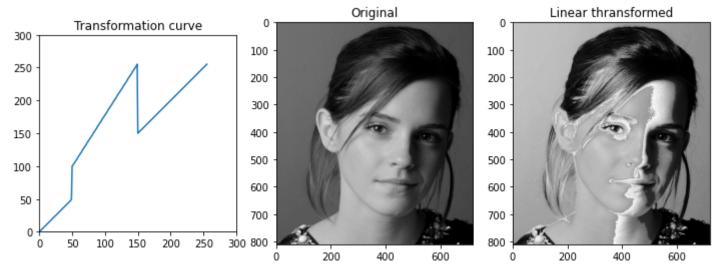
EN2550 Assignment 1 on Intensity Transformations and Neighborhood Filtering

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Github Link: https://github.com/vakeesanvk/image\_processing\_assignment\_01

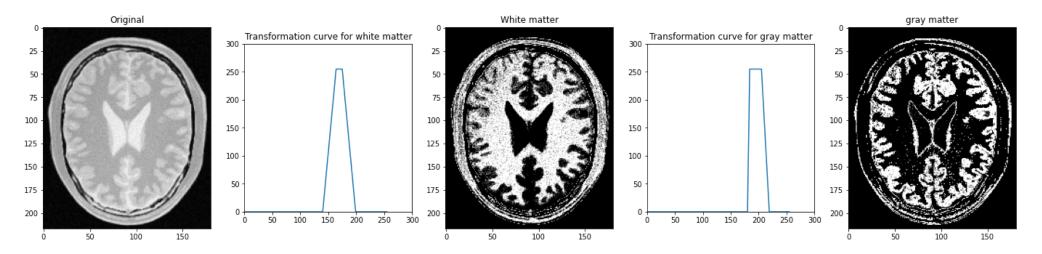
1)



Number of elements we have given in the x axis should be equal to 256. that's why i chose 106 istead of 105 when defining t4.

2)

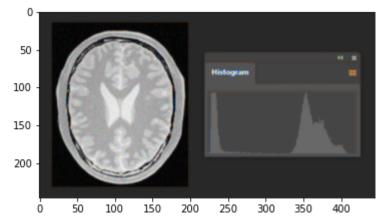
```
In [ ]:
        %matplotlib inline
        import numpy as np
        import matplotlib.pyplot as plt
        import cv2 as cv
        img=cv.imread(r'C:\Python39\cv\assignment_01\brain_proton_density_slice.png',cv.IMREAD_GRAYSCALE)
        assert img is not None
        t1=np.linspace(0,0,140); t2=np.linspace(0,255,25); t3=np.linspace(255,255,10); t4=np.linspace(255,0,25); t5=np.linspace(0,0,56)
        t=np.concatenate((t1,t2,t3,t4,t5),axis=0).astype(np.uint8)
        assert len(t) == 256
        g = cv.LUT(img,t)
        t1_=np.linspace(0,0,180); t2_=np.linspace(0,255,5); t3_=np.linspace(255,255,20); t4_=np.linspace(255,0,15); t5_=np.linspace(0,0,36)
        t_=np.concatenate((t1_,t2_,t3_,t4_,t5_),axis=0).astype(np.uint8)
        assert len(t_)== 256
        h = cv.LUT(img,t_)
        fig,ax=plt.subplots(1,5,figsize=(24,6))
        ax[0].imshow(img,cmap='gray');ax[0].set_title('Original')
        ax[1].plot(t); ax[1].set_aspect('equal'); ax[1].set_xlim(0,300); ax[1].set_ylim(0,300)
        ax[1].set_title('Transformation curve for white matter')
        ax[2].imshow(g,cmap='gray');ax[2].set_title('White matter')
        ax[3].plot(t_); ax[3].set_aspect('equal'); ax[3].set_xlim(0,300); ax[3].set_ylim(0,300)
        ax[3].set_title('Transformation curve for gray matter')
        ax[4].imshow(h,cmap='gray'); ax[4].set_title('gray matter')
        plt.show()
```



i got the linear transformation grpahs by setting approximate graph using Adobe Photoshop software. output images looks noisy because of the width of the curves that i used. if i change that value large enough then i get an image which is highlighting other parts too. I've included that reference below.

```
In [ ]: %matplotlib inline
    import numpy as np
    import matplotlib.pyplot as plt
    import cv2 as cv

img=cv.imread(r'C:\Python39\cv\assignment_01\photoshop.png',cv.IMREAD_GRAYSCALE)
    assert img is not None
    plt.imshow(cv.cvtColor(img,cv.COLOR_BAYER_BG2RGB))
    plt.show()
```

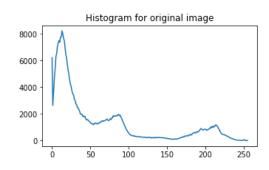


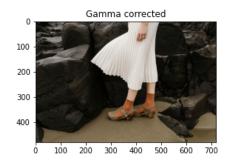
3)

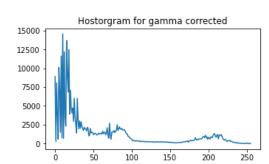
```
%matplotlib inline
In [ ]:
        import numpy as np
        import cv2 as cv
        import matplotlib.pyplot as plt
        img=cv.imread(r'C:\Python39\cv\assignment_01\highlights_and_shadows.jpg')
        assert img is not None
        gamma = 1.5
        lab_img=cv.cvtColor(img,cv.COLOR_BGR2Lab).astype("float32")
        lab_img[1,:,:] = lab_img[1,:,:] * gamma
        gamma_img = cv.cvtColor(lab_img.astype("uint8"),cv.COLOR_Lab2BGR)
        hist_i = cv.calcHist([img],[0],None,[256],[0,256])
        hist_g = cv.calcHist([gamma_img],[0],None, [256],[0,256])
        print("Gamma is %f"%gamma)
        fig,ax=plt.subplots(1,4,figsize=(24,3))
        ax[0].imshow(cv.cvtColor(img,cv.COLOR_BGR2RGB)); ax[0].set_title('Original')
        ax[1].plot(hist_i); ax[1].set_title('Histogram for original image')
        ax[2].imshow(cv.cvtColor(gamma_img,cv.COLOR_BGR2RGB)); ax[2].set_title('Gamma corrected')
        ax[3].plot(hist_g); ax[3].set_title('Hostorgram for gamma corrected')
```

## Gamma is 1.500000







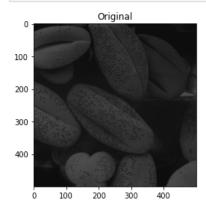


4)

```
In []: %matplotlib inline
import numpy as np
import cv2 as cv
import matplotlib.pyplot as plt

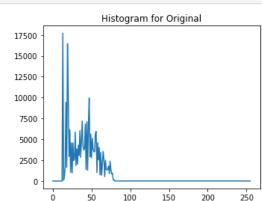
f=cv.imread(r'C:\Python39\cv\exercices\lec 2\shells.tif', cv.IMREAD_GRAYSCALE)
assert f is not None
```

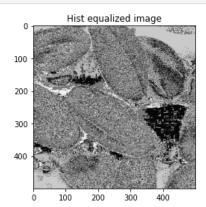
```
histogram_array = np.bincount(f.flatten(), minlength=256)
num_pixels = np.sum(histogram_array)
hist = histogram_array/num_pixels
hist_c = np.cumsum(histogram_array)
transform_map = np.floor(255 * hist_c).astype(np.uint8)
img_list = list(f.flatten())
eq_img_list = [transform_map[i] for i in img_list]
hist_eq = np.reshape(np.asarray(eq_img_list), f.shape)
hist_f = cv.calcHist([f],[0],None,[256],[0,256])
hist_g = cv.calcHist([hist_eq],[0],None, [256],[0,256])
fig, ax = plt.subplots(1,4, figsize=(24,4))
ax[0].imshow(cv.cvtColor(f,cv.COLOR_BGR2RGB)); ax[0].set_title('Original')
ax[1].plot(hist_f); ax[1].set_title('Histogram for Original')
ax[2].imshow(cv.cvtColor(hist_eq,cv.COLOR_BGR2RGB)); ax[2].set_title('Hist equalized image')
ax[3].plot(hist_g); ax[3].set_title('Histogram for equalized')
plt.show()
```

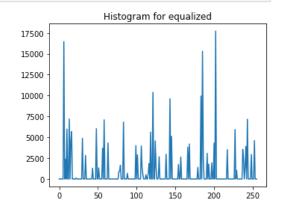


ssd += diff \* diff

868663

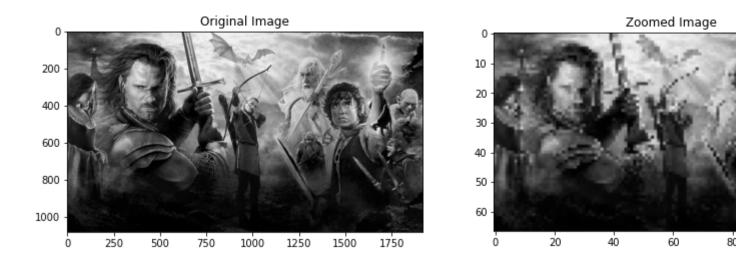






5)

```
In [ ]:
       %matplotlib inline
        import cv2 as cv
        import numpy as np
        from matplotlib import pyplot as plt
        img_large= cv.imread(r'C:\Python39\cv\assignment_01\a1q5images\im01.png',cv.IMREAD_GRAYSCALE)
        img_small=cv.imread(r'C:\Python39\cv\assignment_01\a1q5images\im01small.png',cv.IMREAD_GRAYSCALE)
        assert img_large is not None
        assert img_small is not None
        scale=1/s
        rows = int(scale*img_small.shape[0])
        cols = int(scale*img_small.shape[1])
        zoomed = np.zeros((rows,cols),dtype=img_small.dtype)
        for i in range(0,rows):
            for j in range (0,cols):
                zoomed[i,j]= img_small[int(i/scale),int(j/scale)]
        #calculating SSD
        ssd = 0
        for i in range(0,rows):
            for j in range (0,cols):
                diff = img_large[i][j] - zoomed[i][j]
                ssd += diff * diff
        print(ssd)
        fig, ax = plt.subplots(1,2,figsize=(14,6))
        ax[0].imshow(cv.cvtColor(img_large,cv.COLOR_BGR2RGB)); ax[0].set_title("Original Image")
        ax[1].imshow(cv.cvtColor(zoomed,cv.COLOR_BGR2RGB)); ax[1].set_title("Zoomed Image")
        plt.show()
        C:\Users\USER\AppData\Local\Temp\ipykernel_11768\1717817046.py:24: RuntimeWarning: overflow encountered in ubyte_scalars
          diff = img_large[i][j] - zoomed[i][j]
        C:\Users\USER\AppData\Local\Temp\ipykernel_11768\1717817046.py:25: RuntimeWarning: overflow encountered in ubyte_scalars
```

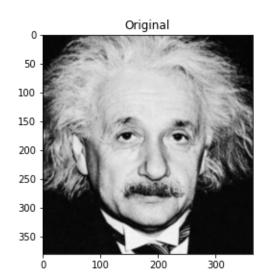


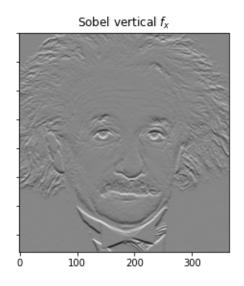
i get a SSD value which is very big. That's why zoomed image looks more mosaic. When scaling factor is increasing, output image can't be in an expected image quality.

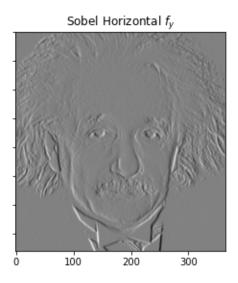
6)

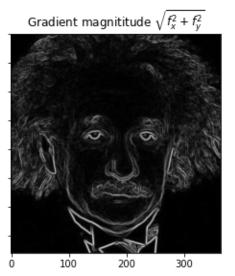
```
In [ ]:
        %matplotlib inline
         import cv2 as cv
         import numpy as np
         from matplotlib import pyplot as plt
         img = cv.imread(r'C:\Python39\cv\assignment_01\einstein.png',cv.IMREAD_GRAYSCALE).astype(np.float32)
         assert img is not None
         #sobel vertical
         kernel_{v=np.array}([(-1,-2,-1),(0,0,0),(1,2,1)], dtype=np.float32)
         imgv = cv.filter2D(img,-1,kernel_v)
         #sobel horizontal
         kernel_h=np.array([(-1,0,1),(-2,0,2),(-1,0,1)], dtype=np.float32)
         imgh = cv.filter2D(img,-1,kernel_h)
         grad_mag = np.sqrt(imgv**2+imgh**2)
         fig1,ax = plt.subplots(1,4,sharex='all', sharey='all',figsize=(18,5))
         fig1.suptitle("Sobel using filter2D")
         ax[0].imshow(img,cmap='gray'); ax[0].set_title('Original')
         ax[1].imshow(imgv,cmap='gray'); ax[1].set_title('Sobel vertical $f_x$')
         ax[2].imshow(imgh,cmap='gray'); ax[2].set_title('Sobel Horizontal $f_y$')
         ax[3].imshow(grad_mag,cmap='gray'); ax[3].set_title('Gradient magnititude $\sqrt{f_x^2 + f_y^2}$')
         #sobel verical & horizontal manual method
         height, width = img.shape
         man_imgv=np.ones(( height,width))
         man_imgh=np.ones((height,width))
         for i in range(0,width-2,3):
             for j in range(0,height-2,3):
                 man_imgv[j][i] = np.sum(np.multiply(img[j:j+3,i:i+3],kernel_v))
                 man_imgh[j][i] = np.sum(np.multiply(img[j:j+3,i:i+3],kernel_h))
         man_grad_mag = np.sqrt(man_imgv**2+man_imgh**2)
         fig2,ax_ = plt.subplots(1,4,sharex='all', sharey='all',figsize=(18,5))
         fig2.suptitle("Sobel using own code")
         ax_[0].imshow(img,cmap='gray'); ax_[0].set_title('Original')
         ax_[1].imshow(man_imgv,cmap='gray'); ax_[1].set_title('Sobel vertical $f_x$')
ax_[2].imshow(man_imgh,cmap='gray'); ax_[2].set_title('Sobel Horizontal $f_y$')
         ax_{3}:imshow(man_grad_mag,cmap='gray'); ax_{3}:set_title('Gradient magnititude $\sqrt{f_x^2 + f_y^2}$')
         plt.show()
```

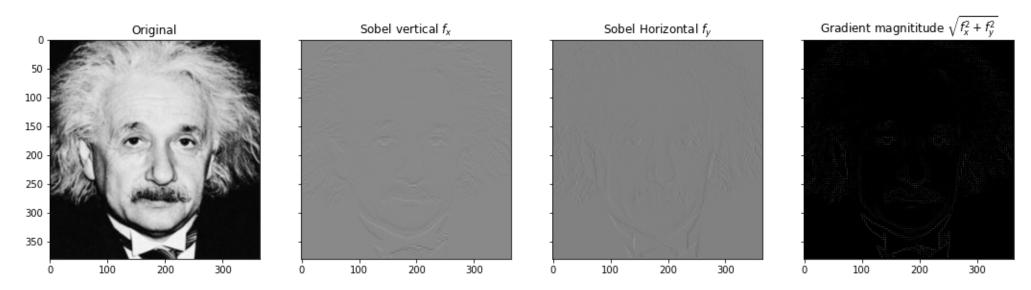
## Sobel using filter2D











Here i used simple vector multiplication as first step for convolution and then i get the sum of that into a new image vectors(e.g. man\_imgv). i don't sharpen the final image at all. that's why it looks faded.

```
%matplotlib inline
import numpy as np
import cv2 as cv
from matplotlib import pyplot as plt
img = cv.imread(r'C:\Python39\cv\assignment_01\daisy.jpg')
mask = np.zeros(img.shape[:2],np.uint8)
bgdModel = np.zeros((1,65),np.float64)
fgdModel = np.zeros((1,65),np.float64)
rect = (0,0,800,550)
cv.grabCut(img,mask,rect,bgdModel,fgdModel,5,cv.GC_INIT_WITH_RECT)
mask2 = np.where((mask==2)|(mask==0),0,1).astype('uint8')
fg_img = img*mask2[:,:,np.newaxis]
bg_img=img-fg_img
blur_bg=cv.GaussianBlur(bg_img,(9,9),cv.BORDER_DEFAULT)
fin_img=blur_bg+fg_img
fig, ax=plt.subplots(1,5,figsize=(24,6))
ax[0].imshow(mask2); ax[0].set_title("Mask")
ax[1].imshow(cv.cvtColor(fg_img,cv.COLOR_BGR2RGB)); ax[1].set_title("Foreground")
ax[2].imshow(cv.cvtColor(bg_img,cv.COLOR_BGR2RGB)); ax[2].set_title("Background")
ax[3].imshow(cv.cvtColor(img,cv.COLOR_BGR2RGB)); ax[3].set_title("Original")
ax[4].imshow(cv.cvtColor(fin_img,cv.COLOR_BGR2RGB)); ax[4].set_title("Enhanced")
plt.show()
                                        Foreground
                                                                       Background
100
                              100
                                                           100
                                                                                          100
200
                              200
                                                           200
300
                                                            300
                              400
400
                                                            400
                                                                                          400
500
                              500
                                                            500
                                                                                          500
600
                              600
                                                            600
                                                                                          600
700
                              700
```

Mask2 is used to filter out all the zero values between the foreground pixels and background pixels. such that it will leave the one values at the sepeartion line between foreground and background. Obviously, it will be looking like a dark edege there.

400

300