VALERIA OSHIRO

Los Angeles, CA
contact@valeriaoshiro.com
valeriaoshiro.com   github.com/valeriaoshiro   linkedin.com/in/valeriaoshiro

SUMMARY
Full Stack Developer with experience in MERN (MongoDB, Express, React.js, Node), Ruby on Rails, and Java

TECHNICAL SKILLS
Languages, Frameworks & Libraries:
JavaScript, HTML, CSS, React.js, jQuery, Node.js, Express, Bootstrap, Materialize, Ruby, Ruby on Rails, Java
Databases:
PostgreSQL, MongoDB, MS SQL
Other technologies:
Git/GitHub, Third Party APIs, WordPress, WooCommerce

WORK EXPERIENCE
System Analyst - Journal Technologies, Inc., Los Angeles, CA, 2017-Current
- Work with clients to understand and solve requests to develop and configure Journal Technologies' case management software using Java, Groovy and Velocity.
- Work with project managers, business analysts, and developers to design screens, searches, workflows, reports and complete cycle through development, test, debug and documentation.
- Write queries in MS SQL to maintain data models and keep a clean database.

IT Support Services (Contractor) - Gilead Sciences, Inc., San Dimas, CA, 2014-2017
- Provide technical assistance in support of planned/unplanned issues to maintain business production.
- Collaborate with other service lines and vendors to resolve cross-platform issues.
- Provide strong customer service skills.
- New hire setups for rapid growing site.

PROJECTS
Podcast Pals
A web app where users can discover new podcasts. Users will be able to keep track of what their friends listen to and also share their favorite podcasts. It was built using React, Materialize, Node.js, Express, MongoDB, Mongoose and iTunes Search API. The app was developed in a 5-days sprint.
PayUp
A web app to keep track of who owes you money and send them friendly reminders through SMS message. It was built using Bootstrap, Node.js, Express, MongoDB, Mongoose and Twilio API. The app was developed in a 5-days sprint with a team of 3 developers.
Pawsh
A web app where dog owners get to find and review dog-friendly places. It was build using Materialize, Ruby on Rails, PostgreSQL, Active Record. The app was developed in a 5-days sprint.
Minesweeper
The classic game where the goal is to clear the board without finding any mines. It was build using HTML, CSS, and JavaScript. The app was developed in a 3-days sprint.

EDUCATION
Web Development Immersive - General Assembly, Los Angeles, CA, 2017
B.S. in Computer Science - California State Polytechnic University, Pomona, Pomona, CA, 2013

COMMUNITY
Girl Develop It, Los Angeles
- Volunteered as TA in HTML, CSS and Intro to JavaScript classes.