

## Lecture 23: Gravity Gradient Torque

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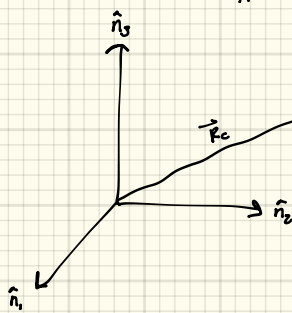
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## Gravity-Gradient Torque:

The part of the SC that is closer to the center of the Earth will feel a stronger gravitational acceleration than the part that is further from Earth. This produces a torque on the SC.

Note: Earth is approximated as a point mass.



$\{\hat{o}_1, \hat{o}_2, \hat{o}_3\} = \text{orbit frame}$

$$\hat{o}_3 \parallel \hat{r}_c$$

$$\hat{o}_2 \parallel \hat{n}_1$$

$\hat{o}_1$  Completes the R.H.'d system

Additionally, we can also have a body-fixed frame.

Angular velocity of the O frame wrt N frame is:

$$\vec{\omega}_{ON} = n \hat{o}_2 \quad n = \text{Mean motion} = \sqrt{\frac{\mu}{a^3}}$$

For a body-fixed frame:

$$\vec{\omega}_{BN} = \vec{\omega}_{BO} + \vec{\omega}_{ON}$$

Get expression for gravity gradient-torque:

Gravity force acting on some mass element  $dm$ :

$$d\vec{F} = -\frac{\mu}{R^3} \vec{r} dm = -\frac{\mu(\vec{R}_c + \vec{r})}{|\vec{R}_c + \vec{r}|^3} dm$$

$$(\text{reminder: } \vec{R} = \vec{R}_c + \vec{r})$$

Gravity-gradient torque about CM:

$$\vec{L} = \int_B \vec{r} \times d\vec{F} = -\mu \int \frac{\vec{r} \times \vec{R}_c}{|\vec{R}_c + \vec{r}|^3} dm$$

Need an expression for denominator:

$$|\vec{R}_c + \vec{r}|^{-3} = R_c^{-3} \left\{ 1 + 2 \frac{(\vec{R}_c \cdot \vec{r})}{R_c^2} + \frac{r^2}{R_c^2} \right\}^{-3/2}$$

Binomial Expansion:

$$= R_c^{-3} \left\{ 1 - 3 \frac{(\vec{R}_c \cdot \vec{r})}{R_c^2} + \text{H.O.T.} \right\}$$

Drop H.O.T.:

$$\vec{L} = \frac{\mu}{R_c^3} \vec{R}_c \times \int_B \vec{r} \left( 1 - \frac{3 \vec{R}_c \cdot \vec{r}}{R_c^2} \right) dm$$

$$\int \vec{r} dm = 0 \quad \text{b/c definition of CM}$$

$$\vec{L} = \frac{3\mu}{R_c^3} \vec{R}_c \times \int -\vec{r} (\vec{r} \cdot \vec{R}_c) dm$$

$$\text{Use: } \vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c}) \vec{b} - (\vec{a} \cdot \vec{b}) \vec{c}$$

$$\vec{L} = \frac{3\mu}{R_c^3} \vec{R}_c \times \int -(\vec{r} \times (\vec{r} \times \vec{R}_c) + (\vec{r} \cdot \vec{r}) \vec{R}_c) dm$$

$$= \frac{3\mu}{R_c^3} \vec{R}_c \times \left( \int_B \underbrace{[\vec{r}][\vec{r}]}_{\downarrow [\vec{I}_c]} dm \right) \vec{R}_c - \frac{3\mu}{R_c^3} \left( \int r^2 dm \right) \vec{R}_c \times \vec{R}_c$$

$$\Rightarrow \boxed{\vec{L} = \frac{3\mu}{R_c^3} \vec{R}_c \times [\vec{I}_c] \vec{R}_c}$$

Gravity Gradient Torque

- Assumes ZBP gravity (point mass)

- Approximation b/c dropped the H.O.T. in the binomial expansion

Given our definition of the axes:

$$\vec{0} \vec{R}_c = R_c \vec{\hat{O}}_3$$

$$\vec{0} \vec{L} = \frac{3\mu}{R_c^3} (-I_{23} \vec{\hat{O}}_1 + I_{13} \vec{\hat{O}}_2)$$

→ Gravity gradient never produces torque in the  $\vec{\hat{O}}_3$  direction

Zero torque if the orbit frame is aligned with the principal axes of the body,

b/c the inertia matrix would be diagonal in this case.

Can also write the torque in the body-fixed frame, assuming principal axes:

$${}^B \vec{R}_c = R_{c1} \vec{\hat{b}}_1 + R_{c2} \vec{\hat{b}}_2 + R_{c3} \vec{\hat{b}}_3$$

$$\vec{L} = \frac{3\mu}{R_c^3} \begin{bmatrix} R_{c2} R_{c3} (I_{33} - I_{22}) \\ R_{c1} R_{c3} (I_{11} - I_{33}) \\ R_{c1} R_{c2} (I_{22} - I_{11}) \end{bmatrix}$$

- No torque if  $I_{11} = I_{22} = I_{33} \Rightarrow$  sphere

- If  $i^{\text{th}}$  axis is an axis of symmetry, there is no torque about  $\vec{\hat{b}}_i$ .

- If  $\vec{R}_c$  is parallel with one of the principal axes, then  ${}^B \vec{L} = 0$ .

Attitude of S/C in response to torque:

Describe the attitude using 3-2-1 rotation matrix

$\psi$ : yaw

$\theta$  = pitch

$\phi$  = roll

$$c\theta = \cos\theta$$

$$s\psi = \sin\psi$$

$${}^B\vec{\omega}_{BN} = \begin{bmatrix} \dot{\phi} - s\theta\dot{\psi} + c\theta s\psi \\ s\theta c\theta\dot{\psi} + c\theta\dot{\theta} + n(s\phi s\theta s\psi + c\phi c\psi) \\ c\theta c\theta\dot{\psi} - s\theta\dot{\theta} + n(c\phi s\theta s\psi - s\phi c\psi) \end{bmatrix}$$

Note:  $n$  = nutation motion

Small angle assumption & linearize.

$${}^B\vec{\omega}_{BN} = \begin{bmatrix} \dot{\phi} + n\psi \\ \dot{\theta} + n \\ \dot{\psi} - n\phi \end{bmatrix} \Rightarrow \vec{\omega}_{BN} \approx \begin{bmatrix} \dot{\phi} + n\psi \\ \dot{\theta} \\ \dot{\psi} - n\phi \end{bmatrix}$$

Now write torque using  $\psi, \phi, \theta$

$${}^B\vec{r}_c = \begin{bmatrix} -s\theta \\ s\theta c\theta \\ c\theta c\theta \end{bmatrix} r_c$$

Assume circular orbit:  $r_c = a$

$${}^B\vec{L} = \frac{3}{2} n^2 a \begin{bmatrix} (I_{33} - I_{22}) \cos^2\theta \sin 2\phi \\ -(I_{11} - I_{33}) \cos\theta \sin 2\theta \\ -(I_{22} - I_{11}) \sin\theta \sin 2\theta \end{bmatrix}$$

linearize:

$${}^B\vec{L} \approx 3n^2 \begin{bmatrix} (I_{33} - I_{22})\phi \\ -(I_{11} - I_{33})\theta \\ 0 \end{bmatrix} \leftarrow \text{does not depend on } \psi \text{ (yaw)}$$

For pitch & roll to be stabilizing, require:  $I_{22} > I_{33}$  &  $I_{11} > I_{33}$   
 $\Rightarrow$  make  $L_1$  &  $L_2 < 0$

For a cylindrical S/C, the long axis should be aligned w/  $\vec{h}$  in order to be stabilized by gravity gradient torque.