Bradley William Austin

**Computer Science and Engineering and
Electrical Engineering Graduate**

CONTACT

734-265-8779: **Phone**
russiaaustin2017@gmail.com : **E-mail**
9521 Chinavare Road, Newport, Michigan 48166: **Address**

PORTFOLIO

LinkedIn: www.linkedin.com/in/bradley-austin-26844b181/
Website: https://val-austin.github.io/val-austin

EXPERIENCE

Software Engineer
03/2022 - Current

MetaBank, 5501 South Broadband Lane, Sioux Falls, South Dakota 57108

~Through **Git**, I interjoined multiple projects using **C#**, **SQL**, and **Visual Basic** to satisfy business needs and improve performance of new development by engineers

~Using **Agile** development methodology in **Azure DevOps**, completed over 200 User Stories to improve useability and user experience in all 4 of our websites to internal business users

~Using **SOLID** design principals, I transitioned our projects into modern framework applications

~ Helped mentor new members as the team grew from 9 to 20 and split into 4 separate teams to ensure every new developer could perform optimally and efficiently on each project

**Security Systems
Technician**
05/2021-08/2021

Alder Home Security, 450 N 1500 W, Orem, Utah 84057

~Constructed circuit design, developed **embedded systems**, and established wireless communication networks for over 100 households

~Coordinated with 7 teammates to efficiently plan each household and troubleshoot any potential design flaws

~Wrote documentation / reports on every household for future technicians to use

Teacher's Assistant
01/2020-05/2020

University of Toledo Engineering, 1610 N Westwood Ave, Toledo, Ohio 43606

~Instructed 15 students to learn about **object-oriented programming** in **Java**

~Ensured each individual was ready for future courses through grading and feedback

~Assisted in a senior role to transfer research to future project associates

Software Engineer
05/2019-08/2019

Millennium Software Inc. / Ford Motor Company, 15575 Lundy Pkwy, Dearborn, MI 48126

~Used full stack development including **Java**, **SQL**, **HTML**, and **CSS** to develop a multi-million-dollar website which increased product development efficiency by 3% and file upload speed by 500%

~Collaborated with 10 team members and organized weekly deadlines to review and ensure quality production code was made

~Architected the website using **JavaEE**, **SOAP** and **REST** APIs, and **JSON** to serialize data

EDUCATION

**BACHELOR'S
DEGREE**
08/2017-12/2021

BACHELOR'S DEGREE IN COMPUTER SCIENCE & ENGINEERING & ELECTRICAL ENGINEERING

Grade Point Average: 3.7 | Graduation Date: December 2021
University of Toledo's President's List 1/8 Semesters | University of Toledo's Dean's List 6/8 Semesters

**LANGUAGES/
TECHNOLOGIES**

C# | C++ | Java | C | Python | Aspx | HTML | CSS | SQL | JavaScript | Unity | PSpice | JavaEE | .NET | MATLAB | Linux | Visual Basic | Git | Azure DevOps | ActiveBatch

COURSEWORK

Linear & Non-Linear Data Structures | Object Oriented Programming | Machine Learning | Artificial Intelligence | Embedded Systems | Theory of Computation | Software Engineering

PROFESSIONAL & PERSONAL PROJECTS

Aeroline Ticket Purchasing Website
~Developed with **C#** and **.NET** to produce a high-quality app in Visual Studio
~Used a depth search graph to connect airports and allow for new airports to be added
~Collaborated with 2 others to document, debug, and develop the app over 3 months

Monopoly Board Game
~Developed with **Java** and **JavaFX** to develop a fully functioning board game
~Designed alongside 1 other person with bi-weekly check-ins to produce for Honor's Object-Oriented Programming