

```

function two_body!(du, u,  $\mu$ , t)
    # u = [ x, y, z, vx, vy, vz ]
    # du[1:3] = v
    # du[4:6] = acceleration
    @views du[1:3] .= u[4:6]
    r = @view u[1:3]
    r_norm = norm(r)
    @views du[4:6] .= - $\mu$  .* r ./ (r_norm^3)
end

function solve_2BP(initial::StateVectors,
    tspan::Tuple{Float64, Float64};
     $\mu$ ::Float64 =  $\mu$ _Earth,
    reltol::Float64 = 1e-9,
    abstol::Float64 = 1e-9,
    int_pts::Int64 = 2)

    # Pack initial conditions into a 6-vector
    u0 = vcat(initial.r, initial.v)

    # Set up and solve the ODE problem
    prob = ODEProblem(two_body!, u0, tspan,  $\mu$ )
    sol = solve(prob, Tsit5(), reltol=reltol, abstol=abstol,
saveat=range(start=tspan[1], stop=tspan[2], length=int_pts))

    return [StateVectors(u[1:3], u[4:6]) for u in sol.u]
end

export solve_2BP

```

Error: UndefVarError: `StateVectors` not defined in `Main.var"##WeaveSandBo  
x#239"`  
Suggestion: check for spelling errors or missing imports.