

POLITECNICO DI MILANO

Software Engineering 2 Project A.Y. 2015-16

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Introduction

1.1 Revision History

Version	Date	Author(s)	Summary
1.1	29/02/16	Valerio Castelli & Fabrizio Casati	Minor fixes
1.0	26/01/16	Valerio Castelli & Fabrizio Casati	Initial release

1.2 Purpose and scope

This document represents the Project Plan Document for myTaxiService.

Its main purpose is to analyze the expected complexity of myTaxiService and assist the project leader in the delicate phase of cost and effort estimation. This information can be subsequently used as a guidance to define the required budget, the resources allocation and the schedule of the activities.

In the first section, we're going to use the Function Points and CO-COMO approaches together to provide an estimate of the expected size of myTaxiService in terms of lines of code and of the cost/effort required to actually develop it.

In the second section, we'll reuse these figures to propose a possible schedule for the project that covers all activities from the requirements identification to the implementation and testing activities.

In the third section we're going to assign the different members of our development group to the various tasks.

Finally, we're going to elaborate on the possible risks that myTaxiService could face during the various phase of the project and provide some general conclusions.

1.3 Definitions, Acronyms, Abbreviations

1.3.1 Definitions

1.3.2 Acronyms

- FP: Function Points.
- ILF: Internal logic file
- ELF: External logic file.
- EI: External Input.
- EO: External Output.
- EQ: External Inquiries.
- DBMS: Database Management System.
- API: Application Programming Interface.
- ETA: Estimated Time of Arrival.
- UI: User Interface.
- GPS: Global Positioning System.

1.3.3 Abbreviations

1.4 Reference Documents

- Assignment document: Assignment 5 Project Plan.pdf
- myTaxiService Requirement Analysis and Specification Document: RASD.pdf
- The Project Plan Example documents: Example of usage of FP and COCOMO for Assignment 5.pdf and Second example of usage of FP and COCOMO for Assignment 5.pdf
- The Function Points complexity evaluation tables.
- The COCOMO II Model Definition Manual (version 2.1, 1995 2000 Center for Software Engineering, USC).

Project size, cost and effort estimation

This section is specifically focused on providing some estimations of the expected size, cost and required effort of myTaxiService.

For the size estimation part we will essentially use the Function Points approach, taking into account all the main functionalities of myTaxiService and estimating the correspondent amount of lines of code to be written in Java. This estimation will only take into account the parts of the project that concur to the implementation of the business logic and will disregard the aspects concerning the user interface.

For the cost and effort estimation we will instead rely on the COCOMO approach, using as initial guidance the amount of lines of code computed with the FP approach.

2.1 Size estimation: function points

The Function Points approach provides an estimation of the size of a project taking as inputs the amount of functionalities to be developed and their complexity.

The estimation is based on the usage of figures obtained through statistical analysis of real projects, which have been properly normalized and condensed in the following tables:

For Internal Logic Files and External Logic Files

	Data Elements			
Record Elements	1-19	20-50	51+	
1	Low	Low	Avg	
2-5	Low	Avg	High	
6+	Avg	High	High	

For External Output and External Inquiry

	Data Elements			
File Types	1-5	6-19	20+	
0-1	Low	Low	Avg	
2-3	Low	Avg	High	
4+	Avg	High	High	

For External Input

	Data Elements			
File Types	1-4	5-15	16+	
0-1	Low	Low	Avg	
2-3	Low	Avg	High	
4+	Avg	High	High	

UFP Complexity Weights

	Complexity Weight		
Function Type	Low	Average	High
Internal Logic Files	7	10	15
External Logic Files	5	7	10
External Inputs	3	4	6
External Outputs	4	5	7
External Inquiries	3	4	6

2.1.1 Internal Logic Files (ILFs)

myTaxiService relies on a number of ILFs to store the information it needs to offer the required functionalities. In the next few paragraphs, we'll analyze in detail the various ILFs we have identified.

First of all, the system has to store information about taxis and taxi drivers. These data are condensed in a single table that holds the first name, last name and birthdate of a taxi driver as strings, together with his home address, SSN, email address and mobile phone number as contact information. It also stores the taxi driver's driving license, his taxi license, the taxi plate number and the taxi status (available, unavailable, on a ride, outside city, pending confirmation) for convenience.

As for the zones, they are stores using a two-level structure. The first level of the structure holds the identifiers of all the zones, while a secondary table contains all the location coordinates (as <latitude, longitude> pairs) necessary to identify the vertices of the zone polygon.

The system also needs a queue for each zone in which it can store the identifiers of the taxi drivers waiting in that zone and their relative position

in the queue, and similar structures to store the lists of taxi drivers who are unavailable, outside the city, currently on a ride or pending confirmation. These data are stored on disk primarily to facilitate a fast recovery of the system in case of failure.

Reservations are stored in a dedicated table that holds all the information about the identifier of the passenger who booked them, the timestamp of the moment when the tuple is created, the date and time of the pickup, the origin and destination locations as addresses and the status (pending, being served, completed, cancelled).

Requests are also stored in a dedicated table with a similar structure, the only difference being the absence of the destination field and the presence of an extra field for the secret code.

The system has a dedicated table to store the passenger data. Each passenger is associated with an identifier, a name, surname and birthdate, the username, an email address and a mobile phone number. The passenger identifier is used as foreign key in a secondary table that stores his the personal settings.

Passengers and taxi drivers login information, that is username, password, identifier and user type are stored in a dedicated user table. Admin accounts are not stored in this table to achieve a greater level of security.

To keep track of who can access the administration services, information on the admin accounts is stored in a dedicated table. The main fields are name, surname, username, password and the id of the privilege level of the account, which is referencing a correspondent entry in a dedicated privileges table.

Finally, the system keeps a list of application and plugin identifiers that have access to the privileged API. Each identifier is associated with the contact information of the developer, a description of what the application or plugin does and the exhaustive list of methods that can be called.

Using the previously defined tables, this is the count we obtain:

Function Points	Complexity	Type	FPs
Login data	Low	ILF	7
Passenger data	Low	ILF	7
Taxi drivers	Low	ILF	7
Zones	Low	ILF	7
Queues	Average	ILF	10
Reservations and requests	Low	ILF	7
API permissions	Average	ILF	10
ETA computation	Low	ELF	10
Reverse geocoding	Low	ELF	10
Map data retrieval	Low	ELF	10
Login/Logout	Low	EI	2x3
Password retrieval	Average	EI	4
Change settings	Average	EI	4
Request or reserve a taxi	High	EI	2x4
Delete a reservation	Low	EI	3
Register a new passenger account	Average	EI	4
View reservation history	Low	EI	3
Insert, delete and update zones	High	EI	3x6
Insert, delete and update taxi drivers	High	EI	3x6
Request service statistics	High	EI	6
Grant and revoke app privileges	Average	EI	2x4
Grant and revoke plugin privileges	Average	EI	2x4
Accept, refuse and end ride	High	EI	3x6
Set taxi availability	Average	EI	4
Retrieve taxi position in queue	Low	EQ	3
Retrieve passenger reservation history	Low	EQ	3
Retrieve list of taxi drivers	Low	EQ	3
Retrieve list of zones	Low	EQ	3
Retrieve list of passengers	Low	EQ	3
Retrieve list of approved applications	Low	EQ	3
Retrieve list of approved plugins	Low	EQ	3
Taxi request assignment notification	Low	EO	4
Request accepted notification	Low	EO	4
Request dropped notification	Low	EO	4
Zone changed notification	Low	EO	4
Position in the queue changed notification	Low	EO	4
Total			238

PPD v1.1

2.1.2 External Logic Files (ELFs)

The only external data source myTaxiService relies on is represented by the Mapping Service.

The interaction between the core system and the remote service provider happens through a RESTful API and data can be returned in JSON or XML format. The results have then to be processed before they can be used as part of our computation.

There are two main kind of interactions:

- Given the coordinates of two locations, get an estimate of the time that is necessary to drive from one to the other
- Given an address, get the correspondent pair of coordinates (reverse geocoding)

On the client side, the mapping service is also used to retrieve the graphical representation of the city map to be displayed on the smartphone of the taxi driver.

Given the complexity of the interaction and the amount of data that is retrieved, it is reasonable to classify this logic file as a complex one.

2.1.3 External Inputs (EIs)

myTaxiService supports many kind of interactions with different categories of users.

We are now going to summarize the impact of the offered features, grouping them by user category.

All users:

• Login/Logout: these are simple operations that involve only the account manager. They contribute 3 FPs each.

Passengers:

- Password retrieval: this operation has an average complexity, as it involves a number of steps in order to be sure the user is really entitled to retrieve his password. For this reason, it contributes 4 FPs.
- Change settings: this operation also has an average complexity, as the number of settings to be managed can be quite high. As such, it contributes 4 FPs.
- Request or reserve a taxi: these are both very complex operations that involve a large number of components. For this reason they account for 6 FPs each.

- Delete a reservation: since this is straightforward operation, it yields 3 FPs.
- Register a new account: this operation also has an average complexity, as it involves a number of checks on the validity of the fields. As such, it contributes 4 FPs.
- View reservation history: since this is straightforward operation, it yields 3 FPs.

Administrators:

- Insert, delete and update zones: these are very complex operations that involve a great number of components. For this reason they account for 6 FPs each.
- Insert, delete and update taxi drivers: as for the zones, the complexity of these operations is high, so they account for another 6 FPs each.
- Request service statistics: as this operation involves some fairly complicated aggregate queries on the database, it can be considered complex and thus contributes 6FPs to the total amount.
- Grant and revoke privileges to an application or plugin: while these two specular operations involve a large number of fields that can be set, the impact on the database is quite limited. For this reason we think they have an average complexity and they should contribute 4 FPs each.

Taxi drivers:

- Accept, refuse and end ride: even though from a client point of view these operations seem trivial, the steps required to properly rearrange the taxi queues are quite complex. For this reason they account for 6 FPs each.
- Set availability: this operation also involves a few rearrangements of the taxi queues, but has a smaller impact on the overall behavior of the system. For this reason it can be though as having an average complexity and it contributes 4 FPs.

2.1.4 External Inquiries (EQs)

As specified by the FP guidelines, an inquiry is essentially a data retrieval request performed by an user.

myTaxiService supports a few interactions of this type that don't require complex computations:

- A taxi driver can retrieve his position in the queue of his current zone.
- A passenger can retrieve his reservation history.
- An administrator can retrieve the full list of taxi drivers, zones, passengers or approved applications and plugins that are making usage of the APIs.

All these operations can be though as fairly simple. The resulting table is the following:

2.1.5 External Outputs (EOs)

As part of its normal behavior, myTaxiService occasionally needs to communicate with the user outside the context of an inquiry. These occasions are:

- Notify a taxi driver that he has been assigned to a request.
- Notify a passenger that his request has been accepted.
- Notify a passenger that his request has been dropped.
- Notify a taxi driver that his zone has changed.
- Notify a taxi driver that his position in the zone queue has changed.

All these operations can be though as fairly simple. The resulting table is the following:

2.1.6 Overall estimation

The following table summarizes the results of our estimation activity:

Function Type	Value
Internal Logic Files	55
External Logic Files	30
External Inputs	112
External Inquiries	21
External Outputs	20
Total	238

Considering Java Enterprise Edition as a development platform and disregarding the aspects concerning the implementation of the mobile applications (which can be thought as pure presentation with no business logic), we can estimate the total number of lines of code.

Depending on the conversion rate, we have a lower bound of:

$$SLOC = 238 * 46 = 10948$$

and an upper bound of

$$SLOC = 238 * 67 = 15946$$

2.2 Cost and effort estimation: COCOMO II

In this section we're going to use the COCOMO II approach to estimate the cost and effort needed to develop myTaxiService.

2.2.1 Scale Drivers

In order to evaluate the values of the scale drivers, we refer to the following official COCOMO II table:

Scale Fac-	Very Low	Low	Nominal	High	Very High	Extra
tors						High
PREC	thoroughly	largely	somewhat	generally	largely fa-	thoroughly
	unprece-	unprece-	unprece-	familiar	miliar	familiar
	dented	dented	dented			
SF_j	6.20	4.96	3.72	2.48	1.24	0.00
FLEX	rigorous	occasional	some	general	some con-	general
		relaxation	relaxation	confor-	formity	goals
				mity		
SF_j	5.07	4.05	3.04	2.03	1.01	0.00
RESL	little	some	often	generally	mostly	full
	(20%)	(40%)	(60%)	(75%)	(90%)	(100%)
SF_j	7.07	5.65	4.24	2.83	1.41	0.00
TEAM	very diffi-	some diffi-	basically	largely co-	highly co-	seamless
	cult inter-	cult inter-	coop-	operative	operative	interac-
	actions	actions	erative			tions
			interac-			
			tions			
SF_j	5.48	4.38	3.29	2.19	1.10	0.00
PMAT	Level 1	Level 1	Level 2	Level 3	Level 4	Level 5
	Lower	Upper				
SF_j	7.80	6.24	4.68	3.12	1.56	0.00

A brief description for each scale driver:

- Precedentedness: it reflects the previous experience of our team with the development of large scale projects. Since we are not expert in the field, this value will be low.
- Development flexibility: it reflects the degree of flexibility in the development process with respect to the external specification and requirements. Since there are very strict requirements on the functionalities but nothing specific is stated as for the technology to be used, this value will be low.

- Risk resolution: reflects the level of awareness and reactiveness with respect to risks. The risk analysis we performed is quite extensive, so the value will be set to very high.
- Team cohesion: it's an indicator of how well the team members know each other and work together in a cooperative way. For our team, the value is very high.
- Process maturity: although we had some problems during the development of the project, the goals have been successfully achieved. Since this is our first project of this kind, this value is set to level 3.

The results of our evaluation is the following:

Scale Driver	Factor	Value		
Precedentedness (PREC)	Low	4.96		
Development flexibility (FLEX)	Low	4.05		
Risk resolution (RESL)	Very high	1.41		
Team cohesion (TEAM)	Very high	1.10		
Documentation match to life-cycle needs (DOCU)	Nominal	1.00		
Process maturity (PMAT)	Level 3	3.12		
Total				

2.2.2 Cost Drivers

• Required Software Reliability:

Since the system represents the only way to get taxis in the city, a malfunctioning could lead to important financial losses. For this reason, the RELY cost driver is set to high.

RELY Cost Drivers								
RELY De-	slightly	easily re-	moderate	high fi-	risk to hu-			
scriptors	inconve-	coverable	recov-	nancial	man life			
	nience	losses	erable	loss				
			losses					
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	0.82	0.92	1.00	1.10	1.26	n/a		
tipliers								

• Database size:

This measure considers the effective size of our database. We don't have the ultimate answer, but our estimation given the tables and fields we have is to reach a 3GB database. Since it is distributed over 10.000-15.000 SLOC, the ratio D/P (measured as testing DB bytes/program SLOC) is between 209 and 314, resulting in the DATA cost driver being high.

DATA Cost Drivers							
DATA De-		$\frac{D}{P} < 10$	$10 \leq \frac{D}{P} \leq$	$100 \le \frac{D}{P} \le$	$\frac{D}{P} > 1000$		
scriptors			100	1000			
Rating level	Very low	Low	Nominal	High	Very High	Extra	
						High	

Effort mul-	n/a	0.90	1.00	1.14	1.28	n/a
tipliers						

• Product complexity:

Set to very high according to the COCOMO II rating scale.

	CPLX Cost Driver								
Rating level	Very low	Low	Nominal	High	Very High	Extra			
						High			
Effort mul-	0.73	0.87	1.00	1.17	1.34	1.74			
tipliers									

• Required reusability:

In our case, the reusability requirements are limited in scope to the project itself, so the RUSE cost driver is set to nominal.

RUSE Cost Driver								
RUSE Descriptors		None	Across project	Across program	Across product line	Across multiple product lines		
Rating level	Very low	Low	Nominal	High	Very High	Extra High		
Effort multipliers	n/a	0.95	1.00	1.07	1.15	1.24		

• Documentation match to life-cycle needs:

This parameter describes the relationship between the documentation and the application requirements. In our case, every need of the product life-cycle is already foreseen in the documentation, so the DOCU cost driver is set to nominal.

DOCU Cost Driver								
DOCU De-	Many	Some	Right-	Excessive	Very ex-			
scriptors	life-cycle	life-cycle	sized to	for life-	cessive for			
	needs	needs	life-cycle	cycle	life-cycle			
	uncovered	uncovered	needs	needs	needs			
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	0.81	0.91	1.00	1.11	1.23	n/a		
tipliers								

• Execution time constraint:

This parameter describes the expected amount of CPU usage with respect to the computational capabilities of the hardware. As my-TaxiService is a quite complex piece of software, our expectance is that its CPU usage will be very high.

	TIME Cost Driver								
TIME Descriptors			\leq 50% use of available execution time	70% use of available execution time	85% use of available execution time	95% use of available execution time			
Rating level	Very low	Low	Nominal	High	Very High	Extra High			
Effort multipliers	n/a	n/a	1.00	1.11	1.29	1.63			

• Storage constraint:

This parameter describes the expected amount of storage usage with respect to the availability of the hardware. As current disk drives can easily contain several terabytes of storage, this value is set to nominal.

	STOR Cost Driver							
STOR De-			\leq	50%	70% use of	85% use of	95% use of	
scriptors			use	of	available	available	available	
			availa	able	storage	storage	storage	
			storag	ge				
Rating level	Very low	Low	Nomi	nal	High	Very High	Extra	
							High	
Effort mul-	n/a	n/a	1.00		1.05	1.17	1.46	
tipliers								

• Platform Volatility:

For what concerns the core system, we don't expect our fundamental platforms to change very often. However, the client applications may require at least a major release once every six months to be aligned with the development cycle of the main mobile operating systems. For this reason, this parameter is set to nominal.

	PVOL Cost Driver								
PVOL De-		Major	Major:	Major:	Major:				
scriptors		change every 12 mo., minor change every 1 mo.	6mo; minor: 2wk.	2mo, minor: 1wk	2wk; minor: 2 days				
Rating level	Very low	Low	Nominal	High	Very High	Extra High			
Effort multipliers	n/a	0.87	1.00	1.15	1.30	n/a			

• Analyst Capability:

We think the analysis of the problem has been conducted in a thorough and complete way with respect to a potential real world implementation. For this reason, this parameter is set to high.

ACAP Cost Driver							
ACAP De-	15th per-	35th per-	55th per-	75th per-	90th per-		
scriptors	centile	centile	centile	centile	centile		
Rating level	Very low	Low	Nominal	High	Very High	Extra	
						High	
Effort mul-	1.42	1.19	1.00	0.85	0.71	n/a	
tipliers							

• Programmer Capability:

We have not implemented the project, so this parameter is just an estimation; however we are fairly in our programming abilities, so we'll set this parameter to high.

PCAP Cost Driver							
PCAP De-	15th per-	35th per-	55th per-	75th per-	90th per-		
scriptors	centile	centile	centile	centile	centile		
Rating level	Very low	Low	Nominal	High	Very High	Extra	
						High	
Effort mul-	1.34	1.15	1.00	0.88	0.76	n/a	
tipliers							

• Application Experience:

We have some experience in the development of Java applications, but we never tackled a Java EE system of this kind. For this reason we're going to set this parameter to low.

APEX Cost Driver								
APEX De-	\leq 2	6 months	1 year	3 years	6 years			
scriptors	months							
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	1.22	1.10	1.00	0.88	0.81	n/a		
tipliers								

• Platform Experience:

We don't have any experience with the Java EE platform, but we have some previous experience with databases, user interfaces and server side development. For this reason, we're going to set this parameter to nominal.

PLEX Cost Driver								
PLEX De-	\leq 2	6 months	1 year	3 years	6 years			
scriptors	months							
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	1.19	1.09	1.00	0.91	0.85	n/a		
tipliers								

• Language and Tool Experience:

We don't have any experience with the Java EE platform, but we have some previous experience with databases, user interfaces and server side development. We are also knowledgable of the development environment, so we're going to set this parameter to nominal.

LTEX Cost Driver								
LTEX De-	\leq 2	6 months	1 year	3 years	6 years			
scriptors	months							
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	1.20	1.09	1.00	0.91	0.84	n/a		
tipliers								

• Personnel continuity:

This parameter is quite relevant in our case, since the time we can spend on this project is limited. For this reason, this parameter is set to very low.

PCON Cost Driver							
PCON De-	48% /	24% /	12% /	6% / year	3% / year		
scriptors	year	year	year				
Rating level	Very low	Low	Nominal	High	Very High	Extra	
						High	
Effort mul-	1.29	1.12	1.00	0.90	0.81	n/a	
tipliers							

• Usage of Software Tools:

Our application environment is complete and well integrated, so we'll set this parameter as high.

TOOL Cost Driver								
TOOL De-	edit, code,	simple,	basic	strong,	strong,			
scriptors	debug	frontend,	life-cycle	mature	mature,			
		backend	tools,	life-cycle	proactive			
		CASE,	mod-	tools,	life-cycle			
		little inte-	erately	mod-	tools, well			
		gration	integrated	erately	integrated			
				integrated	with pro-			
					cesses,			
					methods,			
					reuse			
Rating level	Very low	Low	Nominal	High	Very High	Extra		
						High		
Effort mul-	1.17	1.09	1.00	0.90	0.78	n/a		
tipliers								

• Multisite development:

Although we live in two different cities, we have collaborated relying hugely on wideband Internet services including social networks and emails. For this reason, we're going to set this parameter to very high.

SITE Cost Driver							
SITE Collo-	Intern-	Multi-city	Multi-city	Same city	Same	Fully col-	
cation De-	ational	and multi-	or multi-	or metro	build-	located	
scriptors		company	company	area	ing or		
					complex		
SITE Com-	Some	Individual	Narrow	Wideband	Wideband	Interactive	
munications	phone,	phone, fax	band	band electronic		multime-	
Descriptors	mail		email	communi-	comm.,	dia	
				cation	occasional		
					video		
					conf.		
Rating level	Very low	Low	Nominal	High	Very High	Extra	
						High	
Effort mul-	1.22	1.09	1.00	0.93	0.86	0.80	
tipliers							

• Required development schedule:

Although our efforts were well distributed over the available development time, the definition of all the required documentation took a consistent amount of time, especially for the requirement analysis and the design phases. For this reason, this parameter is set to high.

SCED Cost Driver							
SCED De-	75% of	85% of	100% of	130% of	160% of		
scriptors	nominal	nominal	nominal	nominal	nominal		
Rating level	ing level Very low Low Nominal		High	Very High	Extra		
						High	
Effort mul-	1.43	1.14	1.00	1.00	1.00	n/a	
tipliers							

Overall, our results are expressed by the following table:

Cost Driver	Factor	Value
Required Software Reliability (RELY)	High	1.10
Database size (DATA)	High	1.14
Product complexity (CPLX)	Very high	1.34
Required Reusability (RUSE)	Nominal	1.00
Documentation match to life-cycle needs (DOCU)	Nominal	1.00
Execution Time Constraint (TIME)	Very high	1.29
Main storage constraint (STOR)	Nominal	1.00
Platform volatility (PVOL)	Nominal	1.00
Analyst capability (ACAP)	High	0.85
Programmer capability (PCAP)	High	0.88
Application Experience (APEX)	Low	1.10
Platform Experience (PLEX)	Nominal	1.00
Language and Tool Experience (LTEX)	Nominal	1.00
Personnel continuity (PCON)	Very low	1.12
Usage of Software Tools (TOOL)	High	0.90
Multisite development (SITE)	Very high	0.86
Required development schedule (SCED)	High	1.00
Total		1.54613

2.2.3 Effort equation

This final equation gives us the effort estimation measured in Person-Months (PM):

```
Effort = A * EAF * KSLOC^{E}
```

where:

```
\begin{array}{c} \text{A} = 2.94 \text{ (for COCOMO II)} \\ \text{EAF} = \text{product of all cost drivers (1.54613)} \\ \text{E} = \text{exponent derived from the scale drivers. It is computed a} \\ \text{s:} \\ \text{B} + 0.01 * \sum_{i} SF[i] = \text{B} + 0.01 * 14.64 = 0.91 + 0.1464 = \\ 1.0564 \\ \text{in which B is equal to: 0.91 for COCOMO II.} \end{array}
```

With this parameters we can compute the effort value, which has a lower bound of:

```
Effort = A * EAF * KSLOC<sup>E</sup> = 2.94 * 1.54613 * 10.948^{1.0564} = 56.957 \text{ PM} \approx 57 \text{ PM}
```

and an upper bound of:

```
Effort = A * EAF * KSLOC<sup>E</sup> = 2.94 * 1.54613 * 15.946^{1.0564} = 84.737 \text{ PM} \approx 85 \text{ PM}
```

2.2.4 Schedule estimation

Regarding the final schedule, we are going to use the following formula:

```
Duration = 3.67 * Effort^{F}
```

As a lower bound, we consider

```
F = 0.28 + 0.2 * (E - B) = 0.28 + 0.2 * 0.1464 = 0.30928 
 Effort = 56.957 \ PM 
 Duration = 3.67 * (56.957)^{0.30928} = 12.81 \ months
```

while as an upper bound, we consider

which seem to be both reasonable estimates.

Schedule

In this chapter we're going to provide a general, high-level project schedule. More refined schedules will be defined during the project to manage the internal organization of the single development phases.

It is important to notice that, while this project is made for didactic purposes and no implementation and testing will be performed, we have nevertheless considered these steps as part of our schedule. This is to try to take into account what could be the full development of this project, should it continue.

In order to maintain readability, we have split the schedule in two halves, the first one covering the period from September to January and the second going from February to June.

Furthermore, given the size of the document, it is included in separate pages.

project	2015 Meeting with stakeholders stak	
Name	September October November Decem	mber
• RASD		
Meetings with local governement		
 Identification of stakeholders 		
Definition of main functionalities		
 Initial requirements draft 		
 Initial assumptions 		
 Initial draft of activity diagrams 		
Identification of use cases		
Initial mockups of UI		
Meeting with local government		
Refinement of functionalities		
Refinement of assumptions Performance of assumptions		
Refinement of requirements Refinement of activity diagrams		
Refinement of Ul mockups		
Meeting with stakeholders		
Final requirements		
Final assumptions		
Final activity diagrams		
Final UI mockups		
 Initial cost, schedule and effort estimation 		
 Meeting with stakeholders 		
 Revision of estimations 		
Further refinements		
 Meeting with stakeholders 	<u> </u>	
Final refinements		
• DD		
 High level draft of architecture 		
Identification of main components		
Meeting with stakeholders		
Revision of architecture		
Refinements of components, identifification of subcomponents First draft of component interfaces		
Refinement of UI mockups		
Initial draft of algorithm design		
Meeting with stakeholders		
Final architecture design		
Refinement of component interfaces		
Refinement of UI mockups		
Refinement of algorithm design		
Meeting with stakeholders	0	
Final UI design	0	
Final component interfaces	0	
Final algorithm design		
 Meeting with stakeholders 	<u> </u>	
Final refinements		
Development		
Subcomponent development		_
External component acquisition and study		_
Code inspection		
Unit tests Subcomponent integration		
Component development		
Component development Component integration		
Integration testing		
System testing		
First internal demonstration		
Refinements		
Apps development		
Second internal demonstration		
First demonstration to stakeholders		
Refinements		
 Third internal demonstration 		
 Second demonstration to stakeholders 		
 Refinements 		
Document deep revision		
Final presentation to stakeholders		
Final refinements		
Final internal demonstration		
User manual Delener		
Release Extra days		
Extra days Deployement		
Deployement		
System deployment Teaching meeting with administration personnel		
Teaching meeting with administration personnel Mobile phones distribution		
•		
Teaching meeting with taxi drivers Final meetings		
Final meetings Final preparations		
Start-up		
System first start		
Real-life simulation		

	project	February	March	April	presentation to s May	June
0	Name RASD					
	Meetings with local government					
	Identification of stakeholders					
	Definition of main functionalities					
	 Initial requirements draft 					
	Initial assumptions					
	 Initial draft of activity diagrams 					
	Identification of use cases					
	Initial mockups of UI					
	Meeting with local government					
	Refinement of functionalities					
	Refinement of assumptions					
	Refinement of requirements					
	Refinement of activity diagrams					
	Refinement of UI mockups					
	Meeting with stakeholders					
	• Final requirements					
	Final assumptions					
	• Final activity diagrams					
	• Final UI mockups					
	Initial cost, schedule and effort estimation					
	Meeting with stakeholders					
	Revision of estimations					
	Further refinements					
	Meeting with stakeholders					
	Final refinements					
0	DD					
	High level draft of architecture					
	Identification of main components					
	Meeting with stakeholders					
	Revision of architecture					
	 Refinements of components, identifification of subcomponents 	ents				
	 First draft of component interfaces 					
	Refinement of UI mockups					
	 Initial draft of algorithm design 					
	Meeting with stakeholders					
	Final architecture design					
	Refinement of component interfaces					
	Refinement of UI mockups					
	Refinement of algorithm design					
	Meeting with stakeholders					
	Final UI design					
	Final component interfaces					
	Final algorithm design					
	Meeting with stakeholders					
	Final refinements					
	Development				_	
_	Subcomponent development					
	External component acquisition and study					
	Code inspection		_			
	Unit tests					
	Subcomponent integration					
	Component development					
	Component integration					
	Integration testing					
	System testing					
	First internal demonstration		_			
	Refinements		<u></u>			
	Apps development					
	 Second internal demonstration 					
	 First demonstration to stakeholders 					
	Refinements					
	Third internal demonstration					
	Second demonstration to stakeholders			l		
	Refinements					
	Document deep revision					
	Final presentation to stakeholders			•		
	Final refinements					
	Final internal demonstration					
	User manual					
	User manual Release				-	
	Extra days					
9	Deployement					_
	System deployment					
	Teaching meeting with administration personnel					
	Mobile phones distribution					
	 Teaching meeting with taxi drivers 					
	Final meetings					
	Final preparations					
0	Start-up					
	System first start					•
	Real-life simulation					
	Main updates and checks					

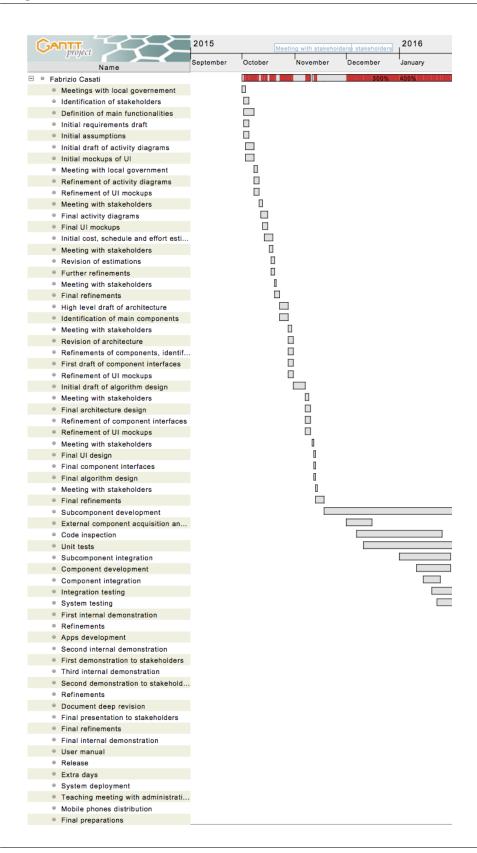
Resource allocation

In this chapter we're going to provide a general overview of how the tasks defined by the schedule in the previous section will be divided between the two members of the development team. More refined schedules will be defined during the project to manage the internal organization of the single development phases.

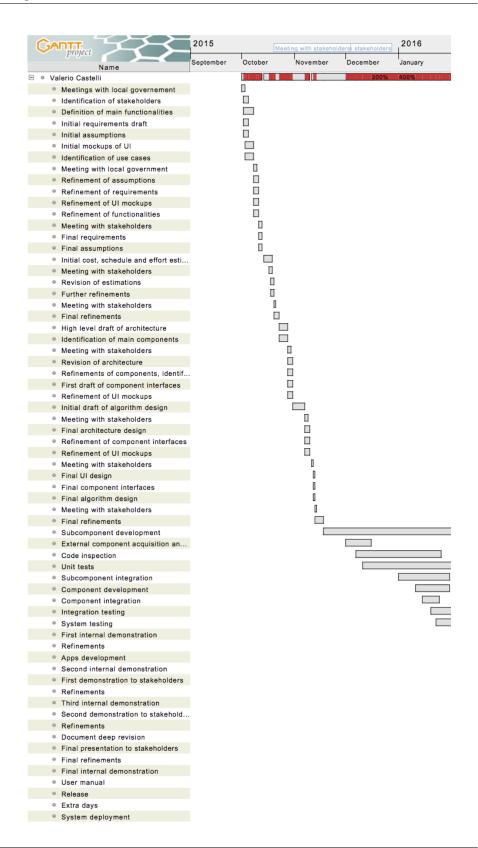
As we already mentioned in the previous section, we have also included activities in the requirement analysis and design phases that won't actually take place, like the stakeholders meetings, as well as the full implementation phase. This has been purposefully done to have a more realistic depiction of how the development process could go.

In order to maintain readability, we have split the document in four parts. There are two parts for each team member, each one furthermore divided in two halves: the first one covering the period from September to January and the second going from February to June.

Furthermore, given the size of the document, it is included in separate pages.









Risk management

In this section we're going to assess the main risks that the project development may face. Some of them could pose technical issues, while others are related with political or financial challenges.

A first threat belonging to this last category comes from taxi drivers' worker unions, as they are among the main stakeholders of the project and have a strong influence on the acceptance or refusal of myTaxiService by taxi drivers themselves.

A strongly related issue may arise from the other major political stakeholder of the project, that is the city administration itself. Potential issues can include a change of the city government, a budget crisis (possibly as a secondary effect of some nationwide policy of spending review) or other shifts in the local government priorities.

In principle, both risks can be mitigated by letting the stakeholders have an active role in the development of the project, in the requirement analysis and design phases as well as in the implementation phase. Activities in this direction may include periodical reviews and meetings, demonstrations, discussions on the interface design and so on. We have to be conscious that putting together the requirements and desires of the different stakeholders may not be an easy task and that some negotiations are certainly going to be there.

Another related political issue concerns the possible changes in the national legislation. In particular, we are mainly concerned with modifications to the way taxi service is operated in general (for instance revisions of the driving license format or other restrictions) and to the possibility of using a smartphone while driving. There are already some limitations to this, but today they are overcome by avoiding to actively interact with the device and by keeping it fixed in a position that doesn't interfere with the vision of the road. Stricter laws could be enacted in the future that forbid this possibility and require, for instance, that only voice interactions are allowed. The only countermeasure we can put in place is to keep an eye on discussions of these

laws, which typically take months to be approved, and be ready to move fast before the legislation is actually enacted.

Other issues might arise regarding the acceptance of the system from its intended users, both taxi drivers and passengers. As this system is going to completely replace the previous taxi management service, it is reasonable to assume that it's going to face some initial opposition from people unwilling to change their habits. To make the transition easier, we suggest considering a few marketing strategies aimed at winning the support of the majority of the users. These can include acceptance tests, special offers and discounts for an initial period of time or other kinds of incentives.

We also have to consider issues arising from people management inside our company. Key members of the team may get ill just prior to important milestones or meetings, or may be ill for prolonged periods of time, causing delays. Also, we have to consider the possibility of people quitting the company, as the IT job market is quite flexible. A possible solution for this problem is to split duties and responsibilities across multiple people, so that no single person is in charge of a specific task.

Another risk might come from overestimating the knowledge of a specific matter or programming technique that our programmers and engineers have. Adding people to the project should not be seen as the primary solution here, unless the task is extremely specific. A good antidote is to hire knowledgable and flexible people beforehand.

Obviously, a loss of the whole source code, or significant parts thereof, would be a disaster. This issues is quite easy to tackle, though, by implementing appropriate versioning systems and backup techniques distributed over multiple, redundant locations.

Another issue that must not be underestimated is related to our dependency on external services and components. A change in the terms and conditions of the Mapping Service, or even just a modification of the API itself, could pose serious financial or technical problems. We are somewhat more protected as for database and message broker technology, as there is a greater number of vendors and the access methods are more or less standardized. Also, a change in the pricing plans of the cloud infrastructure could lead to significant issues on the financial and business side, but they could be quite easily tackled at least if they happen while the project is still in the development phase. The cost of putting a remedy to these issues would be, of course, much greater if they happen in production. A possible countermeasure is to design the code to be as portable as possible and with a great modularity and independence between components, exploiting the information hiding principle to the fullest.

We could also have troubles making arrangements with the mobile phone vendors and the telecommunication services providers to find appropriate hardware solutions and data plans for the taxi drivers. While the hardware side of the problem shouldn't create any major problem as there are plenty of smartphone vendors on the market, finding a suitable data plan could prove trickier to solve. Given the considerable number of involved taxi drivers, though, we expect economies of scale to give us some strategic and contractual power to find a suitable agreement.

A final problem may also emerge from issues with the project scheduling. Even though an initial overall schedule is provided in this document, it can't obviously take into account all the possible issues that may arise down the road. For this reason, some extra time has been allocated at the expected end of each major activity to allow for adjustments.

Appendix A

Changelog

- \bullet Version 1.1: fixed small typos.
- Version 1.0: initial release.

Appendix B

Hours of work

To redact this document, we spent 15 hours per person. We also report here the overall amount of hours per person required by the project.

Document	Hours of work per person
Requirements Analysis and Specifications Document (RASD)	40
Design Document (DD)	55
Inspection Document (ID)	25
Integration Test Plan Document (ITPD)	30
Project Plan Document (PPD)	15
Overall document revision	5
Total	170