The Complexity Class P

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Computability versus Complexity

Computability versus Complexity

What kind of efficiency?

Complexity classes

Definition
Let $f : \mathbb{N} \to \mathbb{R}^+$ be a function. The complexity class *TIME* of f is defined as follows:

$$\text{TIME}(f(n)) := \{\ L \mid \text{There is a deterministic TM that decides } L \text{ in } \mathcal{O}(f(n)) \text{ time for an input of size } n\ \}$$

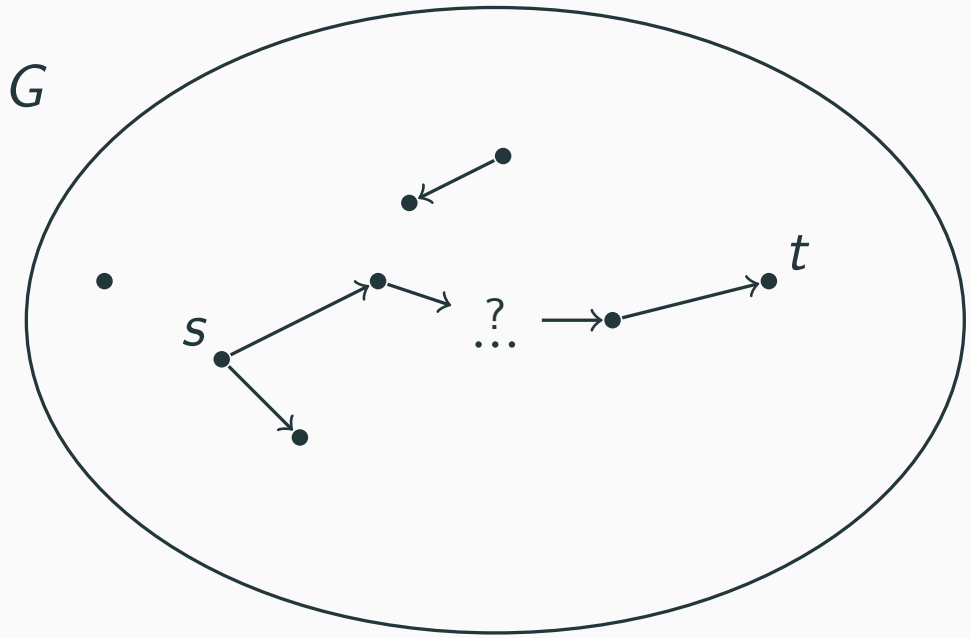
The Class P

Definition
P is the class of languages decidable in polynomial time on a deterministic single-tape TM.

$$\mathrm{P} := \bigcup_{k \in \mathbb{N}} \mathrm{TIME}(n^k)$$

The PATH Problem

$$\text{PATH} := \{\, \langle G, s, t \rangle \mid G \text{ is a directed graph and there is a path between nodes } s \text{ and } t \,\}$$



PATH $\in$ P

Theorem
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PATH $\in$ P

Proof.

Input: $\langle G, s, t \rangle$, where G is a directed graph with nodes s, t.

Function:

1. Mark s.
2. Repeat until no more nodes are marked:
   2.1. Search through edges E. If an edge (u, v) is found with u marked and v not marked, mark v.
3. If t is marked, accept. Otherwise, reject.

■

The RELPRIME Problem

If two natural integers have the greatest common divisor (GCD) 1, they are called *relatively prime*.

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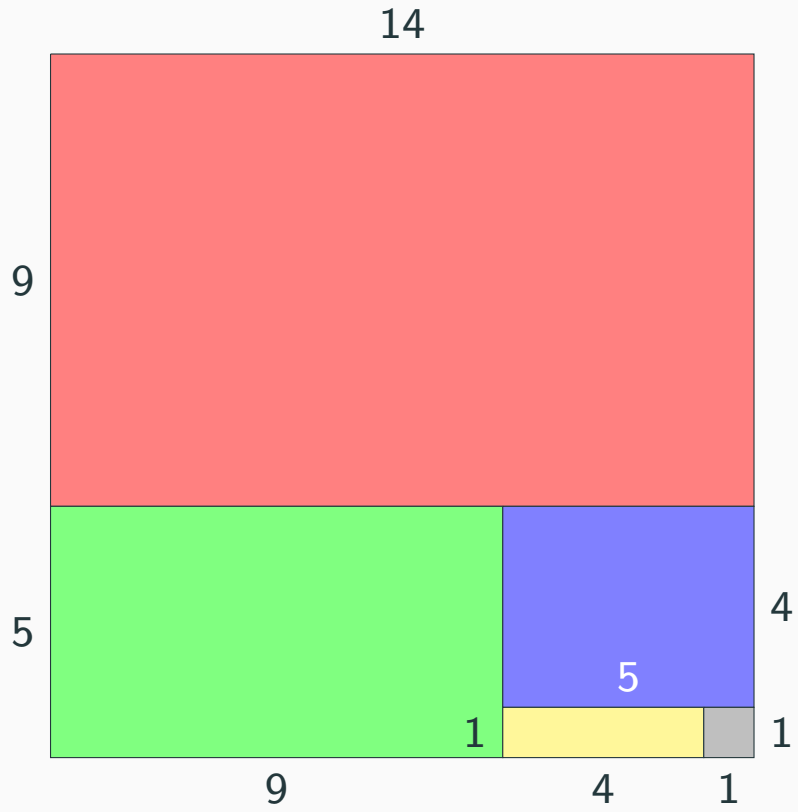
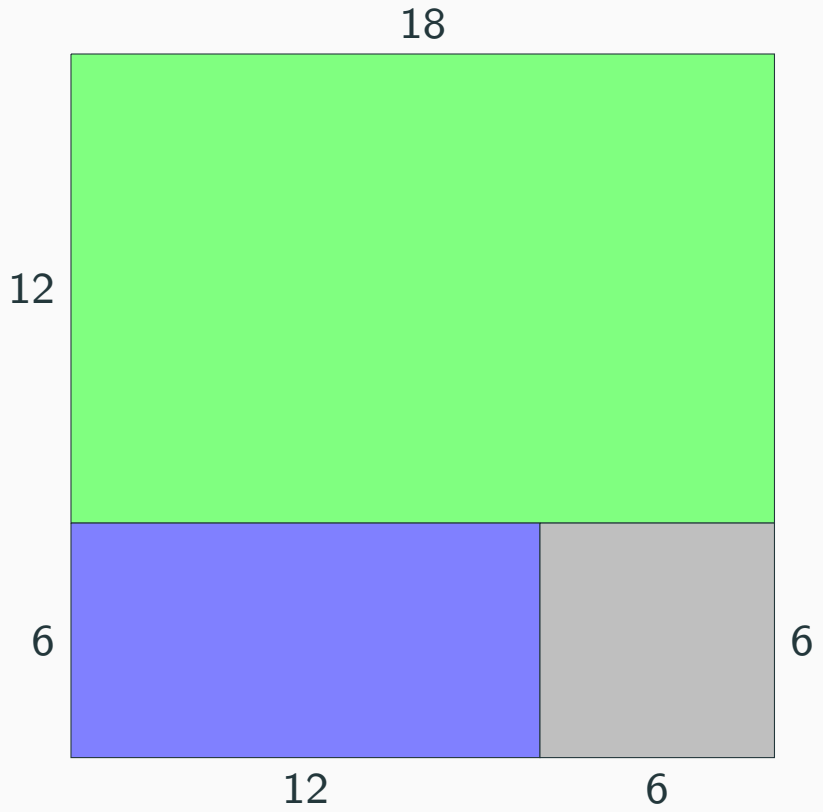
If two natural integers have the greatest common divisor (GCD) 1, they are called *relatively prime*.

$$\text{RELPRIME} := \{ \langle x, y \rangle \mid x \text{ and } y \text{ are relatively prime} \}$$

The Euclidian Algorithm





The RELPRIME Problem

Theorem
RELPRIME $\in$ P

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RELPRIME $\in$ P

Proof.

Input: $\langle x, y \rangle$, where $x, y \in \mathbb{N}$.

Function:

1: **while** $y > 0$ **do**
2: $\quad x \leftarrow x \bmod y$
3: $\quad$ Swap x and y
4: If $x = 1$, accept. Otherwise, reject.

■

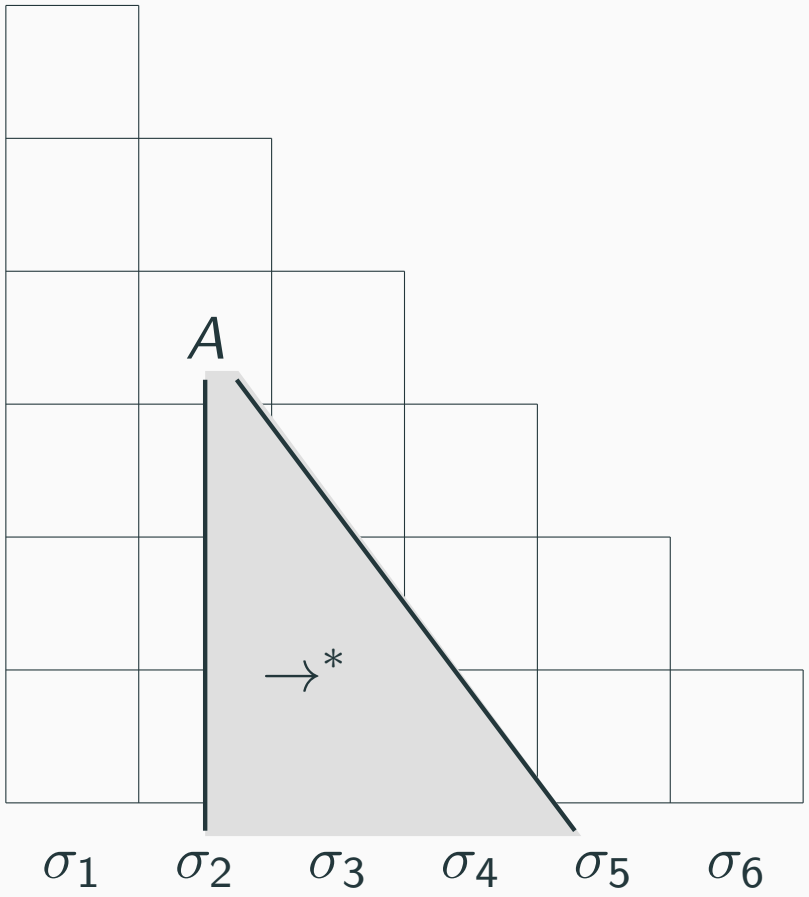
Context-Free Languages

Theorem
Every context-free language $L \in \text{CFL}$ is in P.

$\Rightarrow$ CYK algorithm

Reminder: CYK Algorithm

Follows the principle of dynamic programming. Recursion from last semester: $V[i,j] = \{\ A \in V \mid A \to^* \sigma_i ... \sigma_j\ \}$



Proof.

Input: $w \in \Sigma^*$, for $w \neq \varepsilon$ write $w = \sigma_1\sigma_2...\sigma_n$.

Function:

1: For $w = \varepsilon$, if $S \to \varepsilon$ is production, accept. Otherwise, reject.
2: **for** $i = 1$ to n **do**
3: **for** each variable A **do**
4: If $A \to \sigma_i$ is a rule, place A in $table(i, i)$.
5: **for** $l = 2$ to n **do** ▷ Substring length
6: **for** $i = 1$ to $n - l + 1$ **do** ▷ Starting position
7: $j \leftarrow i + l - 1$ ▷ End position
8: **for** $k = i$ to $j - 1$ **do** ▷ Split position
9: **for** each rule $A \to BC$ **do**
10: If $B \in table(i, k)$ and $C \in table(k + 1, j)$, put A in $table(i, j)$.
11: If $S \in table(1, n)$, accept. Else, reject.

Resources

Michael Sipser.

Introduction to the Theory of Computation, Third Edition.

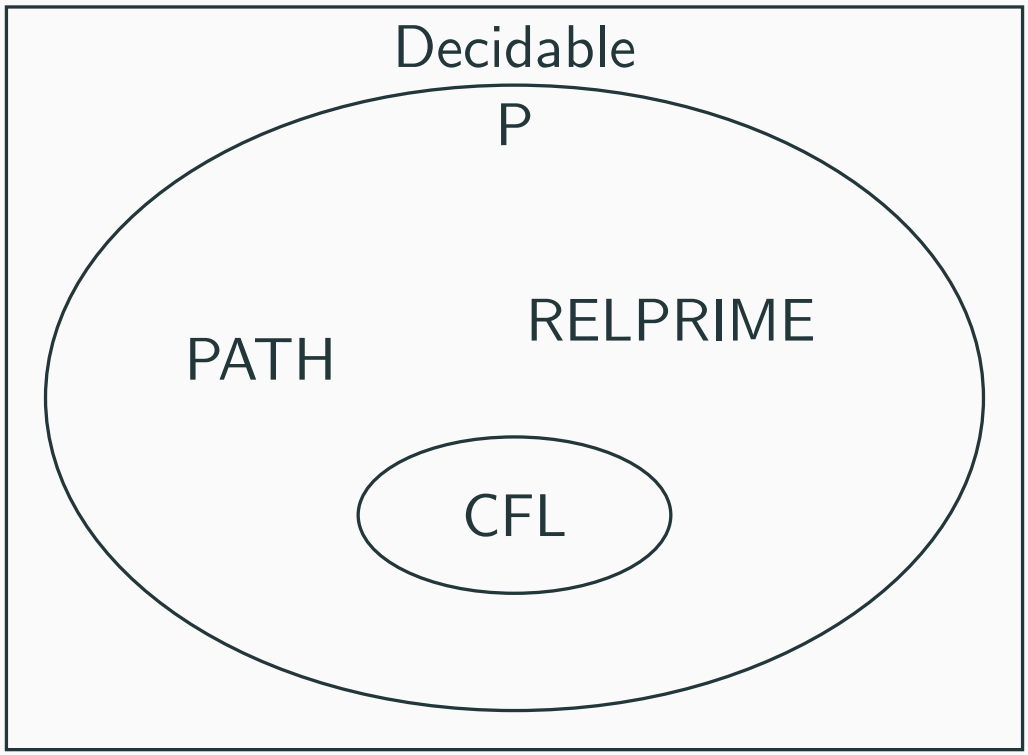
Cengage Learning, 2012.

David Wees.

Visualizing euclid's algorithm.

`https://www.geogebra.org/m/ztbesvsd`, 11.11.2020, 21:30 (last visited).

Final Landscape of Languages



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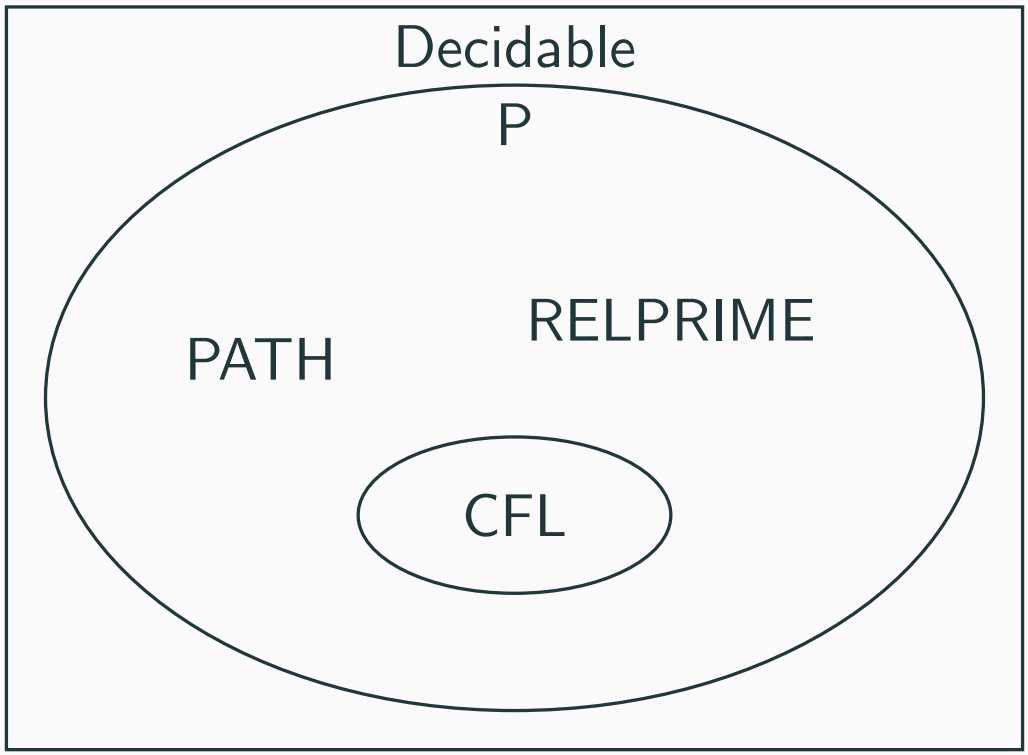

Questions?