VARSHA ALANGAR

https://www.linkedin.com/in/varshaalangar https://valangar.github.io/ varsha.alangar@gmail.com | +1 (385)-528-4455 San Francisco Bay Area

Visualization developer with over 2 year's professional experience working in a fast-paced, agile environment, focusing on designing and implementing dashboard solutions for geographic data.

EDUCATION

MS in Computing (Graphics and Visualization) CGPA: 3.8 / 4.0 Spring 2017

The University of Utah - School of Computing, Salt Lake City, UT, USA

B.E. in Computer Science and Engineering CGPA: 8.88 / 10.0, Rank: 15 / 8069 Summer 2014

Anna University, Chennai, Tamil Nadu, India

CORE SKILLS

Languages: JavaScript (Vue.js Framework, D3.js, JQuery, Node.js), Python, OpenGL, C++
Version Control: GIT • Database Management: PostgreSQL
Task Tracking: JIRA • Documentation: Confluence

Other Tools: Tableau, Visual Studio Code, Sublime, Microsoft Visio, Moqups, Photoshop

WORK EXPERIENCE

Data and Policy Analyst II - Data Visualization

Summer 2016 - Present

Acumen LLC, Burlingame, CA

- Lead developer with end-to-end project responsibility; including creating page mockups, collaborating with internal teams, synthesizing and managing backend data using *PostgreSQL*, building dashboard solutions using *JS* and *D3.js* in a *Vue.js* framework, stress testing the tools for cross-browser compatibility before deployment.
- Deployed a series of 3 well received, client specific, standalone visualization tools to explore aspects of health care fraud data.
- Optimized project development time by creating reusable, interactive *D3.js* modules focusing on geographic visualizations, command-line cartography, force-directed graphs and tables.
- Improved team efficiency by setting CSS style guides, coding and documentation conventions after researching and testing JS libraries and frameworks.
- Supervised new members through team standards in code refactoring stages; oversaw and managed JIRA sprint tasks.

Software Engineering Intern

Summer 2015

Elsevier (Amirsys Inc), Salt Lake City, UT

- Programmed a search engine (using SOLR) to look for existing book illustrations stored in a PostgreSQL database.
- Gained experience in agile development process, importance of testing, and pushing code into production.

Graduate Teaching Assistant

Fall 2014 - Spring 2015

University of Utah, Salt Lake City, UT

Conducted lab sessions, held office hours and evaluated over 60 students in the Foundations for CS course.

ACADEMIC PROJECTS

Interactive Computer Graphics

Spring 2017

- Produced 3D graphics with complex OpenGL and GLSL shader algorithms like transformations and texture maps.
- Implemented and presented a comparative study of 4 Non-Photorealistic Rendering Approaches.

Caleydo Entourage

Fall 2015

- Created aesthetically pleasing D3.js visualizations for efficient multi-pathway analysis of the KEGG database.
- Extracted and represented selected paths from experimental data, as charts and updating paths dynamically.

High Accuracy Question Answering System

Fall 2015

• Secured 3rd position for the highest accuracy QA system among 40 others; generating responses to queries from articles using NLTK Toolkit and Rule-based techniques for Natural Language Processing in *Python*.

Social Media Mining

Spring 2015

• Worked on the IMDb dataset, extracted the relationship between movie ratings and its success, and visualized the results using Tableau.

PUBLICATION

Alangar, V., Swaminathan, A. (2013) "Regulated Distance Algorithm in Large Networks for Graph Partitioning", International Journal of Engineering Research and Technology, Vol. 2 (09), 2013, ISSN 2278 – 0181