Equation de convection - diffusion 1D

Méthode des volumes-finis

Cas 1d : écoulement à vitesse constante

La variable scalaire \$\Phi\$ est transportée par convection et diffusion dans un écoulement à vitesse constante et connue (\$u\$) traversant un domaine mono-dimensionnel, voir la figure ci-dessous où figurent les conditions limites du problème.

```
In [ ]: from IPython.display import display, Image, Math
i=Image(filename='fig/diff_conv_exemple.png', width=600)
display(i)
```

Soit à résoudre le problème de transport 1D par convection-diffusion

 $\dfrac{d}{dx} \left(\Phi \right) = \left(Gamma \frac{d\Phi}{dx} \right) \quad \dfrac{d}{dx} \left(Gamma \frac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \left(Gamma \frac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \quad \dfrac{d\Phi}{dx} \quad \dfrac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \quad \dfrac{d\Phi}{dx} \quad \dfrac{d\Phi}{dx} \right) \quad \dfrac{d\Phi}{dx} \quad \df$

On utilisera un maillage décalé **régulier** à faces centrées, tout d'abord à 5 volumes de contrôle.

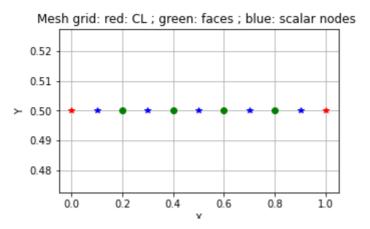
```
In [ ]: i=Image(filename='fig/dessin.png', width=600)
         display(i)
In [3]:
         # python packages
         import sys
         sys.path.append('src')
         get_ipython().run_line_magic('matplotlib', 'inline')
         import numpy as np
         import scipy.sparse as sp
         from scipy.sparse.linalg import spsolve
         import matplotlib.pylab as plt
         np.set printoptions(linewidth=130)
         # source files
In [4]:
         from grid module import *
                                              # mesh
         from properties_module import *
                                            # physical properties definition
         from solver_module import *
                                             # operators
         from bc_module import *
                                              # boundary conditions
                                                                       Gamx = gami
```

1. Set the problem parameters: boundary conditions and mesh

In [5]:

physical parameters

```
Lx = 1.
          xstart = 0; xend = Lx
          Ly = 1.
          ystart = 0; yend = 1.
          Uval = 0.1
                              # 0.1 2.5 -0.1 -2.5
          rhoval = 1.
          gamma x = 0.1
          # boundary conditions
          C0 = 1 \# BC \times = 0 \text{ at } A
          CL = 0 \# BC \times = L \text{ at } B
          U0 = Uval \# BC \times = 0
          UL = Uval \# BC \times = L
In [22...
          # mesh
          # number of inner nodes = number of unknowns
                               # F-V number (5 10 50)
          # 1D test case
          n=1
          # Numerical grid for the fluid
                                           # x: velocity positions
# x: velocity positions
          x = reg_grid (m,xstart, xend)
          y = reg_grid (n,ystart, yend)
          # Mesh and sizes of variables on inner nodes
          dx,xp,dim sca,dxp,xu,dim U,dxu = coordinates(m,x)
          dy,yp,dim sca y,dyp,yv,dim V,dyv = coordinates(n,y)
          # 1D test case
          print('x : ', x, '\n y : ', y)
print('xp : ',xp, '\n yp : ', ')
          print('xu : ',xu, '\n yv : ', yv)
          x: [0. 0.2 0.4 0.6 0.8 1.]
          y: [0.1.]
          xp : [0.1 0.3 0.5 0.7 0.9]
          yp: [0.5]
          xu : [0.2 0.4 0.6 0.8]
          yv : []
In [7]: | # figure
          plt.figure()
          XCL, YCL = np.meshgrid(x, yp)
          XU, YU = np.meshgrid(xu, yp)
          XP, YP = np.meshgrid(xp, yp)
          fig = plt.figure(figsize=(5,3))
          plt.plot(XCL, YCL, 'r*');
          plt.plot(XU, YU, 'go');
          plt.plot(XP, YP, 'b*');
          plt.xlabel("X")
          plt.ylabel('Y')
          plt.title( "Mesh grid: red: CL ; green: faces ; blue: scalar nodes " )
          plt.grid(True)
          plt.show()
          <Figure size 432x288 with 0 Axes>
```



2. Plot and print the exact solution on the scalar mesh

```
In [8]:
         def Cexact (x):
                    : position
             f = C0+(CL-C0)*(np.exp(rhoval*Uval*x/gamma_x)-1)/(np.exp(rhoval*Uval*
             return f
         sol_exact = Cexact(xp)
In [9]:
         fig=plt.figure()
         plt.plot(xp, sol exact, 'kx-')
         plt.xlabel('x')
         plt.ylabel('Phi')
         plt.grid(True)
         plt.savefig('Figures/Cexacte.png')
         plt.title( "Exact solution" )
         plt.show()
         for j in range(0,np.size(sol exact)):
```

 $print('xp({0:3d})) = {1:3.2f}, Cexact({0:3d}) = {other:7.9}$

Exact solution 0.9 0.8 0.6 0.5 0.4 0.3 0.2 0.6 0.1 0.2 0.3 0.4 0.5 0.8 0.9) = 0.10,xp() =

```
Cexact (0) = 0.938792975
           0.30,
                  Cexact (1) = 0.796390323
           0.50,
                  Cexact (2) = 0.622459331
xp(
```

```
xp(3) = 0.70, Cexact(3) = 0.410019538
```

3. Calculate the physical properties on the velocity mesh

```
In [10... # physical properties estimated on the VF faces
   Gamx_ew, rho_ew = prop_phys(dim_sca, dim_U, gamma_x, rhoval)
   print(np.shape(Gamx_ew))
   (4, 1)
```

4. Solve the diffusive problem

```
# declarations
In [11...
          matA = np.eye( m )
                                                # the whole matrix including inner
          BB = np.zeros( np.array ([m-2,m]) ) # diffusive part of matA
          bcW = np.zeros( np.array ([1, m]) ) # BC row of matA
          bcE = np.zeros( np.array ([1, m]) ) # BC row of matA
          source = np.zeros(dim sca)
                                                # source vector
          SbcW, SbcE = 0., 0.
                                                # BC elements of Source
In [12...
          ### matrix
          Div, Gra = gradiv (m,dxp) # divergence, gradient
          mass = sp.diags([dy], [0], (m, m)).toarray() #dy - diagonal matrix
          BB = mass[1:-1,1:-1] @ (Div@(Gamx_ew * Gra))
          matA[1:-1,:]=BB
          ### boundary conditions
          bcW[0,1] = matA[1,2] # a E unchanged
          bcE[0,-2] = matA[-2,-3] \# a\_W unchanged
          bcW[0,0] = matA[1,1] # a modifier par bc
          bcE[0,-1] = matA[-2,-2] # a modifier par bc
          bcW, bcE, SbcW, SbcE = bc_diff(bcW, bcE, SbcW, SbcE, m, x, xp, dxp,C0, Cl
          # assembling
          matA = np.concatenate((bcW[:], matA[1:-1,:], bcE[:]), axis=0)
          source[0]= SbcW
          source[-1]= SbcE
          ### Resolution by a sparse solver: spsolve
In [13...
          # declaration of solution field
          c_{sol} = np.ones(shape=m+2)
          c_sol[0] = C0
          c_{sol}[-1] = CL
```

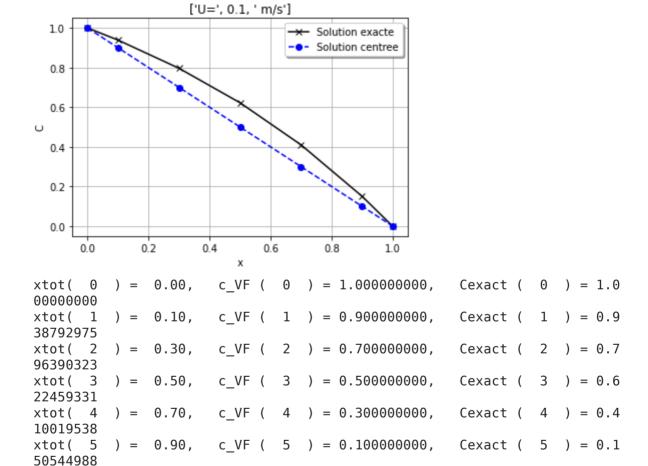
4 sur 7 15/02/2021 à 08:56

solver

CC = sp.csr matrix(matA)

c sol[1:-1] = spsolve(CC, source)

```
In [14...
                                               # FIGURE #
                                               xtot = np.ones(shape=m+2)
                                               xtot[1:m+1] = xp
                                               xtot[0] = xstart
                                               xtot[-1] = xend
                                               Cexact = C0+(CL-C0)*(np.exp(rhoval*Uval*xtot/gamma x)-1)/(np.exp(rhoval*Uval*xtot/gamma x)-1)/(np.exp(rhoval*xtot/gamma x)-1)/(np.exp(rhoval
                                               plt.figure()
                                               plt.plot(xtot, Cexact,'kx-')
                                               plt.plot(xtot, c sol, 'bo--')
                                               plt.legend(('Solution exacte', 'Solution centree'), loc='best', shadow=T
                                               plt.xlabel('x')
                                               plt.ylabel('C')
                                               plt.title(['U=', Uval, ' m/s'])
                                               plt.grid(True)
                                               plt.savefig('Figures/C Diff centred.png')
                                               plt.show()
                                               for j in range(0,np.size(Cexact)):
                                                                                      print('xtot({0:3d})) = {1:3.2f},
                                                                                                                                                                                                                                                                   c VF (\{0:3d\}) = \{2:7.9f\},
```



5. Solve the convective-diffusive problem

xtot(6

0000000

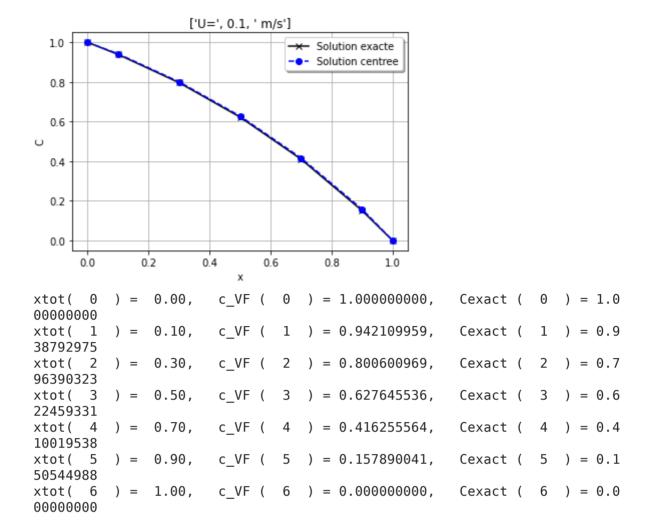
1.00,

c VF (6) = 0.0000000000,

Cexact (6) = 0.0

```
In [15... # declarations
# Ux : vector at the VF faces
Ux = Uval * np.ones (dim_U)
```

```
In [16...
                         ### matrix
                                               = interp(m) # centred interpolation
                         Int
                         AA = mass[1:-1,1:-1] @ ( Div@(rho ew*Ux*Int))
                         matA[1:-1,:]=matA[1:-1,:]-AA
                         ### boundary conditions
                         bcW[0,1] = matA[1,2] # a_E unchanged
                         bcE[0,-2] = matA[-2,-3] # a W unchanged
                         bcW, bcE, SbcW, SbcE = bc interp(bcW, bcE, SbcW, SbcE, U0, UL, C0, CL, rhova)
                         # assembling
                         matA = np.concatenate((bcW[:], matA[1:-1,:], bcE[:]), axis=0)
                         source[0]= SbcW
                         source[-1]= SbcE
                         print(matA)
                        [[-1.55 0.45 0.
                                                                             0.
                                                                                            0. 1
                          [ 0.55 -1.
                                                             0.45 0.
                                                                                            0. 1
                                            0.55 -1.
                                                                            0.45 0. 1
                          Γ0.
                                              0.
                                                             0.55 - 1.
                                                                                           0.451
                                                                         0.55 -1.45]]
                          [ 0.
                                              0.
                                                             0.
In [17...
                         ### Resolution by a sparse solver: spsolve
                         # initialisation of solution field
                         c sol = np.ones(shape=m+2)
                         c sol[0] = C0
                         c sol[-1] = CL
                         # solver
                         CC = sp.csr matrix(matA)
                         c_sol[1:-1] = spsolve(CC, source)
                         # FIGURE #
In [18...
                         xtot = np.ones(shape=m+2)
                         xtot[1:m+1] = xp
                         xtot[0] = xstart
                         xtot[-1] = xend
                         Cexact = C0+(CL-C0)*(np.exp(rhoval*Uval*xtot/gamma x)-1)/(np.exp(rhoval*Uval*xtot/gamma x)-1)/(np.exp(rhoval*xtot/gamma x)-1)/(np.exp(rhoval
                         plt.figure()
                         plt.plot(xtot, Cexact, 'kx-')
                         plt.plot(xtot, c_sol, 'bo--')
                         plt.legend(('Solution exacte', 'Solution centree'), loc='best', shadow=T
                         plt.xlabel('x')
                         plt.ylabel('C')
                         plt.title(['U=', Uval, ' m/s'])
                         plt.grid(True)
                         plt.savefig('Figures/C CDiff centred.png')
                         plt.show()
                         for j in range(0,np.size(Cexact)):
                                             print('xtot({0:3d})) = {1:3.2f}, c_VF({0:3d}) = {2:7.9f},
```



6. The 2D diffusive problem

```
In [ ]:
```

```
# -*- coding: utf-8 -*-
 2
    Created on Tue Feb 9 15:32:11 2021
 3
 4
 5
    @author: sergent
 6
 7
    import numpy as np
    from scipy.special import erf
 8
 9
    from math import pi
10
    def reg_grid (n,xstart, xend):
11
12
13
               : regular x distribution
               : cell number
14
        xstart : first point
15
        xend : last point
16
17
        dh=(xend-xstart)/(n)
18
19
        s = np.array([ j*dh for j in range(n+1)])
20
        return s
21
22
    def coordinates (m,x):
23
24
25
                : cell number
        dx
                : scalar cell size
26
27
                : scalar node position
        хp
28
        dim_sca : number of scalar nodes
                : velocity cell size
29
        dxp
                : velocity node position
30
        xu
        dim U : number of velocity nodes
31
               : scalar cell size
32
        dxu
33
34
        dx = np.diff(x)
35
        # define scalar nodes inside the domain
36
        xp = 0.5 * (x[0:-1]+x[1:])
37
        dim_sca = np.array([ np.size(xp),1 ])
38
39
        dxp = np.diff(xp)
40
41
        # define velocity nodes inside the domain
42
        xu = x[1:-1]
43
        dim_U = np.array([np.size(xu),1])
44
        dxu = np.diff(xu)
45
46
        return dx,xp,dim_sca,dxp,xu,dim_U,dxu
47
```

```
#!/usr/bin/env python3
 2
    # -*- coding: utf-8 -*-
 3
    import numpy as np
 4
 5
     def prop_phys(dim_sca, dim_U, gamma_x, rhoval):
 6
 7
         Gamx_ew : diffusion coeffient on the faces
         rho_ew : density on the faces
 8
 9
         # diffusion coeffient at the scalar nodes
10
         Gamx = gamma_x * np.ones (dim_sca)
rho = rhoval * np.ones (dim_sca)
11
12
13
         # diffusion coeffient on the faces
14
         Gamx_ew = np.zeros (dim_U) # harmonic average
15
         rho\_ew = np.zeros (dim\_\overline{U}) # arithmetic average
16
17
         if gamma_x > 0:
18
19
             Gamx_{ew} = 2* (Gamx_{0:-1,:}]*Gamx_{1:,:}) / (Gamx_{0:-1,:}]+Gamx_{1:,:})
20
         if rhoval > 0:
21
              rho_ew = 0.5* (rho [0:-1,:]+rho [1:,:])
22
23
         return Gamx_ew, rho_ew
```

```
#!/usr/bin/env python3
    # -*- coding: utf-8 -*-
 2
 3
     0.00
 4
 5
     import numpy as np
     import scipy.sparse as sp
 6
 7
 8
    # Gradient and divergence operators
 9
    def gradiv (m, dxp):
10
11
12
         # declaration
         Div = np.zeros( np.array ([m-2,m-1]) )
Gra = np.zeros( np.array ([m-1,m]) )
13
14
15
16
         # divergence
         Div = sp.diags([-1,1], [0,1], (m-2,m-1)).toarray()
17
18
19
         # gradient
         Gra = sp.diags([-1/dxp, 1/dxp], [0,1], (m-1, m)).toarray()
20
21
        return Div, Gra
22
23
24
    # Interpolation centred scheme - face centred mesh
25
    def interp(m):
26
27
        # declaration
        Int = np.zeros(np.array([m-1,m]))
28
29
30
        # interpolation
        Int = sp.diags([1./2,1./2], [0,1], (m-1, m-0)).toarray()
31
32
        return Int
33
34
35
36
37
38
```

```
#!/usr/bin/env python3
 2
    # -*- coding: utf-8 -*-
 3
 4
    # BOUNDARY CONDITIONS
 5
 6
 7
    import numpy as np
    import scipy.sparse as sp
 8
9
10
    #-----
    # diffusion for Phi at VF interface
11
    def bc_diff(bcW, bcE, SbcW, SbcE, m, x, xp, dxp,C0, CL, gamma_x,Gamx_ew,mass):
12
13
        # WEST node
14
        bcW[0,0] = bcW[0,0] - mass[0,0] * gamma_x / (xp[0]-x[0]) + mass[0,0] *
15
    Gamx ew[0] / dxp[0]
        \overline{SbcW} = SbcW - mass[0,0] * gamma x / (xp[0]-x[0])* CO
16
17
18
        # EST node
        bcE[0,-1] = bcE[0,-1] - mass[0,0] *gamma x / (x[-1]-xp[-1]) + mass[0,0]
19
    *Gamx_ew[-1] / dxp[-1]
        \overline{SbcE} = SbcE - mass[0,0] * gamma_x / (x[-1]-xp[-1]) * CL
20
21
22
        return bcW, bcE, SbcW, SbcE
23
    # centred interpolation for Phi at VF interface
24
25
    def bc_interp(bcW, bcE,SbcW, SbcE, U0, UL,C0,CL,rhoval,rho_ew,Ux,mass):
26
        # WEST node
27
        bcW[0,0] = bcW[0,0] - mass[0,0] * (rho_ew*Ux)[0]/2.
28
        SbcW = SbcW - mass[0,0] * rhoval*U0 * \overline{C}0
29
30
31
        # EST node
32
        bcE[0,-1] = bcE[0,-1] + mass[0,0] * (rho_ew*Ux)[-1]/2.
        SbcE = SbcE + mass[0,0] * rhoval*UL *CL
33
34
        return bcW, bcE, SbcW, SbcE
35
36
37
```

38 39 40