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```
1
     import numpy as np
 2
 3
     DEBUG = False
 4
 5
     def debug_print(*args):
         if DEBUG:
 6
 7
              print(*args)
 8
 9
10
     def printRotationMatrix(R):
         print("[")
11
         for row in R:
12
13
              print("
                          ", np.round(row, 3))
         print("]")
14
15
16
17
     def checkValidRotMatrix(R):
         # Check if the given matrix is a rotation matrix
18
19
         # Check if the determinant is 1
         det = np.linalg.det(R)
20
         if np.abs(det - 1) > 1e-6:
21
              debug print("Determinant is not 1: ", det)
22
              return False
23
24
25
         # Check if the inverse is equal to the transpose
         R inv = np.linalg.inv(R)
26
         R T = np.transpose(R)
27
         if not np.allclose(R_inv, R_T):
28
29
              debug print("Inverse is not equal to transpose")
30
              return False
31
         return True
32
33
34
     0.0.0
35
     Given
36
         \rightarrow x<sup>2</sup> + y<sup>2</sup> = c,
37
         \rightarrow ax + by = d
38
39
     Find x, y
40
41
     def solve_quadratic_and_linear(a, b, c, d):
         \# x = (d - by) / a
42
         \# \to (d - by)^2 / a^2 + y^2 = c
43
44
         \# \rightarrow (d^2 - 2bdy + b^2y^2) / a^2 + y^2 = c
         \# \rightarrow d^2 - 2bdy + b^2y^2 + a^2y^2 = c*a^2
45
         \# \rightarrow (b^2 + a^2)y^2 - 2bdy + d^2 - c*a^2 = 0
46
         \# \rightarrow y = (bd +- sgrt(b^2d^2 - (b^2 + a^2)(d^2 - c*a^2))) / (b^2 + a^2)
47
         y = (
48
```

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(b*d + np.sqrt(b**2 * d**2 - (b**2 + a**2)*(d**2 - c*a**2))) / (b**2 - c*a**2)) / (b**2 - c*a**2))) / (b**2 - c*a**2)) / (b**2 - c*a**2) / (b**2 - c*a**2)) / (b**2 - c*a**2) / (b**2 - c*a**2)) / (b**2 - c*a**2) / (
49
          a**2),
50
                            (b*d - np.sqrt(b**2 * d**2 - (b**2 + a**2)*(d**2 - c*a**2))) / (b**2 + a**2)
          a**2)
51
                   )
52
53
                   X = (
                            (d - b*y[0]) / a,
54
55
                            (d - b*v[1]) / a
56
57
58
                   return x, y
59
60
          def RotationMatrixComplete(a12 = 0.892, a13 = 0.423, a31 = -0.186):
61
                   # Given three entries of the rotation matrix
62
63
                   # Find possible rotation matrices
64
                   # R = [
65
                                [a11,
                                                    0.892, 0.423],
                   #
                                                    a22 , a23 ],
                                [a21,
66
                                [-0.186, a32 , a33 ]
67
                   # ]
68
69
                   # 1. First find possible values of all, using row 1 being
70
                              unit norm vector.
71
72
                   a11 = (np.sqrt(1 - a12**2 - a13**2), -np.sqrt(1 - a12**2 - a13**2))
73
74
                   # 2. Next find possible values of a21, using column 1 being
75
                              unit norm vector.
                   a21 = (np.sqrt(1 - a31**2 - a11[0]**2), -np.sqrt(1 - a31**2 - a11[0]**2))
76
77
                   a11_21_{\text{combined}} = [(a11[0], a21[0]), (a11[0], a21[1]), (a11[1], a21[0]),
78
          (a11[1], a21[1])]
79
                   # 3. Use norm of row 2 = 1 to create one equation
80
                   \# \rightarrow a22^2 + a23^2 = 1 - a21^2
81
                   # Use orthogonality of row 2 and row 1 to create another equation
82
                   \# \rightarrow a22*a12 + a23*a13 = -a21*a11
83
84
                   # We can solve these two equations to find possible values of a22, a23
                   a11 21 22 23 combined = []
85
                   for a11_21 in a11_21_combined:
86
                            a22, a23 = solve_quadratic_and_linear(a12, a13, 1 - a11_21[1]**2, -
87
          a11 21[1]*a11 21[0])
                            a11_21_22_23_combined.append((a11_21[0], a11_21[1], a22[0], a23[0]))
88
                            a11_21_22_23_combined.append((a11_21[0], a11_21[1], a22[1], a23[1]))
89
90
                   # 4. Use norm of col2 and col3 = 1 to find a32, a33
91
                   \# \rightarrow a12^2 + a22^2 + a32^2 = 1
92
                   all combined = []
93
                   for a11_21_22_23 in a11_21_22_23_combined:
94
95
                            a32 = np.sqrt(1 - a12**2 - a11_21_22_23[2]**2)
```

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```
a33 = np.sqrt(1 - a13**2 - a11 21 22 23[3]**2)
 96
 97
             all_combined.append((a11_21_22_23[0], a11_21_22_23[1], a11_21_22_23[2],
     a11 21 22 23[3], a32, a33))
             all combined.append((a11 21 22 23[0], a11 21 22 23[1], a11 21 22 23[2],
98
     a11 21 22 23[3], -a32, a33))
             all_combined.append((a11_21_22_23[0], a11_21_22_23[1], a11_21_22_23[2],
99
     a11_21_22_23[3], a32, -a33))
             all_combined.append((a11_21_22_23[0], a11_21_22_23[1], a11_21_22_23[2],
100
     a11 21 22 23[3], -a32, -a33))
101
         # Compute all possible rotation matrices, print only those which are valid
102
103
         print("Possible Rotation Matrices: ")
         for all 21 22 23 32 33 in all combined:
104
             a11, a21, a22, a23, a32, a33 = a11 21 22 23 32 33
105
             R= np.array([
106
                 [a11, a12, a13],
107
                 [a21, a22, a23],
108
109
                 [a31, a32, a33]
110
             ])
             if checkValidRotMatrix(R):
111
                 printRotationMatrix(R)
112
                 print("")
113
114
115
     if name = " main ":
116
117
         RotationMatrixComplete()
118
119
```