Readingplegia

A Voice-Controlled eReader for Mobility-challenged Persons



Problem Definition

- Reading is difficult for the mobility impaired persons
- No e-reader contains built-in voice command capability
- Requirement of Assistive Technology tools
- Expensive
- Disabled persons in Ireland miss out on education which leads to difficulty in finding employment
- Disability Federation of Ireland (2020) claims employment for the disabled is 20% lower than the EU average of 50.8%

Project Goal

- Through Research in the needs for independent Literature reading of disabled persons with various arm impairments, or spinal cord injuries,
- to create specially designed mobile application to aid the book reading process for these people.

Project Scope

Build an Android application that:

- simplifies the process of reading books for mobility challenged persons
- integrates Google's Voice Assistant to send voice commands for turning pages and adding bookmarks

The project's Primary research & Prototype Evaluation is delimited to disabled persons with arm mobility impairments in Limerick area, Ireland.

Project Objectives

- Review Literature on the topic of mobility impaired and their needs of independent reading of books.
- Perform Primary Research, using Quantitative methodology
- Based on the results of the Primary & Secondary research to structure the system requirements in Conceptual model with UML Diagrams
- Design and Code the application's GUI and Data structures
- User-evaluate the developed application and critically analyse the results
- Complete Thesis and present the Project

Gantt Chart of the Project

			Name				Begin date	End date
0	Perform initial research to identify suitable project topic					12/10/2020	26/10/2020	
0	Perform preliminary Literature Review on the chosen topic to prepare the Project Proposal					27/10/2020	16/11/2020	
0						17/11/2020	23/11/2020	
0	Design and distribute Survey questionnaire to sample of target audiences					24/11/2020	14/12/2020	
0	Perform a comprehensive Literature review and write chapter 2 of the thesis					15/12/2020	28/12/2020	
0	Perform System Analysis and Structure the application's functionality in a conceptual model; write thesis chapter 3					29/12/2020	11/01/2021	
0	Submit First Draft of the Thesis for review						12/01/2021	12/01/2021
0	Learn required new languages						13/01/2021	26/01/2021
0	Undertake Design and Coding of the e-reader application to be integrated with Google Assistant and Google Home					27/01/2021	23/03/2021	
0	Select appropriate testing method and perform application testing						24/03/2021	07/04/2021
0	Perform User Evaluation, analyse results, reflect on project achievements, conclude and provide scope for future work in chapter 6					08/04/2021	28/04/2021	
0	Submit the second draft of the thesis						29/04/2021	12/05/2021
0	Prepare a PowerPoint prese	ntation					13/05/2021	27/05/2021
0	Submit the Thesis and prese	ent the project					28/05/2021	28/05/2021
)			2021					
er	 November	 December	January	l February	l March	 April	 May	
							4	08/05/2021

Research and Development

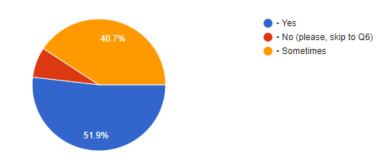
- Quantitative Research method:
 - Survey performed with sample of mobility impaired persons in Limerick area
 - Evaluation of the developed application performed with representatives of the same sample
- Dynamic Software Development Method
 - Testing during development
 - Moscow method prioritises completion of requirements
 - Feedback obtained at each phase of the development

Initial Survey results

Surveyed 27 participants, using Google Forms

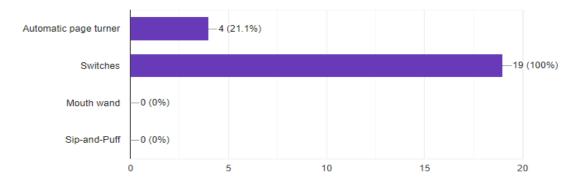
Q4. Do you (or the person you take care of) read literature often?

27 responses



Q14. If you have answered "Yes" to question 13, what assistive technology do you (or the person you took care of) use? (Please, select all that applies.)

19 responses



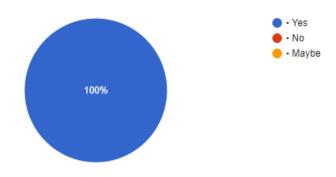
Q12. If you have answered "Yes" to Q10, please state the features you (or the person you took care of) liked most of such application(s).

15 responses



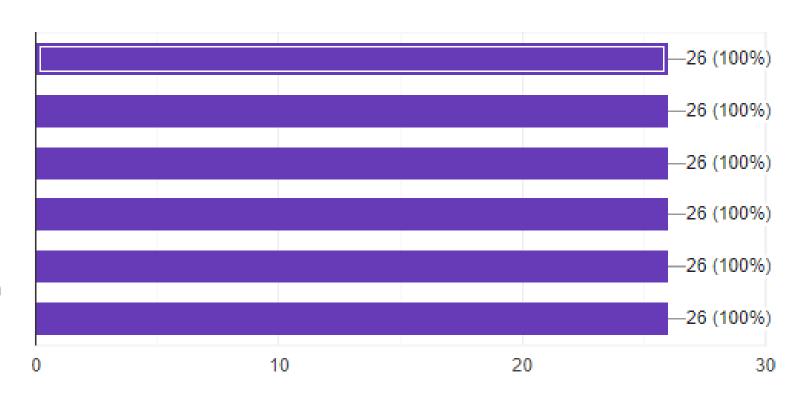
Q18. Would you be interested in using a mobile application that can interface the voice assistant of a home IoT device, like Google Home, to help with reading on your (or the person you took care of) mobile smart device, without the need of another person's assistance?

26 responses



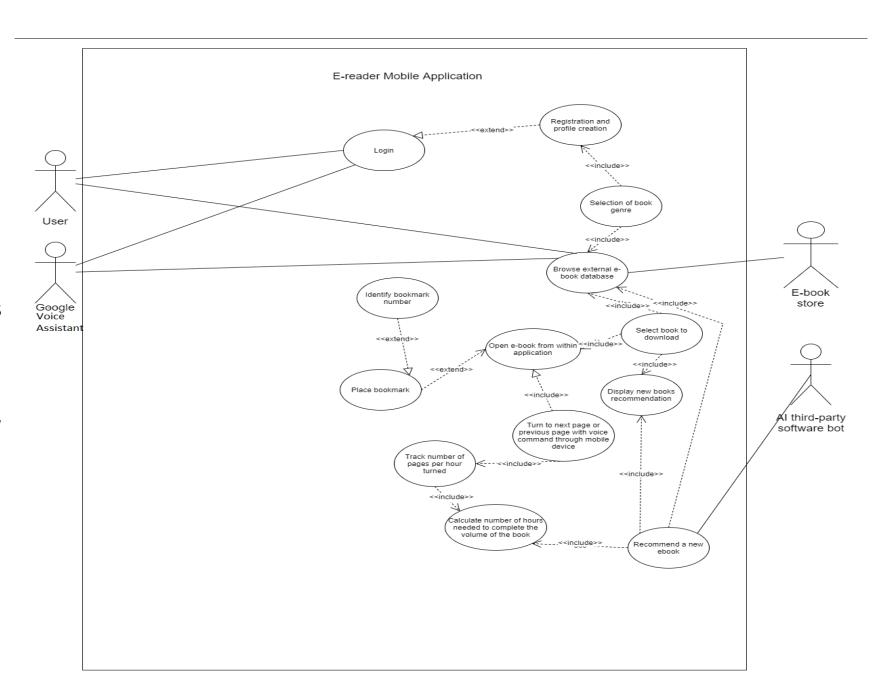
System Requirements

- Login & Registration
- Turn book pages by voice command
- Add bookmarks through voice commands
- Identify books on device to open
- Choose favourite genres
- Go to book store on genre page

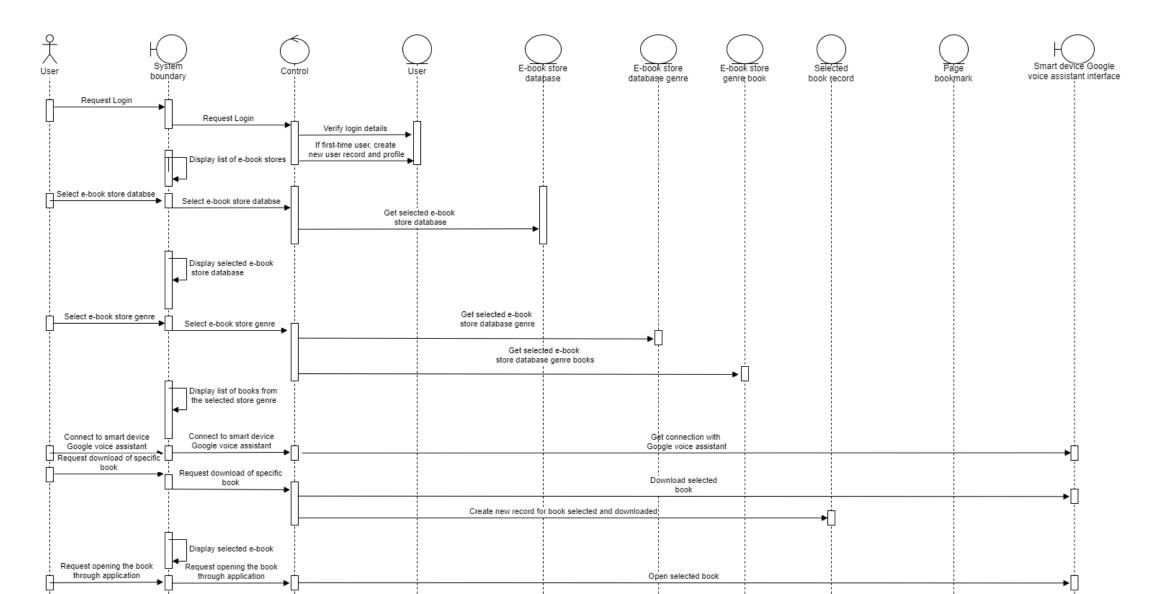


Conceptual Model: Use Case Diagram

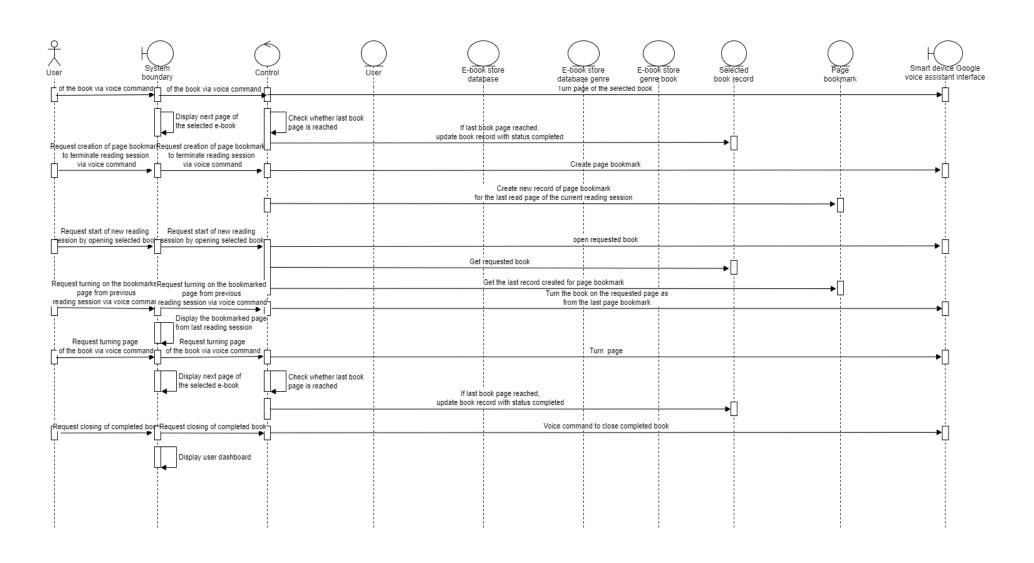
- Actors external to the system, involved in functionalities inside the system
- Use Case specifies unit of system's functionality
- <<include>> and <<extend>> show types of relationships between Use Cases



Conceptual Model: Sequence Diagram

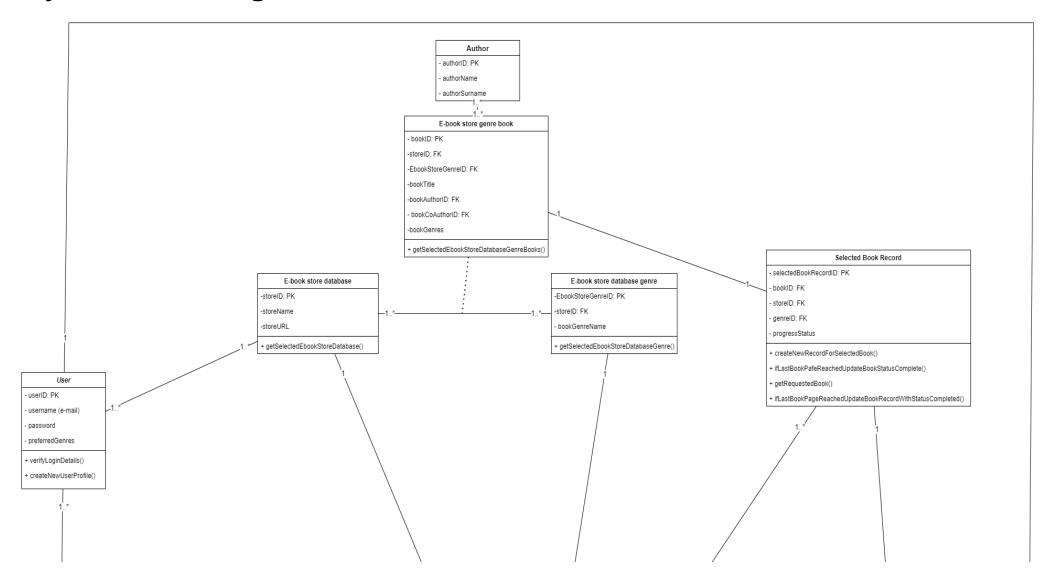


Sequence Diagram continued

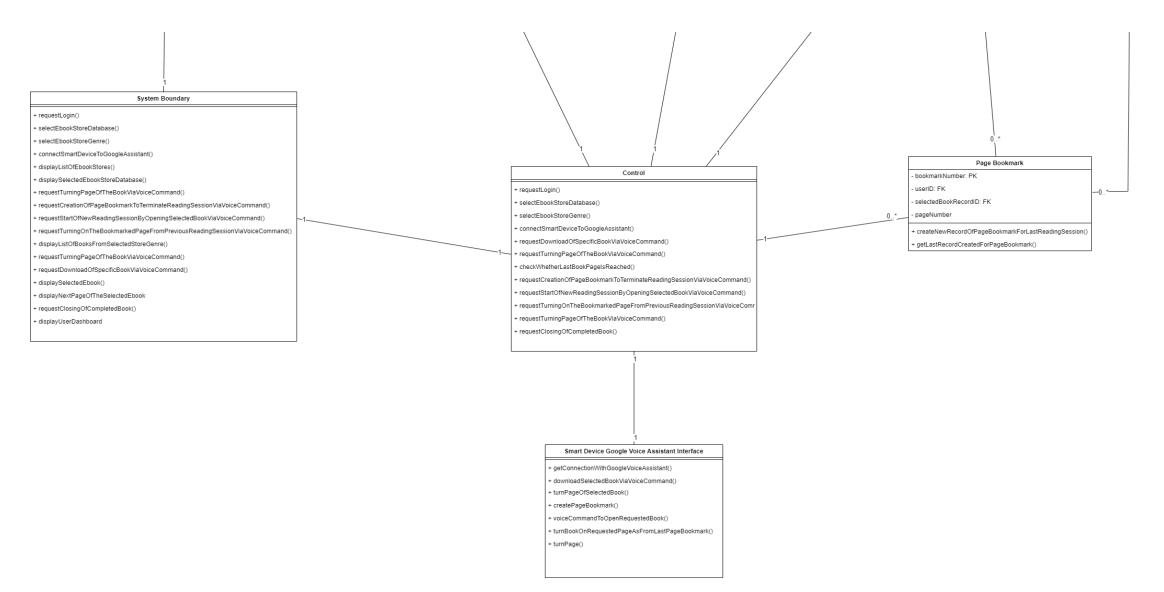


Conceptual Model:

Object Class Diagram



Object Class Diagram continued



Alternative Design Solutions

Low-End Solution	Mid-Range Solution	High-End Solution		
• Login	All functionalities from Low-end,	All functionalities of the Mid-Range,		
 Registration and profile creation 	plus:	plus:		
 Election of book genre 				
 Browse external e-book database 	 Placing and removing bookmarks 	 Track number of pages turned per 		
 Select a book to download 	in reading session	hour		
 Open e-book from within app 	 Open book and go to bookmarked 	 Calculate estimated time to finish 		
 Turn to next or previous page with 	page with voice command	the book		
voice command through device		 Recommend new books of 		
		preferred genre		