Employee
- name: string
- last_name: string
- children: int
- extra_hours: int
- salary: float
- bank_account: account
- total_paycheck: float
+ employee(string _name, string _last_name, int _children,
int _extra_hours, int _salary, account _bank_account)
+ set_name(string):void
+ set_last_name(string):void
+ set_children(int):void
+ set_extra_hours(int):void
+ set_salary(float):void
+ set_bank_account(account):void
+ get_name(void):string
+ get_last_name(void):string
+ get_children(void):int
+ get_extra_hours(void):int
+ get_salary(void):float
+ get_bank_account(void):account
+ deposit(void):void

	account
	- username: string
	- balance: float
	+account(string _username, float _balance)
>	+ set_username(string): void
	+ set_balance(int): void
	+ get_username(void): string
	+ get_balance(void): int
	+ change_balance(float amount):void

Pyme
- nombre: string
- location: string
- employees: list[empleado]
- account: account
+ get_nombre(void):string
+ get_location(void):string
+ get_employees(void):list
+ get_account(void):account
+ set_nombre(string):void
+ set_location(string):void
+ set_employees(list):void
+ set_account(account):void
+ pay_salary(void): void

+ print\_employees(void): void