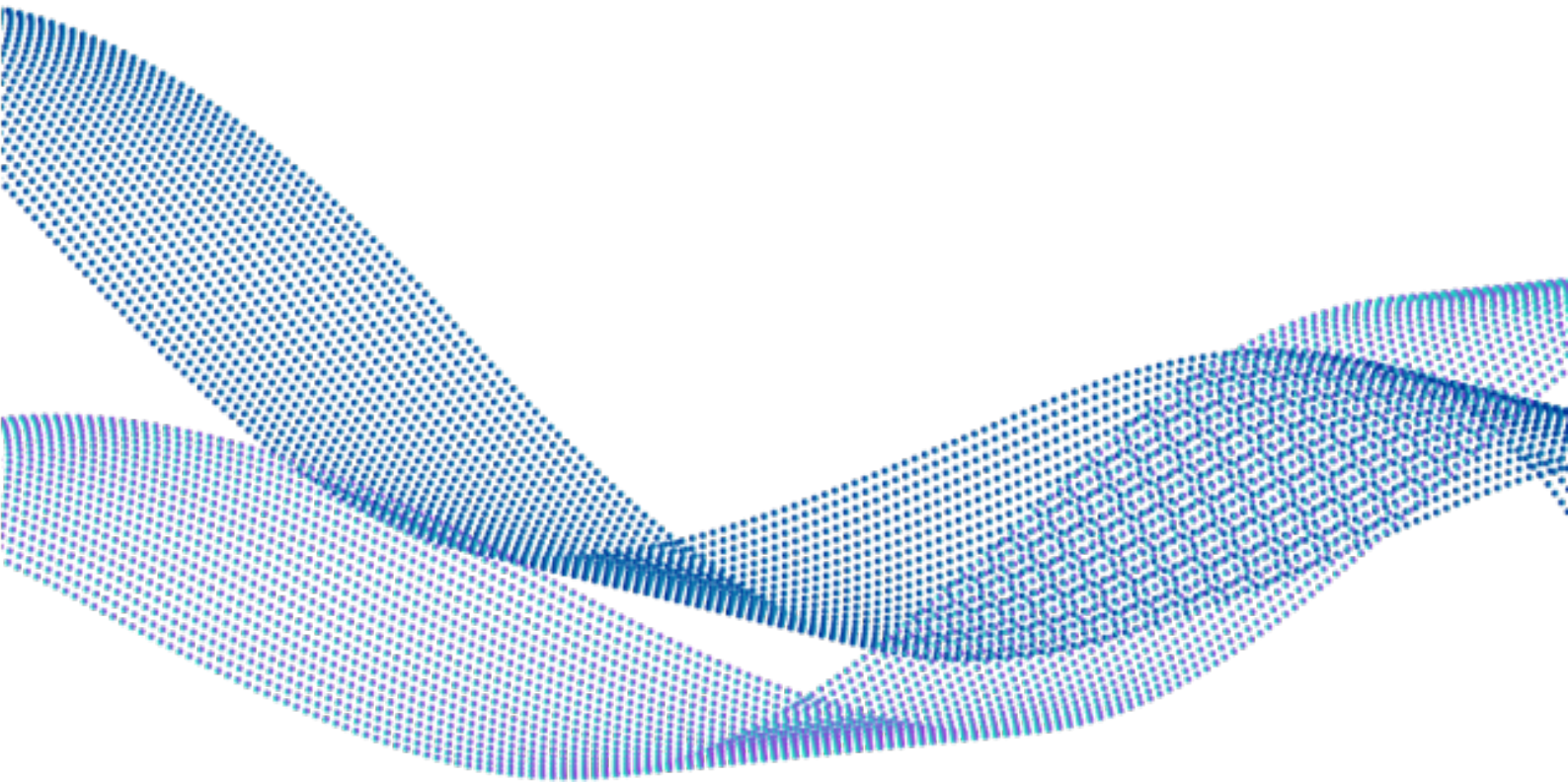


Project Issues Report

Sonar Tools






Project Overview


Name: Valentia Cheng Le Xuan


Date: 2021-04-24


Last Scanned	Hotspots Reviewed	Coverage	Duplication	No. of lines of code
2021-01-25	 0.0%	0.0%	0.0%	4239

Project Name: CodeJam

Quality Gate Status
Passed

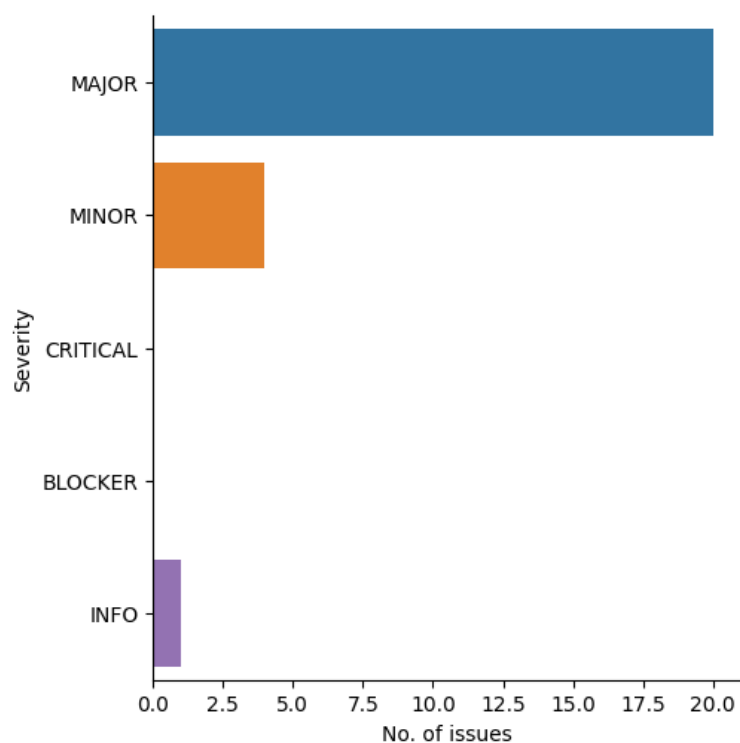
Bugs
0

Vulnerabilities
0

Code Smells
25

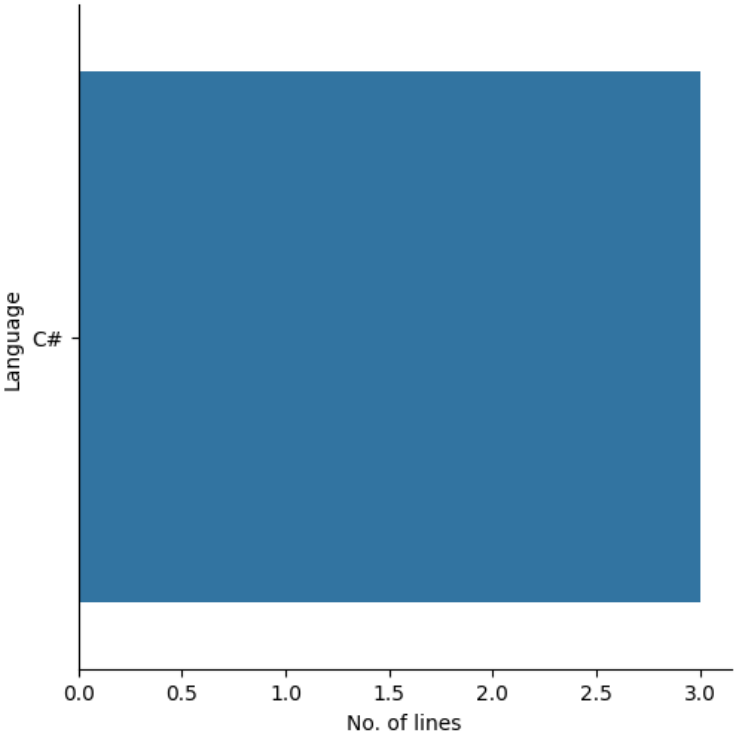
Number of issues for each severity level

Major	Minor	Critical	Blocker	Info
20	4	0	0	1



Number of lines for each language

Languages	No. of lines
C#	3











Project Issues

File Name: CodeJam:Services/FileBlogService.cs

Split this method into two, one handling parameters check and the other handling the asynchronous code.

 2020-03-02  150



 CODE_SMELL  MAJOR  OPEN  15min effort





What is the issue?

```
public static async Task SkipLinesAsync(this TextReader reader, int linesToSkip) // Noncompliant
{
    if (reader == null) { throw new ArgumentNullException(nameof(reader)); }
    if (linesToSkip < 0) { throw new ArgumentOutOfRangeException(nameof(linesToSkip)); }

    for (var i = 0; i < linesToSkip; ++i)
    {
        var line = await reader.ReadLineAsync().ConfigureAwait(false);
        if (line == null) { break; }
    }
}
```

Split this method into two, one handling parameters check and the other handling the asynchronous code.

 2020-02-25  176

 CODE_SMELL  MAJOR  OPEN  15min effort

What is the issue?

```
public static async Task SkipLinesAsync(this TextReader reader, int linesToSkip) // Noncompliant
{
    if (reader == null) { throw new ArgumentNullException(nameof(reader)); }
    if (linesToSkip < 0) { throw new ArgumentOutOfRangeException(nameof(linesToSkip)); }

    for (var i = 0; i < linesToSkip; ++i)
    {
        var line = await reader.ReadLineAsync().ConfigureAwait(false);
        if (line == null) { break; }
    }
}
```

Complete the task associated to this 'TODO' comment.



2020-02-25



237



CODE_SMELL



INFO



OPEN



0min effort

What is the issue?

```
private void DoSomething()
{
    // TODO
}
```

File Name: CodeJam:Controllers/BlogController.cs

Split this method into two, one handling parameters check and the other handling the asynchronous code.



2020-02-25



187



CODE_SMELL



MAJOR



OPEN



15min effort

What is the issue?

```
public static async Task SkipLinesAsync(this TextReader reader, int linesToSkip) // Noncompliant
{
    if (reader == null) { throw new ArgumentNullException(nameof(reader)); }
    if (linesToSkip < 0) { throw new ArgumentOutOfRangeException(nameof(linesToSkip)); }

    for (var i = 0; i < linesToSkip; ++i)
    {
        var line = await reader.ReadLineAsync().ConfigureAwait(false);
        if (line == null) { break; }
    }
}
```

File Name: CodeJam:Controllers/RobotsController.cs

Refactor your code not to use hardcoded absolute paths or URIs.



2020-02-25



166



CODE_SMELL



MINOR



OPEN



20min effort

What is the issue?

Hardcoding a URI makes it difficult to test a program: path literals are not always portable across operating systems, a given absolute path may not exist on a specific test environment, a specified Internet URL may not be available when executing the tests,

production environment filesystems usually differ from the development environment, ...etc. For all those reasons, a URI should never be hardcoded. Instead, it should be replaced by customizable parameter.

Further even if the elements of a URI are obtained dynamically, portability can still be limited if the path-delimiters are hardcoded.

This rule raises an issue when URI's or path delimiters are hardcoded.

Exceptions

This rule does not raise an issue when an ASP.NET virtual path is passed as an argument to one of the following:


- **methods:** `System.Web.HttpServerUtilityBase.MapPath()`, `System.Web.HttpRequestBase.MapPath()`, `System.Web.HttpResponseBase.ApplyAppPathModifier()`, `System.Web.Mvc.UrlHelper.Content()`
- **all methods of:** `System.Web.VirtualPathUtility`
- **constructors of:** `Microsoft.AspNetCore.Mvc.VirtualFileResult`, `Microsoft.AspNetCore.Routing.VirtualPathData`


See


- [CERT, MSC03-J](#) - Never hard code sensitive information


File Name: CodeJam:Services/MetaWeblogService.cs


Split this method into two, one handling parameters check and the other handling the asynchronous code.


 2020-02-25

 50

 CODE_SMELL

 MAJOR

 OPEN


 15min effort


What is the issue?


```
public static async Task SkipLinesAsync(this TextReader reader, int linesToSkip) // Noncompliant
{
    if (reader == null) { throw new ArgumentNullException(nameof(reader)); }
    if (linesToSkip < 0) { throw new ArgumentOutOfRangeException(nameof(linesToSkip)); }


    for (var i = 0; i < linesToSkip; ++i)
    {
        var line = await reader.ReadLineAsync().ConfigureAwait(false);
        if (line == null) { break; }
    }
}
```


Split this method into two, one handling parameters check and the other handling the asynchronous code.


 2020-02-25

 205

 CODE_SMELL

 MAJOR

 OPEN

 15min effort

What is the issue?

```

public static async Task SkipLinesAsync(this TextReader reader, int linesToSkip) // Noncompliant
{
    if (reader == null) { throw new ArgumentNullException(nameof(reader)); }
    if (linesToSkip < 0) { throw new ArgumentOutOfRangeException(nameof(linesToSkip)); }

    for (var i = 0; i < linesToSkip; ++i)
    {
        var line = await reader.ReadLineAsync().ConfigureAwait(false);
        if (line == null) { break; }
    }
}

```

Remove the unnecessary Boolean literal(s).



2020-02-25



240



CODE_SMELL



MINOR



OPEN



5min effort

What is the issue?

```

if (booleanMethod() == true) { /* ... */ }
if (booleanMethod() == false) { /* ... */ }
if (booleanMethod() || false) { /* ... */ }
doSomething(!false);
doSomething(booleanMethod() == true);

booleanVariable = booleanMethod() ? true : false;
booleanVariable = booleanMethod() ? true : exp;
booleanVariable = booleanMethod() ? false : exp;
booleanVariable = booleanMethod() ? exp : true;
booleanVariable = booleanMethod() ? exp : false;

for (var x = 0; true; x++)
{
    ...
}

```

File Name: CodeJam:wwwroot/lib/prism/prism.js

Unnecessary semicolon.



2019-01-16



661



CODE_SMELL



MINOR



OPEN



2min effort

What is the issue?



```





var x = 1;; // Noncompliant

```

```
function foo() {  
}; // Noncompliant
```

`'i' is already defined.`



 2019-01-16  1420





 CODE_SMELL  MAJOR  OPEN  20min effort

What is the issue?

```
var a = 'foo';  
function a() {} // Noncompliant  
console.log(a); // prints "foo"  
  
function myFunc(arg) {  
  var arg = "event"; // Noncompliant, argument value is lost  
}  
  
fun(); // prints "bar"  
  
function fun() {  
  console.log("foo");  
}  
  
fun(); // prints "bar"  
  
function fun() { // Noncompliant  
  console.log("bar");  
}  
  
fun(); // prints "bar"
```

`'clone' is already defined.`

 2018-08-13  73

 CODE_SMELL  MAJOR  OPEN  20min effort

What is the issue?

```
var a = 'foo';  
function a() {} // Noncompliant  
console.log(a); // prints "foo"  
  
function myFunc(arg) {  
  var arg = "event"; // Noncompliant, argument value is lost  
}
```



```
fun(); // prints "bar"



function fun() {
  console.log("foo");
}





fun(); // prints "bar"

function fun() { // Noncompliant
  console.log("bar");
}

fun(); // prints "bar"
```

'lang' is already declared in the upper scope.

 2018-08-13  89

 CODE_SMELL  MAJOR  OPEN  5min effort



What is the issue?





Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C.](#) - Do not reuse variable names in subsopes
- [CERT, DCL51-J.](#) - Do not shadow or obscure identifiers in subsopes

Unexpected comma in middle of array.



 2018-08-13  192





 CODE_SMELL  MAJOR  OPEN  5min effort

What is the issue?

```
let a = [1, , 3, 6, 9]; // Noncompliant
```

'Token' is already declared in the upper scope.

 2018-08-13  280

 CODE_SMELL  MAJOR  OPEN  5min effort



What is the issue?





Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C](#). - Do not reuse variable names in subscopes
- [CERT, DCL51-J](#). - Do not shadow or obscure identifiers in subscopes

`'match' is already defined.`

 2018-08-13  357

 CODE_SMELL  MAJOR  OPEN  20min effort

What is the issue?

```
var a = 'foo';
function a() {} // Noncompliant
console.log(a); // prints "foo"

function myFunc(arg) {
  var arg = "event"; // Noncompliant, argument value is lost
}

fun(); // prints "bar"



function fun() {
  console.log("foo");
}





fun(); // prints "bar"

function fun() { // Noncompliant
  console.log("bar");
}

fun(); // prints "bar"
```

`'from' is already defined.`

 2018-08-13  373

 CODE_SMELL  MAJOR  OPEN  20min effort

What is the issue?

```
var a = 'foo';
function a() {} // Noncompliant
console.log(a); // prints "foo"

function myFunc(arg) {
```

```
    var arg = "event"; // Noncompliant, argument value is lost
}

fun(); // prints "bar"

function fun() {
    console.log("foo");
}

fun(); // prints "bar"

function fun() { // Noncompliant
    console.log("bar");
}

fun(); // prints "bar"
```

'match' is already defined.



2018-08-13



374



CODE_SMELL



MAJOR



OPEN



20min effort

What is the issue?

```
var a = 'foo';
function a() {} // Noncompliant
console.log(a); // prints "foo"

function myFunc(arg) {
    var arg = "event"; // Noncompliant, argument value is lost
}

fun(); // prints "bar"

function fun() {
    console.log("foo");
}

fun(); // prints "bar"

function fun() { // Noncompliant
    console.log("bar");
}

fun(); // prints "bar"
```

'to' is already defined.



2018-08-13



375



CODE_SMELL



MAJOR



OPEN



20min effort

What is the issue?

```
var a = 'foo';
function a() {} // Noncompliant
console.log(a); // prints "foo"

function myFunc(arg) {
  var arg = "event"; // Noncompliant, argument value is lost
}

fun(); // prints "bar"

function fun() {
  console.log("foo");
}

fun(); // prints "bar"

function fun() { // Noncompliant
  console.log("bar");
}

fun(); // prints "bar"
```

'lang' is already declared in the upper scope.



2018-08-13



505



CODE_SMELL



MAJOR



OPEN



5min effort

What is the issue?

Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C](#) - Do not reuse variable names in subscopes
- [CERT, DCL51-J](#) - Do not shadow or obscure identifiers in subscopes

Unnecessary semicolon.



2018-08-13



551



CODE_SMELL



MINOR



OPEN



2min effort



What is the issue?





```
var x = 1;; // Noncompliant

function foo() {
}; // Noncompliant
```

File Name: CodeJam:wwwroot/js/admin.js

`'i' is already declared in the upper scope.`

 2018-08-21  9

 CODE_SMELL  MAJOR  OPEN  5min effort



What is the issue?





Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C](#) - Do not reuse variable names in subscopes
- [CERT, DCL51-J](#) - Do not shadow or obscure identifiers in subscopes

`Define this function outside of a loop.`

 2018-08-21  17

 CODE_SMELL  MAJOR  OPEN  30min effort

What is the issue?

```
var funs = [];
for (var i = 0; i < 13; i++) {
  funs[i] = function() { // Non-Compliant
    return i;
  };
}
console.log(funs[0]()); // 13 instead of 0
console.log(funs[1]()); // 13 instead of 1
console.log(funs[2]()); // 13 instead of 2
console.log(funs[3]()); // 13 instead of 3
...
```

'event' is already declared in the upper scope.



2018-08-21



17



CODE_SMELL



MAJOR



OPEN



5min effort

What is the issue?

Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C](#) - Do not reuse variable names in subscopes
- [CERT, DCL51-J](#) - Do not shadow or obscure identifiers in subscopes

Define this function outside of a loop.



2018-08-21



20



CODE_SMELL



MAJOR



OPEN



30min effort

What is the issue?

```
var funs = [];  
for (var i = 0; i < 13; i++) {  
  funs[i] = function() { // Non-Compliant  
    return i;  
  };  
}  
console.log(funs[0]()); // 13 instead of 0  
console.log(funs[1]()); // 13 instead of 1  
console.log(funs[2]()); // 13 instead of 2  
console.log(funs[3]()); // 13 instead of 3  
...
```

'i' is already declared in the upper scope.



2018-08-21



143



CODE_SMELL



MAJOR



OPEN



5min effort

What is the issue?

Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another.

See

- [CERT, DCL01-C](#) - Do not reuse variable names in subscopes

- [CERT, DCL51-J](#). - Do not shadow or obscure identifiers in subscopes