```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport"
content="width=device-width, initial-
scale=1.0">
  <title>Tebak Angka Game By Valdioo</
title>
  <style>
  <title>Kalo 1X coba Langsung benar ku
kasih 2k! </title>
    body {
      font-family: Arial, sans-serif;
       display: flex;
      justify-content: center;
       align-items: center;
      height: 100vh;
       background-color: #f0f0f0;
       margin: 0;
```

```
.game-container {
       text-align: center;
       background: #fff;
       padding: 20px;
       border-radius: 8px;
       box-shadow: 0 0 10px rgba(0, 0, 0,
0.1);
    input {
       padding: 10px;
       font-size: 16px;
    }
    button {
       padding: 10px;
       font-size: 16px;
       cursor: pointer;
    .message {
       margin-top: 10px;
       font-weight: bold;
    }
```

```
</style>
</head>
<body>
  <div class="game-container">
    <h1>Tebak Angka By valdioo kalo
langsung benar kukasih 2k sambil video
yaa</h1>
    Tebak angka antara 1 dan 100:
    <input type="number" id="guess"
min="1" max="1000">
    <but
onclick="checkGuess()">Tebak</button>
    <div class="message"
id="message"></div>
  </div>
  <script>
    // Menghasilkan angka acak antara 1
dan 10
    let secretNumber =
Math.floor(Math.random() * 10) + 1;
```

```
function checkGuess() {
      const guess =
parseInt(document.getElementById('guess'
).value);
      const messageElement =
document.getElementById('message');
      if (guess === secretNumber) {
        messageElement.textContent =
'Selamat! Anda benar!';
        messageElement.style.color =
'green';
      } else {
        messageElement.textContent =
'Salah! Coba lagi.';
        messageElement.style.color =
'red';
  </script>
```

</body>