Practicing with an offline dictionary attack

HW2 - CNS Sapienza

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1 Introduction

When we have to encrypt a file we always must be sure that our key was very strong because nowadays there are many techniques for defeating a cipher.

However, in most cases, many people tend to choose very simple passwords that are common words or slightly different variants of these, for example, a string that is obtained by appending a number or a punctuation character.

This type of passwords is vulnerable to a known attack called: *Dictionary Attack*.

A Dictionary attack is a *brute-force attack*, this means that it tries all the strings in a pre-arranged listing, typically derived from a list of words, such as a dictionary. Then a dictionary attack is not a real brute force attack, where a large proportion of the keyspace is searched systematically, but it tries only the string in the dictionary.

There are two types of Dictionary attack: Offline Dictionary Attack and Online Dictionary Attack. The first working offline and eliminates all network-related limitations to password guessing. It looks for all the possibilities in a file stored in the file system. Instead in an online attack, a hacker uses the same interface as a regular user to try to gain access to accounts. In both types, all the attacker needs is a curated list of likely passwords.

In our project we have a ciphertext that has been encrypted with a definite command that we know:

 $openssl\ enc\ -e\ -aes-192-cbc\ -pbkdf2\ -in\ infile\ -out\ ciphertext$

Our goal is, applying the opposite command for every word in the chosen dictionary, to find the right password and relatively plaintext. Then we should simulate the command:

```
openssl\ enc\ -d\ -aes-192-cbc\ -pbkdf2\ -in\ ciphertext\ -out\ plaintext
```

In the following sections, we will see a simplified implementation of an offline dictionary attack in C code using OpenSSL Open-Source library, with Linux Mint and over an Intel core i5 64bit processor with 4GB of RAM.

2 Preliminary Settings

Being a brute-force attack if we don't say anything about what we want to decrypt and how it has been encrypted, it is very hard to attack it. But luckily in our case, we have precise preliminary data given by the command above. Analyze it:

- "openssl enc -e": invokes the OpenSSL tool to encrypt and decrypt files, in our case -e indicates that we are encrypting a file.
- "-aes-192-cbc": indicates that to perform encryption we are using the AES algorithm with CBC operating mode and 192 key bits.
- "-pbkdf2": an algorithm that derives a key from the input password (see the following section)
- "-in" e "-out": input file to encrypt and output file for ciphertext

In this command we can add other operands to set all the encrypt parameters to our liking, such as we can set the digest with -dgst, the salt with -salt, or the iteration for pbkdf2 function with -iter. If we don't set any parameters, OpenSSL uses the default ones. OpenSSL documentation doesn't say anything about the default parameters then for derives it we use the source code which is available at the path: https://github.com/openssl/openssl/apps/enc.c.

Then for our command, we have the following default parameters:

- "Digest" = sha256
- "iter" = 10000

• "Salt": the salt is 8 bytes string, it is generated randomly and it is in the first 8 bytes of the ciphertext after the string "Salted__". If we repeat the encryption the salt changes but for decryption just take it from the ciphertext.

```
printf("*** EXTRACTING SALT ***\n");
unsigned char salt[8];
for(i = 8; i < 16; i++){
    salt[i-8] = cipher[i];
}
cipher = cipher + 16;
cipher_size -= 16;
//We don't want decrypt the salt</pre>
```

As we see in the figure after extracting the salt we move the pointer of ciphertext by 16 bytes, this because we don't want to decrypt the salt (Remember: in the first 8 bytes we have the string "Salted__", in the second 8 bytes we have the salt)

Now that we have our parameters we are ready to derive the key.

2.1 PBKDF2 algorithm

It is a key derivation algorithm with a sliding computational cost, used to reduce vulnerabilities to brute force attacks. It applies a pseudorandom function, such as hash-based message authentication code (HMAC), to the input password along with a salt value and repeats the process many times to produce a derived key. The added computational work makes password cracking much more difficult, and is known as *key stretching*. The PBKDF2 key derivation function has five input parameters:

$$DK = PBKDF2(PRF, Password, Salt, iter, dkLen)$$

where the only parameter we don't know is PRF that is the pseudorandom function applied. OpenSSL use HMAC with sha256 digest as default. This is why it was important to study the default parameters, without these in our code we could not have applied the pbkdf2 function. In C we have implemented pbkdf2 as follow:

```
//Simulation of the -pbkdf2 command with default parameters:
//iter = 10000, dgst = sha256
unsigned char tmpkeyiv[EVP_MAX_KEY_LENGTH + EVP_MAX_IV_LENGTH];
int iklen = EVP_CIPHER_key_length(EVP_aes_192_cbc());
int ivlen = EVP_CIPHER_iv_length(EVP_aes_192_cbc());
unsigned char key[iklen], iv[ivlen];

PKCS5_PBKDF2_HMAC(password, strlen(password), salt, strlen(salt), 10000, EVP_sha256(), iklen+ivlen, tmpkeyiv);
memcpy(key, tmpkeyiv, iklen);
memcpy(iv, tmpkeyiv+iklen, ivlen);
```

We took this function directly from the OpenSSL documentation. Note that we did not talk about the initialization vector, but we just need to know that if it is not specified this is generated together with the key.

2.2 Plaintext Checking

Another important thing that we know is that the original plaintext is an *english* text and the encryption password is a *meaningful English word*. These two data are very important because they reduce our dictionaries' research, indeed all we need is a basic English dictionary.

Said that, once the file has been decrypted we have to check the result. For doing this we use two tests: first, if OpenSSL returns a bad decrypt error in the decryption, then we discard that word, otherwise, we take the resulting plaintext and check if it is ASCII. In code we have a function called decrypt that returns -1 if there was an error, then we have a function that returns 1 if the plaintext is ASCII, 0 otherwise.

if(decrypt(cipher, cipher_size, plaintext, (const char*)password, salt) == 1 && plain_isascii(plaintext, plaintext_size)){

2.3 Chosen Dictionary

For our attack, we test two different dictionaries. The first contains 84000 ordered words from

http://www.gwicks.net/dictionaries.htm and the second contains 10000 ordered words from

https://www.mit.edu/ecprice/wordlist.10000.

Then for analyzing the result, we report the time for decrypting and the time in the worst case.

3 Experimentation

This is our dictionary attack. Simply it reads line by line the dictionary, discard the newline char, and check if it is the right password, then print the plaintext.

The right password is: *learning* and the plain text is:

To be, or not to be: that is the question: Whether 'tis nobler in the mind to suffer The slings and arrows of outrageous fortune, Or to take arms against a sea of troubles, And by opposing end them? To die: to sleep; No more; and by a sleep to say we end The heart-ache and the thousand natural shocks That flesh is heir to, 'tis a consummation Devoutly to be wish'd. To die, to sleep; To sleep: perchance to dream: ay, there's the rub; For in that sleep of death what dreams may come When we have shuffled off this mortal coil, Must give us pause: there's the respect That makes calamity of so long life; For who would bear the whips and scorns of time, The oppressor's wrong, the proud man's contumely, The pangs of despised love, the law's delay, The insolence of office and the spurns That patient merit of the unworthy takes, When he himself might his quietus make With a bare bodkin? who would fardels bear, To grunt and sweat under a weary life, But that the dread of something after death, The undiscover'd country from whose bourn No traveller returns, puzzles the will And makes us rather bear those ills we have Than fly to others that we know not of? Thus conscience does make cowards of us all; And thus the native hue of resolution Is sicklied o'er with the pale cast of thought, And enterprises of great pith and moment With this regard their currents turn awry, And lose the name of action.—Soft you now! The fair Ophelia! Nymph, in thy orisons Be all my sins remember'd.

As a first attempt, we try with the dictionary of 84000 words and to get the right password and relatively plaintext it takes 514.127709 seconds, about 9 minutes. This means that in the worst case where the algorithm has to scan all the words it take about 18 minutes because the right password is just after the half.

Instead with the dictionary of 10000 words, we are still arriving at the right result with 61.469973 seconds, about 1 minute and in the worst case, it takes 2 minutes. This is a very nice result. Now we are ready to draw our conclusions.

4 Conclusion

This experiment tells us that encrypting a message with a common password is almost useless because even a simple algorithm like this can decrypt it and find the password in about 2 minutes.

The algorithm presented is very simple and specific for the preliminary data we had, but it is enough to think that, putting a non-ASCII char at the beginning of the plaintext, this algorithm would never reach the right solution. However in most cases when we exchange messages we don't care about these details, but we only enter a password. So it's important to always try to enter a password that is never a common word.

About the algorithm time, we have seen that this depends on the chosen dictionary, in this case even a small dictionary of 10000 words returns the right result. In other problems, we could be dealing with dictionaries that could exceed even a million words, in this case, the algorithm could be improved by splitting the dictionary into several parts and parallelizing the execution.

References

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