

Age: 18

Department: COMPUTER SCIENCE

Education

GOVERNMENT ARTS COLLEGE, COIMBATORE.

Experience

BSC COMPUTER SCIENCE 7.3pgpq. HSC:Computer science 70%. SSLC:10grade . school:Swanthara higher secondary , vaimpalayam 70%.

Tools

Language:c++, java. Areas:AR/VR,PC &character rigging.

Skills

Pg game development character rigging.

Objective

To obtain a position as a game Developer, applying my skills in unity. Entertian, Educate, positive impact.

Projects

student digital portfolio

Achievements