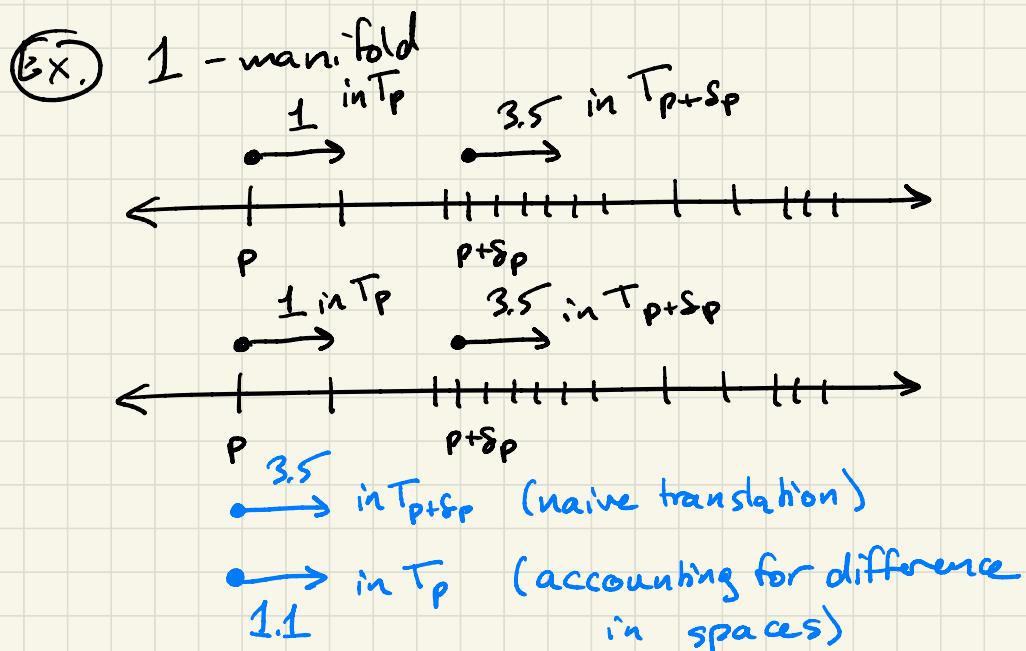
It makes no sense to try to subtract two things in different spaces.



Furthermore, as we will see, since any coordinate transformation is allowed,  $p$  has no idea what's happening with the transform at  $p + \delta p$ . (e.g. 1-manifolds)



We need to find a way to put both vectors in the same space in a way that knows about how the coordinates change in the  $S_p$  interval.



How will we know if we're successfully working at a single point? Derivative of vector should transform covariantly.

**ALL PHYSICS SHOULD BE COORDINATE-IND.**  $\Rightarrow$  covariant

(derivative)  $_{\mu} V^{\nu}$  should live in  $T_p^* \otimes T_p$ ,

hence be a tensor.  $\partial_{\mu} V^{\nu} dx^{\mu} \otimes dx^{\nu}$   
SHOULD NOT CHANGE

However, the naive guess of  $\partial_{\mu} V^{\nu}$  doesn't work.

Let's see this in math. Taking a naive derivative of a vector field gives:

$$\partial_{\mu} V^{\nu'} = \frac{\partial x^{\mu}}{\partial x^{\mu'}} \frac{\partial}{\partial x^{\mu}} \left( \frac{\partial x^{\nu'}}{\partial x^{\nu}} V^{\nu} \right)$$

This acts on both!!!

$$= \underbrace{\frac{\partial x^{\mu}}{\partial x^{\mu'}} V^{\nu}}_{\text{bad!}} + \underbrace{\frac{\partial^2 x^{\nu'}}{\partial x^{\mu} \partial x^{\nu}}}_{\text{good!}} + \frac{\partial x^{\mu}}{\partial x^{\mu'}} \frac{\partial x^{\nu'}}{\partial x^{\nu}} \frac{\partial}{\partial x^{\mu}} V^{\nu}$$

(this is the part  
arising from not  
mapping b/w  $T_p$  and  $T_{p+S_p}$ )

Let's do the dumbest possible thing ...

just define a new derivative that subtracts off the bad part.

We define some non-tensor quantity  $\Gamma_{\mu\nu}^\nu$

that transforms like

$$\Gamma_{\mu'\lambda'}^{\nu'} = \frac{\partial x^\mu}{\partial x^{\mu'}} \frac{\partial x^\lambda}{\partial x^{\lambda'}} \frac{\partial x^\nu}{\partial x^\nu} \Gamma_{\mu\lambda}^\nu$$

$$+ \frac{\partial x^\mu}{\partial x^{\mu'}} \frac{\partial x^\lambda}{\partial x^{\lambda'}} \frac{\partial^2 x^\nu}{\partial x^\mu \partial x^\lambda}$$

and define the "covariant derivative"

$$\nabla_\mu V^\nu = \partial_\mu V^\nu + \Gamma_{\mu\lambda}^\nu V^\lambda$$

(Ex.) Verify this transforms covariantly.

Properties: -  $\nabla_\mu \phi = \partial_\mu \phi$  on scalar

- commutes w/ contractions

- can be extended to tensors

$$\nabla_\mu \Gamma^\nu_\lambda = \partial_\mu \Gamma^\nu_\lambda + \Gamma^\sigma_{\mu\sigma} \Gamma^\nu_\lambda - \Gamma^\rho_{\mu\lambda} \Gamma^\nu_\rho$$

We wish to find a connection that

① exists

② gives good properties

What do I mean by "good properties"?

A natural choice would be to find a connection that in some sense treats the manifold in a "flat-ish" way.

↳ Good property:  $\nabla_{\mu} g_{\sigma\tau} = 0$

"Metric compatibility"

- On small scales, manifold looks flat ... Equivalence Principle

↳ Good property:  $\Gamma_{\sigma\tau}^{\mu} = \Gamma_{\tau\sigma}^{\mu}$

"Torsion free"

- Defines a unique connection

(Ex.)

How many eq.s in  $\nabla_{\mu} g_{\sigma\tau} = 0$ ? How many ind. components in  $\Gamma_{\sigma\tau}^{\mu}$ ? (40 and 40  $\rightarrow$  unique)

## "The Metric Connection"

See Carroll pg. 99 for proof but  
can show that unique metric connection is

$$\Gamma_{\mu\nu}^{\sigma} = \frac{1}{2} g^{\sigma\rho} (\partial_{\mu} g_{\nu\rho} + \partial_{\nu} g_{\rho\mu} - \partial_{\rho} g_{\mu\nu})$$

Provides unique, good, covariant derivative

$$\nabla_{\mu} g_{\sigma\rho} = 0 \quad (\text{Ex. } \text{Prove it!})$$

$$\nabla_{\mu} \underline{\Phi} = \partial_{\mu} \underline{\Phi}$$

↑ scalar

Reduces to  $\partial_{\mu}$  in flat space.

## Locally Inertial Coordinates

At any point P, can find coordinates

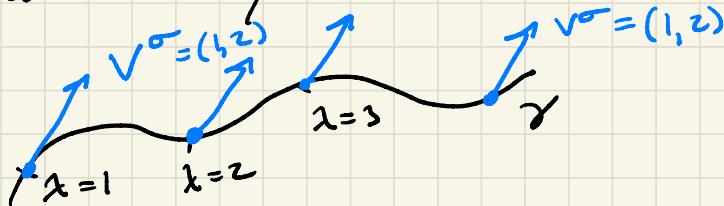
$$\tilde{x}^{\mu} \text{ such that } g_{\tilde{\mu}\tilde{\nu}} = \eta_{\tilde{\mu}\tilde{\nu}}$$

and  $\partial_{\tilde{\alpha}} g_{\tilde{\mu}\tilde{\nu}} = 0$  (but you can't kill second derivatives).

We'll derive how to construct these in a little while.

Also defines notion of "parallel transport."  
How to slide a vector around in  $\mathbb{R}^2$ ?

If I give you a path  $\gamma = x^\mu(\lambda)$ ,  
how would you slide a vector around?



What is this in math?

$$\frac{dx^\mu}{d\lambda} \partial_\mu v^\sigma = 0$$

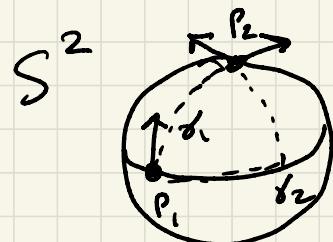
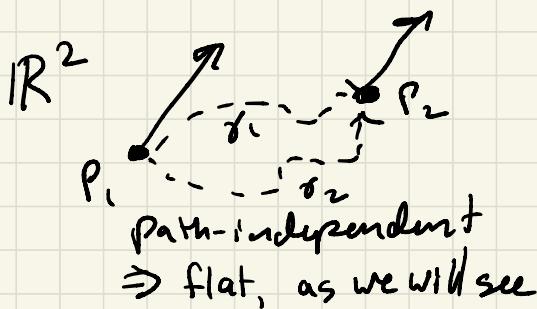
The Rule for Making Anything Covariant:

If you see a  $\partial_\mu$ , make it a  $\nabla_\mu$ .

"Parallel transport": Defined by  $\frac{dx^\mu}{d\lambda} \nabla_\mu v^\sigma = 0$

(Ex.) Prove that for a metric-compatible connection,  
the inner product  $|V| = g_{\mu\nu} V^\mu V^\nu$   
is conserved.

★ ONLY IN FLAT SPACE ★  
IS PARALLEL TRANSPORT  
PATH-INDEPENDENT. ★

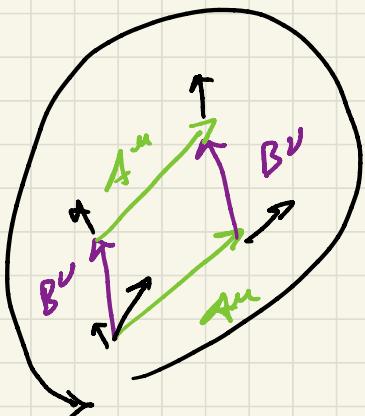


In fact, difference in parallel transported vectors over two different paths defines curvature!

## Curvature

How much does a vector differ when parallel transported along two different paths?

↔ How much does it change going around a loop?



$\delta V$  depends on  $V, A, B$ ,  
so relation must have some  
four-index tensor...

$$\delta V^P = R^P_{\sigma\mu\nu} V^\sigma A^\mu B^\nu$$

At an infinitesimal scale, this can be rephrased as how covariant derivatives commute.

$$[\nabla_\mu, \nabla_\nu] V^P = R^P_{\sigma\mu\nu} V^\sigma$$

(Ex.) Compute expression for  $R^P_{\sigma\mu\nu}$   
(assuming torsion-free connection)

$$R^P_{\sigma\mu\nu} = \partial_\mu \Gamma^P_{\nu\sigma} - \partial_\nu \Gamma^P_{\mu\sigma} + \Gamma^P_{\mu 2} \Gamma^2_{\nu\sigma} - \Gamma^P_{\nu 2} \Gamma^2_{\mu\sigma}$$

RIEMANN CURVATURE TENSOR

If and only if  $R^\rho_{\sigma\mu\nu} = 0$ , space-time is flat.  $\Rightarrow$  "Flat" = there exists a coordinate system in which  $g_{\mu\nu} = \eta_{\mu\nu}$  everywhere

Properties of  $R_{\rho\sigma\mu\nu}$  ( $= g_{\rho\lambda} R^\lambda_{\sigma\mu\nu}$ )

$$1. R_{\rho\sigma\mu\nu} = -R_{\sigma\rho\mu\nu}$$

$$2. R_{\rho\sigma\mu\nu} = -R_{\rho\sigma\nu\mu}$$

$$3. R_{\rho\sigma\mu\nu} = R_{\mu\nu\rho\sigma}$$

$$4. R_{\rho\sigma\mu\nu} + R_{\mu\nu\rho\sigma} + R_{\rho\nu\sigma\mu} = 0$$

$$5. \nabla_\lambda R_{\rho\sigma\mu\nu} = 0 \quad (\text{Bianchi identity})$$

Can perform contractions to get

$$R_{\mu\nu} = R^\lambda_{\mu\lambda\nu} \quad (\text{Ricci tensor})$$

$$R = R^\lambda_{\lambda\lambda} \quad (\text{Ricci scalar})$$

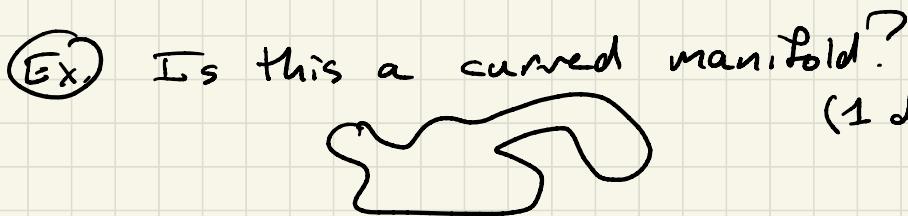
$$G^{\mu\nu} \equiv R_{\mu\nu} - \frac{1}{2} R g_{\mu\nu} \quad (\text{Einstein tensor})$$

## Intrinsic versus extrinsic curvature?

Intrinsic: curvature as seen by observer in manifold

Extrinsic: curvature as seen by observer in embedding space

Riemann tensor measures INTRINSIC curvature.



No, because all indices of  $R^P_{\sigma\alpha\nu}$  are the same, but we know  $R^P_{\sigma\alpha\nu} = -R^P_{\sigma\nu\mu}$ , so the only consistent solution is  $R^P_{\sigma\mu\nu} = 0$ .

This is true for all 1D spaces.

$\Rightarrow$  1D manifolds are all flat.