1.

import java.util.Scanner;

public class HelloWorld{

public static void main(String args[]){

Scanner tastatura = new Scanner(System.in);

int x=tastatura.nextInt();

int y=tastatura.nextInt();

if (x>0){

int anime;

anime=x\*x;

System.out.println(anime) ;

} else {

int manga;

manga=x+y;

System.out.printl(manga) ;

}

tastatura.close();

}

}