Report

First of all the interface that you gave us was useless, we didn’t use any of the methods in there.

We implemented background sound and pictures, and sound for buttons, but only when you get error messages.

We had a lot of connections between our gui frames which made us think that next time we will make it in only a single frame.

The design is quite good from what we can tell but that is still for you to decide.

Have fun with our game.