

TotalEnergies

[Design Systems Lead](#)

2024 -

[Senior Product Designer](#)

2022 - 24

Design System

- Led the redesign of the group design system, managing a cross-functional team of 2 developers and a designer.
- Aligned standards, usage guidelines, and contribution workflows across designers and developers.
- Built a structured feedback process converting team requests into a prioritized backlog.
- Launched Storybook and Supernova documentation to drive adoption.
- Delivered new components and guidelines based on product impact and technical feasibility.
- Reduced front-end integration time by 40%.
- Contributed to enterprise-level Figma license governance, covering access, usage, and team support.

Product

- Designed an app to improve cost estimation accuracy for solar construction projects.
- Designed a tool to validate EV charging station data and improve data quality.
- Designed an app to improve FPSO production and performance.

SeLogger

[Product Designer](#)

2020 - 22

B2C teams

- Led Groupe SeLogger Design System migration from Sketch to Figma to scale collaboration.
- Redesigned listings pricing section to improve clarity and decision-making.

B2B teams

- Improved the user experience for sales representatives on Salesforce.
- Updated invoice templates to reduce support loops.

Airbus

[UX Designer](#)

2017 - 20

- Worked on the single pilot cockpit project (DisCo)
- Conducted user research with domain experts to ensure usability in high-stakes evaluation contexts.

Dassault Systèmes

[UX Designer](#)

2016 - 16

- Led user needs analysis, wireframes, and prototypes for 3DEXPERIENCE platform apps.