a)
$$y = 30^{\circ}$$
 $Cy = cos(y)$ $sy = sin(y)$
 $co = cos(o)$ $so = sin(o)$
 $d = 40^{\circ}$ $cos(o)$ $so = sin(o)$
 $d = 10^{\circ}$ $cos(o)$ $so = sin(o)$

$$\vec{e}_{B} = \vec{B}_{T} = \vec{e}_{T}, \vec{B}_{P} = \begin{bmatrix} cercy & cesy & -se \\ cercy - cesy & sessesy+checy & seco} \\ cessecy+cesy & cessesy-secy & cesosy-secy & cesos$$

6)
$$\phi = a\cos(\frac{1}{2}(R_{11}+R_{22}+R_{33}-1)) = 0.8456 \text{ rad} = 48.45^{\circ}$$

$$\frac{1}{e} = \frac{1}{2\sin(\phi)} \begin{bmatrix} R_{25} - R_{52} \\ R_{34} - R_{15} \\ R_{12} - R_{21} \end{bmatrix} = \frac{1}{2\sin(\phi)} \begin{bmatrix} -0.0331 \\ 1.2778 \\ 0.7788 \end{bmatrix} \\
= \begin{bmatrix} -0.0221 \\ 0.8537 \\ 0.5203 \end{bmatrix}$$

c)
$$q_1 = e_1 \sin(\frac{\phi/2}{2})$$

 $q_2 = e_2 \sin(\frac{\phi/2}{2})$
 $q_3 = e_3 \sin(\frac{\phi/2}{2})$
 $q_4 = \cos(\frac{\phi/2}{2})$
 $q_4 = \cos(\frac{\phi/2}{2})$
 $q_4 = \cos(\frac{\phi/2}{2})$
 $q_5 = e_5 \sin(\frac{\phi/2}{2})$
 $q_6 = e_7 \sin(\frac{\phi/2}{2})$
 $q_7 = e_7 \sin(\frac{\phi/2}{2})$

$$\frac{1}{\beta} = \frac{1}{2} \begin{bmatrix} \beta_0 - \beta_1 - \beta_2 - \beta_3 \\ \beta_1 \beta_0 - \beta_3 \beta_2 \\ \beta_2 \beta_3 \beta_0 - \beta_1 \\ \beta_3 - \beta_2 \beta_1 \beta_0 \end{bmatrix} \begin{pmatrix} 0 \\ \omega_1 \\ \omega_2 \\ \omega_3 \end{pmatrix} \Rightarrow \begin{bmatrix} -0.0346 \\ 0.0242 \\ 0.1019 \\ -0.0005 \end{bmatrix}$$

$$\frac{1}{\beta} = \begin{bmatrix} -0.0346 \\ 0.0242 \\ 0.1019 \\ -0.0005 \end{bmatrix}$$

problem 01

```
clearvars all;
clc;
```

part a

```
% given
angs_deg = [30, 40, 10];
syms psi theta phi;
% solution
angs = deg2rad(angs_deg);
Rx = [
    1, 0, 0;
    0, cos(phi), sin(phi);
    0, -sin(phi), cos(phi);
];
Ry = [
    cos(theta), 0, -sin(theta);
    0, 1, 0;
    sin(theta), 0, cos(theta);
];
Rz = [
    cos(psi), sin(psi), 0;
    -sin(psi), cos(psi), 0;
    0, 0, 1;
];
R \text{ sym} = Rx*Ry*Rz;
R = double(subs(R_sym, [psi theta phi], angs));
% display
R_sym, R
```

```
R_sym =
                                                                     cos(\theta) sin(\psi)
                 cos(\psi) cos(\theta)
                                                                                                             -\sin(\theta)
 \cos(\psi)\sin(\phi)\sin(\theta) - \cos(\phi)\sin(\psi) \cos(\phi)\cos(\psi) + \sin(\phi)\sin(\psi)\sin(\theta) \cos(\theta)\sin(\phi)
\sin(\phi)\sin(\psi) + \cos(\phi)\cos(\psi)\sin(\theta) \cos(\phi)\sin(\psi)\sin(\theta) - \cos(\psi)\sin(\phi)\cos(\phi)\cos(\theta)
R = 3 \times 3
                    0.3830
                                  -0.6428
     0.6634
                    0.9087
    -0.3957
                                   0.1330
     0.6350
                    0.1661
                                   0.7544
```

part b

```
% solution
phi = acos(1/2*(R(1,1)+R(2,2)+R(3,3)-1));
e = 1/(2*(sin(phi)))*[
```

```
R(2,3)-R(3,2);
R(3,1)-R(1,3);
R(1,2)-R(2,1);
];
% display
phi, e
phi =
0.8456
e = 3×1
-0.0221
0.8537
0.5203
```

part c

```
% solution
q = [
    e(1)*sin(phi/2);
    e(2)*sin(phi/2);
    e(3)*sin(phi/2);
    cos(phi/2)
];

% display
q
```

 $q = 4 \times 1 \\ -0.0091 \\ 0.3503 \\ 0.2135 \\ 0.9119$

part d

```
% given
omega = [0.1, 0.2, 0];

% solution
beta0 = q(4);
beta1 = q(1);
beta2 = q(2);
beta3 = q(3);

beta_dot = 1/2*[
    beta0, -beta1, -beta2, -beta3;
    beta1, beta0, -beta3, beta2;
    beta2, beta3, beta0, -beta1;
    beta3, -beta1, beta1, beta0;
]*[
    0;
```

```
omega(1);
omega(2);
omega(3);
];

% display
beta_dot
```

```
beta_dot = 4×1
-0.0346
0.0242
0.1019
-0.0005
```

clear history

```
clearvars all;
clc;
```

part a

```
% given
I = diag([10; 20; 30])
I = 3 \times 3
          0
               0
   10
         20
               0
    0
          0
               30
omega0_deg = [10; 0; 30];
omega0 = deg2rad(omega0_deg);
% solution
H0 = I*omega0;
H0 \text{ mag} = \text{norm}(H0);
T0 = 1/2*transpose(omega0)*I*omega0;
% display
H0_mag, T0
H0_mag =
15.8046
T0 =
4.2646
```

part b

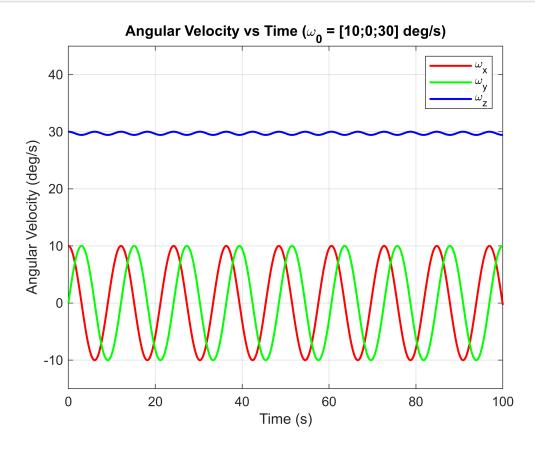
```
% solution
dwdt = @(t, omega) inv(I)*(-cross(omega, I*omega));
tspan = [0, 100];
oopts = odeset('RelTol',1e-9,'AbsTol',1e-9);

[t1, w1] = ode45(dwdt, tspan, omega0, oopts);
w1_deg = rad2deg(w1);

% plot
fig = figure;
plot(t1, w1_deg(:,1), 'r', t1, w1_deg(:,2), 'g', t1, w1_deg(:,3), 'b', 'LineWidth', 1.5);
title('Angular Velocity vs Time (\omega_0 = [10;0;30] deg/s)');
legend('\omega_x','\omega_y','\omega_z');
xlabel('Time (s)');
```

```
ylabel('Angular Velocity (deg/s)');
ylim([-15 45]);
grid on;

% save
saveas(fig, "./images/s02b.png");
```



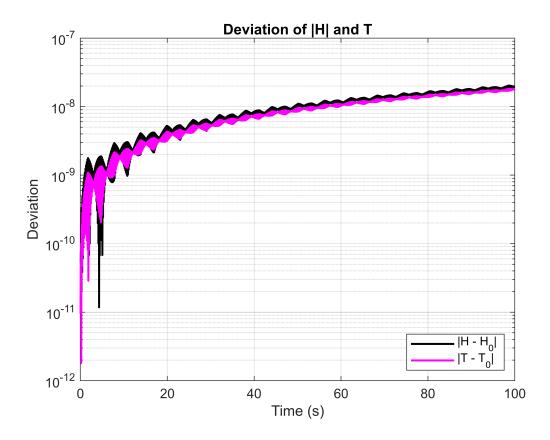
part c

```
% solution
H1 = transpose(I * transpose(w1));
H1_mag = sqrt(sum(H1.^2,2));
T1 = 1/2*sum(w1.*H1, 2);

dH = abs(H1_mag-H0_mag);
dT = abs(T1-T0);

% plot
fig = figure;
plot(t1, dH, 'k', t1, dT, 'm', 'LineWidth', 1.5);
title('Deviation of |H| and T');
legend('|H - H_0|','|T - T_0|', 'Location', 'southeast');
xlabel('Time (s)');
ylabel('Deviation');
yscale("log");
grid on;
```

```
% save
saveas(fig, "./images/s02c.png");
```



I believe my code is working, as the both the angular momentum deviation and kinetic energy deviation are extremely minimal, being on the order of 10^{-8} .

part d

```
% solution
[Xs, Ys, Zs] = sphere(20);
Xs = H0_mag*Xs;
Ys = H0_mag*Ys;
Zs = H0_mag*Zs;

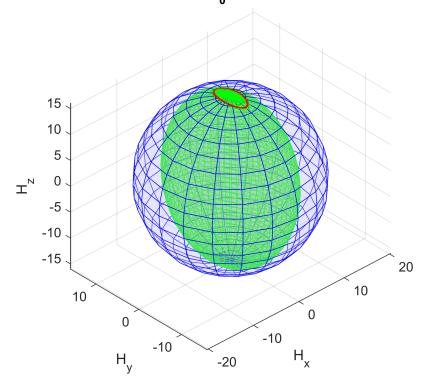
radii = sqrt(2*T0.*diag(I));
[Xe, Ye, Ze] = ellipsoid(0,0,0, radii(1), radii(2), radii(3), 60);

% plot
fig = figure;
hold on;
% sphere
surf(Xs, Ys, Zs, 'FaceAlpha',0.3, 'EdgeColor','b', 'FaceColor', [0.8 0.8 1]);
% ellipsoid
surf(Xe, Ye, Ze, 'FaceAlpha',0.3, 'EdgeColor','g', 'FaceColor', [0.2 0.8 0.2]);
% polhode points (body-fixed H)
```

```
plot3(H1(:,1), H1(:,2), H1(:,3), '.r', 'MarkerSize', 5);
title('Polhode Plot (\omega_0 = [10;0;30] deg/s)');
xlabel('H_x');
ylabel('H_y');
zlabel('H_z');
axis equal;
grid on;
view([-43.3 33.8])
hold off;

% save
saveas(fig, "./images/s02d.png");
```

Polhode Plot (ω_0 = [10;0;30] deg/s)



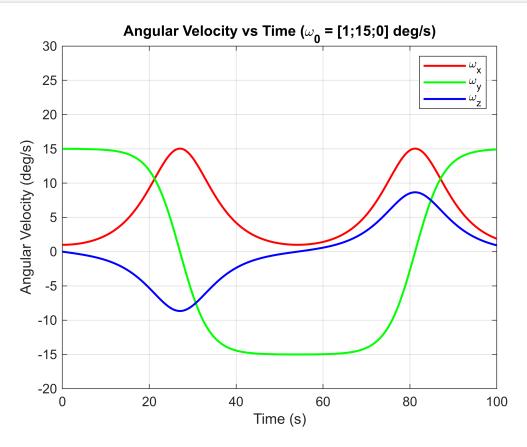
part e

```
% solution
omega2_deg = [1; 15; 0];
omega2 = deg2rad(omega2_deg);
[t2, w2] = ode45(dwdt, tspan, omega2, oopts);
w2_deg = rad2deg(w2);

% plot
fig = figure;
plot(t2, w2_deg(:,1), 'r', t2, w2_deg(:,2), 'g', t2, w2_deg(:,3), 'b', 'LineWidth', 1.5);
title('Angular Velocity vs Time (\omega_0 = [1;15;0] deg/s)');
```

```
legend('\omega_x','\omega_y','\omega_z');
xlabel('Time (s)');
ylabel('Angular Velocity (deg/s)');
ylim([-20 30]);
grid on;

% save
saveas(fig, "./images/s02e.png");
```



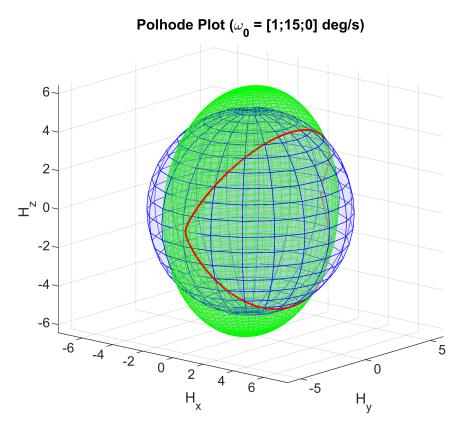
part f

```
% solution
H2_0 = I*omega2;
H2_0_mag = norm(H2_0);
T2_0 = 1/2*transpose(omega2)*I*omega2;

H2 = transpose(I*transpose(w2));
H2_mag = sqrt(sum(H2.^2,2));
T2 = 1/2*sum(w2.*H2, 2);

[Xs, Ys, Zs] = sphere(20);
Xs = H2_0_mag*Xs;
Ys = H2_0_mag*Ys;
Zs = H2_0_mag*Zs;
radii = sqrt(2*T2_0.*diag(I));
```

```
[Xe, Ye, Ze] = ellipsoid(0,0,0, radii(1), radii(2), radii(3), 60);
% plot
fig = figure;
hold on;
% sphere
surf(Xs, Ys, Zs, 'FaceAlpha',0.3, 'EdgeColor','b', 'FaceColor', [0.8 0.8 1]);
% ellipsoid
surf(Xe, Ye, Ze, 'FaceAlpha',0.3, 'EdgeColor','g', 'FaceColor', [0.2 0.8 0.2]);
% polhode points (body-fixed H)
plot3(H2(:,1), H2(:,2), H2(:,3), '.r', 'MarkerSize', 5);
title('Polhode Plot (\omega_0 = [1;15;0] deg/s)');
xlabel('H_x');
ylabel('H_y');
zlabel('H_z');
axis equal;
grid on;
view([40.6 14.7]);
hold off;
% save
saveas(fig, "./images/s02f.png");
```



The spacecraft in part b and d has a much higher kinetic energy in the Z axis than in the X and Y axes, and as well varies each axis in only small oscillations. This is far different from the spacecraft in e and f, who has far more energy-variance within each axis, as well as having its overall spread be much closer together. These two

| differences result in the Polhode plot of the first spacecraft being confined to a small area high in the positive Z axis, while the second spacecraft's plot ventures all over the place. | |
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