

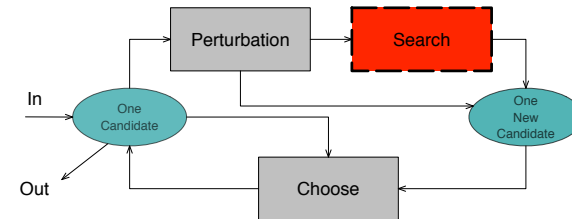
# 4

## Evolutionary Algorithms

*when biology meets computer science*

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## Single State Stochastic



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## Evolution by Natural Selection

*a population business*

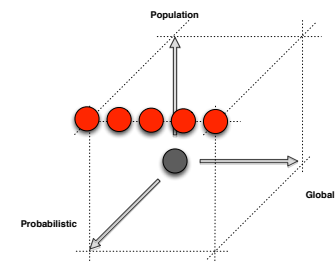
Selection

Reproduction with Variation

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## Evolutionary Algorithms

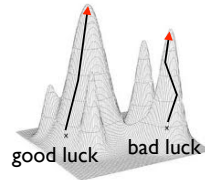
parallel stochastic search procedures guided by an objective function



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# Paralell Hill-Climbing

```
def paralell_hc(population_size, problem,max_iter):
    population = random_pop(problem, population_size)
    population = fitness_pop(population)
    for i in range(max_iter):
        for index,individual in enumerate(population):
            candidate,fit_candidate = individual
            # look for the first best
            for pos in range(len(candidate)):
                next_neighbor = neighbor(candidate,pos)
                cost_next_neighbor = fitness(next_neighbor)
                if cost_next_neighbor >= fit_candidate: # maximization
                    candidate = next_neighbor
                    fit_candidate = cost_next_neighbor
                    break
            population[index] = [candidate,fit_candidate]
    population.sort(key = operator.itemgetter(1))
    return population
```



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No Selection  
No Reproduction

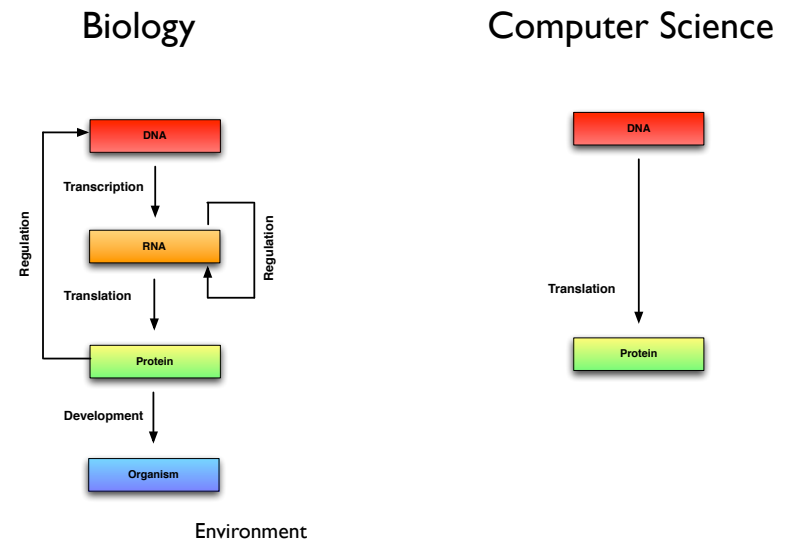
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# Evolutionary Algorithms

*Adaptive and global stochastic search procedures in a space of candidate solutions, guided by an objective function*

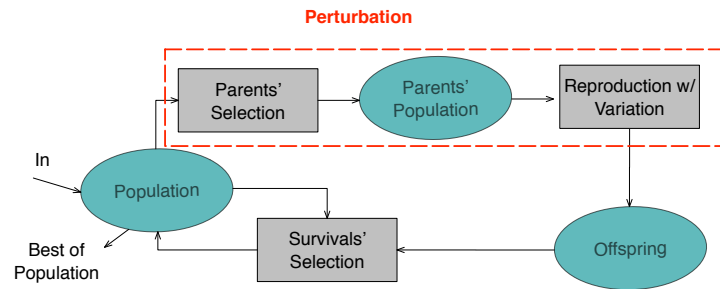
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# Inspiration



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# Model



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# Algorithm

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## Algorithm 1: Simple Evolutionary Algorithm

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**Input** : NumGener, Problem

**Output**: Best

Population  $\leftarrow$  RandomPopulation(Problem)

Population  $\leftarrow$  EvalPopulation(Population)

**foreach**  $gener_i \in NumGener$  **do**

    Mates  $\leftarrow$  SelectParents(Population)

    Offspring  $\leftarrow$  Variation(Mates)

    Offspring  $\leftarrow$  EvalPopulation(Offspring)

    Population  $\leftarrow$  SelectSurvivors(Population, Offspring)

**return** BestIndividual(Population)

---

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# Questions to be solved

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## Representation

## Variation

## Selection

*Parents*

*Survivals*

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# Example

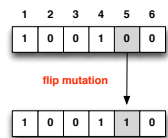
Numbers of João Brandão

## Representation

Binary

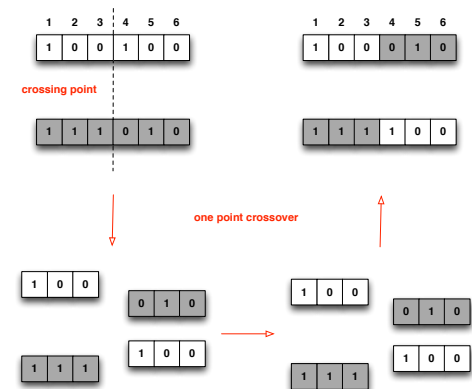
1	2	3	4	5	6
1	1	0	1	1	0

## Variation



Mutation

## Variation



Crossover

**Variation**

**Probabilities**

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**Selection**

Survivals

*Generational*

*Elitism*

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**Selection**

Parents

*Roulette Wheel*

*Tournament*

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**Implementation**

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# Evolutionary Algorithm

```
def sea(numb_generations, size_pop, size_cromo, proba_mut, proba_cross, selection, recombination,
        mutation, survivors, fit_func, phenotype, elite, t_size):
    if int(size_pop * elite) == 0:
        print('No Elitism will be used!!!')
    # initialize population: [...,indiv,...] with indiv = (cromo,fit)
    populacao = [(gera_indiv(size_cromo),0) for j in range(size_pop)]
    # evaluate population
    populacao = [(indiv[0], fit_func(indiv[0])) for indiv in populacao]
    populacao.sort(key=itemgetter(1), reverse=True) # Maximizing!
    for i in range(numb_generations):
        # work with a copy of the population
        aux_populacao = deepcopy(populacao)
        # select parents
        mate_pool = selection(aux_populacao, t_size)
        # Variation
        # ----- Crossover
        progenitores = []
        for i in range(0, size_pop-1, 2):
            cromo_1 = mate_pool[i][0]
            cromo_2 = mate_pool[i+1][0]
            filhos = recombination(cromo_1, cromo_2, proba_cross)
            progenitores.extend(filhos)
        # ----- Mutation
        descendentes = []
        for cromo, fit in progenitores:
            novo_cromo = cromo
            novo_cromo = mutation(cromo, proba_mut)
            descendentes.append((novo_cromo, 0))
        descendentes = [(indiv[0], fit_func(indiv[0])) for indiv in descendentes]
        descendentes.sort(key=itemgetter(1), reverse=True)
        # New population
        populacao = survivors(populacao, descendentes, elite)
        # Evaluate and sort
        populacao = [(indiv[0], fit_func(indiv[0])) for indiv in populacao]
        populacao.sort(key=itemgetter(1), reverse=True) # Maximizing
        print("Individual: %s\nSize: %s\nFitness: %4.2f\nViolations:%d" % (phenotype(populacao[0][0]),
            len(phenotype(populacao[0][0])), populacao[0][1], viola(phenotype(populacao[0][0]), size_cromo)))
        return 0
```

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# Fitness

```
def merito(indiv):
    return evaluate(phenotype(indiv), len(indiv))

def phenotype(indiv):
    fen = [ i+1 for i in range(len(indiv)) if indiv[i] == 1]
    return fen

def evaluate(indiv, comp):
    alfa = 1.5
    beta = -1
    return alfa * len(indiv) + beta * viola(indiv, comp)
```

```
def viola(indiv, comp):
    # Count violations
    v=0
    for elem in indiv:
        limite= min(elem-1, comp - elem)
        vi=0
        for j in range(1, limite+1):
            if ((elem - j) in indiv) and ((elem+j) in indiv):
                vi+=1
        v+=vi
    return v
```

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# Parents' Selection

## Tournament

```
def tournament_selection(population, t_size):
    size= len(population)
    mate_pool = []
    for i in range(size):
        winner = tournament(population, t_size)
        mate_pool.append(winner)
    return mate_pool

def tournament(population, size):
    """Maximization Problem.Deterministic"""
    pool = sample(population, size)
    pool.sort(key=itemgetter(1), reverse=True)
    return pool[0]
```

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# Variation

## Crossover

```
def one_point_cross(cromo_1, crom_2, proba_cross):
    # in: crom_1, out: indiv
    value = random()
    if value < proba_cross:
        pos = randint(0, len(cromo_1))
        f1 = crom_1[0:pos] + crom_2[pos:]
        f2 = crom_2[0:pos] + crom_1[pos:]
        return [(f1, 0), (f2, 0)]
    else:
        return [(cromo_1, 0), (cromo_2, 0)]
```

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# Variation

## Mutation

```
def muta_bin(cromo, prob_muta):
    for i in range(len(cromo)):
        cromos[i] = muta_bin_gene(cromos[i], prob_muta)
    return cromos

#mutation: gene
def muta_bin_gene(gene, prob_muta):
    g = gene
    value = random()
    if value < prob_muta:
        g ^= 1
    return g
```

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# Survivals' Selection

## *Elitism*

```
def survivors_elitism(parents, offspring, elite):
    """ Assumption: no size problems """
    size = len(parents)
    comp_elite = int(size * elite)
    new_population = parents[:comp_elite] + offspring[:size - comp_elite]
    return new_population
```

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# Best

populacao.sort(key=itemgetter(1), reverse = True)

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# Lessons?

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