

Github and Pushing

Sharing code through Git

The other way that Git enables collaboration is by making it easy to **share code**.

We've mentioned that Git is distributed because everybody has a full copy of the repository.



Sharing code through Git

Everybody is making changes to *their copy*, so each person accumulates changes that the others can't see yet.

At some point, hopefully when the changes are completed and tested, a person can share those changes with the rest of the team.



Remote repositories

Normally this is done through a remote repository.

A **remote repository** or just **remote** is a repo like the ones each person has on their computer, except it lives on the Internet somewhere.

Since it's on the Internet it's accessible by the entire team.



Remote repositories

To **share your code** with the rest of the team, you add a remote to your local repo and then you **push** to it.

To retrieve code shared by other team members, you pull from the remote.



Remote repositories

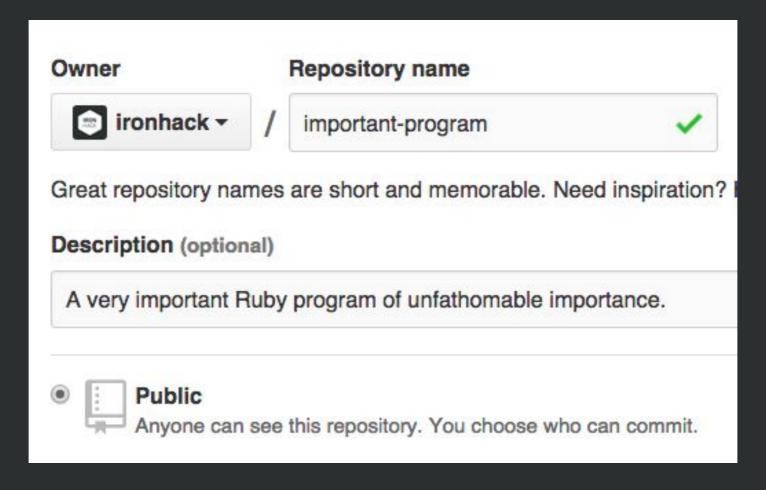
But to do all that you first have to get yourself a remote repository.

GitHub

It's very common for developers to use GitHub for their remote repository needs.



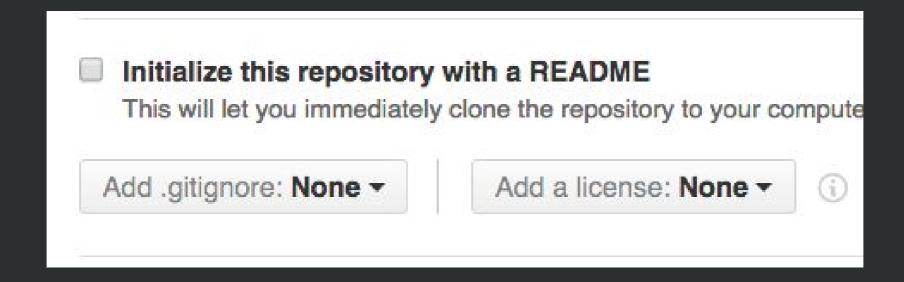
Go to your GitHub accounts and create a new remote repo called important-program for your important program.





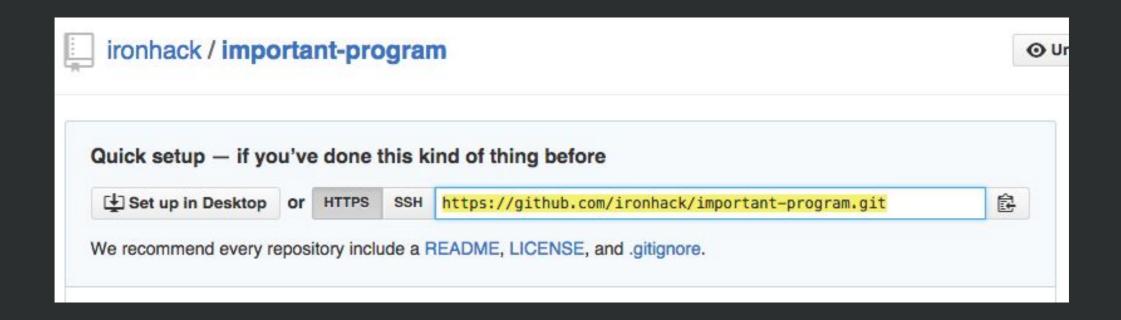
For this time, don't check the *Initialize this repository* with a README box.

We will go over why later.





Now copy the repo's URL. That's what you need to add it to your local repo.





To add your GitHub remote repo to your local repo, use the git remote add command:

```
$ git remote add REMOTENAME URL
```



You also have to give the remote repo a name. The typical name for the main remote of your project is origin.

So the command we should run is:

```
$ git remote add origin https://github.com/ironhack/important-program.git
```



Now we can run just git remote to see the list of remotes we've added.

```
$ git remote add origin https://github.com/ironhack/important-program.git
$ git remote
origin
```



Add the --verbose or -v option to see what the URL is. The names you give your remotes are specific to your repo.

They don't change the name of the repository on GitHub.

```
$ git remote add origin https://github.com/ironhack/important-program.git
$ git remote -v
origin https://github.com/ironhack/important-program.git (fetch)
origin https://github.com/ironhack/important-program.git (push)
```



Now that we have our remote repository, origin, we can now **push** our changes to make them available for the rest of the team.

We do this with the git push command:

```
$ git push REMOTE BRANCH
```



In our case, we are pushing to the remote we called origin. What are we pushing? The master branch, of course. That leaves us with:

```
$ git push origin master
```



There's an easier way!

If don't specify the remote, it will pick origin by default.

If we don't specify a branch, it will pick the current branch by default (and match it with a remote branch with the same name). In our case, it will default to our master

```
$ git push
```



There's an easier way!

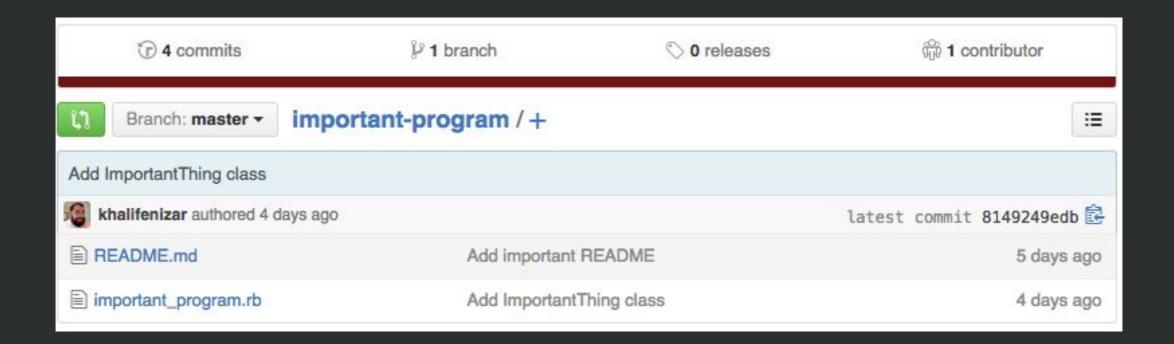
If don't specify the remote, it will pick origin by default.

If we don't specify a branch, it will pick the current branch by default (and match it with a remote branch with the same name). In our case, it will default to our master

\$ git push origin master It's the same!



Now if you visit the URL of your GitHub repository, you should see the current status of your project, as well as links to your list of commits.





Essentially, a push transfers the commits you have made locally to the remote repository.

Use the --remote option with git branch to see where the remote's master branch is at.

```
$ git branch --verbose --remote
origin/master 8149249 Add ImportantThing class
```

It's pointing to the same commit as our local `master` branch.

```
$ git branch --verbose
* master 8149249 Add ImportantThing class
```



Use the --set-upstream option to avoid having to specify the remote and the branch on every push in the future.

```
$ git push --set-upstream origin master
Branch master set up to track remote branch master from origin.
$ git push
```

Now you can just git push and it knows what to do.



Pulling from a remote repository

Now that we've learned to share our changes, we can use a similar command to retrieve the changes others have shared. Instead of a push, we now **pull** changes from the remote.

We do this with the git pull command:

```
$ git pull origin master
```



Pulling from a remote repository

Since we've already used --set-upstream previously to link our branch with a remote branch, we can shorten this to just:

```
$ git pull
```



Pulling from a remote repository

Of course, in our case we don't have any changes to retrieve so this doesn't really do anything for us.

Keep git pull in mind for when you collaborate with others later.

```
$ git pull
Current branch master is up to date.
```



Your workflow with GitHub

Generally, you should be pushing everything you do in the course to a GitHub repo.

It's good to get in the habit of making changes, adding the changes, making commits and pushing to GitHub.



Your workflow with GitHub

There are two ways to approach this:

- 1. You create the repo on your computer first, start writing code and add the repo to GitHub later.
- 2. You create the repo on GitHub first, add the repo to your computer and start writing code.



To start from your computer, use git init in a folder as we've been doing:

```
$ cd new_project/
$ git init
```

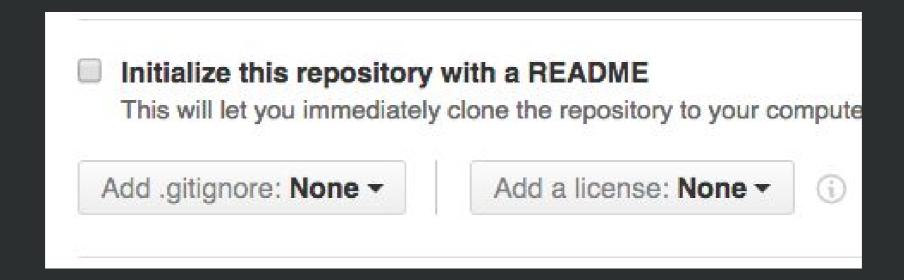


After you've made a few commits and you want to push, create the repo on GitHub.

Remember to not to check the *Initialize this repository with* a *README* box.

| Initialize this repository with a README | |
|--|----------------------------------|
| This will let you immediately | clone the repository to your com |
| | |
| Add .gitignore: None ▼ | Add a license: None ▼ |





If you check it, you will have trouble when you push because it actually *creates commits*.



Now add the GitHub remote and push:

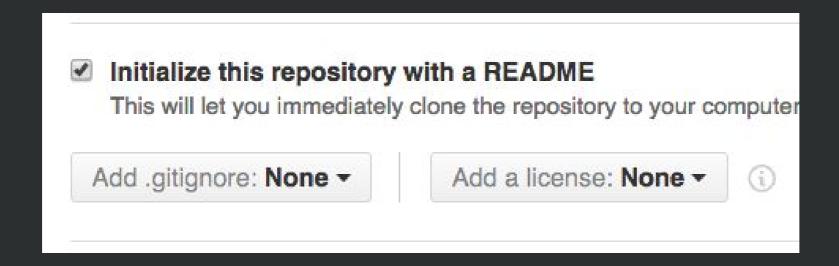
```
$ git remote add origin GITHUB_URL
```

```
$ git push --set-upstream origin master
```

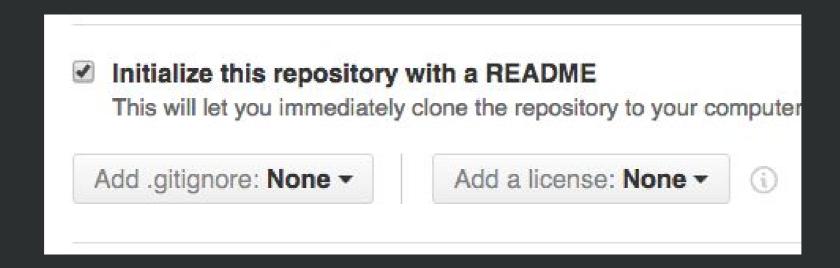


If you create the repo on GitHub first, the procedure is a bit different.

First, you should probably check the *Initialize this* repository with a README box.







The extra commits won't affect you because you haven't made any commits of your own yet.



Now, since you don't have a repo on your computer yet, you can't git remote add.

Instead you will have to do a git clone:

```
$ git clone GITHUB_URL
```



Clone copies an existing remote repository on the computer.

```
$ git clone GITHUB_URL
Cloning into 'new_project'...
remote: Counting objects: 3, done.
remote: Total 3 (delta 0), reused 0 (delta 0),
pack-reused 0
Receiving objects: 100% (3/3), done.
Checking connectivity... done.
```



The git clone command automatically creates the folder for the project so you shouldn't create it beforehand.

```
$ git clone GITHUB_URL
$ cd new_project/
```



You'll find that it already has the origin remote set up.

```
$ git clone GITHUB_URL

$ cd new_project/
$ git remote --verbose
```



And it has already linked the local master branch with the remote's master.

```
$ git clone GITHUB_URL
$ cd new_project/
$ git branch --verbose --remote
```



```
$ git clone GITHUB_URL
$ cd new_project/
```

Now you are ready to write your code and commit it!



Conclusion

You should make it a point to commit and push your code often so that others have the latest changes as soon as possible.

Pull often as well!

Remember to make use of branches to avoid affecting other people until your changes are ready.



Conclusion

GitHub is awesome! Get used to it.

It does way more for you than just accept your pushes.





Remember kids: ABC

ALWAYS BE COMMITTING

